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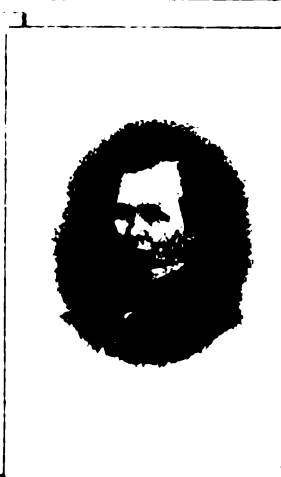
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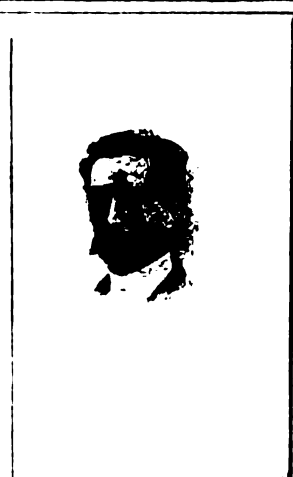
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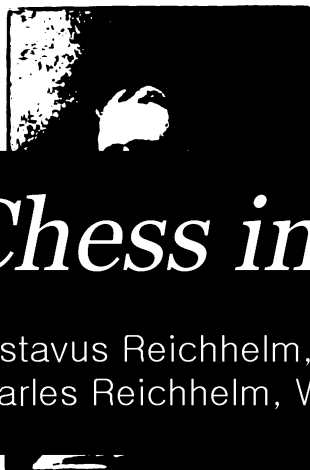
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THE ATHENÆUM.



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H. DAVIDSON.



S. C. TEICHMAN.

Chess in Philadelphia

Gustavus Reichhelm, Gustavus
Charles Reichhelm, Walter Penn Shipley

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Lewis Elkin.

Paul C. Morphy.

PHOTOGRAPHED AT PHILADELPHIA, 1859.

Anal. p. 128.

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CHESS IN PHILADELPHIA



A BRIEF HISTORY OF THE GAME IN
PHILADELPHIA, ILLUSTRATED BY
NUMEROUS CHARTS, TABLES, GAMES
AND PROBLEMS : : : : :



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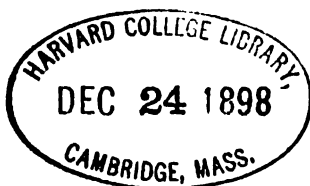
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1898

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ILLUSTRATIONS.

- I.[✓] Frontispiece. Paul C. Morphy and Lewis Elkin.
II.[✓] The Athenæum and the leading Athenæum players.
III.[✓] Wilhelm Steinitz, D. M. Martinez and players of the Philadelphia Chess Club, 1882.
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HISTORICAL.

IN the historical survey of chess in Philadelphia, we propose to touch on all events of any importance, so far as we have been able to ascertain, that have occurred in this city, or that have taken place elsewhere with Philadelphia players taking part.

Our chief sources of information have been :

First : Professor George Allen's admirable article on the Athenæum ⁽¹⁾ period, published in the book of the First American Chess Congress.

Second : The chess column of the *Evening Bulletin*, extending from October, 1858, to December, 1870.

Third : The *Chess Record*, started April, 1873, and continued for about fifteen years.

Fourth : The chess column of *The Times*, extending from the beginning of 1880 to the present time.

While these have been the chief, they have by no means been the only sources of information. We have also been indebted for much interesting matter to other chess columns and to individuals, who have given us data which we could not otherwise have procured. As might be expected, the chess items of interest, extending over so long a period of time, are so numerous that we cannot do more than touch on each event as we reach it, but for the greater events a more detailed treatment will be found in other portions of the book.

We will now take up the thread of items in chronological order :

1802.

First chess book published in America issued by a Philadelphia bookseller.

1813.

Arrival of Mr. Charles Vezin ⁽²⁾.

1827.

First visit of Maelzel's famous Automaton chess player. Its unseen player was Schlumberger ⁽³⁾, who also played games in private with Vezin on this and subsequent visits of the Automaton to this city.

The arrival of the Automaton produced a chess furore which was unprecedented at that time, and as the result a club of over one hundred members was formed, with rooms

(1) The Athenæum is a select library corporation situated for many years at Fifth and Adelphi Streets, Philadelphia. Its chess room was the classic ground of home chess.

(2) See biographical notice.

(3) Wilhelm Schlumberger, a noted master of the Café de la Regence, Paris, and an adversary of la Bourdonnais. He died February, 1838, in Havana.

in Sully and Earle's Gallery building, Fifth Street near Chestnut. This organization, however, soon went the way of all clubs.

1836.

Professor Henry Vethake ⁽⁴⁾ became a resident of this city. In Professor Vethake Mr. Vezin found a staunch ally in furthering the interests of the game, and with these two masters as a nucleus a school of chess was formed during the following twenty years that calls to mind the classic period of the Berlin School.

The pupils and afterwards adepts were Lewis Elkin, B. C. Tilghman, Philip P. Randolph, William G. Thomas, Dr. Samuel Lewis, Samuel Smyth, Joseph Jeanes and others.

1841.

Beginning of Mr. Vezin's match period. He started off in a match with Mr. Schulten ⁽⁵⁾ with four straight wins, much to the joy of his pupils, but Mr. S. finally won by the odd game.

1842-3.

Mr. Vezin made 2 to 2 with Mr. Oliver ⁽⁶⁾ of Boston, but in their second encounter Mr. O. pulled off the odd game, with 3 to 2.

1844.

Mr. Vezin considered that he was at the zenith of his powers this year, and the stand he made against Mr. Charles H. Stanley ⁽⁷⁾ seems to justify the opinion. The match was twenty-one games, and resulted: Vezin 7, Stanley 11, drawn 3. To esteem the value of this score, it must be borne in mind that Mr. Stanley was then the strongest player in America.

1845.

Mr. Vezin won a fine game by correspondence from Mr. Stanley (see game No. 11).

1847.

The Athenæum, founded in 1813, moved to its present quarters, Sixth and Adelphi Streets. A room and four chess tables were accorded the royal pastime.

A match of two games by correspondence with Boston (games Nos. 1 and 2) was won by Philadelphia with one to a draw, Messrs. P. P. Randolph ⁽⁸⁾ and B. C. Tilghman conducting the Athenæum end, and Mr. Hammond ⁽⁹⁾ and others the Boston part.

(4) See biographical notice.

(5) J. W. Schulten, a wealthy merchant, took a pride in playing with all the celebrities, and he was considered a strong player, giving even Charles H. Stanley a strong fight over the board. In 1872 he retired to Berlin, Germany.

(6) Benjamin Lynde Oliver, born September 14, 1788, died June 18, 1843, was New England champion for many years. He invented a brilliant variation of the Kieseritzky known as the Oliver gambit. See Randolph-Vezin game.

(7) Charles Henry Stanley, born 1819 in England, defeated Staunton at the age of eighteen at the Pawn and two moves. Became champion of America by beating Rousseau in New Orleans in 1846 and held this title until the advent of Morphy in 1857.

(8) See biographical notice.

(9) George Hammond succeeded Mr. Oliver as champion of New England and held this post for many years.

Mr. Hammond came on and played several personal matches, winning 4 to 3 against Mr. Vezin, but was badly defeated by both Messrs. Randolph and Tilghman, the latter beating him 15 to 6, and Mr. Randolph scoring against him a large majority of the games played.

1853.

Death of Mr. Vezin, April 8.

Before the death of the master, however, he had the satisfaction to learn that H. P. Montgomery (¹⁰), then a rising player, had sent Mr. James Thompson, of New York, then on a visit, home minus one game.

1855-6.

First correspondence match with New York, Philadelphia winning both games. (Games Nos. 3 and 4.) Athenæum playing committee were H. P. Montgomery, B. C. Tilghman, W. G. Thomas, Lewis Elkin, A. E. Dougherty, Dr. Samuel Lewis.

1857.

First American Chess Congress.

Mr. Montgomery participated, beating Allison, of Minnesota, 3 to 1 in the first round, but retired after losing two to Louis Paulsen (¹¹), although he should have drawn one. Paulsen was the slowest of slow players, and in those days the time limit had not been invented.

1858.

On October 10, the chess department of the *Evening Bulletin* was started, with Francis Wells and Dr. Samuel Lewis as editors. In 1861 Mr. Reichhelm became its editor. This column appeared every Saturday, changing on March 31, 1865, to every Friday, and so continued until the end of 1870.

1859.

Match by telegraph with New York, Philadelphia winning one to a draw. (Games Nos. 5 and 6.) Athenæum playing committee: H. P. Montgomery, P. P. Randolph, W. G. Thomas, Lewis Elkin, Dr. Samuel Lewis. New York committee: T. Lichtenhein (¹²), D. W. Fiske (¹³), James Thompson (¹⁴), Colonel Mead (¹⁵), F. Perrin (¹⁶).

In consequence of Paul Morphy's victories in Europe, great chess enthusiasm was awakened and numerous small clubs were called into existence. We may mention the Amateur, Anderssen, German, Junior, Morphy and Philidor chess clubs. The bud-

(10) See biographical notice.

(11) Louis Paulsen, born January 15, 1833, died August 18, 1891, at Nassengrund, Germany, is the well-known, celebrated player.

(12) Theodore Lichtenhein, born 1829, died May 5, 1874, in Chicago, was the strongest player in New York from the retirement of Stanley to the advent of Mackenzie, say 1857 to 1864.

(13) Daniel Willard Fiske, editor of the book of the First American Chess Congress, and associate editor with Morphy of the first American Chess Magazine.

(14) James Thompson, born 1806 in London, died 1870 in New York, was the most brilliant player of New York in his day, and noted for his Evans Gambits.

(15) Colonel Charles D. Mead, born 1815 in New York, was the second strongest player in New York during the Stanley regime.

(16) Frederick Perrin, born 1806 in London, died January 27, 1889, in New York, was the second strongest in New York during the Lichtenhein period.

ding geniuses of these clubs were Simon Stern, Julius Elson, W. Lehman Walker, Benson, Hugh Houston, G. Reichhelm and others. We all considered ourselves invincible in those days.

About this time Montgomery beat Perrin a match, winning 4 to 1, one draw.

Champion Morphy's Visit.

In November Mr. Paul Morphy ⁽¹⁷⁾ paid his only chess visit to Philadelphia. After being beaten two games by Mr. Thomas at odds of Knight, he in turn beat him two at Pawn and two. Mr. Thomas, however, was too strong for the Knight at his regular close game, so Mr. Morphy proposed a continuance at these odds, with the stipulation that Mr. Thomas should defend with P to K 4. Mr. Thomas acceded, but never having studied the book openings he was beaten two games and one drawn.

Mr. Morphy made one to one with Mr. Tilghman at the Knight, and beat Dr. Lewis one at the same odds. Mr. Morphy played four simultaneous blindfold games at the Academy of Music, against W. G. Thomas, B. C. Tilghman, Dr. Samuel Lewis and Samuel Smyth ⁽¹⁸⁾, and won all.

First Philadelphia chess club formed. Meeting at Board of Trade rooms, December 5. Officers elected: President, H. P. Montgomery; vice-presidents, J. S. Natt, Simon Stern; recording secretary, N. C. Reid, M. D.; corresponding secretary, W. R. Macadam; treasurer, Francis Wells; umpires, W. G. Thomas, P. P. Randolph, B. C. Tilghman. Club occupied the second floor (one large room and one ante-room) of S. E. Thirteenth and Chestnut Streets, entrance on Chestnut Street.

1860.

There were eighty-seven chess columns published in America about this time, seven of which appeared in Philadelphia. Besides the *Bulletin* there were:

Sunday Mercury, from October 10, 1858. By T. H. Shoemaker and N. C. Reid.

Evening Journal, from March 17 to October 13, 1860. By W. Lehman Walker and G. Reichhelm.

Item, from November 13, 1858. By J. D. Stockton.

Also in *Times*, *Chronicle* and *Camden Journal*.

First tournament Philadelphia Chess Club won by H. P. Montgomery. See tournament tables.

1861.

Early in the year Montgomery lost a match to Theodore Lichtenhein, of New York, the latter winning 7 to 2, 2 draws.

Mr. Montgomery was of such a temperament that he found the tedium of long and hard sittings fatal to his success as a match player, and he never afterwards ventured on any contest where physical endurance was essential to success. Mr. Reichhelm won one and drew two with Mr. Lichtenhein.

Later in the year Mr. James Leonard ⁽¹⁹⁾ visited the club for the purpose of playing a match with Mr. (afterwards General) Dwight.

(17) Paul Charles Morphy, born June 22, 1837, died July 10, 1884, in New Orleans, La. The pride and glory of American chess.

(18) See biographical notice.

(19) James Leonard, then a youth of eighteen, was, after Morphy, the most promising player America ever produced. He died several years after this date.

After the score stood 6 to 3, 2 draws, in Mr. Leonard's favor, and when he had but one more game to win, he left the match unfinished and returned to New York. Mr. Leonard's other scores were as follows :

Montgomery	8	Leonard	4	Drawn	2
Thomas	6	"	3	"	2
Dr. Lewis	2	"	3	"	1
Elson	2	"	2	"	4
Reichhelm	0	"	1	"	0
Johnson	1	"	0		
Overman	0	"	2		
	19		15		9

In November the club moved over the way to a snug room, second story, N. E. Thirteenth and Chestnut Streets. Mr. W. G. Thomas succeeded Mr. Montgomery as president. The club remained here until 1866.

1862.

Mr. Reichhelm won a match from Mr. Elson (7 to 4, 2 draws) and was able to surmount the odds of Pawn and move from Mr. Montgomery.

Mr. E. Cross, brother of Michael Cross the noted musician, won club tourney. Other entries : J. Abbott, F. Grugan, A. Hergesheimer, J. Holstein, H. Houston, Dr. Lewis, J. McCorkle, E. Walden, S. W. Walker, J. C. Warner, Frank Wells.

1863.

Third match with New York, played by telegraph. One game played, won by Philadelphia committee (game No. 7), W. G. Thomas, J. G. Whiteman, and G. Reichhelm. New York committee, F. E. Brenzinger, E. Chamier, W. Johnston.

1864.

Twelve games were played between Messrs. H. P. Montgomery and Reichhelm, the latter winning 8 and the former 4. As Mr. Montgomery retired from active chess about this time, Mr. Reichhelm was by general assent looked upon as his successor as local champion.

The first match in the Mercantile Library was played between Mr. Reichhelm giving the Knight to Mr. H. C. Montgomery, the odds-giver winning 7 to 1, but was defeated by the same opponent 5 to 3 at the odds of Rook.

To prevent any mistakes, let us say that there were three Montgomerys : H. P., the local champion ; H. C., who lived in Camden ; and W. W., a Southern player to whom Morphy gave the odds of Knight.

Captain Mackenzie ⁽²⁰⁾ made his first visit to the club, making 1 to 1 with Mr. Reichhelm.

20) George H. Mackenzie, born March 24, 1837, in Scotland, died April 14, 1891, in New York, was American champion from 1886 until his death.

Chess in Philadelphia.

James I. Jellett won the club handicap tournament with 19 to 2. The entries were :

Class A : G. Reichhelm.

Class B : J. G. Whiteman.

Class C : J. I. Jellett and Dr. L. C. Newman.

Class D : J. Abbott, E. Bennett, Cumiskey, A. Hergesheimer,
R. B. Keys, E. C. Prosser, W. H. Sayen.

Francis Wells won the West Philadelphia tournament.

J. I. Jellett played a match with H. C. Montgomery, giving him four games to start with. Match won by the latter with 3 + 4 games given = 7. Jellett 6, drawn 1.

J. C. Warner, and afterwards J. G. Whiteman, conduct chess column in the *War Press*.

1865.

Match in Mercantile Library, Reichhelm giving H. J. Chilton the Knight and winning 7 to 1, 3 draws.

McKibbin beat Chilton an even match 7 to 4.

Captain Mackenzie makes his second visit to the club ; was beaten by Reichhelm 4 to 1, 1 draw, but beat Thomas 1 to a draw.

W. H. Sayen had a chess column in the *Saturday Night*.

1866.

Mr. Reichhelm visited the Harrisburg, Pa., Chess Club, making following scores :

Even—

Reichhelm	8	G. C. Knox	1	Drawn 1
"	6	Cruickshank	0	
"	2	Ingram	0	

Giving Knight—

Reichhelm	2	Knox	3
"	2	Cruickshank	1
"	1	Congdon	1
"	2	Ingram	0

Giving Rook—

Reichhelm	4	Hillman	1
"	1	Hemperly	0
"	1	Simonton	0

W. H. Sayen beat Dr. J. Warner Knox a match with 7 to 5, 2 draws.

The Philadelphia Chess Club moved to third story front room of 1218 Market Street. The room, however, was not satisfactory, and, after short stay, club was dissolved, and from that time until 1874, the leading chess players had their headquarters at the Press Club.

Professor Henry Vethake, the chess companion in arms of Mr. Vezin, died.

Having been successful with Mackenzie in his off-hand games, Reichhelm started in to repeat this manoeuvre in a match with the Captain at the New York Chess Club, but the latter won 5 to 2 draws. In the following year, 1867, a second match was played between these parties, the Captain scoring 7 to 1 draw. About this time Mr. Reichhelm concluded that match playing was not his forte. With increasing years and experience

he has been able partly, but never wholly, to overcome the nervous excitement which attends him when playing games on which a great deal depends.

1868.

German Chess Society formed. Rooms 338 North Sixth Street. H. Sebald, president ; C. F. Huch, secretary.

1869.

J. G. Whiteman beat Jacob Elson a match, 7 to 1, draws 3. While very creditable to Mr. Whiteman it is only fair to say that Mr. Elson did not do himself justice, and that in a large number of games played with the same adversary since that time Mr. Elson won the majority.

Two noted Athenæum players, Samuel Smyth and Philip P. Randolph, died. Mr. Smyth was a fine and tenacious player, and in the death of Mr. Randolph the light of a real chess genius was extinguished. As a specimen of his beautiful style of play we refer the reader to his Oliver gambit with Mr. Vezin in the game chapter.

1870.

A third celebrity, in the person of H. P. Montgomery, passed away in Marysville, California. Cause of his death, a stroke of paralysis. See separate account of Mr. Montgomery.

Mr. Maurice played two matches, beating Mr. Hicken 7 to 6 and Mr. Huch 5 to 3.

Mr. Elson played two matches, giving the Knight. He beat Mr. Hicken 7 to 5, but was beaten by Mr. Maurice, 5 to 4, 1 drawn.

Chess Directory of the Period :

Press Club, 607 Walnut Street.

Mercantile Library, Tenth near Market.

German Chess Club, Fourth and Cherry.

Hotel de Saxe, 466 N. Third.

Commercial Rooms, Third and Walnut.

Schuetzen Halle, 306 New Street.

Saturday, December 30, last appearance of the *Evening Bulletin* chess column. It published in all 775 problems and 2640 games.

The Press Club at an earlier period (1867) had its rooms on Chestnut Street, opposite the State House. The Mercantile Library, prior to 1869, was located at Fifth and Library Streets.

1873.

The *Chess Record* started in April as an independent publication, but merged in November with the Philadelphia *Intelligencer*. Published by George C. Helmbold. Edited by G. Reichhelm and afterwards W. H. Sayen. Office, 323 Walnut Street.

Call made in July to organize a Pennsylvania Chess Association to prepare for the Centennial Tournament. Signed by D. Rodney King, G. C. Helmbold, J. A. Congdon, H. A. Fisher, Ambrose Hunt, J. B. Blair, Orrin Rodgers, F. C. Evans, G. H. Hay, T. C. Haydock, S. R. Barrett, D. McMenamin, J. H. C. Whiting, W. H. Helmbold, J. B. Hall, G. H. Stout, H. Davidson, Samuel Hildeburn, A. A. McCormick, J. Warner

Knox, J. Roberts, B. M. Neill, E. L. Bodin, C. L. Newbold, G. Reichhelm and others. Meeting held July 22, at the Merchants Hotel, but the names of the officers have not come down to us.

1874.

Mr. James Mason ⁽²¹⁾ visited Philadelphia and played a match with Mr. D.M. Martinez, scoring 4 to 3 and 2 draws, but as the draws counted $\frac{1}{2}$ games, Mr. Mason won by 5 to 4.

With Mr. Reichhelm Mr. Mason played six set games, five being drawn and Reichhelm winning one.

These games were played at Graef's "Chess headquarters," 321 N. Third Street.

Mr. B. M. Neill, living then in Boston, won Boston tourney with 15 to 1, 2 draws.

Neill beat P. Ware, Jr., 7 to 3, and thereby achieved the championship of New England. In New York Neill beat Delmar two games.

At the close of the Third American Chess Congress, held in Chicago, officers of the American Chess Association elected were: President, James A. Congdon; vice-presidents, D. M. Martinez and W. W. Curran; secretary, James Roberts; treasurer, J. G. Whiteman.

Executive Committee included also: Dr. J. Warner Knox, V. H. Echorn, L. D. Barbour, Dr. H. F. Baxter. All above named were Philadelphians.

On November 2, meeting organizing the Philadelphia Chess Club held at Tenth and Walnut Streets. Officers elected were: President, Colonel Jos. M. Bennett; vice-presidents, G. C. Helmbold, E. Bennett, J. Elson, J. G. Whiteman, J. Roberts; recording secretary, G. Reichhelm; corresponding secretary, B. M. Neill; treasurer, W. H. Sayen.

Rooms of the club were second floor, 10 West Penn Square, opposite Public Buildings.

1875.

Club tournament won by B. M. Neill with 40 wins. See tourney tables.

A second tournament had this result:

H. Davidson	Class A,	13	to	3	First
A. Roberts	Class A,	12	to	4	Second
J. Elson	Class A,	11½	to	4½	Third
G. H. Stout	Class C,	11	to	5	Fourth

Mr. D. M. Martinez beat Mr. Mason a return match 3 to 1 and, visiting New York, beat Captain Mackenzie 3 to 2.

1876.

Practice tourney to prepare for Centennial contest unfinished. Score at end, B. M. Neill 9 to 1, G. Reichhelm 7 to 1; other contestants, H. Davidson, J. Elson, R. L. Wil-ling, W. C. Wilson and others.

(21) James Mason, born Nov. 19, 1849, in Kilkenny, Ireland, was then second strongest player in New York. He is now living in London.

Visits of Mackenzie and Bird ⁽²²⁾ early in the year. Their scores :

Mackenzie	1	Barbour	1		
"	1	Davidson	1		
"	5	Elson	0	Drawn	1
"	0	Neill	0	"	1
"	0	Reichhelm	0	"	2
"	0	A. Roberts	0	"	1
Bird	6	Barbour	4	"	1
"	2	Davidson	5	"	2
"	5	Elson	0	"	2
"	24	Martinez	21	"	2
"	0	Neill	2		
"	0	A. Roberts	1		

Centennial Tourney won by J. Mason. See tourney tables.

Professor George Allen died in Worcester, Mass., May 28. See notice of his life.

1877.

Book of the Centennial Chess Congress appeared, edited by W. H. Sayen, assisted by B. M. Neill and J. Elson.

Neill had a chess column in the *Danbury News*.

After three years of existence club was dissolved, and from this date until 1880 chess headquarters were at the Mercantile Library.

1879.

Neill conducted a chess column in Forney's *Progress*.

1880.

On January 18 the *Times* chess column was started, edited by G. C. Reichhelm.

In February the Philadelphia Chess Club was organized at Franklin and Race Streets.

Officers : President, D. M. Martinez ; secretary, B. M. Neill ; treasurer, J. Roberts.

Club tourney won by G. G. Starkey (Kt class) 15½ to 3½. See tourney tables.

Match between Davidson and Neill broken off at the unfinished state of Davidson 3, Neill 2, drawn 2.

Mr. A. G. Sellman ⁽²³⁾ visited club with result :

Sellman	0	Martinez	2		
"	0	Elson	0	Drawn	1
"	2	Barbour	1	"	1

Captain Mackenzie wound up the year's proceedings with a visit. Scores :

Mackenzie	2	Martinez	2		
"	1	Davidson	1	Drawn	1
"	0	Reichhelm	0	"	1
"	1	Elson	0	"	1

(22) H. E. Bird, born 1831 in London, is still the most brilliant English player and author. He is called the grand old man of chess.

(23) Alexander G. Sellman, born 1856 in Baltimore, died October 17, 1888, same place, was the strongest player Maryland ever produced.

1881.

Mr. Elmer E. Dungan presented to the club a beautiful pen and ink drawing of Kondelik's four mover entitled the Times Invincible Eleven, who solved it : D. Balsley, S. R. Barrett, Emerson Bennett, J. G. Fox, J. A. Kaiser, Kremer, P. A. Nicholson, C. Phillips, R. H. Ramsey, W. M. S., and F. Smyth.

Mr. Dungan subsequently presented to the club another great drawing of one of Mr. Martinez's fine victories over Captain Mackenzie.

At annual meeting of club, February, officers chosen : President, D. M. Martinez ; secretary, R. Frank ; treasurer, A. Herzberg.

Club moved to third story front, Shive's Hotel, Broad Street above Chestnut.

Challenge sent to St. George Chess Club, of London, by Philadelphia Chess Club, to play two simultaneous games by cable.

Challenge also received from the Havana Chess Club for two correspondence games.

The St. George's project fell through because Messrs. Steinitz and Zukertort, who were included in the challenge, would not play except for a stake.

The Havana games, which were started a year afterward, were never concluded, on account of the long time the moves were in transit. Home club had slight pull in both parties.

1882.

February, annual meeting of club ; same officers re-elected. In June, club moved to the Irving House, Walnut near Ninth. In November, the club invited champion Steinitz (24), then in England, to play an engagement in its rooms. The champion played a match with Mr. D. M. Martinez, in which he won seven games running, but in a second series that followed, Mr. Martinez made a strong fight, and out of the seven games, he won one and drew three. Several games in this second series are masterpieces of play. Steinitz also played a number of other games, specimens of which will be found among the games.

1883.

Club annual meeting, February. Same officers again re-elected. In June club moved to 116 South Twelfth Street.

Quaker City Chess, Checker and Whist Club formed. Rooms at Arch Street, near Eleventh, F. N. Johnson, president. This organization lasted three or four moves, but chess in it played a very subordinate part.

L. D. Barbour beat D. S. Thompson a match, 5 to 1.

Tournament played in Camden, N. J., with result:

Dr. J. B. Wood	19½	to	7½	First prize
C. H. Kain	17½	to	9½	Second prize
Dr. O. B. Gross	17	to	10	Third prize

Mr. Steinitz played his second engagement at the club, Mr. D. M. Martinez again being his principal adversary. The visitor gave a simultaneous seance in Germantown, winning 18, losing 1 and drawing 2.

We would say right here that from now on the simultaneous exhibitions, tourneys, team matches, etc., came so frequently that we can only note their chief points in the historical survey, but fuller accounts of these events will be found elsewhere in the book.

(24) Wilhelm Steinitz, born May 17, 1836, in Prague, Bohemia. Champion of the world 1866 to 1894. Still living in New York.

First team match played with the Manhattan Chess Club, of New York, the first half being played at the Manhattan's rooms in New York, and the latter half in the Natatorium Hall, South Broad Street. Score : Philadelphia 12½, Manhattan 17½.

Team match—Germantown 6, Camden 8.

1884.

Annual election in February : President, D. M. Martinez ; vice-president, G. Reichhelm ; secretary, C. J. Newman ; treasurer, D. S. Thompson.

In October the club moved to 121 South Eleventh Street, but after several months dissolved.

In March Dr. J. H. Zukertort ⁽²⁵⁾ visited the club, but played no set games. Unlike other professionals, Dr. Zukertort liked chess for itself, and played right and left with every player who came along. The Doctor also gave a simultaneous in Germantown, winning 10 and losing 2.

A match by telephone between Germantown and Camden resulted in two wins for the former club.

Team match—Germantown 2½, Wilmington 5½.

1885.

Match between H. G. Voigt and H. B. Gross resulted in 5 to 1 in favor of the former.

Team match—Germantown 6½ vs. Wilmington 7½.

“ Camden 1½ vs. Wilmington 4½.

“ Camden 2 vs. Wilmington 3.

“ Germantown 5 vs. Wilmington 5.

In October the Franklin Chess Club was organized, having rooms on second story, South Penn Square, next to the corner. Officers elected : President, D. M. Martinez ; vice-president, J. B. Hamel ; secretary, J. B. Hall ; treasurer, W. C. Wilson.

After a few months Mr. Hall resigned the secretaryship, and Mr. L. D. Barbour took his place.

1886.

The Junior Chess Club organized.

The Juniors have been for the most part members of the Franklin, but also keeping up an organization among themselves.

Match between A. K. Robinson and W. P. Shipley, finished in February ; W. P. Shipley won 7, A. K. Robinson 4, drawn 7.

Tourneys—Franklin, C. J. Newman 17½ to 4½.

Junior, C. S. Martinez 9½ to ½.

Team match—Juniors 4, Wilmington 4.

“ 6½, Wilmington 1½.

New York and Pennsylvania Chess Association meeting at Cooperstown, N. Y. ; W. P. Shipley, first prize, 9 to 1.

Matthew Wilson won Union League Chess Championship.

(25) Julius H. Zukertort, born September 7, 1842, in Lublin, Russian Poland, died August 20, 1888, London. Was the tournament champion of the world.

The Franklin Chess Club won a correspondence match from the New York Chess Club, 1 to a draw. (Games Nos. 8 and 9.) Major W. C. Wilson and Mr. G. Reichhelm did most of the analyzing on the Franklin end.

Death of Mr. Francis Wells. Though not a first-rate player, Mr. Wells was the chief organizer and promoter of the game in this city for many years.

October: Franklin annual meeting. Officers: President, J. B. Hamel; vice-president, D. S. Thompson; secretary, G. Reichhelm; treasurer, W. C. Wilson.

The club moved to second story room, Walnut and Juniper Streets.

1887.

Tourneys—Franklin, A. K. Robinson $12\frac{1}{2}$ to $4\frac{1}{2}$.

Juniors, S. W. Bampton, M. Morgan and W. H. Schultz tie, 12 to 6 each.

Team match—Juniors 6, Wilmington 2.

Juniors $3\frac{1}{2}$, Wilmington $2\frac{1}{2}$.

Twenty-sixth Ward Tourney—Schaefer $5\frac{1}{2}$ wins, Berger 5 wins.

Mr. Shipley beat Mr. Lee in London.

Steinitz gave a simultaneous seance in Germantown, winning 20 and drawing 3.

October: Same Franklin officers re-elected, with Dr. Persifor Frazer, A. C. Barclay, J. Elson, A. Priester and C. J. Newman on directory.

Club moved to third floor, 1037 Walnut Street.

1888.

Tourneys—Franklin, W. P. Shipley 6 to 0.

Juniors, M. Morgan $18\frac{1}{2}$ to $4\frac{1}{2}$.

Team match—Juniors $6\frac{1}{2}$, Columbia $5\frac{1}{2}$.

October: Same Franklin officers re-elected, with F. N. Johnson, Dr. Persifor Frazer, J. Elson, D. Balsley, C. J. Newman and M. Morgan as directors.

Club moved to Eleventh and Sansom, over Wilson's Library.

1889.

Tourneys—Franklin, A. Priester $22\frac{1}{2}$ to $2\frac{1}{2}$.

Juniors, M. Morgan $16\frac{1}{2}$ to $3\frac{1}{2}$.

After the termination of the Sixth American Chess Congress in New York, Messrs. Blackburne (²⁶), Gunsberg (²⁷), Weiss (²⁸), Pollock (²⁹), and Bird visited the Franklin. We give the performances of each separately.

Blackburne—Single games:

Blackburne	1	A. Priester	1
"	0	H. G. Voigt	1
"	0	E. Stark	2

Consultation—Blackburne and Gunsberg a draw against Elson, Wilson and Reichhelm.

Simultaneous—Blackburne 7 to 2, 2 draws.

(26) J. H. Blackburne, born 1842, in Manchester, England, is still considered the British champion.

(27) Isidor Gunsberg, born 1854, in Buda Pesth. Living in London. Then considered one of the great masters.

(28) Max Weiss, born July 21, 1857. Living in Vienna. One of the great masters.

(29) W. H. K. Pollock, born February 21, 1857, died several years ago. The so-called Irish champion.

Blindfold, simultaneous, at Franklin Institute—Blackburne 3 to 1, 4 draws.

Gunsberg, single games :

Gunsberg	0	J. Elson	0	Drawn	1
"	0	C. S. Martinez	1	"	1
"	1	A. K. Robinson	0	"	1
"	2	W. P. Shipley	1		
"	0	W. C. Wilson	0	"	2

Simultaneous—Gunsberg 7 to 1, 2 draws.

Weiss—Single games :

Weiss	2	C. S. Martinez	1		
"	1	C. J. Newman	1	Drawn	1
"	0	A. K. Robinson	0	"	1
"	2	H. G. Voigt	1		

Simultaneous—Weiss 2 to 3, 5 draws.

Pollock, single games :

Pollock	1	A. Priester	0	Drawn	1
"	0	H. G. Voigt	2		
"	0	W. C. Wilson	0	"	1

Simultaneous—Pollock 3 to 3.

Bird—Single games :

Bird	0	J. Elson	0	Drawn	1
"	4	C. S. Martinez	4	Drawn	4
"	3	C. J. Newman	4		
"	4	A. Priester	0		
"	5	A. K. Robinson	4	Drawn	1
"	5	W. P. Shipley	3	Drawn	1
"	5	J. W. Young	1		

Tourney at Fairhill Chess Club—Scores :

John Holmes 15 to 3.
 Art Wadsworth 15 to 3.
 J. McHugh 15 to 3.

John Holmes won in the play-off.

October : Franklin officers elected : President, Dr. Persifor Frazer ; vice-president, W. P. Shipley ; secretary, G. Reichhelm ; treasurer, W. C. Wilson ; directors, A. K. Robinson, H. B. Gross, A. Stankovitch, J. W. Young, Matthew Wilson, C. J. Newman.

1890.

Tourneys—Franklin, W. P. Shipley 10 to 4.

Juniors, J. W. Young 10 to 2.

Match—Shipley 4, Priester 3, drawn 6.

Beckman 7, Blieden 3, drawn 1.

Team—Juniors 3, Penn 0.

Penn 6, Rittenhouse 1.

Tourney of Penn Chess Club won by Mr. Finn with 19½ to 1½.

Early in the year, Messrs. A. K. Robinson and J. P. Morgan visited Havana.

Pennsylvania Chess Association re-organized. J. Grier, of Pittsburgh, president.

October : Franklin officers re-elected. Directors, A. K. Robinson, F. N. Johnson, C. Hoskins, J. W. Young, C. J. Newman, A. Stankovitch.

1891.

Tourneys—Franklin, H. G. Voigt wins knockout.

Juniors, M. Morgan 8 to 4.

Match—W. P. Shipley 5, J. P. Morgan 1, drawn 2.

Mr. J. Gunsberg pays another visit to the Franklin, giving two simultaneous exhibits, and playing five set games with Mr. W. P. Shipley, with result of 2 wins for each and 1 draw.

Simultaneous—Franklin, Gunsberg 6 to 0, drawn 7.

“ Union League, Gunsberg 11 to 4, drawn 4.

October : Franklin officers—President, Dr. Persifor Frazer ; vice-president, W. C. Wilson ; secretary, G. Reichhelm ; treasurer, W. P. Shipley ; directors, M. Livingston, D. S. Robinson, F. W. Doerr, H. G. Voigt, M. Morgan, A. K. Robinson.

1892.

Tourneys—Franklin, H. G. Voigt $7\frac{1}{2}$ to $2\frac{1}{2}$.

Juniors, S. W. Bampton $12\frac{1}{2}$ to $3\frac{1}{2}$.

Team—Juniors 4, New York City 6.

At meeting of New York State Chess Association, in Skaneateles, N. Y., H. G. Voigt won.

Mr. George W. Childs presented a handsome silver cup to the Franklin Chess Club, to be played for annually, contest to be open to any Philadelphia player. As the Childs Cup could never become the personal property of any player, Mr. W. P. Shipley offered a \$50 gold medal to any player winning the Childs Cup three times.

Mr. E. Lasker (⁸⁰) played a two weeks' engagement at the Franklin in December. He gave two simultaneous performances and played ten set games.

Set games :

Lasker	2	D. M. Martinez	0
“	1	W. P. Shipley	1*
“	2	H. G. Voigt	0
“	2	A. K. Robinson	0
“	2	G. Reichhelm	0

Simultaneous at Continental Hotel—Lasker 4 to 0, 15 draws.

Prior to the play Mr. Lasker had made a bet that he would not lose a single game.

Simultaneous at Franklin—Lasker 12 to 4, 4 draws.

October : Franklin officers re-elected. Directors—M. Livingston, D. S. Robinson, F. W. Doerr, H. G. Voigt, M. Morgan, A. K. Robinson.

1893.

Tourneys—Franklin, E. Kemeny 14 to 4.

Juniors, M. Morgan 11 to 3.

(80) E. Lasker, born December 24, 1868, in Berlinchen, Prussia. The present champion of the world.

* Note.—In these games W. P. Shipley offered a small prize if Lasker would defend with the 2 Kts defence, and attack with the Steinitz Gambit and win or draw the games. Lasker won with the 2 Kts defence, but lost the Steinitz Gambit.

Messrs. Walbrodt ⁽⁸¹⁾, Pillsbury ⁽⁸²⁾, Schottlander ⁽⁸³⁾ and Lee visited the club.
Score of Walbrodt's set games :

Walbrodt	o	Bampton	o	Drawn	1
"	1	J. P. Morgan	o		
"	1	M. Morgan	o		
"	o	A. K. Robinson	o	"	1
"	o	D. S. Robinson	1		
"	1	W. P. Shipley	o		
"	o	H. G. Voigt	o	"	1
"	o	W. C. Wilson	o	"	1

Simultaneous—Walbrodt won 9 to 4, 2 draws.

" " 11 to 4, 1 draw.

Mr. Pillsbury's visit was his maiden engagement, and he thanks the Franklin for having started him in his chess career.

Set games :

Pillsbury	o	E. Kemeny	o	Drawn	1
"	o	W. P. Shipley	1		
"	1	H. G. Voigt	o		

Blindfold simultaneous—Pillsbury won 3 to 1.

Dr. Persifor Frazer presented a cup to the Franklin Chess Club, to be contested for annually by members of the club, and to become the personal property of the player winning it three times.

October : Franklin officers re-elected. Directors—D. S. Robinson, M. Morgan, S. W. Bampton, F. W. Doerr, M. Livingston, S. R. Barrett.

Club moved to tenth floor, Betz Building.

Mr. Lasker gave a simultaneous in the new room, winning 11, losing 5, drawing 3.

1894.

Tourneys—Franklin, E. Kemeny 23 to 1.

Juniors, M. Morgan 11 to 3,

And beat J. W. Young in play-off.

Library—G. H. Stout 16 to 1.

February 22 Knockout—D. S. Robinson winner.

Thanksgiving Knockout—S. W. Bampton and W. J. Ferris divide first.

Continental Correspondence Tourney opened with seventy entries.

W. P. Shipley and Holt, of Ottawa, tie for first place in Canadian Correspondence Tournament.

New York State Chess Association Tourney—W. P. Shipley first place.

Y. M. C. A. Tourney—J. Shaw 9½ to 1½.

Messrs. Gossip ⁽⁸⁴⁾ and Taubenhause ⁽⁸⁵⁾ visited the club.

October : Franklin officers re-elected, with J. P. Morgan librarian. Directors: D. S. Robinson, S. W. Bampton, M. Morgan, F. N. Johnson, M. Livingston, J. B. Hall.

(81) A. Walbrodt, born November 28, 1871, in Amsterdam, Holland. After Tarrasch, the strongest German player.

(82) H. N. Pillsbury, born 1870, in Boston. Now champion of America.

(83) A. Schottlander, born 1854. A strong German player.

(84) G. H. D. Gossip, the well-known author and writer on the game.

(85) S. Taubenhause, the Parisian chess champion.

Club moved to double corner-room, sixth floor, Betz Building.

Simultaneous—E. Kemeny 4 to 4, 6 drawn.

Mr. Kemeny started chess reports in the *Public Ledger*.

1895.

Tourneys—Franklin, D. S. Robinson 16 to 5.

Juniors, S. W. Bampton 11½ to 2½.

Library—H. P. Huston 19 to 3.

Camden—Dr. O. B. Gross 18½ to 5½.

Y. M. C. A., North Branch—F. C. Menamin 8 to 1,

And beat Ashenfelter in the play-off.

February 22 Knockout—W. P. Shipley and J. P. Morgan, tie.

New York State Chess Association Tourney—S. W. Bampton, first prize.

Team match—Steinitz Chess Club 4½, Philidor 1½.

“ “ “ 4, St. Stephen's 0.

In Princeton Tourney Mr. E. B. Seymour, Jr., made a score hard to beat. He got 13 to 0.

First annual team match with Manhattan Chess Club played by telegraph, the rooms of the Franklin and Manhattan Chess Clubs being connected by wire. Play started at 11 A. M. and ended at 11 P. M. Score : Franklin 7½, Manhattan 6½.

Adolph Albin's ⁽³⁶⁾ visit. Set games :

Albin	1	Martinez	1	
“	0	J. P. Morgan	0	Drawn 2
“	2	M. Morgan	0	
“	0	D. S. Robinson	2	
“	1	W. P. Shipley	0	Drawn 1
“	1	H. G. Voigt	3	“ 2
“	0	Voigt	}	1
		Newman		
“	0	Newman	}	1
		White		
		Seymour		

October : Franklin officers re-elected. Directors—D. S. Robinson, M. Morgan, M. Livingston, S. W. Bampton, F. N. Johnson, I. P. Blakemore.

Simultaneous—Pillsbury 16 to 3, 2 draws.

1896.

Tourneys—Franklin, M. Morgan 12½ to ½.

Juniors, S. W. Bampton 8½ to ½.

February 22 Knockout—S. W. Bampton.

Library Prize—W. R. Thomson 17 to 5.

“ Cup—G. H. Stout 19 to 7.

At the beginning of the year, the Mercantile Library chess players formed themselves into an association called the Mercantile Library Chess Association. Officers : President, Colonel Joseph M. Bennett ; vice-president, H. J. Chilton ; secretary-treasurer, W. C. Lloyd ; executive committee, Dr. H. F. Baxter and M. D. Sarfaty.

(36) A. Albin, born 1828, in Roumania, a strong rank and file champion.

Colonel Bennett and Mr. Chilton presented a silver cup, to be played for yearly, and to become the property of the player winning it twice in succession. From this date the Library had two tournaments yearly—the prize contest and the cup contest.

The preliminary rounds of the Continental Correspondence Tournament having been completed, the twenty “best scorers” start in the grand final round. In the twenty were : S. W. Bampton, O. Bilgram, A. Hale, C. F. Huch, J. A. Kaiser, M. Morgan, W. P. Shipley, F. Smyth, J. W. Young, of Philadelphia. Mr. Young, however, withdrew from the contest.

Mr. Emil Kemeny, who had been a resident of Philadelphia for several years and won two tournaments in fine style, challenged Mr. Jackson W. Showalter⁽⁸⁷⁾, (then champion), to a match for the championship of the United States. Mr. Showalter accepted and the play came off at the club rooms, with the result :

Showalter 7, Kemeny 4, draws 4.

Set games—Showalter 2, Shipley 1, drawn 1.

“ 1, Voigt 1.

Simultaneous—Showalter 6 to 2, 9 draws.

Mr. Kemeny also gave a simultaneous, winning 15 to 0, 2 draws.

The Steinitz Chess Club, formed in 1895, held tourney, C. P. Garde, Jr., making clean score—8 to 0.

The Steinitz Chess Club members became members of the Franklin, but kept their organization.

Team match—Steinitz C. C. 2½, Fairhill C. C. 2½.

October : Franklin officers re-elected—Directors, D. S. Robinson, M. Morgan, M. Livingston, I. P. Blakemore, J. A. Kaiser, S. W. Bampton.

The Manhattan-Franklin annual team match played at the club rooms on Decoration Day, the Manhattan players coming over. Result : Franklin 6½, Manhattan 7½.

1897.

Tourneys—Franklin, H. G. Voigt 9½ to 1½.

Juniors, S. W. Bampton 5 to 0.

Pennsylvania State—S. W. Bampton.

Library Prize—G. H. Stout 17½ to 3½.

“ Cup—E. S. Maguire 8½ to 3½.

And beat G. H. Stout and H. F. Baxter in the play-off.

The Mercantile Library Chess Association officers re-elected with the exception that Mr. G. A. Baumann took the place of Mr. W. C. Lloyd as secretary and treasurer.

The Pennsylvania Chess Association again re-organized. Officers : President, J. L. McCutcheon, Pittsburgh ; vice-presidents, G. H. Stout, Philadelphia ; O. C. Bowers, Chambersburg ; secretary, W. P. Shipley, Philadelphia ; treasurer, M. Morgan, Philadelphia ; directors, W. R. Lowe, Allegheny City, and D. S. Robinson, Philadelphia.

Early in the year, Mr. Showalter visited the club. Set games :

Showalter	1	Kemeny	1		
“	1	Shipley	0	Drawn	1
“	1	D. S. Robinson	0	“	1

(87) J. W. Showalter, born 1859, in Kentucky. Was then champion of the United States.



P. P. RANDOLPH.



DR. S. LEWIS.



PROF. GEORGE ALLEN.



H. P. MONTGOMERY.



CHARLES VEZIN.



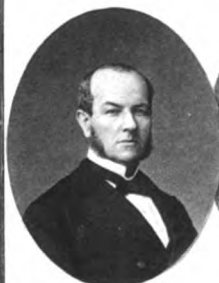
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H. DAVIDSON.



W. G. THOMAS.



B. M. NEILL.



B. C. TILGHMAN.

Former Prominent Chess Players of Philadelphia

Simultaneous—Showalter won 12 to 3, 1 draw.

In April, club moved to its present quarters on eighth floor of Betz Building.

Mr. H. G. Voigt gave a simultaneous, winning 5 to 6, 2 draws.

The third annual Franklin-Manhattan Team match played on Decoration Day, and, like the first contest of this kind, was played by telegraph. Result—Franklin 8, Manhattan 6.

Steinitz Chess Club Knockout, July 5—Roeske $2\frac{1}{2}$ to $\frac{1}{2}$.

Steinitz Chess Club Tourney—Roeske 5 to 2.

Team match—Class C $2\frac{1}{2}$, Norristown $3\frac{1}{2}$.

“ Steinitz C. C. 5, Century 2.

“ “ 4, “ 2.

In August the honored vice-president of the club, Major W. C. Wilson, was foully murdered. This cast such a gloom over the club that no event took place for several months.

November, opening of the fall season, Mr. H. N. Pillsbury gave a simultaneous at club rooms, winning 14 to 6, 1 draw.

First Continuous Tourney :

Largest percentage, H. G. Voigt 115 to 23.

Most wins, D. S. Robinson $156\frac{1}{2}$ to $37\frac{1}{2}$.

Rapid Transit Tourney won by D. S. Robinson.

October : Franklin officers—President, Dr. Persifor Frazer ; vice-president, F. N. Johnson ; secretary, G. Reichhelm ; treasurer, W. P. Shipley ; librarian, E. Kemeny ; directors, H. H. Brown, W. J. Ferris, M. Morgan, M. Livingston, I. P. Blakemore, L. S. Landreth.

1898.

Tourneys—Franklin, H. G. Voigt 9 to 2.

Juniors, S. W. Bampton 6 to 2.

Pennsylvania State, W. P. Shipley.

Library Prize, J. Neumann $10\frac{1}{2}$ to $2\frac{1}{2}$.

Mercantile Library Cup, G. H. Stout $12\frac{1}{2}$ to $1\frac{1}{2}$.

The Mercantile Library Chess Association officers elected : President, H. J. Chilton ; vice-president, G. H. Stout ; secretary and treasurer, G. A. Baumann ; executive committee, Dr. H. P. Baxter, M. D. Sarfaty, J. H. Rhoads, D. Wyeth.

Rapid Transit Team Match—C. Newman's team $10\frac{1}{2}$ to $7\frac{1}{2}$.

Second Rapid Transit Team Match—H. G. Voigt's team $14\frac{1}{2}$ to $6\frac{1}{2}$.

Rapid Transit Tourney—S. W. Bampton, E. S. Maguire, W. H. Schultz and G. H. Stout divide prizes.

Mr. H. G. Voigt gave a simultaneous, winning 9 to 3, 6 draws.

A. K. Robinson participated in the third match for the Newnes trophy. He was paired with H. Jacobs, and lost after a hard struggle.

Conclusion of the Second Continuous Tournament at the Franklin. Best scores : W. P. Shipley, Class A, 21 to 4 ; W. S. Martindale, Class D, 81 to 15.

April 23, W. Steinitz visited the Franklin Chess Club, giving a simultaneous exhibition against 21 players, winning 10, losing 1 to D. Stuart Robinson, and drawing 10.



MR. HENRY J. EDWARDS



MR. DAVIDSON



MR. THOMAS



MR. HILL



From the Prominent Citizens of the City

• ... and ...

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P. RANDOLPH.



DR. S. LEWIS.



PROF. GEORGE ALLEN.



H. P. MONTGOMERY.



CHARLES VEZIN.



THE ATHENÆUM.



PROF. HENRY VETHAKE.



H. DAVIDSON.



W. G. THOMAS.



B. M. NEILL.



B. C. TILGHMAN.

Former Prominent Chess Players of Philadelphia

CHAPTER II.

BIOGRAPHICAL SKETCHES.

CHARLES VEZIN.

Mr. Charles Vezin, the founder and father of Philadelphia chess, was born at Osnabruech, Hanover, 1781. The spelling and pronunciation of his name, as well as his physiognomy, appear to indicate that he was descended from some refugee Huguenot family. In 1802, at the age of twenty-one, he fixed himself at Bordeaux, France. Here he clerked ten years. Having by the strictest economy saved up fifteen hundred francs, he resolved to come to America. It was now 1812, the first year of the war with Great Britain, and the sea swarmed with hostile cruisers. Mr. Vezin took passage in an American vessel, was made prisoner at sea and suffered three weeks' confinement in an English dungeon. He was then exchanged and finally landed in Baltimore, penniless. He came to Philadelphia to make a new start in life, and gradually accumulated enough money to enable him to engage in the importation of German, Belgian and French goods, and continued in this business until the time of his death, April 8, 1853.

Mr. Vezin's arrival in Philadelphia was of the utmost importance to the cause of chess. He found here players of about his own strength—one in particular, who had been looked up to as invincible. There was a good deal of playing done, with but little improvement, when the arrival of Maelzel's Automaton gave a vast impulse to chess, and by his practice with Schlumberger, the director of the Automaton, Mr. Vezin's play soon reached the first rank, and from this time until his death his numerous matches and games will be found recorded in other portions of the book.

Mr. Vezin was a player of great native talent, combined with cool, steady nerve and judgment. He was equally excellent in all departments of the game. Naturally a conservative and cautious player, he could, when occasion required, launch out into brilliant sacrificing combinations of the first order, and carry out in style every move until the final stroke was delivered.

Mr. Vezin died at his home in Philadelphia, the 8th of April, 1853.

HENRY VETHAKE.

Prof. Henry Vethake, of German parentage, was the grandson of the officer who directed the artillery of the Allies at the battle of Minden. He commenced his career as a chess player at nine years old, by beating his father, and during his boyhood he played frequently in New York society as a chess prodigy. While at college he dropped chess; but as a law student he resumed it, and was recognized as the strongest player in New York.

While on a North River steamboat, he accepted an invitation of a stranger to play chess. Mr. Vethake played as a strong player is wont to when he discovers that he could give half his pieces to his adversary. He had not observed that the game had been keenly overlooked by Mr. John R. Livingston, the well-known associate of Robert Fulton. Mr. Livingston discovered in Mr. Vethake, despite some unaccountably bad moves, the germ of superior talent. This he expressed to the young player in courteous terms, and assured him, moreover, that in fact all he needed was some lessons from some one like himself, who really knew the game, to become a good player. Mr. Vethake, in return, begged that the instruction might begin at once. Mr. Livingston complied; but, after a few moves with illustrative remarks, found his own game so completely pulled to pieces that he was forced to utter a good-humored "Aut Erasmus aut Diabolus!"

From the completion of his law studies until his arrival in Philadelphia in 1836, he paid but little attention to the game; but, under the genial leadership of Mr. Vezin, his love for Caissa flamed anew, and it is a matter of deep regret that his matches with Mr. Vezin were not recorded. The character of the Professor's play was careful and deliberate without being unpleasantly slow. Mr. Wells writes: "When we first remember the play of Mr. Vethake, about 1847, he stood in the very front of the numerous band of strong players of which Philadelphia at that time could boast, and there were but few to whom he was not accustomed to give odds. In fact, it was a subject of some complaint that the Professor clung with too much tenacity to this mark of superiority, and failed to yield it after his superiority became doubtful. A large portion of Professor Vethake's life was spent as professor of mathematics in various institutions. He was, during the latter part of his life, Provost of the University of Pennsylvania.

PHILIP PHYSICK RANDOLPH.*

We are called on to-day to record the unlooked-for death of one of the most distinguished of American chess players, Mr. Philip Physick Randolph.

It was in the year 1846 that we first saw the chess playing of Mr. Randolph, then a very young man, and having but recently finished his collegiate studies.

Notwithstanding his youth he had already placed himself in the front rank of the masters of chess.

At that time he was an almost daily antagonist of Mr. Vezin, and in the following year, in conjunction with Mr. Tilghman, he conducted and brought to a successful issue the match by correspondence with the Boston Club. Previous to the play by correspondence he had played in Philadelphia with Mr. Hammond (who conducted the Boston side) a number of the most brilliant games, of which he won by far the greater part.

We well remember being in the old hall of the Athenæum when Mr. Hammond made his first appearance there, and inquired of the writer of these words the names of the gentlemen seated at the chess table (Mr. Vezin and Mr. Randolph), and his saying in reply that he had not heard of Mr. Randolph, whose name thereafter became as familiar in Boston as Philadelphia.

The more serious matters of life gradually drew Mr. Randolph away from chess, but

*From the *Evening Bulletin* of May 7, 1869.

he willingly united in 1856 with his associates of the Athenæum in conducting the games by correspondence with New York, and materially contributed, by his unrivaled powers of invention and analytic patience, to the victory of the Philadelphians.

In the fall of 1858 Mr. Randolph took an active part in the famous telegraphic contest with New York. In connection with Montgomery, Elkin, Thomas and Dr. Lewis, Mr. Randolph engaged in the match with much quiet enthusiasm, and by his peculiar quality of steady, patient, thorough analysis, supplied the precise element which the more dashing impetuosity of the brilliant Montgomery often needed.

After this Mr. Randolph entirely abandoned the game as a player, but always took an interest in any important contest that might be pending.

Many of those who remain will readily call to mind the gentleness of manner and modesty which characterized our departed friend, who has been taken from us in the best years of life, and when we might have hoped for his long continued presence.

Mr. Randolph's diffidence interfered greatly with the publicity of his games, and we believe that the whole of his splendid play with Mr. Hammond in Philadelphia is lost.

Mr. Randolph was born October 28, 1824, and died May 5, 1869.

SAMUEL SMYTH.*

Since our last issue, we have been called upon to record the death of another of the old Athenæum players, Mr. Samuel Smyth, who died on Thursday of last week.

Mr. Smyth, at the time of his death, was probably the oldest chess habitue of the Athenæum, where he was a constant player of a strength by no means to be despised. Mr. Smyth is recorded among the antagonists of the Maelzel's Automaton and was one of the four players in Morphy's blindfold match at the Academy of Music. He played chess purely "pour passer le temps" and for many years has been a daily attendant in the little chess room of the Athenæum from which so many illustrious champions of the chequered field have passed away; Vezin, Vethake, Randolph, Bird, Clement, and others, are all gone, and many more, still living, have abandoned the field. Mr. Smyth is now added to the obituary record, and his death will create a vacancy in the thinned ranks of the Athenæum players, which is not likely to be soon filled.

HARDMAN PHILIPS MONTGOMERY.†

"Phil" Montgomery is dead!

Far away from home and old friends, and the scenes of old triumphs and defeats, at Marysville, in distant California, brilliant, handsome, graceful, accomplished "Phil" Montgomery died last Saturday, stricken down by a stroke of paralysis, while yet in the young manhood of thirty-six years.

It has been our sad duty, time and again, to record, one after another, the deaths of those who have adorned the lists of American and European chess, but there is something peculiarly sad in the early termination of the career of one who made friends

*From the *Evening Bulletin*, December 3, 1869.

†From the *Evening Bulletin*, January 20, 1870.

wherever he went ; who was fitted by nature and education for so much influence in the world ; who had achieved such brilliant successes in the noble game to which our column is devoted, as Hardman Philips Montgomery had done.

It was in the latter part of that glorious period, in which Vezin and Vethake, and their illustrious pupils, Randolph, Tilghman, Thomas and Elkin had established the supremacy of the Athenæum, that young Montgomery came upon the field ; and Mr. Vezin, venerable master of Philadelphia chess, died with a peaceful Nunc Dimittis over the first important victory of the future champion, upon whom his mantle had fallen. Mr. Montgomery had sent the veteran Thompson back to New York, a game minus in a long score, only a day or two before Mr. Vezin's death.

Mr. Montgomery entered the University of Pennsylvania as a Sophomore in 1851, and soon attracted Professor Vethake's notice by his strength in mathematics. It was not long, however, before Mr. Vethake discovered that his pupil possessed unusual chess talent. "He had found him," says Professor Allen, "overlooking a game at the Athenæum, and, at the close of it, the youth had pointed out an admirable line of play, which had escaped the parties themselves ; in short, it was such a remark as Mr. Vezin or Mr. Vethake himself might have made."

It was in 1852 that "Phil" Montgomery began to rate as a rising Athenæum player ; and he rose rapidly to a first position among the magnates of that high court of Caissa. Four years later, he took a prominent part in the famous correspondence match with the New York Chess Club, in conjunction with Messrs. Randolph, Thomas, Elkin, Dougherty and Dr. Lewis. The victory achieved in that match was largely owing to the force which Montgomery contributed to the quintette of Philadelphia players.

The year 1857 was the "annus mirabilis" of American chess, the year of Morphy and of the Chess Congress. In the Congress, Montgomery was the sole Philadelphia representative, bearing himself stoutly and well in the Grand Tournament, beating Allison, of Minnesota, three to one, and then crossing swords with Louis Paulsen, before whose powerful blows he had sustained a partial defeat when an unexpected summons recalled him to Philadelphia. Out of the Morphy furore the Philadelphia Chess Club sprang into existence, and Mr. Montgomery, now the confessed leader among our players, was its first President, adding greatly not only to its renown abroad, but to the enjoyment and improvement of its members at home.

It was in the winter of 1858-59 that the exciting and beautiful telegraph match was played between Philadelphia and New York, and this contest was the last occasion in which the old comrades of the Athenæum donned their arms for a united struggle for the maintenance of the ancient supremacy of Philadelphia chess. Philadelphia has won victories since, but they have been gained by the Young Guard that came later upon the field. Montgomery, the brilliant ; Randolph, the profound ; Thomas, the studious ; Elkin, the cool and wary ; Lewis, the steady and experienced,—what a band of chess giants there was in those days ! It was our privilege to watch the progress of that splendid match, over the board, and its memories are vividly recalled by the announcement of the death of the second in number, but first in mastership, of the comrades who won that brilliant victory. We well remember the adjournment on a certain Saturday evening, when the Philadelphia game had reached its critical point, and the eager, excited discussion that ran late into that night over the move with which Philadelphia was to reopen the play on the next Monday evening. The evening came, and with it Montgomery, flushed with the assurance of a certain victory. He produced eight or ten closely-figured pages of manuscript analyses of the position, the results of an

exhaustive study during the recess, and out of this mass of possibilities he declared the move which was to achieve success. With his characteristic nervous, impetuous enthusiasm he ran rapidly over the processes by which he had reached his conclusion, demonstrating to the satisfaction of his colleagues its perfect soundness. The result proved the thoroughness of his analysis, and before that evening's session closed, Superintendent, now Governor Bullock, burst into the sanctum of the Philadelphia champions with the good news, flashed across the wires, "Black surrenders!"

"Phil" Montgomery's name is thus prominently connected with the two great matches between Philadelphia and New York, and with two of the finest specimens of play to be found in the annals of chess literature.

During the following two years Montgomery continued to play, principally at the Philadelphia Chess Club, until he found his Waterloo, in January, 1861, at the hands of that magnificent match-player, Theodore Lichtenhein. This match, the last that Montgomery ever played, attracted great attention. It was a challenge to single combat between the individual champions of Philadelphia and New York, but the players of both cities took it up with intense interest, on the one side hoping to add another to the laurels of former victories, on the other, anxious to win compensation for former defeats. The match, as all chess players know, resulted in a signal victory for Mr. Lichtenhein, by a score of 7 to 2, with a drawn game. Mr. Lichtenhein was strongest just where Mr. Montgomery was weakest. His cool, steady poise opposed itself like a granite rock against the dash of his antagonist's most brilliant charges.

Victory did not flush and defeat did not discourage Lichtenhein. He was a model of firm nerve, cool brain and impassive temper. Montgomery was the opposite of all this. He could ride on the whirlwind of a cavalry charge, and command the admiration of friend and foe with his splendid horsemanship and the flash of his keen sabre-cuts; but he could not endure continued defeat. He could not withstand the cool, remorseless pressure of Lichtenhein's passionless advances, and the Teutonic stolidness of the New York champion proved itself far more than a match for the almost Gallic impetuosity of Montgomery. Philadelphia afterwards won back whatever she may have lost in this eventful contest, by her second telegraphic victory, but Montgomery had laid down his arms for the last time. He never played another match, and, with the exception of an occasional desultory skirmish, his chess career may be said to have terminated with this contest.

Since that time he has resided in Philadelphia and New York, practising law for a time in the oil region of Pennsylvania, and finally seeking his fortune in the far West, and dying in Marysville, California. He was stricken on Christmas Day last with paralysis, a second attack of which has proved fatal. He was the youngest son of the late John C. Montgomery, Esq., formerly Postmaster of Philadelphia, and leaves several brothers to mourn his loss, among whom are the Rev. Henry E. Montgomery, D.D., of New York, John P. and Oswald Montgomery, Esq., of this city.

As we have already indicated, Mr. Montgomery's distinguishing characteristic as a chess player was his daring brilliancy. In his ordinary games he delighted in giving full sway to his vivid imagination, and his combinations were then astonishing for their originality and audacity. His style of play was nervous and rapid, almost always accompanied by a running fire of merry and always good-natured badinage, which made his chess-table a most lively and entertaining one. There has been no player who has surpassed, and very few who have equalled him in the peculiar chess qualities which characterized him. We have pointed out the weak side of his play, which was a

constitutional defect which no amount of chess knowledge, experience or ability could overcome.

But his force and his faults as the champion of Philadelphia chess have become things of the past. Poor Phil! His end-game is finished, and there will be few chess circles in the United States that will not share the regret of his death. Here, where his brilliant chess career was run, where there are still hosts of kind friends to remember his many good and generous qualities, and gladly to forget every defect, his name will be cherished as long as the annals of Philadelphia chess are preserved.

PROF. GEORGE ALLEN, LL.D.

Abridged from an article by E. B. Cook, in *The American Chess Journal* of December, 1878.

George Allen, Esq., LL.D., of Philadelphia, was the son of the Honorable Heman Allen, Esq., of Burlington, Vermont, "a lawyer of the very highest ability, but standing still higher for his personal qualities," and a member of Congress during the time of Presidents Jackson and Van Buren. He was born in Milton Township, in the County of Chittenden, in the State of Vermont, on the 17th of December, 1808.

In August, 1823, he was matriculated at the University of Vermont, where he was graduated, and in August, 1828, was appointed to supply the place of the Professor of Languages in that institution of learning, during the temporary absence of the incumbent of the chair in Europe, a position which he occupied for eighteen months.

In 1845 he was elected "Professor of Languages" in the University of Pennsylvania, and in September of this year took up his residence in Philadelphia and entered upon the duties of that highly honorable post. The field of his labors was limited in 1854 to instruction in Greek, his favorite tongue, a knowledge of which he continued to impart to devoted classes of enthusiastic students for the rest of his life. Originally with view to the better comprehension of the ancient historians, afterwards, however, for its own sake, he made himself acquainted with the science of war, and collected and mastered the contents of quite a library of military authors, and ranked as one of our best writers on that subject during the late civil contest with the South. Another art which possessed the greatest attractions for his singularly cultivated taste was that of music, with which he was both theoretically and practically conversant.

In 1868 he received from the University, in recognition of his eminent ability, the honorary degree of Doctor of Laws.

Professor Allen's interest in chess was incidentally developed through his desire to entertain a member of his family who was temporarily indisposed and obliged to keep the house. He never became a remarkable player, although he appreciated and enjoyed fine points of the game. His contributions to the literature of chess constitute his chief claim to celebrity in this regard. These were both graceful and useful. He wrote the Dedication and Advertisement of "The Games of the Match at Chess, played by the Chess Players of the Athenæum, Philadelphia, and New York Chess Club, between the years 1856 and 1857," reprinted from *The Chess Monthly*. He was chairman of the Committee on the Chess Code appointed by the Committee of Management of the First National Chess Congress of America in 1857, and supplied the Book of the Congress with the valuable and interesting articles on "Chess in Philadelphia" and "The History of the Automaton Chess Player in America." And in 1858 he wrote "The Life of

Philidor" for *The Chess Monthly*, printed also separately, in a very limited edition, the same year—a work which he afterwards expanded into the exquisitely beautiful biography published in 1863.

His library of chess books, referred to in the October number of the *American Chess Journal*, is the finest ever formed by an American bibliophile, and is surpassed by none, or scarcely one, in Europe.

Professor Allen died on the 28th of May, 1876, at Worcester, Massachusetts, and was buried in Philadelphia with the solemn rites of the Catholic Church, into which communion he had been received shortly after his appointment in the University, and of which he had been for thirty years a devoted lay member. It may, perhaps, be well to add that his merits were appreciated at Rome and received the recognition of the great Head of his Church in the appointment conferred upon him, several years before his death, of Consul at Philadelphia for the Pontifical States.

It is the heartfelt wish of the writer that Philadelphia—which has given us the first Chess Book printed in America, and the many luminaries of the Athenæum (Vezin, Vethake, Randolph, Tilghman, Montgomery, Thomas, Elkin, Dougherty and Dr. Lewis, and, in more recent times, Reichhelm, Neill, Elson and Davidson), and is the birthplace of Loyd, the noted problemist—will eagerly secure for its Public Library the very valuable chess collection of Professor Allen, which may become a perpetual monument of remembrance of the Professor and of the chess renown of the City of Brotherly Love. The chess brotherhood in every part of our land ought to be eager to be also numbered among the preservers of such a memento.*

WILLIAM C. WILSON.

William Cheever Wilson came from sturdy New England stock, and was born at Rutland, Mass., September 11, 1842. After graduating with honors at the Spencer High School he clerked for some time in a book store at Worcester, Mass., and at this period learned the game of chess, and soon distinguished himself by his remarkable ability in playing. His defeats of the champions of two colleges and his remarkable blindfold play at that time are still vividly remembered by people of that section.

At the breaking out of the Civil War young Wilson was fitting himself out for college, but the call of patriotic duty being paramount within his breast he recruited a company which was joined with the 104th New York Infantry, he being first lieutenant.

On the first day of Gettysburg he was made prisoner by the Confederates. He refused to be paroled, and as a consequence spent twenty months in Libby Prison and Charlottesville, N. C., and while there pursued his favorite pastime. While at the latter place he found an opportunity to escape, and after walking about three hundred miles on foot and encountering many adventures on the way, he finally made his way to the Northern lines. He emerged from the war with the rank of Major.

Major Wilson had a remarkable faculty for all kinds of calculation, and this was of great assistance to him in playing the game of chess. Notwithstanding the fact that he never played any match games, his playing strength was of a very high order, and in

* The chess library of Prof. Allen at the time of its sale comprised 873 volumes, together with a number of autograph letters, portraits, etc. It is now the property of the Library Company of Philadelphia, and will be found at the Ridgway Branch, South Broad Street.

serious games he presented a strong opposition even to such masters as Steinitz, Lasker, Walbrodt and others. In fact, had the Major cultivated the game more, he would have been second to none.

As a consultation player he was invaluable, and his thorough analysis helped to beat New York in the correspondence match of 1886. In the team matches of the Franklin Chess Club the Major also always had a prominent place.

Major Wilson came to Philadelphia about the year 1875, and started a circulating library, which at the time of his death was one of the largest of its kind in this country. For several years prior to his death the Major was Vice-President of the Franklin Chess Club. On the evening of August 16, 1897, shortly after seven, while at work on his books in the front room, first floor, not more than thirty feet from the street, of his library, No. 1117 Walnut Street, in full health and strength, and when his many friends at the Franklin Chess Club were awaiting his appearance, he was foully murdered at his desk. He was killed by blows from a hammer or other blunt instrument, the perpetrator of the inhuman deed remaining to this day unknown. The motive of the murder was evidently robbery, as the desk, cash drawer and closets were broken open and ransacked. The Major's watch and money were taken.

CHAPTER III.

LEADING PHILADELPHIA TOURNAMENTS.

FIRST TOURNAMENT, 1860.

The first tournament of the Philadelphia Chess Club held in 1860. There were thirty-two entries. The players were paired by lot, and each pair played a short match, the losers dropping out of the tournament. In the first three rounds the best in five games, and in the last round the best in nine games decided the score.

FIRST ROUND.

H. P. Montgomery	3	Hood	2	
Montgomery gave odds of Rook in three games, and Knight in two games.				
W. G. Thomas	1	G. C. Reichhelm	3	Drawn 1
Thomas gave odds of Pawn and two moves.				
Dr. Samuel Lewis	3	M. Ash, Jr.	0	
Dr. Lewis gave odds of Knight.				
*Dwight	3	Helmuth	1	
Simon Stern	3	S. W. Walker	0	
E. Walden	3	R. W. Downing	2	
Frank Wells	3	G. H. Derrickson	2	
Major Marston	3	J. Miles	1	
Wilson	3	E. Cross	1	
J. G. Whiteman	3	H. B. Houston	0	
H. B. Duffee	3	Wurts	0	
Young	3	Lesley	2	Drawn 1
W. L. Walker	3	J. S. Natt	1	" 3
W. W. Overman	3	Theo. Borden	2	
W. R. Macadam	3	J. B. Alvord	0	
Patterson	3	Milliken	2	

Of the foregoing players, Messrs. W. G. Thomas, G. C. Reichhelm, R. W. Downing, J. Miles, H. B. Houston, Theo. Borden and J. B. Alvord are still living, we believe, in Philadelphia.

SECOND ROUND.

H. P. Montgomery	3	vs.	Wilson	0
Montgomery gave odds of Knight.				

* Was afterwards General Dwight, living in Cincinnati, Ohio

Dr. Samuel Lewis 3 vs. H. B. Duffee 2
Dr. Lewis gave odds of Pawn and move.

G. C. Reichhelm 2 vs. W. R. Macadam 3
Reichhelm gave odds of Pawn and move.

J. G. Whiteman 3 vs. Patterson 1	Frank Wells 3 vs. Major Marston 1
W. W. Overman vs. Young, resigned.	Simon Stern vs. Dwight 1 resigned.
W. L. Walker vs. E. Walden, "	

THIRD ROUND.

H. P. Montgomery 3 vs. F. Wells ?	Dr. Samuel Lewis ? vs. Simon Stern 3
Montgomery gave odds of Pawn and two moves.	Dr. Lewis gave odds of Pawn and move.
W. W. Overman 3 vs. W. R. Macadam ?	W. L. Walker 3 vs. J. G. Whiteman 1

FOURTH ROUND.

H. P. Montgomery 3 vs. W. L. Walker 1
Montgomery gave odds of Pawn and two moves.
W. W. Overman 3 vs. Simon Stern ?

FIFTH ROUND.

H. P. Montgomery 5 vs. W. W. Overman 3
Montgomery gave odds of Pawn and two moves.
Simon Stern 5 vs. W. L. Walker 2 Drawn 1
First Prize, H. P. Montgomery ; Second Prize, W. W. Overman ; Third Prize, Simon Stern ; Fourth Prize, W. Lehman Walker.

SECOND TOURNAMENT, 1875.

Tournament of 1875 of the Philadelphia Chess Club, played at the club rooms, No. 10 N. Broad Street (then called Merrick Street).

The detailed record of this tournament has been lost, but the following are the principal scores :

Class	A.	B.	M.	N.	W.	Score	Prize
					Won	40	1st Prize.
"	"	B. M. Neill,			"	38½	2d "
"	"	James Roberts,			"	37½	3d "
"	"	Jacob Elson,			"	37	4th "
"	B.	(P and 2 moves) J. A. Kaiser,			"	35	
"	A.	Harry Davidson,			"	34½	
"	B.	H. A. Fisher,			"	33½	
"	B.	Dr. F. Savage,			"	32	
"	A.	A. Roberts,			"	30½	
"	B.	George H. Stout,			"	30	
"	E.	(R and move) S. F. Russell,			"	29	
"	A.	W. H. Sayen,			"	29	
"	A.	L. D. Barbour,			"	27	
"	B.	G. W. Hewes,			"		

Class E. (R and Kt) W. H. Helmbold, Won 26

" D. (Rook) James Fisher, " 24½

The other players that participated were Class A, S. R. Barrett, Class B, D. Balsey, lower classes Harvey, I. Haydock, A. Herzberg, Hilliard, Lindsay, Wright, G. C. Helmbold, E. Bates, Turner, J. H. C. Whiting.

Tournament of the 4th American Chess Congress played in Philadelphia, 1876.	Mason.	Judd.	Bird.	Davidson.	Elson.	Roberts.	P. Ware.	Barbour.	Martinez.	Won.	Lost.
James Mason.....		1½	1½	01	1½	1½	11	½1	11	12½	3½
Max Judd.....	0½		01	0½	1½	11	11	11	—	9½	4½
H. E. Bird.....	0½	10		1½	0½	11	1½	1½	—	8½	5½
H. Davidson.....	10	1½	0½		0½	1½	01	11	½½	9	7
J. Elson.....	0½	0½	1½	1½		½½	10	11	—	8	6
A. Roberts.....	0½	00	00	0½	½½		½1	11	—	5½	8½
P. Ware, Jr.....	00	00	0½	10	01	½0		½½	—	4	10
L. D. Barbour.....	½0	00	0½	00	00	00	½½		—	2	12
D. M. Martinez*.....	00	—	—	½½	—	—	—	—		—	—

First Prize, James Mason ; Second Prize, Max Judd ; Third Prize, H. E. Bird ; Fourth and Fifth Prizes divided between H. Davidson and J. Elson.

*Martinez retired and his games were cancelled.

Tournament finished June, 1880. — Philadelphia Chess Club, 200 Franklin St											
H. Davidson.	G. C. Reichhelm.	B. M. Neill.	Jacob Elson.	J. G. Whiteman.	L. D. Barbour.	James Roberts.	Aug. Priester.	S. R. Barrett.	O. Abrahamson.	G. J. Starkey.	H. Pfeil.
.....	½½	½½	½½	½½	½½		½½	½½		01	
G. C. Reichhelm		½½	½½	½½	½½		½½	½½		01	
B. M. Neill	½½		½½	½½	½½		½½	½½		01	
Jacob Elson	½½	½½		½½	½½		½½	½½		01	
J. G. Whiteman	½½	½½	½½		½½		½½	½½		01	
L. D. Barbour.	½½	½½	½½	½½			½½	½½		01	
James Roberts.	½½	½½	½½	½½			½½	½½		01	
Aug. Priester...	½½	½½	½½	½½	½½		½½	½½		01	
S. R. Barrett...	½½	½½	½½	½½	½½		½½	½½		01	
O. Abrahamson	½½	½½	½½	½½	½½		½½	½½		01	
G. J. Starkey...	½½	½½	½½	½½	½½		½½	½½		01	
H. Pfeil.....	½½	½½	½½	½½	½½		½½	½½		01	
R. Frank.....	½½	½½	½½	½½	½½		½½	½½		01	
A. G. Fili.....	½½	½½	½½	½½	½½		½½	½½		01	
C. F. Kolb.....	½½	½½	½½	½½	½½		½½	½½		01	
C. E. Wise.....	½½	½½	½½	½½	½½		½½	½½		01	
Blank spaces show that either the games were not played or the record lost. The official figures, throwing out partially played scores, were: Starkey, 15½—3½; Davidson, 14—5; Priester, 12½—6½.											

Blank spaces show that either the games were not played or the record lost. The official figures, throwing out partially played scores, were:
Starkey, 15½—3½; Davidson, 14—5; Priester, 12½—6½.

1882. No. 5. Philadelphia Chess Club.		O. E. Michaelis.	C. Hoskins.	A. Priester.	C. J. Newman.	J. Roberts.	J. Elson.	Wells.	Adams.	Harman.	S. R. Barrett.	D. S. Thompson.	E. H. Miller.	Whitton.	Won.	Lost.	1st Prize 2d " " 3d "
Otto E. Michaelis.....		10	10	11	11	11	11	11	11	11	11	11	11	11	14	2	
C. Hoskins.....	01		10	10	10	10	11	11	11	11	10	11	11	11	12	4	
Aug. Priester.....	01	01		10	10	11	11	11	11	11	10	11	11	11	12	5	
Chas. J. Newman.....	00	01	01		10	11	11	11	11	11	11	11	11	11	11	4	1st Prize 2d " " 3d "
James Roberts*.....	00	10			11	11	11	11	11	11	11	11	11	11	8	3	
Jacob Elson*.....	00	00	0 1/2	11	11	11	11	11	11	11	11	11	11	11	7	2	
H. B. Wells.....	00	00	00	00	00	1/2			11	10	11	11	11	11	7	9	
G. B. Adams.....	00	00	00	00	01			00		1 1/2	11	11	11	1 1/2	6	11	1st Prize 2d " " 3d "
Harman.....	00	00	1/2	00		01		01	0 1/2		00	11	11	11	6	11	
Samuel R. Barrett*.....	00								11		1 1/2	11	10	11	4 1/2	1 1/2	
David S. Thompson*.....	00	10								1 1/2		1		1	2 1/2	4 1/2	
Emlen H. Miller.....	00									01				1/2		14	1st Prize 2d " " 3d "
J. Whitton.....	00	00	00	00				00	0 1/2	00					1	14	

NOTE.—Hoskins and Priester tied for second and third, and in the play-off Hoskins won two games. Blank spaces show that either the games were not played or the record was lost.

1884. No. 6. Philadelphia Chess Club.		Michaelis.	Elson.	Wilson.	Newman.	Thompson.	Miller.	Barbour.	Barker.	Won.	Lost.
O. E. Michaelis.....		1	1	1	1/2	1/2	1/2	1	1	6	1
J. Elson.....	0			1 1/2	1	1	1	1	1	5 1/2	1 1/2
W. C. Wilson.....	0	0		1/2	1	1	1	1	1	4 1/2	1 1/2
C. J. Newman.....	0	0 1/2	1/2			1	1	1	1	4	3
D. Thompson.....	0	0	0	0			1	1	1	2 1/2	3 1/2
E. H. Miller.....	0	0	0	0	1			1	1	2 1/2	4 1/2
L. D. Barbour.....	0	0	0	0	0	1			1	2	5
J. W. Barker.....	0	0	0	0	0	0	0			0	7

1885-1886. Franklin Champion- ship. Tournament No. 1.		C. J. Newman.	S. R. Barrett.	L. D. Barbour.	H. G. Voigt.	C. S. Martinez.	A. Priester.	Dr. Bradley.	M. Morgan.	J. W. Young.	S. W. Bampton.	J. P. Morgan.	A. Sierra.	J. B. Hamel.	Won.	Lost.	1st P. 2d P.
Chas. J. Newman.....		1	10	1 1/2	1	1	11	10	00	11	11	11	11	11	17 1/2	4 1/2	
Sam'l R. Barrett.....	0		1 1/2	10	10	10	11	11	1 1/2	00	11	10	11	11	15	8	
L. D. Barbour.....	10	0 1/2		10	10	10	01	10	10	10	11	10	10	11	13 1/2	10 1/2	
H. G. Voigt.....	0 1/2	01	10		10	10	11	10	10	10	11	10	10	10	12 1/2	9 1/2	1st P. 2d P.
C. S. Martinez.....	0	01	01	01		10	10	10	10	10	10	10	10	10	11	12	
A. Priester.....	0	01	01	01	01		10	11	1/20	11	1/20	1/20	1/20	10	10 1/2	10 1/2	
Dr. Bradley.....	00	00	10	00	01	01		00	10	00	10	10	10	10	7	17	
M. Morgan.....	01	0 1/2	01	01	01	00	11		10	11	11	11	11	11	13 1/2	8 1/2	1st P. 2d P.
J. W. Young.....	11	11	01	01	01	1 1/2	01	01		10	10	10	10	0	13 1/2	9 1/2	
S. W. Bampton.....	00	00	00	00	01	00	11	00	01		10	11	11	1 1/2	8 1/2	15 1/2	
J. P. Morgan.....	00	01	01	01	01	1 1/2	01	00	01	01		11	1/20	11	11	13	
A. Sierra.....	00	00	01	01	00	1 1/2	01	00	10	00	00		00	00	5 1/2	17 1/2	1st P. 2d P.
J. B. Hamel.....	00	00	00	00	01	01	01	01	1	1/20	1/21	11			7	10	

* Signifies that the players retired without finishing their games.

1886—1887.		Reichhelm.	Robinson.	Barrett.	Ferris.	Newman.	Voigt.	Shipley.	Young.	Martinez.	Thompson.	Bradley.	Won.	Lost.	
Played at Club Rooms, 13th and Juniper Sts. Franklin Championship, Tournament No. 2.															
A' sp'l. P and move	G. C. Reichhelm.....		o	I	I	½	o	I	—	I	I	o	5½	3½	Retired
	A. K. Robinson.....	I		Io	II	I½	oI	oO	II	I	I	II	12½	4½	1st Prize
	S. R. Barrett.....	o	oO		oI	Io	II	½I	½I	I	o	II	11½	5½	2d "
	W. J. Ferris.....	o	o	Io		Io	½	II	Io	Io	II	oI	9½	7½	
	C. J. Newman.....	½	Io½	oI	oI		oI	½I	II	I	o	II	8½	6½	
	H. G. Voigt.....	I	Io	oO	½	Io		oO	Io	I	I	II	8½	6½	
	W. P. Shipley.....	o	II	oO	oO	½o	II		I½	Io	o	II	9	9	
	J. W. Young.....	—	oO	½I	oI	oO	oI	o½		o	½	I	5½	9½	
	C. S. Martinez.....	o	o	o	oI	o	o	oI	I		I	II	5	7	
	D. Thompson.....	o	o	o	oO	I	o	I	½			½	4½	6½	
	Dr. Bradley.....	I	oO	oO	Io	oO	oO	oO	oO	o	½		2½	14½	

In connection with this tournament there was also a handicap tournament in which M. Morgan and S. W. Bampton received P and two moves, and D. J. Ramos, A. Sierra and O. Schleiff received a Rook. M. Morgan obtained first prize with a score of 16½ to 6½ and O. Schleiff second prize, score being 16 to 7.

1887—1888.		Shipley.	Morgan.	Voigt.	Barrett.	Champion- ship Score.		J. P. Morgan.	S. W. Bampton.	White.	Hamel.	Total Score.		
Played at Rooms, 1037 Walnut St. Franklin Championship. Tournament No. 3.						Won.	Lost.					Won.	Lost.	
P. & Class A. P. & move. Rook.	W. P. Shipley.....		II	II	II	6	o	Io	oI	II	Io	II	3	1st P.
	M. Morgan.....	oO		Io	I½	2½	3½	9	Io	II	II	7½	4½	2d P.
	H. G. Voigt.....	oO	oI		oI	2	4	II	Io	II	II	9	5	
	S. R. Barrett.....	oO	o½	Io		I½	4½	II	I	Io	—	5½	5½	
	J. P. Morgan.....	oI	I	oO	oO	—	—		Io	Io	Io	5	8	
	S. W. Bampton.....	Io	oI	oI	o	—	—	oI		o	Io	4	7	
	E. A. White.....	oO	oO	oO	oI	—	—	oI	I		Io	4	9	
	J. B. Hamel.....	oI	oO	oO	—	—	—	oI	oI	oI		4	8	

1888—1889.		Priester.	Young.	Robinson.	Barrett.	Ferris.	J. P. Morgan.	M. Morgan.	E. A. White.	Stark.	Schultz.	Wright.	Hale.	Smyth.	Wells.	Voigt.	Won.	Lost.	
Franklin Championship Tournament, No. 4, Played at 11th and Sansom Streets.																			
A. Priester.....	J. W. Young...	oI		II	Io	oI	II	Io	I½	oI*	II	II	II	II	I½	—	22½	2½	1st Prize
	A. K. Robinson...	oO	oO		Io	Io	II	II	II	oO	II	II	II	Io	I½	—	17½	8½	2d "
	S. R. Barrett...	oO	oI	oI		Io	Io	II	II	½o	oO	II	II	Io	II	I	16½	10½	
	W. J. Ferris.....	oO	Io	oI	oI		oI	II	II	½	Io	II	II	I	II	o	14½	8½	
	J. P. Morgan...	oO	oO	oO	oI		I½	II	Io	Io	½	II	I	I	I½	—	13½	10½	
	M. Morgan.....	o½	oI	oO	oO		o½	Io	½o	II	I	II	I	I	½½	I	11½	10½	
	E. A. White.....	o½	o½	oO	oO	oO	oI		II	o½	oI	II	II	II	II	—	11½	14½	
	E. Stark.....	o	Io	II	½I	½	oI	½I	oO		I	½½	I	o	II	—	11½	8½	
	W. H. Schultz...	oO	oO	oO	oO	oO	oO	I½	o	Io	½	oI	Io	Io	½½	o	9	17	
	F. Wright.....	oO	oO	oO	oO	oO	½	o	Io	½½	oI		I½	Io	I½	—	7½	16½	
	A. Hale.....	oO	oO	oO	oO	oO	oO	oO	oO	o	oI	o½		o	oO	—	1	22½	
	C. Smyth.....	o½	oO	oI	oI	o	o	o	Io	½½	oI		I	o	I½	—	8	13	
	H. Wells.....	oO	o½	o½	oO	oO	o½	½½	oO	o	½I	o½	II	o½		—	7	18	
	H. G. Voigt....															...	2	2	

1889—1890. Championship Tournament Franklin Chess Club. No. 5. Played at Club Rooms, 11th and Sansom Sts.	Shipley.	Robinson.	Young.	Ferris.	J. P. Morgan.	Price.	M. Morgan.	Smyth.	Won.	Lost.	
W. P. Shipley.....		1½	11	0½	01	½1	½1	11	10	4	1st Prize.
A. K. Robinson	0½		11	10	1½	1½	½1	0½	8½	5½	2d Prize.
J. W. Young.....	00	00		10	11	11	01	11	8	6	
W. J. Ferris	1½	01	01		10	0½	10	11	8	6	
J. P. Morgan.....	10	0½	00	01		10	½1	½1	6½	7½	
J. Price.....	½0	0½	00	1½	01		11	10	6½	7½	
M. Morgan	½0	½0	10	01	½0	00		11	5½	8½	
C. Smyth.....	00	1½	00	00	½0	01	00		3	11	

1890—1891.

The Championship Tournament No. 6 this year was a "knock out," played at the club rooms, Eleventh and Sansom Streets.

TOURNAMENT NO. 6.

PRELIMINARY ROUND.

H. G. Voigt 1 vs. C. Smyth 0
M. Morgan 1 vs. C. W. Frost 0

FIRST ROUND.

D. M. Martinez 1 vs. A. K. Robinson 0
W. P. Shipley 1 vs. J. W. Young 0
H. G. Voigt 1 vs. M. Morgan 0
C. S. Martinez 1 vs. J. P. Morgan 0

SECOND ROUND.

C. S. Martinez 1 vs. W. P. Shipley 0
H. G. Voigt 1 vs. D. M. Martinez 0

THIRD ROUND.

C. S. Martinez ½ vs. H. G. Voigt ½
C. S. Martinez 0 vs. H. G. Voigt 1

First Prize and Championship, H. G. Voigt ; Second Prize, C. S. Martinez ; Consolation Prize, J. W. Young ; Brilliancy Prize, J. P. Morgan.

1891—1892. Championship Tournament of the Franklin Chess Club. No. 7. Played at Club Rooms, 11th and Sansom Sts.	Voigt.	M. Morgan.	Young.	Bampton.	J. P. Morgan.	S. R. Barrett.	Won.	Lost	
Herman G. Voigt.....		1½	11	½0	11	½1	7½	2½	1st Prize.
Mordecai Morgan.....	0½		01	11	½1	11	7	3	2d Prize.
J. W. Young.....	00	10		11	½1	11	6½	3½	
S. W. Bampton.....	½1	00	00		01	11	4½	5½	
J. P. Morgan.....	00	½0	½0	10		11	4	6	
S. R. Barrett.....	½0	00	00	00	00		½	9½	

1892—1893. Championship Tournament of the Franklin Chess Club. No. 8. First Contest for George W. Childs' Silver Cup. Played at Club Rooms, 11th and Sansom Sts.										
	Kemeny.	Shipley.	Voigt.	Bampton.	M. Morgan.	J. P. Morgan.	H. Webster.	A. Hale.	Livingston.	Hoban.
Emil Kemeny		$\frac{1}{2}$ $\frac{1}{2}$	00	01	11	11	11	11	11	11
W. P. Shipley	$\frac{1}{2}$ $\frac{1}{2}$		$\frac{1}{2}$ 1	$\frac{1}{2}$ $\frac{1}{2}$	$\frac{1}{2}$ $\frac{1}{2}$	$\frac{1}{2}$ $\frac{1}{2}$	01	01	11	11
H. G. Voigt	11	$\frac{1}{2}$ 0		$\frac{1}{2}$ 1	11	00	01	$\frac{1}{2}$ 1	11	11
S. W. Bampton	10	0 $\frac{1}{2}$	0 $\frac{1}{2}$		10	01	11	11	11	11
M. Morgan	00	$\frac{1}{2}$ $\frac{1}{2}$	00	01		01	11	11	11	11
J. P. Morgan	00	$\frac{1}{2}$ $\frac{1}{2}$	11	01	10		00	11	11	11
H. Webster	00	00	10	00	00	11		11	11	11
A. Hale	00	10	0 $\frac{1}{2}$	00	00	00	00		11	11
Max Livingston	00	00	00	00	00	00	00		11	11
P. J. Hoban	00	00	00	00	00	00	00		0	18
									14	4
									13	5
									12 $\frac{1}{2}$	5 $\frac{1}{2}$
									12	6
									11	7
									11	7
									9	9
									5 $\frac{1}{2}$	12 $\frac{1}{2}$
									2	16
									0	18

1st Prize.
2d Prize.

1893—1894. Championship Tournament of the Franklin Chess Club. No. 9. 2d Contest for Childs Cup and 1st Contest for Frazer Cup. Played at the Club Rooms, Betz Building.										
	Kemeny.	M. Morgan.	Voigt.	Shipley.	Bampton.	Hale.	Maguire.	Hinrichs.	Perry-Smith.	Livingston.
Emil Kemeny	...	1 $\frac{1}{2}$	11	$\frac{1}{2}$ 1	11	11	11	11	11	11
Mordecai Morgan	0 $\frac{1}{2}$		$\frac{1}{2}$ $\frac{1}{2}$	$\frac{1}{2}$ 1	01	11	11	11	11	11
H. G. Voigt	00	$\frac{1}{2}$ $\frac{1}{2}$		$\frac{1}{2}$ 1	01	0 $\frac{1}{2}$	$\frac{1}{2}$ 1	11	11	11
W. P. Shipley	$\frac{1}{2}$ 0	0 $\frac{1}{2}$	$\frac{1}{2}$ 0		01	0 $\frac{1}{2}$	11	11	11	11
S. W. Bampton	00	10	00	10		11	11	$\frac{1}{2}$ 1	11	11
Arthur Hale	00	00	1 $\frac{1}{2}$	1 $\frac{1}{2}$	00		00	11	10	11
E. S. Maguire	00	00	$\frac{1}{2}$ 0	00	00	11		01	$\frac{1}{2}$ 1	11
C. Hinrichs	00	00	00	00	0 $\frac{1}{2}$	00	10		10	11
O. Perry-Smith	00	00	00	00	00	01	$\frac{1}{2}$ 0	01		$\frac{1}{2}$ 1
Max Livingston	00	00	00	00	00	00	01	10		01
C. E. Wolbert	00	00	00	00	10	10	00	$\frac{1}{2}$ 0	10	
M. Markland	00	00	00	00	10	00	00	00	01	11
A. L. Gillespie	00	00	00	00	00	00	00	00	01	10
										23
										20
										18 $\frac{1}{2}$
										17
										15 $\frac{1}{2}$
										13
										12
										9 $\frac{1}{2}$
										9
										6
										5 $\frac{1}{2}$
										5
										2

1st P.
2d P.

1894—1895. Championship Tournament of the Franklin Chess Club No. 10. 3d Contest for Childs Cup and 2d Contest for Frazer Cup. Played at Club Rooms, in Betz Building.										
	D. S. Robinson.	Bampton.	Voigt.	Ferris.	Young.	Hale.	Perry-Smith.	J. P. Morgan.	G. Nass.	Deardon.
D. Stuart Robinson		11	11	10	0 $\frac{1}{2}$	11	11	01	11	11
S. W. Bampton	00		00	11	11	11	11	11	11	0
H. G. Voigt	00	11		1 $\frac{1}{2}$	11	10	11	10	11	0
W. J. Ferris	01	00	0 $\frac{1}{2}$		1 $\frac{1}{2}$	01	11	11	11	01
J. W. Young	1 $\frac{1}{2}$	00	00	0 $\frac{1}{2}$		01	01	1 $\frac{1}{2}$	11	11
A. Hale	00	00	01	10	10		$\frac{1}{2}$ 1	10	01	11
O. Perry-Smith	00	00	00	00	10	$\frac{1}{2}$ 0		1 $\frac{1}{2}$	11	00
J. P. Morgan	01	00	01	00	0 $\frac{1}{2}$	01	0 $\frac{1}{2}$		0	11
G. Nass	00	00	00	00	00	10	00	1		0
R. R. Deardon	00	00	00	00	00	00	00	1		0
Emil Kemeny*	1	1	1	10	1	1	1	1	1	
A. K. Robinson*	$\frac{1}{2}$	0	0	1	$\frac{1}{2}$	$\frac{1}{2}$	11	1	1	$\frac{1}{2}$ $\frac{1}{2}$
E. S. Maguire*	0	0	0	1	1	0	1	1	1	
Mordecai Morgan*	0	$\frac{1}{2}$	1	1	1	1	1	1	1	
										17
										16 $\frac{1}{2}$
										15 $\frac{1}{2}$
										13
										10
										10
										10
										7
										6
										2
										1
										13
										9 $\frac{1}{2}$
										3
										1 $\frac{1}{2}$

1st Prize.
2d Prize.

* Retired without finishing all their games.

1895—1896. Championship Tournament of The Franklin Chess Club, No. 11. 4th Contest for Childs Cup and 3d Con- test for Frazer Cup. Played at Club Rooms in Betz Building.																		
	M. Morgan.	D. S. Robinson	Voigt.	Newman.	Kaiser.	Young.	Bampton.	Ferris.	Hale.	Maguire.	Perry-Smith.	Deardon.	Nass.	Markland.	Won.	Lost.		
M. Morgan	1	1	½	1	1	1	1	1	1	1	1	1	1	1	12½	½	1st Prize. 2d Prize.	
D. Stuart Robinson.....	0	...	0	1	1	1	½	½	1	1	1	1	1	1	10	3		
H. G. Voigt.....	0	1	...	½	0	0	½	1	1	1	1	1	1	1	9	4		
C. J. Newman.....	½	0	½	1	1	0	0	1	1	1	1	1	1	1	9	4		
J. A. Kaiser.....	0	0	1	0	...	½	0	1	1	1	1	1	1	1	8½	4½		
J. W. Young	0	0	1	0	½	...	½	1	1	1	1	1	1	1	8½	4½		
S. W. Bampton.....	0	½	½	1	1	½	...	½	0	0	1	1	1	1	8	5		
W. J. Ferris.....	0	½	0	1	0	½	½	...	1	1	1	½	1	1	8	5		
Arthur Hale.....	0	0	0	0	0	0	1	0	...	1	1	1	1	1	6	7		
E. S. Maguire	0	0	0	0	0	0	1	0	0	...	1	1	½	1	4½	8½		
O. Perry-Smith.....	0	0	0	0	0	0	0	0	0	...	1	1	1	1	3	10		
R. R. Deardon.....	0	0	0	0	0	0	0	½	0	0	0	...	1	½	2	11		
G. Nass.....	0	0	0	0	0	0	0	0	½	0	0	0	...	1	1½	11½		
M. Markland.....	0	0	0	0	0	0	0	0	0	0	½	0	...	1	½	12½		

1896—1897. Championship Tour- nament of the Franklin Chess Club, No 12. 5th Contest for Childs Cup, and 4th Contest for Frazer Cup. Played at Club Rooms, Betz Building.															
	Voigt.	Morgan.	Maguire.	Shipley.	Newman.	Robinson.	Bampton.	Kaiser.	Ferris.	Young.	Perry-Smith.	Wyeth.	Won.	Lost.	
H. G. Voigt		½	½	1	1	1	1	1	1	1	½	1*	9½	1½	1st P.
J. P. Morgan.....	½		1	1	½	0	—	½	1	1	1	1*	7½	2½	2d P.
E. S. Maguire.....	½	0		½	1	1	0	1	½	0	1	1*	6½	4½	
W. P. Shipley.....	0	0	½		½	1	0	1	½	1	½	1	6	5	
C. J. Newman.....	0	½	0	½		½	0	1	½	1	1	1*	6	5	
D. Stuart Robinson.....	0	1	0	0	½		½	½	1	0	1	1*	5½	5½	
S. W. Bampton.....	0	—	1	1	1	½		1	0*	0*	0*	1*	5½	5½	
J. A. Kaiser	0	½	0	0	0	½	0		1	1	1	1	5	6	
W. J. Ferris.....	0	0	½	½	½	1	1*	0		½	1	1	5	6	
J. W. Young.....	0	0	1	0	0	1	1*	0	½		1	0	4½	6½	
O. Perry-Smith.....	½	0	0	½	0	0	0	0	0	0		1*	2	9	
D. Wyeth.....	0*	0*	0*	0	0	0*	0*	0*	0*	1	0*		1	10	

* Games won or lost by forfeit. — Games not played.

1897—1898. Championship Tournament of the Franklin Chess Club. No. 13. 6th Contest for Childs Cup and 5th Contest for Frazer Cup. Played at Club Rooms, Betz Bldg.														1st Prize. 2d and 3d Prizes.
	Voigt.	Shipley.	Robinson.	Kemeny.	Newman.	Kaiser.	Bampton.	Morgan.	Ferris.	Smyth.	Perry-Smith.	Rhoads.		
H. G. Voigt.....	1	0	1/2	1	1/2	1	1/2	1	1	1	1	1	9	2
W. P. Shipley.....	0	1	1	0	1	1	1	1	1	1	1	1	8 1/2	2 1/2
D. S. Robinson.....	1/2	1	1	1	1	1	1	1	1	1	1	1	7	4
Emil Kemeny.....	0	0	1	1	1	1	1	1	1	1	1	1	7	4
C. J. Newman	1/2	1	0	1	1	1	1	1	1/2	1	1	1	6 1/2	4 1/2
J. A. Kaiser.....	1/2	0	1	1	1	1	1	1	1	1	1	1	5	6
S. W. Bampton.....	1/2	0	0	0	1	0	1	1	1/2	1	1	1	5	6
J. P. Morgan.....	0	0	0	0	1/2	0	1	1	1	1/2	1	1	5	6
W. J. Ferris	0	0	0	1	1/2	1/2	1	1	1	1	1	1	5	6
C. Smyth.....	0	0	0	0	0	1	0	1/2	0	0	1	1	3 1/2	7 1/2
O. Perry-Smith	0	0	0	0	0	0	0	0	0	0	1	1	1	10
J. Rhoads.....	0	0	0	0	0	0	0	0	0	0	0	1	1	11

CHAPTER IV.

Pennsylvania State Chess Association Tournaments.

PENNSYLVANIA STATE CHESS ASSOCIATION TOURNEY, February 22, 1897.

S. W. Bampton*.....	bt. Maguire	bt. Ferris	bt. Sweeney	bt. Newman	1st Prize.
C. J. Newman.....	bt. Voigt	bt. Robinson	bt. Teimer		2d Prize.
J. F. Magee, Jr.....	bt. Barrett	bt. Blakemore	dr. Rhoads		
J. H. Rhoads.....	bt. Deardon	dr. Elson	dr. Magee		
G. H. Stout.....	bt. Bartow	bt. Teimer	dr. Ferris		
J. Elson.....	bt. Boice	dr. Rhoads	dr. Barrett		
O. Perry-Smith.....	bt. Blakemore	bt. Roeske			
J. P. Morgan.....		bt. Sweeney	bt. Bartow		
W. P. Shipley.....	bt. Roeske		bt. Boice		
S. R. Barrett.....		bt. Shipley	dr. Elson		
R. R. Deardon.....		dr. Boice	bt. Blakemore		
W. J. Ferris.....	bt. Teimer		dr. Stout		
D. S. Robinson.....	bt. Morgan		dr. Voigt		
H. G. Voigt.....		bt. Bartow	dr. Robinson		
F. Sweeney.....	bt. Young				
E. S. Maguire.....			bt. Roeske		
W. S. Boice.....		dr. Deardon.			

* First Prize—State Championship Gold Medal—for year 1897.

PENNSYLVANIA STATE CHESS ASSOCIATION TOURNEY, February 22, 1898.

W. P. Shipley*.....	bt. Elson	bt. Blakemore	bt. Hoopes	bt. Ferris	1st Prize.
W. J. Ferris.....	bt. Young	bt. Landreth	bt. Blakemore		2d Prize.
D. S. Robinson.....	bt. Blakemore	bt. Pratt	bt. Perry-Smith		Divided 3d
S. W. Bampton.....	bt. Boice	dr. Wyeth	bt. Pratt		and 4th
W. H. Shultz.....	dr. Landreth	bt. Stout			Prizes.
J. F. Roeske.....	bt. Magee	bt. Perry-Smith			
G. H. Stout.....	bt. Pratt		dr. Boice		
Jacob Elson.....		bt. Barclay	bt. Roeske		
J. T. Wright.....	bt. Wyeth	bt. Boice			
J. P. Morgan.....	bt. Perry-Smith				
D. Wyeth.....		dr. Bampton	bt. Landreth		
J. F. Magee, Jr.....		bt. Morgan	bt. Schultz		

* First Prize State Championship Gold Medal for 1898. Messrs. Barclay and Hoopes acted as substitutes for Mr. Young; Mr. Rhoads as substitute for Mr. J. P. Morgan.

PENNSYLVANIA STATE CHESS ASSOCIATION

vs.

NEW YORK STATE CHESS ASSOCIATION.

Played at Murray Hill Hotel, Thousand Islands, N. Y., August 2 to 7, 1897.

This contest originated with W. P. Shipley, who suggested it to the Board of Managers of the New York State Chess Association in the Spring. Each association subscribed \$50 towards a prize fund. Every player contesting one game with each of the opposing team and the players making the best scores, without regard to team scores to receive the prizes (5 in number), the team scores to be merely a matter of record. Time limit, 45 moves in the first two hours, and then 22 moves per hour. Two games to be played per day, one in the afternoon and one in the evening.

William M. de Visser acted as captain for the New York team and W. P. Shipley for the Pennsylvania team.

The score in detail was as follows :

PENNSYLVANIA TEAM.	NEW YORK TEAM.	H. N. Pillsbury.	A. B. Hodges.	W. M. de Visser.	J. M. Hanham.	H. H. Schieffelin.	E. Delmar.	S. G. Ruth.	Penn's Wins.
E. Kemeny.....	0	0	½	1	1	1	1	1	4½
W. P. Shipley.....	½	0	1	0	½	1	1	1	4
J. L. McCutcheon.....	0	0	0	½	1	1	1	1	3½
D. Stuart Robinson.....	0	0	0	0	1	0	1	1	3
S. W. Bampton.....	0	0	0	0	1	1	1	1	3
J. W. Young.....	0	0	½	½	1	0	1	1	3
C. J. Newman.....	0	1	½	0	0	0	0	1	2½
New York Wins.....	6½	6	4½	4	2½	2	0		

Total, New York, 25½ ; Pennsylvania, 23½.

First Prize, H. N. Pillsbury, score 6½ ; Second Prize, A. B. Hodges, score 6 ; Third and Fourth Prizes, divided between E. Kemeny and W. M. de Visser, score 4½ ; Fifth Prize, divided between W. P. Shipley and J. M. Hanham, score 4.

SCORE BY ROUNDS.

	1st	2d	3d	4th	5th	6th	7th	Total.
New York Team.....	5	3½	1	4½	4	4½	3	25½
Pennsylvania Team.....	2	3½	6	2½	3	2½	4	23½

For second match, Pennsylvania State Chess Association vs. New York State Chess Association, see page 112.

CHAPTER V.

Tournaments of the New York State Chess Association.

PARTICIPATED IN BY PHILADELPHIA PLAYERS.

NOTE.—This Association was originally the New York and Pennsylvania State Chess Association, and when the same merged in the New York State Chess Association the original members all retained their right of membership.

Tournament held at Cooperstown, N. Y., September 1 to 3, 1886. First Class.	Shipley.	Sittser.	Keys.	Anderson.	Won.	Lost.
Walter Penn Shipley, Philadelphia.....		11	1½	1½	5	2
John A. Sittser, Tunkhannock, Pa.....	00		01	11	3	3
*R. B. Keys, New York.....	0½	10		01	2½	3½
H. J. Anderson, Scranton, Pa.....	0½	00	10		1½	4½

*Mr. Keys, a Philadelphian, was at this time living in New York.

In connection with this tournament there were two other classes—a Pawn and two class and Rook class. Mr. Shipley played off with the winners of the other classes, giving the odds mentioned, and scored four straight games, thus winning the championship and becoming the president of the Association.

Tournament of the New York State Chess Association, held at Skaneateles, N. Y., July 20 to 25, 1891.	Hanham.	Hodges.	Eno.	Young.	Calthrop.	Burlingame.	Scripture.	Congdon.	Schieffelin.	Won.	Lost.
J. M. Hanham, N. Y.....		½	1	1	1	0	1	1	1	6½	1½
A. B. Hodges, N. Y.....	½		½	1	0	1	1	1	1	6	2
W. F. Eno, N. Y.....	0	½		½	1	1	1	1	1	6	2
J. W. Young, Pa.....	0	0	½		1	0	½	1	1	4	4
S. R. Calthrop, N. Y.....	0	1	0	0		1	0	0	1	4	4
E. Burlingame, N. Y.....	1	0	0	1	0		0	0	1	3	5
W. E. Scripture, N. Y.....	0	0	0	½	0	1		1	0	2½	5½
J. A. Congdon, N. Y.....	0	0	0	0	1	1	0		0	2	6
H. H. Schieffelin, N. Y.....	0	0	0	0	0	0	1	1		2	6

NOTE.—J. W. Young, who tied for 4th place, was the only Philadelphian in this Tournament.

Tournament of the New York State Chess Association, held at Skaneateles, N. Y., August 3, 4 and 5, 1892.	Voigt.	Shipley.	Delmar.	Hanham.	Schiffelin.	Burlingame.	Young.	Congdon.	Scripture.	Won.	Lost.
H. G. Voigt, Philadelphia, Pa.....		½	0	1	½	1	1	1	1*	6	2
W. P. Shipley, Philadelphia, Pa.....	½		½	½	1	1	½	1	1	6	2
E. Delmar, New York City.....	1	½		1	0	0	1	1	1*	5½	2½
J. M. Hanham, New York City.....	0	½	0		1	1	½	1	1*	5	3
H. H. Schiffelin, New York State.....	½	1	0		1	1	1	1	0	4½	3½
E. Burlingame, Boston, Mass.....	0	0	1	0		1	½	1	1	3½	4½
J. W. Young, Philadelphia.....	0	½	0	½	0	½		½	1*	3	5
J. A. Congdon, New York State.....	0	0	0	0	0	0		1	0	½	7½
W. E. Scripture, Rome, N. Y.....	0*	0	0*	0*	1	0	½	1		2	6

W. E. Scripture retired after playing four rounds. *Signifies game was won or lost by forfeit.

W. P. Shipley having to return home, he arranged that Mr. Voigt should play as winner in the handicap. Mr. Voigt gave odds of P and two to Mr. Shotwell, winner of second class, and drew ; Kt to Mr. White, of third class, and won ; and R to Mr. Geaves, of fourth class, and won. Thus Mr. Voigt secured the first prize of the tournament.

Tournament of the New York State Chess Association, held at Buffalo, N. Y., August 15 to 18, 1894.	Shipley.	Burlingame.	Young.	Frere.	Congdon.	Delmar.	Helms.	Scripture.	Won.	Lost.
W. P. Shipley, Philadelphia.....		½	1	1	½	½	1	1	5½	1½
E. Burlingame, Boston.....	½		1	½	0	1	1	1	5	2
J. W. Young, Philadelphia.....	0	0		½	1	½	1	1	4	3
W. Frere, Brooklyn.....	0	½	½		0	1	1	1	4	3
J. A. Congdon, Buffalo.....	½	1	0	1		0	0	1	3½	3½
E. Delmar, New York.....	½	0	½	0	1		0	1	3	4
H. Helms, Brooklyn.....	0	0	0	0	1	1		1	3	4
W. E. Scripture, Rome, N. Y.....	0	0	0	0	0	0		0	0	7

First Prize, W. P. Shipley ; Second Prize. E. Burlingame ; Third and Fourth Prizes, divided between Young and Frere.

Tournament of the New York State Chess Association, held at Skaneateles, N. Y., July 30 to August 2, 1895.	Bampton.	Young.	Voigt.	Gossip.	Farnsworth.	Rogers.	Deyo.	Won.	Lost.
S. W. Bampton, Philadelphia.....	...	1	½	0	1	½	1	4	2
J. W. Young, Philadelphia.....	0	...	0	1	½	1	1	3½	2½
H. G. Voigt, Philadelphia.....	½	1	...	0	½	½	½	3	3
G. H. D. Gossip, Buffalo, N. Y.....	1	0	1	...	0	½	½	3	3
C. Farnsworth, Buffalo, N. Y.....	0	½	½	1	...	½	½	3	3
H. J. Rogers, Albany, N. Y.....	½	0	½	½	½	...	½	2½	3½
Deyo, Albany, N. Y.....	0	0	½	½	½	½	...	2	4

First Prize, S. W. Bampton ; Second Prize, J. W. Young.

Tournament of the New York State Chess Association, held at Ontario Beach, N.Y., July 28 to 31, 1896.	Bampton.	Shipley.	Hanham.	Schieffelin.	Wilcox.	Robinson.	Maguire	Scripture.	Won.	Lost.
S. W. Bampton, Philadelphia		$\frac{1}{2}$	1	$\frac{1}{2}$	1	1	1	1	6	1
W. P. Shipley, Philadelphia.....	$\frac{1}{2}$		1	1	1	$\frac{1}{2}$	$\frac{1}{2}$	1	$5\frac{1}{2}$	$1\frac{1}{2}$
J. M. Hanham, New York.....	0	0		1	1	1	1	1	5	2
H. H. Schieffelin, Geneva.....	$\frac{1}{2}$	0	0		0	1	1	1	$3\frac{1}{2}$	$3\frac{1}{2}$
T. N. Wilcox, Buffalo.....	0	0	0	1		1	$\frac{1}{2}$	$\frac{1}{2}$	3	4
D. Stuart Robinson, Philadelphia.	0	$\frac{1}{2}$	0	0	0		1	1	$2\frac{1}{2}$	$4\frac{1}{2}$
E. S. Maguire, Philadelphia.....	0	$\frac{1}{2}$	0	0	$\frac{1}{2}$	0		$\frac{1}{2}$	$1\frac{1}{2}$	$5\frac{1}{2}$
W. E. Scripture, Rome..	0	0	0	0	$\frac{1}{2}$	0	$\frac{1}{2}$		1	6

First Prize, S. W. Bampton; Second Prize, W. P. Shipley; Third Prize, J. M. Hanham.
E. S. Maguire won the solving prize.

CHAPTER VI.

PRINCIPAL TEAM MATCHES.

Philadelphia C. C. 1883. Manhattan C. C.
Played in New York, November 7, 1883. Philadelphia had first move.

D. M. Martinez.....½	G. H. Mackenzie.....½
G. Reichhelm.....½	F. M. Teed.....½
J. Elson.....½	H. Davidson.....½
J. Roberts.....I	E. Delmar.....o
L. D. Barbour.....o	D. G. Baird.....I
J. A. Kaiser.....½	W. M. de Visser.....½
O. Michaelis.....o	J. Ryan.....I
W. P. Shipley.....o	S. Lipschuetz.....I
A. Priester.....I	J. W. Baird.....o
S. R. Barrett.....o	G. Simonson.....I
C. J. Newman.....I	J. M. Hanham.....o
D. S. Thompson.....I	C. B. Isaacson.....o
H. G. Voigt.....½	Blackmar.....½
C. Smyth.....o	Cohn.....I
M. de la Puente.....I	Moehle.....o
7½	7½

Philadelphia C. C. 1883. Manhattan C. C.
Played in Philadelphia, November 24, 1883.
Manhattan had first move.

D. M. Martinez.....o	G. H. Mackenzie.....I
G. Reichhelm.....½	F. M. Teed.....½
J. Elson.....o	H. Davidson.....I
J. Roberts.....o	E. Delmar.....I
L. D. Barbour.....o	D. G. Baird.....I
J. A. Kaiser.....½	W. M. de Visser.....½
O. Michaelis.....I	J. Ryan.....o
W. P. Shipley.....o	S. Lipschuetz.....I
A. Priester.....I	J. W. Baird.....o
S. R. Barrett.....I	G. Simonson.....o
C. J. Newman.....o	J. M. Hanham.....I
D. S. Thompson.....o	C. B. Isaacson.....I
H. G. Voigt.....I	Blackmar.....o
C. Smyth.....o	Cohn.....I
M. de la Puente.....o	Moehle.....I
5	10

Franklin C. C. 1895. Manhattan C. C.

H. G. Voigt.....o	S. Lipschuetz.....I
G. Reichhelm.....o	J. W. Showalter.....I
S. W. Bampton.....½	A. B. Hodges.....½
A. K. Robinson.....I	G. Simonson.....o
J. W. Young.....I	W. M. de Visser.....o
C. J. Newman.....I	N. Jasnogrodsky.....o
J. A. Kaiser.....½	J. M. Hanham.....½
J. P. Morgan.....½	H. Davidson.....½
W. P. Shipley.....I	S. R. Rocamora.....o
D. S. Robinson.....o	L. Schmidt.....I
M. Morgan.....½	A. Vorrath.....½
E. A. White.....½	J. D. Elwell.....½
W. C. Wilson.....½	Prof. Halladay.....½
J. Elson.....½	C. Gedalia.....½
7½	6½

Franklin C. C. 1896. Manhattan C. C.

W. C. Wilson.....o	S. Lipschuetz.....I
G. Reichhelm.....½	J. Halpern.....½
W. P. Shipley.....o	E. Delmar.....I
D. S. Robinson.....½	S. R. Rocamora.....½
E. Kemeny.....I	J. M. Hanham.....o
A. K. Robinson.....½	H. Davidson.....½
S. W. Bampton.....o	N. Jasnogrodsky.....I
H. G. Voigt.....I	D. G. Baird.....o
J. A. Kaiser.....I	J. Maltzan.....o
M. Morgan.....½	W. M. de Visser.....½
J. Elson.....½	G. Simonson.....½
C. J. Newman.....I	A. Ettlinger.....o
J. P. Morgan.....o	J. Ryan.....I
E. A. White.....o	A. Vorrath.....I
6½	7½

Franklin C. C. 1897. Mercantile Library
C. C.

J. P. Morgan.....½	G. H. Stout.....½
G. Reichhelm.....1	J. Neumann.....0
C. J. Newman.....1	D. Wyeth.....0
M. Morgan.....½	G. H. Hallett.....½
S. W. Bampton.....0	E. S. Maguire.....1
J. W. Young.....1	Dr. H. F. Baxter.....0
J. B. Hall.....0	J. Miller.....1
A. K. Robinson.....1	G. W. Shank.....0
W. H. Schultz.....1	L. Hopper.....0
W. P. Shipley.....1	H. J. Chilton.....0
H. G. Voigt.....1	J. Rhoads.....0
D. S. Robinson.....1	R. B. Keys.....0
W. J. Ferris.....0	C. S. Mirick.....1
S. R. Barrett.....1	D. M. Darkow.....0
H. Pusey.....0	J. F. Roeske.....1
E. B. Seymour, Jr.....1	C. Baumann.....0
<u>11</u>	<u>5</u>

Franklin C. C. 1897. Manhattan C. C.

H. G. Voigt.....½	L. Schmidt.....½
A. K. Robinson.....0	E. Delmar.....1
D. S. Robinson.....0	A. B. Hodges.....1
G. Reichhelm.....1	N. Jasnogrodsky.....0
J. A. Kaiser.....0	W. M. de Visser.....1
J. P. Morgan.....1	D. G. Baird.....0
W. P. Shipley.....½	H. Davidson.....½
C. J. Newman.....½	J. M. Hanham.....½
M. Morgan.....1	G. Simonson.....0
E. S. Maguire.....½	A. Vorrath.....½
S. W. Bampton.....½	C. B. Isaacson.....½
J. Elson.....1	J. Halpern.....0
J. W. Young.....½	S. Lipschuetz.....½
E. Kemeny.....1	J. W. Showalter.....0
<u>8</u>	<u>6</u>

MINOR TEAM MATCHES.

Germantown Chess Club Team Matches.
Won 20; Lost 26.

Germantown C. C. 1883. Camden C. C.

J. W. Barker.....1	E. J. Scott.....1
J. C. Wright.....½	J. B. Wood.....1½
W. Kinnier.....0	O. B. Gross.....2
A. McConaghy.....0	C. Scott.....2
E. Benrath.....1½	M. Safford.....½
C. A. Spies.....1	M. Sonsheimer.....0
C. S. Martinez.....1	
H. Newman.....1	C. B. Burroughs.....1
<u>6</u>	<u>8</u>

Germantown C. C. 1884. Wilmington C. C.

J. W. Barker.....0	G. Tatnall.....1
C. S. Martinez.....½	J. H. Price.....1½
J. W. Young.....½	W. J. Ferris.....½
J. C. Wright.....1	W. Bacon.....1
M. Morgan.....½	Matthews.....1½
<u>2½</u>	<u>5½</u>

Germantown C. C. 1885. Wilmington C. C.

D. Thompson.....1	J. H. Price.....1
A. Priester.....0	G. Tatnall.....2
J. W. Young.....½	W. J. Ferris.....1½
Coleman.....1	Matthews.....1
C. S. Martinez.....1	Bertolette.....1
M. Morgan.....1	W. Bacon.....1
J. C. Wright.....2	J. Tatnall.....0
<u>6½</u>	<u>7½</u>

Germantown C. C. 1885. Wilmington C. C.

W. P. Shipley.....1	J. H. Price.....0
C. S. Martinez.....0	G. Tatnall.....1
J. W. Young.....½	Priekzonska.....½
M. Morgan.....1	W. J. Ferris.....0
<u>2½</u>	<u>1½</u>

Germantown C. C. Wilmington C. C.

D. Thompson.....0	J. H. Price.....1
W. P. Shipley.....1	G. Tatnall.....0
J. W. Young.....1	Bertolette.....0
M. Morgan.....½	W. J. Ferris.....½
Coleman.....0	Kempa.....1
J. C. Winston.....0	Matthews.....1
<u>2½</u>	<u>3½</u>

Steinitz Chess Club Team Matches.

Won 20; Lost 7.

Steinitz C. C. 1895. Philidor C. C.

J. L. Knox.....1	Moore.....0
C. P. Garde, Jr.....1	Matlack.....0
F. C. Whitecar.....1	Martin.....0
Perkins.....1	Mullin.....0
Dick.....½	Ickes.....½
<u>4½</u>	<u>½</u>

Steinitz C. C. 1895. St. Stephens C. C.	
J. L. Knox.....I	Spackman.....o
C. P. Garde, Jr. I	Guscott.....o
Dick.....I	Christman.....o
F. C. Whitecar.....I	Mendenhall.....o
—	—
4	o

Steinitz C. C. 1896. Fairhill C. C.	
C. P. Garde, Jr.....I	Harra.....o
J. L. Knox.....o	W. Webb.....I
F. C. Whitecar.....I	M. Webb.....o
Dick.....o	Sugden.....I
Perkins.....½	Dearl.....½
—	—
2½	2½

Steinitz C. C. 1897. Century Wheelmen C. C.	
W. H. Schultz.....I	Zook.....o
O. Bilgram.....I	Watts.....o
J. F. Roeske.....I	Buckley.....o
C. P. Garde, Jr.....I	T. M. Hahn.....o
J. L. Knox.....o	Dallas I
W. S. Boice.....I	Shanbacker o
F. C. Whitecar.....o	Gardner.....I
—	—
5	2

Steinitz C. C. 1897. Century Wheelmen C. C.	
J. F. Roeske.....I	Zook.....o
M. Markland.....o	T. M. Hahn.....I
C. P. Garde, Jr.....I	Buckley.....o
J. L. Knox I	Cornyn.....o
W. S. Boice o	Gardner.....I
F. C. Whitecar.....I	Shanbacker o
—	—
4	2

CHAPTER VII.

Knock-Out and Rapid Transit Tournaments of Franklin Chess Club.

FRANKLIN CHESS CLUB KNOCK-OUT TOURNEYS.

February 22, 1894.

D. S. Robinson.....	dr. Hale	bt. Shipley	bt. Young	dr. White	1st Prize.
E. A. White.....	bt. P.-Smith	bt. Bampton	bt. Barrett	dr. Robinson	2d Prize.
S. R. Barrett.....	dr. Ferris	bt. Maguire		bt. Young	
J. W. Young.....	bt. Wistar	bt. Morgan			
W. P. Shipley.....	bt. Baldwin		bt. Morgan		
S. W. Bampton.....	bt. Magee		bt. Maguire		
M. Morgan.....	bt. Stout				
E. S. Maguire.....	bt. Voigt				
H. G. Voigt.....		dr. Ferris	dr. Magee	bt. Hale	
A. Hale.....	dr. Robinson	bt. Baldwin	bt. Wistar		
J. F. Magee, Jr.....		bt. P.-Smith	dr. Voigt		
D. Wistar.....		bt. Stout			

Thanksgiving Day, 1894.

S. W. Bampton.....	Bye	bt. Voigt	dr. Ferris	} Tie 1st and 2d Prizes.
W. J. Ferris.....	bt. Deardon	bt. Morgan	dr. Bampton	
H. G. Voigt.....	bt. Robinson		bt. Morgan	} Tie 3d and 4th Prizes.
D. S. Robinson.....		Bye	bt. Maguire	
J. P. Morgan.....	bt. Maguire			
E. S. Maguire.....		bt. Deardon		

February 22, 1895.

W. P. Shipley.....	bt. P.-Smith	dr. Seymour	dr. Newman	3 dr. Morgan }	Tie 1st & 2d.
J. P. Morgan.....	bt. Magee	dr. Robinson	dr. White	3 dr. Shipley }	
C. J. Newman.....	dr. Hale	bt. Barrett	dr. Shipley		
E. A. White.....	bt. Maguire	bt. Bampton	dr. Morgan		
D. S. Robinson.....	bt. Blakemore	dr. Morgan	bt. Bampton	bt. Barrett	
S. R. Barrett.....	bt. Ferris		bt. Seymour		
E. S. Maguire.....		bt. Hoban	bt. Blakemore	dr. Ferris	
W. J. Ferris.....		bt. Hale	bt. Wistar	dr. Maguire	
S. W. Bampton.....	bt. Hoban				
E. B. Seymour, Jr.....	bt. Wistar	dr. Shipley			
D. Wistar.....		bt. P.-Smith			
I. P. Blakemore.....		bt. Magee			

February 22, 1896.

S. W. Bampton.....	bt. Morgan	bt. P.-Smith	bt. Newman	bt. Shipley	1st Prize.
W. P. Shipley.....	bt. Rhoads	bt. Maguire			2d Prize.
E. S. Maguire.....	bt. P.-Smith		bt. Blakemore	bt. Wyeth	
D. Wyeth.....	bt. Blakemore	dr. Stout			
J. Rhoads.....		bt. Blakemore	bt. Stout		
O. Perry-Smith.....			bt. Magee		
C. J. Newman.....	bt. Magee	bt. Ferris			
G. H. Stout.....	bt. Wolbert	dr. Wyeth			
W. J. Ferris.....	bt. J. Robinson				

RAPID TRANSIT TOURNEY.

Saturday, Nov. 27, 1897.

D. S. Robinson...A	dr. Martindale..D		dr. Baxter...A	bt. Shipley..A	bt. Martindale	1st
W. S. Martindale..D	dr. Robinson...A	bt. Wistar.....B	bt. Doerr...C	bt. B'mpt'nA		2d
W. P. Shipley....A	bt. Newman....A	bt. Deardon..C	bt. Voigt...A			
S. W. Bampton...A	bt. Underwood..B	bt. Wyeth....A	bt. Stout...A			
H. G. Voigt.....A	bt. Reiff.....D	bt. Hopper...A				
G. H. Stout.....A	bt. Garde.....C	bt. Schall....D				
Dr. H. F. Baxter..A	bt. Bovingdon..A	bt. Maguire..A				
F. W. Doerr.....C	dr. Wistar.....B					
W. W. Biddle....D	bt. Blakemore..D	bt. Schultz...A				
D. Wyeth.....A	bt. Livingston..D					
R. R. Deardon...C	bt. Roeske.....A					
L. Hopper.....A	bt. Rhoads.....A					
E. S. Maguire...A	bt. Sailer.....D					
W. H. Schultz...A	bt. Boice.....D					
Dr. Miller.....E	bt. A. Smith....E					
H. Schall.....D	bt. Hickman....E					

RAPID TRANSIT TEAM MATCH.

January 8, 1898.

Newman's Team.	Robinson's Team.	Voigt's Team.	Bampton's Team.
C. J. Newman.....o	D. S. Robinson.....i	H. G. Voigt.....i	S. W. Bampton.....o
J. W. Young.....i	J. Neumann.....o	F. W. Doerr.....i	E. S. Maguire.....o
W. S. Boice.....o	W. H. Schultz.....i	G. H. Stout.....o	H. F. Baxter.....i
J. H. Rhoads.....½	J. F. Roeske.....½	D. Wyeth.....o	L. Hopper.....i
W. W. Biddle.....½	C. S. Mirick.....½	A. C. Barclay.....i	S. Bovingdon.....o
W. S. Martindale.....i	W. Ivins.....o	I. P. Blakemore.....o	C. L. Underwood....i
Newman's Team.	Voigt's Team.	Robinson's Team.	Bampton's Team.
C. J. Newman.....i	H. G. Voigt.....o	D. S. Robinson.....o	S. W. Bampton.....i
J. W. Young.....½	F. W. Doerr.....½	J. Neumann.....i	E. S. Maguire.....o
W. S. Boice.....o	G. H. Stout.....i	W. H. Schultz.....i	H. F. Baxter.....o
J. H. Rhoads.....i	D. Wyeth.....o	J. F. Roeske.....i	L. Hopper.....o
W. W. Biddle.....o	A. C. Barclay.....i	C. S. Mirick.....½	S. Bovingdon.....½
W. S. Martindale.....i	I. P. Blakemore.....o	W. Ivins.....½	C. L. Underwood...½

Newman's Team.		Bampton's Team.		Robinson's Team.		Voigt's Team.	
C. J. Newman.....	I	S. W. Bampton.....	o	D. S. Robinson.....	o	H. G. Voigt.....	I
J. W. Young.....	I	E. S. Maguire.....	o	J. Neumann.....	½	F. W. Doerr.....	½
W. S. Boice.....	½	H. F. Baxter.....	½	W. H. Schultz.....	o	G. H. Stout.....	I
J. H. Rhoads.....	½	L. Hopper.....	½	J. F. Roeske.....	I	D. Wyeth.....	o
W. W. Biddle.....	I	S. Bovingdon.....	o	C. S. Mirick.....	I	A. C. Barclay.....	o
W. S. Martindale.....	o	C. L. Underwood.....	I	W. Ivins.....	o	I. P. Blakemore.....	I

Totals—Newman's Team, 10½ to 7½

Robinson's Team, 9½ to 8½

Voigt's Team, 9 to 9

Bampton's Team, 7 to 11

Individual Scores—2½ to ½ J. F. Roeske, C. L. Underwood, J. W. Young.
 2 to 1 A. C. Barclay, F. W. Doerr, W. S. Martindale,
 C. S. Mirick, C. J. Newman, J. H. Rhoads,
 W. H. Schultz, G. H. Stout, H. G. Voigt.

RAPID TRANSIT TEAM MATCH.

February 6, 1898.

Voigt's Team.		Stout's Team.		Perry-Smith's Team.		Robinson's Team.	
H. G. Voigt.....	I	G. H. Stout.....	o	O. Perry-Smith.....	o	D. S. Robinson.....	I
F. W. Doerr.....	I	H. F. Baxter.....	o	W. J. Ferris.....	½	R. B. Keys.....	½
E. Starck.....	½	W. H. Schultz.....	½	J. F. Magee.....	o	J. F. Roeske.....	I
O. Bilgram.....	o	D. Wyeth.....	I	J. H. Rhoads.....	½	C. S. Mirick.....	½
W. S. Martindale.....	½	W. W. Biddle.....	½	C. H. Pratt.....	½	I. P. Blakemore.....	½
T. M. Hahn.....	I	C. P. Garde.....	o	W. S. Boice.....	o	S. Bovingdon.....	I
J. L. Knox.....	½	M. Livingston.....	½	C. H. Reiff.....	o	L. S. Landreth.....	I

Voigt's Team.		Perry-Smith's Team.		Stout's Team.		Robinson's Team.	
H. G. Voigt.....	I	O. Perry-Smith.....	o	G. H. Stout.....	I	D. S. Robinson.....	o
F. W. Doerr.....	½	W. J. Ferris.....	½	H. F. Baxter.....	½	R. B. Keys.....	½
E. Starck.....	½	J. F. Magee.....	½	W. H. Schultz.....	½	J. F. Roeske.....	½
O. Bilgram.....	½	J. H. Rhoads.....	½	D. Wyeth.....	½	C. S. Mirick.....	½
W. S. Martindale.....	o	C. H. Pratt.....	I	W. W. Biddle.....	½	I. P. Blakemore.....	½
T. M. Hahn.....	½	W. S. Boice.....	½	C. P. Garde.....	I	S. Bovingdon.....	o
J. L. Knox.....	I	C. H. Reiff.....	o	M. Livingston.....	I	L. S. Landreth.....	o

Voigt's Team.		Robinson's Team.		Stout's Team.		Perry-Smith's Team.	
H. G. Voigt.....	I	D. S. Robinson.....	o	G. H. Stout.....	½	O. Perry-Smith.....	½
F. W. Doerr.....	½	R. B. Keys.....	½	H. F. Baxter.....	o	W. J. Ferris.....	I
E. Starck.....	I	J. F. Roeske.....	o	W. H. Schultz.....	½	J. F. Magee.....	½
O. Bilgram.....	I	C. S. Mirick.....	o	D. Wyeth.....	o	J. H. Rhoads.....	I
W. S. Martindale.....	I	I. P. Blakemore.....	o	W. Biddle.....	o	C. H. Pratt.....	I
T. M. Hahn.....	½	S. Bovingdon.....	½	C. P. Garde.....	½	W. S. Boice.....	½
J. L. Knox.....	I	L. S. Landreth.....	o	M. Livingston.....	o	C. H. Reiff.....	I

Totals—Voigt's Team, 14½ to 6½

Perry-Smith's Team, 10 to 11

Stout's Team, 9 to 12

Robinson's Team, 8½ to 12½

Individual Scores—3 to 0 H. G. Voigt.
 2½ to ½ J. L. Knox, C. H. Pratt.
 2 to 1 F. W. Doerr, W. J. Ferris, T. M. Hahn,
 J. H. Rhoads, E. Starck.

RAPID TRANSIT TOURNEY.

May 30, 1898.

S. W. Bampton	} Divide the Prizes	3	I Magee	I Doerr	I Longacre.
E. S. Maguire		3	I Sailer	I Nicholson	I Baxter.
W. H. Schultz		3	I Ferris	I Magee	I Rhoads.
G. H. Stout		3	I Wright	I Ferris	I Pratt.
C. J. Newman		2½	I Hahn	I Reiff	½ Barclay.
A. C. Barclay		2½	I Biddle	I Longacre	½ Newman.
F. W. Doerr		2	I Longacre		I Livingston.
C. H. Pratt		2	I Deardon	I Sweeney	
W. W. Biddle		2		I Deardon	I Nicholson.
H. F. Baxter		1½	I Sweeney	½ Rhoads	
J. H. Rhoads		1½	I Wistar	½ Baxter	
W. H. Reiff		1½	½ Livingston		I Deardon.
J. T. Wright		I		I Sailer	
F. Sweeney		I			I Wistar.
W. J. Ferris		I			I Wright.
J. F. Magee		I			I Sailer.
D. Wistar		I		I Livingston	
M. Livingston		½	½ Reiff		

CHAPTER VIII.

Blindfold and Simultaneous Performances at the Philadelphia and Franklin Chess Clubs.

1859	Morphy	Blindfold	Won 4	
1882	Steinitz	Blindfold	Won 4	
1883	Steinitz	Simul.	Won 18	Lost to W. P. Shipley ; drew with C. Newman, H. G. Voigt
1884	Zukertort	Simul.	Won 10	Lost to M. Morgan, W. P. Shipley.
1887	Steinitz	Simul.	Won 20	Drew with J. F. Magee, Jr., W. P. Shipley, J. W. Young.
1889	Blackburne	Blindfold	Won 3	Lost to D. S. Robinson ; drew with S. W. Bampton, J. H. Price, W. P. Shipley, J. W. Young.
1889	Blackburne	Simul.	Won 7	Lost to A. Beckman, E. Starck ; drew with C. S. Martinez, H. Wells.
1889	Gunsberg	Simul.	Won 7	Lost to A. Beckman ; drew with C. W. Eccles, H. Wells.
1889	Weiss	Simul.	Won 2	Lost to S. W. Bampton, E. Starck, W. C. Wilson ; drew with five players.
1889	Pollock	Simul.	Won 3	Lost to C. W. Eccles, E. Starck, W. C. Wilson.
1891	Gunsberg	Simul.	Won 6	Lost to S. R. Barrett, W. C. Wilson ; drew with S. W. Bampton, A. C. Barclay, G. Koehler, M. Morgan, A. K. Robinson, W. P. Shipley, J. W. Young.
1891	Gunsberg	Simul.	Won 11	Lost to R. C. Hunter, I. B. Musgrove, A. K. Robinson, H. G. Voigt ; drew with J. Evans, W. J. Ferris, J. P. Morgan, Dr. Perkins.
1892	Lasker	Simul.	Won 4	Drew with O. C. Bowers, C. W. Eccles, J. Elson, W. J. Ferris, A. Hale, P. J. Hoban, J. A. Kaiser, J. P. Morgan, M. Morgan, R. H. Ramsay, D. S. Robinson, W. P. Shipley, H. G. Voigt, J. W. Young.
1893	Lasker	Simul.	Won 12	Lost to S. R. Barrett, M. Morgan, W. P. Shipley, W. C. Wilson ; drew with L. D. Barbour, S. W. Bampton, C. F. Huch, G. G. Saunders.
1893	Walbrodt	Simul.	Won 9	Lost to A. R. Justice, M. Morgan, C. J. Newman, C. Smyth ; drew with R. H. Ramsay, H. Webster.
1893	Walbrodt	Simul.	Won 11	Lost to F. W. Doerr, C. S. Martinez, E. Krueger, J. H. Rhoads ; drew with S. W. Bampton.
1893	Pillsbury	Blindfold	Won 3	Lost to A. Hale.
1893	Lasker	Simul.	Won 11	Lost to I. P. Blakemore, F. W. Doerr, A. K. Robinson, D. S. Robinson, H. G. Voigt ; drew with J. Elson, A. Hale, P. J. Hoban.
1894	Kemeny	Simul.	Won 4	Lost to S. W. Bampton, R. R. Deardon, Griffin, C. Hinrichs ; drew with A. C. Barclay, F. W. Doerr, M. Morgan, G. W. Shank, D. S. Robinson, H. G. Voigt.
1895	Pillsbury	Simul.	Won 16	Lost to S. W. Bampton, F. W. Doerr (Fink, checkers) ; drew with J. P. Morgan, M. Morgan.
1896	Showalter	Simul.	Won 6	Lost to O. Perry-Smith, H. G. Voigt ; drew with S. W. Bampton, O. Bilgram, E. S. Maguire, C. J. Newman, H. Pusey, D. S. Robinson, W. P. Shipley, F. Sweeney, J. W. Young.
1896	Kemeny	Simul.	Won 15	Drew with A. C. Barclay, J. L. Knox.
1897	Showalter	Simul.	Won 12	Lost to W. J. Ferris, D. S. Robinson, W. P. Shipley.
1897	Voigt	Simul.	Won 5	Lost to J. B. Bartow, O. Bilgram, J. Elson, C. J. Newman, G. H. Stout, C. L. Underwood ; drew with F. W. Doerr, D. S. Robinson.
1897	Pillsbury	Simul.	Won 14	Lost to W. S. Boice, C. S. Mirick, D. S. Robinson, W. H. Schultz, G. H. Stout, H. G. Voigt ; drew with C. J. Newman.
1898	Steinitz	Simul.	Won 10	Lost to D. S. Robinson ; drew with Voigt, Seymour, Roeske, Barclay, Martindale, Rhoads, Livingston, v. d. Werre, Hoopes, Magee.
1898	Voigt	Simul.	Won 9	Lost to C. J. Newman, J. W. Young, and Stout ; drew with Elson, Pratt, Shipley, Sailer, Roeske, Rhoads.

Tournaments and Team Matches of Junior Chess Club.

Won 37 ½ ; Lost 23 ½.

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Junior C. C. 1892. New York City C. C.	J. F. Magee, Jr.....o	S. Loyd.....I
S. W. Bampton.....o	E. Kemeny.....I	C. Smyth I
W. P. Shipley.....½	A. B. Hodges.....½	W. H. Schultz I
J. P. Morgan.....o	J. M. Hanham.....I	A. Hale.....o
J. W. Young.....o	J. Halpern.....I	H. S. Jeanes.....½
W. J. Ferris.....I	Huntingdon.....o	Livingstone.....½
	4	6

JUNIOR CHESS CLUB TOURNAMENTS.

	1886.	1887.	1888.	1889.	1890.	1891.	1892.
S. W. Bampton.....		12-6†	7½-15½	10-12	6-7	3-8	12½-3½*
W. J. Ferris.....						6½-5½	6-9
H. B. French.....							
A. Hale.....							
H. S. Jeanes.....		8-10					
J. F. Magee, Jr.....	3-7	5½-12½	11-12	10½-10½			6-9
E. S. Maguire.....		6-12					
W. Mansfield.....	3-7						
C. S. Martinez.....	9½-½*						
J. P. Morgan.....	5-5	7½-10½	12½-10½	12-10		7½-4½	11½-4½
M. Morgan.....		12-6†	18½-4½*	16½-3½*	7½-4½	8-4*	12-4
L. G. Myers.....							
S. Newman.....			10½-12½				
O. Perry-Smith.....							
W. H. Schultz.....	6½-3½	12-6†	12-11	12½-9½		3½-6½	4½-8½
W. P. Shipley.....							
C. Smyth.....						5-6	4½-8½
H. Webster.....							
E. A. White.....			6-17	10½-10½			
J. W. Young.....			17½-5½	14-7	10-2*	6½-5½	9½-6½

	Corre- spondence 1892.	1893.	1894.	1895.	1896.	1897.	1898.
S. W. Bampton.....	2½-2½	10½-3½	10½-3½	11½-2½*	8½-½*	5-0*	6-2*
W. J. Ferris.....	3½-1½	5-9			4½-4½		
H. B. French.....			2-14				
A. Hale.....	2-3	4-10	7-8	10-3	3-6		
H. S. Jeanes.....							
J. F. Magee, Jr.....	2½-2½	4-10	6½-8½	4½-9½	2½-6½	2½-2½	5-3
E. S. Maguire.....					3½-5½	1½-3½	3-5
W. Mansfield.....							
C. S. Martinez.....							
J. P. Morgan.....		7½-5½		6-6	3½-5½		
M. Morgan.....	4½-½*	11-3*	11-3†		7½-1½		5-3
L. G. Myers.....			0-14				
S. Newman.....							
O. Perry-Smith.....				4½-9½	2½-6½	1-4	1-7
W. H. Schultz.....	0-5						
W. P. Shipley.....							5½-2½
C. Smyth.....			9½-4½		3½-5½	1-4	3-5
H. Webster.....		3½-9½					
E. A. White.....				6½-5½			
J. W. Young.....		9½-4½	11-3	8-6	6-3	4-1	4½-3½

* First Prize. † Tie First Prize. ‡ First Prize after beating Young in play-off.

CHAPTER X.

Mercantile Library Tournaments.

	1894.	1895.	1896.	Cup 1896.	1897.	Cup 1897.	1898.	Cup 1898.
C. Baumann..			5½—16½	6½—18½	5½—14½	2—9	4½—8½	4—10
H. F. Baxter..		8—14	10—12	15½—9½	11—10	8½—3½	8—5	9—5
S. Bovingdon			7—15					
H. J. Chilton.	6—11	7—15	9½—12½	7½—17½	6½—15½	7½—3½	4—9	3—11
D.M. Darkow		7½—14½	10—12	15½—9½	9½—11½	6½—5½	9—4	10—4
J. Fox.....	3—14	4½—17½	4½—17½	7½—17½	8—14	1—11	2—11	
G. Hackman..	10½—6½			16—9				
G. Hallett.....		13½—9½						
L. Hopper.....	7½—8½			15—10		4½—6½	8—5	
H. P. Huston		19—3*						
A. R. Justice..	11½—5½							
R. B. Keys....						5½—3½		
W. C. Lloyd..	11—6	8½—13½	14—8		4½—16½			
R.C.Macaul'y	6½—10½							
E. S. Maguire			14—8	7—7	11½—8½	8½—3½†	6½—6½	
C. B. Mindell.	7½—9½						8½—4½	6—8
C. S. Mirick..	12½—4½	12½—9½	14—8	13½—11½		6—4		
G. L. Myers...	3—14							
J. Neumann...					15½—5½		10½—2½†	
O. P.-Smith...				15—10			4½—8½	3—11
J. H. Rhoads.	9—3	10—12		10—15	11½—9½		6—7	8½—5½
J. F. Roeske..						6—5		
M. Sarfaty.....	11—6							
H. G. Seeler..	5—12							
E. B. Sey-								
mour, Jr.	9½—7½							
G. W. Shank..	7—9			15½—9½				
S. Sherborne.						4½—5½		
W. Smedley..	6—11							
L. Stadelman				6½—18½				
G. H. Stout...	16—1*	15½—6½	16½—5½	19—7*	17½—3½*	8½—3½	10½—2½	12½—1½*
W.R.T'oms'n	8½—8½	15½—6½	17—5*		13½—6½	3½—7½	2—11	
D. Wyeth.....		11—11	10—12		6½—3½		7—6	

* First prize.

† First prize after beating Baxter and Stout in the play-off.

‡ Mr. Neumann won, Mr. Stout retiring after making two draws in the play-off.

CHAPTER XI.

CORRESPONDENCE TOURNAMENTS.

GLOBE CORRESPONDENCE TOURNEY, No. 2.

This tournament was conducted by Mr. J. E. Narraway, of Ottawa, Canada. Play started in November, 1891. There were in all twenty-nine entries ; three, Messrs. W. J. Ferris, Arthur Hale and Walter Penn Shipley, being members of the Franklin Chess Club, of Philadelphia. The main condition of the tournament was that each player should play one game with every other member of the tournament. The tournament was finished in July, 1894. W. P. Shipley, of Philadelphia, and E. B. Holt, of Ottawa, tied and divided first and second prizes. J. E. Narraway captured third prize, and G. A. L'hommedé, of Chicago, fourth prize. The prize for the most brilliant game was awarded to J. E. Narraway, and the prize for longest announced mate was awarded to W. P. Shipley for his twenty-two move mate vs. J. S. Hale. Prize for most brilliant announced mate was captured by J. E. Narraway.

The score in detail follows :

	Shipley.	Holt.	Narraway.	L'hommedé.	Taylor.	Perry.	J. S. Hale.	Ferris.	A. Hale.	Brown.	Burque.	Ryall.	Hicks.	Thomas.	de Bury.	Won.
W. P. Shipley, Philadelphia.....	...	½	½	1	½	½	1	½	1	1	1	1	1	1	1	11½
E. B. Holt, Ottawa, Canada.....	½	...	1	½	0	½	1	1	1	1	1	1	1	1	1	11½
J. E. Narraway, Ottawa, Canada.....	½	0	...	0	1	1	1	1	1	1	½	½	1	½	1	10
G. A. L'hommedé, Chicago.....	0	½	1	...	1	1	½	0	1	0	1	0	1	1	1	9
Thos. Taylor, Ottawa, Canada.....	½	1	0	0	...	1	½	½	0	1	1	0	1	1	1	7½
W. E. Perry, Nova Scotia.....	½	½	0	0	0	...	½	0	1	1	0	1	1	1	1	7½
J. S. Hale, Ottawa, Canada.....	0	0	0	½	½	½	...	½	0	1	1	1	1	1	1	8
W. J. Ferris, New Castle, Del.....	½	0	0	1	½	1	½	...	1	1	½	0	0	0	1	7
Arthur Hale, Philadelphia.....	0	0	0	0	1	0	1	0	...	0	1	1	1	1	1	7
W. A. Brown, Markdale, Canada...	0	0	0	1	0	0	0	0	1	...	1	1	1	1	1	7
F. X. Burque, Fort Kent, Me.....	0	0	½	1	0	1	0	½	0	0	...	1	1	½	1	5½
I. Ryall, Hamilton, Canada.....	0	0	½	1	0	0	0	1	0	0	0	...	1	0	1	4½
W. H. Hicks, Montreal, Canada.....	0	0	0	0	1	0	0	1	0	0	0	0	...	1	1	4
H. E. Thomas, Wilmington, Del.....	0	0	½	0	0	0	0	1	0	0	½	1	0	...	1	4
Count de Bury, St. John, N. B.....	0	0	0	0	0	0	0	0	0	0	0	0	0	...	1	0

NOTE.—The other fourteen players who entered withdrew in the early part of the contest. Among these were H. C. Catlin, of Canton, Ohio—score, won 6, lost 1 ; C. F. Stubbs, St. John, N. B.—score, won ½, lost 2½ ; C. W. Phillips, Chicago—won 1½, lost ½ ; and W. H. Judd, Hamilton, Canada—won 1½, lost 1½.

THE CONTINENTAL TOURNAMENT.

BY W. P. SHIPLEY.

My introduction to the pleasures of chess by correspondence must be laid at the door of my friend, J. E. Narraway, of Ottawa, Canada. In the latter part of the year 1891, it was announced in various chess columns that "The Globe Correspondence Tournament No. 2" would shortly be started, to be conducted by Mr. Narraway. In this tournament I was duly entered under the nom de plume of "G. H. Vaux," and then for the first time I discovered that the greatest pleasures of chess were to be found in the field of correspondence play. Here a player can test in the most satisfactory manner his pet openings and theories; he is not bothered by the time limit, by a bad light or a noisy room; he does not have to fall back on his memory for the opening moves, but can work out at his leisure with the aid of his library any variation into which his game drifts. Then again, the pleasures of correspondence chess are by no means confined to the mere analysis of the game; the side remarks of his opponent are often most entertaining, and give a spice to the heavier work. As the Globe Tournament drew to a close I asked Mr. Narraway in view of the success of his undertaking whether he could not be persuaded to inaugurate and conduct Tournament No. 3, but he replied that he could not do so then, at the same time suggesting that I should undertake the work, promising me every assistance in his power—which promise, by the way, he has fully carried out.

Therefore, in the latter part of the year 1893, with the kindly assistance of Arthur Hale and John Welsh Young, "The Continental Tournament" was duly launched—the name "Continental," by the way, being given to the tournament by Dr. Edward Everett Hale.

Having had by this time some experience in correspondence play, several changes, with the approval of the committee and Mr. Narraway, were made in the scheme upon which correspondence tournaments had been heretofore conducted. As these changes have been found to fully meet the expectations of the authors, I give a brief outline of them:

III. If over 25 players enter they will be divided into sections of 14 players, care being taken by the referee to make the sections as equal as possible in playing strength.

V. The four players in each section having the best score will play a final tournament for the prizes.

IX. Time limit to be three days, but each player has in each game seven extra days to be used as required.

XVIII. A player sending a false or illegal move or a move bearing more than one interpretation can correct the error once in each game.

XIX. If in any game fifty consecutive moves be made by one player without capturing or losing a piece or Pawn, the game may be declared drawn by either party.

The other rules were similar to those that have heretofore governed Correspondence Tournaments in this country, no player being required to play more than 4 games at one time, time limit to be three days, etc.

The Tournament with 70 entries, including many of the best-known players of this country, was the largest and strongest Correspondence Tournament ever inaugurated up to that date this side of the water.

The participants were from the following sections of North America :

Canada contributed.....	8 players.
New England States contributed.....	6 "
New York State "	12 "
Pennsylvania "	18 "
Illinois "	6 "
Ohio "	4 "
New Jersey, Delaware, Maryland, Virginia, West Virginia, South Carolina, Mississippi, Kansas, Michigan, Minne- sota and Missouri contributed a total of.....	16 "
Total number of players.....	70

These players were divided by the Referee into 5 sections of 14 men each, the well-known strong players being as equally distributed as possible, the weaker players in the same way, and those whose strength was an unknown quantity were distributed by lot. By this means the five sections were rendered fairly equal in playing strength.

By December, 1895, the play in the preliminary sections was practically completed. The percentage of wins for the leading 7 players in each section being as follows :

Section 1.	Section 2.	Section 3.	Section 4.
J. S. Hale, Canada...71	M. Morgan, Pa.....88	W. P. Shipley, Pa...80	A. Hale, Pa.....86
J. W. Nicholson, Pa...66	C. W. Phillips, Ill...79	W. W. Gibson, Kan...70	J. L. McCutcheon, Pa.....77
B. H. Lutton, Pa....64	M. D. McGrath, Miss.79	C. F. Huch, Pa.....70	W. C. Cochran, O...64
J. A. Kaiser, Pa.....63	F. Smyth, Pa.....75	H. Webster, Mass...65	N. A. Voss, Kan. ...64
G. A. L'hommede, Ill.....59	W. R. Lowe, Pa....58	L. L. Turney, Ill....55	H. G. Voigt, Pa....54
W. J. Ferris, Del....59	W. D. Kennard, Mass.....58	Va.....50	O. Hesse, Pa.....51
E. S. Maguire, Pa...50	C. Richardson, Pa...58	G. Tatnall, Del....40	I. Ryall, Canada....45
Section 5.			
J. W. Young, Pa.....75	S. W. Bampton, Pa.....67		
J. E. Narraway, Canada.....71	J. W. DeArman, Pa.....62		
W. A. Phillips, O.....68	J. J. Jellett, Minn.....55		
O. Bilgram, Pa.....67	A. Rathbone, N. Y.....55		

Out of the above lists Messrs. Nicholson, Lutton, Young and W. A. Phillips were prevented by other engagements from taking part in the final round, so the players with the next highest averages in the respective sections filled their places.

In January, 1896, the grand final round of twenty players, being the four leading players of each section, was started, and as these contestants were by this time well versed in the intricacies of correspondence play, I doubt if a stronger team of correspondence players ever crossed swords in a chess arena.

This tournament (upon the scores depending the distribution of the six prizes) is now drawing to a close, and will likely be completed during the year 1898. The present standing of the contestants being as follows :

Final Round Continental Tournament. (Correspondence.) Started January 1st, 1896. Not yet finished.		Phillips.	Morgan.	Smyth.	L'hommedé.	Shipley.	Huch.	Voss.	Narraway.	Kaiser.	Gibson.	Ferris.	De Arman.	Bilgram.	McCutcheon.	Cochran.	Bampton.	Webster.	J. S. Hale.	A. Hale.	Won.	Lost.
C. W. Phillips, Chicago.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	14	3
M. Morgan, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	13½	4½
F. Smyth, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	11½	5½
G. A. L'hommedé, Chicago.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	9½	4½
W. P. Shipley, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	9½	5½
C. F. Huch, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	11	7
N. A. Voss, Kansas.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	6½	3½
J. E. Narraway, Ottawa.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	10	7
J. A. Kaiser, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	9	8
W. W. Gibson, Kansas.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	7	8
W. J. Ferris, Delaware.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	6½	8½
J. W. De Arman, Pennsylvania.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	6	8
O. H. Bilgram, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	7	8
John L. McCutcheon, Pittsburgh.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	5½	9½
W. C. Cochran, Ohio.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	5	10
S. W. Bampton, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	4	11
H. Webster, Boston*.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	3	9
J. S. Hale, Ottawa.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	3	11
A. Hale, Philadelphia.....		1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1½	11½

* Webster retired from tournament, and in final score his games will be cancelled.

CHAPTER XII.

GAMES.

SECTION I.

CORRESPONDENCE AND TELEGRAPHIC MATCHES.

1847.	Philadelphia	1	Boston	0	Drawn	1
1856-7.	Philadelphia	2	New York	0		
1859.	Philadelphia	1	New York	0	Drawn	1
1863.	Philadelphia	1	New York	0		
1886.	Philadelphia	1	New York	0	Drawn	1
	Philadelphia	6	Lost	0	Drawn	3

Barring draws, Philadelphia has a clean score in this description of game.

I. Played by Committee against Boston and New York.

Game No. 1. Score: Philadelphia, 1; Boston, 0; drawn, 1. Scotch Gambit.

Boston.	Philadelphia.
1847. By Correspondence.	
1 P-K 4	1 P-K 4 (a)
2 K-Kt-B 3	2 O-Kt-B 3
3 P-Q 4	3 P x P
4 B-B 4	4 B-B 4
5 P-B 3	5 P-Q 6
6 P-O-Kt 4	6 B-Kt 3
7 P-Kt 5	7 Kt-R 4
8 B x O P	8 P-Q 4
9 P x P	9 O x P
10 Castles	10 B-K 3
11 O-K 2	11 Castles
12 Kt-K 1 (b)	12 Kt-KB 3
13 Kt-R 3	13 KR-K 1
14 P-B 4	14 O-QB 4
15 O-B 2	15 R-Q 5
16 Kt-B 3	16 R-Kt 5
17 P-KR 3	17 R x P ch (c)

18 K x R	18 B x P ch
19 K x B	19 Q-R 4 ch
20 K-Kt 3	20 O-Kt 5 ch
21 K-R 2	21 Q-R 4 ch
	Drawn.

(a) Played by correspondence, the Athenæum Committee consisting of P. P. Randolph and B. C. Tilghman, and the Boston end was managed by Mr. George Hammond and allies.

(b) White, through its premature assault on the Queen's wing, is already playing second fiddle and needs this move to fortify itself.

(c) This deliberate forcing a draw, with the better game in hand, is explained by the fact that in the companion game Philadelphia had a win and so could afford thus to get it out of the road.

Game No. 2. Kieseritzky Gambit.

Philadelphia.

Boston.

1847. By Correspondence.

1 P—K 4
2 P—KB 4
3 KKt—B 3
4 P—KR 4
5 Kt—K 5
6 B—B 4
7 P—Q 4
8 PxP
9 Kt—Q 3
10 B—K 3
11 K—Q 2
12 QxP
13 Q—B 4
14 Kt—B 3
15 P—K 5
16 KtxQ
17 PxP
18 QR—KKt 1
19 BxB
20 RxP
21 P—K 6
22 BxP
23 RxR
24 BxKt ch
25 Kt—K 4 (d)

1 P—K 4
2 PxP
3 P—KKt 4
4 P—Kt 5
5 P—KR 4
6 R—R 2
7 P—B 6
8 P—Q 3
9 B—K 2
10 BxP ch
11 PxP
12 B—Kt 5
13 Q—B 3 (a)
14 P—B 3
15 QxQ (b)
16 PxP
17 B—Kt 4
18 BxKt
19 R—Kt 2 (c)
20 Kt—Q 2
21 PxP
22 BxR
23 KKt—B 3
24 KtxB
25 Castles (e)

26 Kt—Q 6 ch
27 Kt—B 7 ch
28 KtxR
29 R—Kt 8 ch
30 R—QR 8
31 R—R 7
32 RxP
33 K—K 3
34 P—B 3
35 K—Q 4
36 P—Kt 3 wins (f)

26 K—B 2
27 K—B 1
28 KxKt
29 K—K 2
30 P—R 3
31 P—Kt 4
32 B—B 6
33 B—K 5
34 B—Q 4
35 K—K 3

(a) The opening moves are within the best theoretical lines in those days. The position, however, is in favor of white.

(b) If not this, then white plays Kt—K 4 with telling effect.

(c) The attack menaced RxB.

(d) The lumber is equal, but Philadelphia has a winning position.

(e) A forced move.

(f) Mr. Hammond was so chagrined at this that he came to Philadelphia to seek personal satisfaction. He indeed beat Mr. Vezin the odd game, but was thoroughly trounced by both Messrs. Randolph and Tilghman.

Game No. 3. Score: Philadelphia, 2; New York, 0. Sicilian Defence.

New York.

Philadelphia.

1856-7. By Correspondence.

1 P—K 4
2 P—Q 4
3 KKt—B 3
4 QxP
5 Q—Q 1
6 B—Q 3
7 OKt—B 3
8 PxP
9 OKt—K 4
10 B—QKt 5
11 KBxKt
12 Castles
13 Kt—Kt 3
14 P—QB 4
15 Q—QB 2
16 P—OKt 3
17 KKt—Kt 5
18 P—KB 3
19 KR—K 1
20 B—QKt 2
21 KR—K 2
22 QR—K 1
23 PxP
24 KKt—KR 3
25 PxB
26 Kt—Kt 5 (c)
27 Q—QB 3 (d)
28 RxQ
29 QxR must

1 P—QB 4 (a)
2 PxP
3 P—K 3
4 OKt—B 3
5 KB—B 4
6 KKt—K 2
7 P—Q 4
8 KKtxP
9 B—QKt 3
10 Castles
11 PxP
12 P—KB 4 (b)
13 Q—QB 2
14 Kt—KB 3
15 P—QB 4
16 B—QKt 2
17 Q—QB 3
18 B—QB 2
19 QR—K 1
20 P—KKt 3
21 P—K 4
22 P—K 5
23 KB—KB 5
24 BxKt
25 KtxP
26 KtxKt
27 QxP ch (e)
28 RxR ch
29 Kt—B 6 ch

30 K—B 1
31 R—Q 2
32 PxP
33 R—Q 7
34 K—Kt 1
35 R—KKt 7 ch
36 RxKRP
37 R—KR 8 ch
38 B—K 5
39 K—KR 2
40 K—KR 3
41 R—QB 8

30 KtxQ
31 P—B 5 (f)
32 Kt—KKt 7
33 RxP ch
34 B—K 5
35 K—B 1
36 Kt—K 6
37 K—B 2
38 R—KB 8 ch
39 Kt—KB 4
40 P—KKt 4

Philadelphia announced mate in six moves. A neat study.

(a) Athenæum Committee was H. P. Montgomery, P. P. Randolph, W. G. Thomas, L. Elkin, A. E. Dougherty and Dr. S. Lewis. This game began February 22, 1856; ended February 9, 1857.

(b) Weakens the King's Pawn.

(c) Made with their eyes wide open.

(d) With this they thought to clinch the matter, but the next move undeceived them.

(e) A beautiful finish and one that came like a thunderbolt on the New York Committee.

(f) The best style to win the game handsomely.

Game No. 4. Scotch Gambit.

Philadelphia.

New York.

1856-7. By Correspondence.

- | | |
|---------------|--------------|
| 1 P-K 4 | 1 P-K 4 |
| 2 KKt-B 3 | 2 QKt-B 3 |
| 3 P-Q 4 | 3 QKtP |
| 4 KtxKt | 4 PxKt |
| 5 B-QB 4 | 5 Q-KB 3 (a) |
| 6 Castles | 6 B-QB 4 |
| 7 P-K 5 | 7 Q-KB 4 |
| 8 P-QB 3 | 8 PxP |
| 9 KtxP | 9 Kt-K 2 |
| 10 B-Q 3 | 10 Q-K 3 (b) |
| 11 Kt-K 4 | 11 B-Q 5 |
| 12 Kt-Kt 5 | 12 Q-QKt 3 |
| 13 Q-KR 5 | 13 P-KKt 3 |
| 14 Q-KR 6 | 14 BxKP (c) |
| 15 KR-K 1 | 15 Q-KB 3 |
| 16 Kt-KB 3 | 16 P-Q 3 |
| 17 B-KKt 5 | 17 Q-K 3 |
| 18 KtxB | 18 PxKt |
| 19 QR-QB 1 | 19 KR-KB 1 |
| 20 B-QB 4 | 20 Q-KB 4 |
| 21 BxKt | 21 KxB |
| 22 P-KB 4 (d) | 22 P-K 5 (e) |
| 23 B-Q 3 | 23 B-K 3 |
| 24 BxP | 24 Q-QR 4 |

25 Q-KR 4 ch (f)

25 K-Q 2

26 KR-Q 1 ch

26 K-K 1

27 K-R 1

27 P-QB 3

28 RxQBP

28 QR-Q 1

29 QR-QB 1

29 RxR

30 RxR

30 P-KR 4

31 Q-KB 6

31 B-QB 1 (g)

32 BxQKtP wins (h)

(a) Weak move with the Queen.

(b) If QxKP black must lose as the admirable analysis of the Philadelphia Committee has shown.

(c) Forced, in order to prevent Q-Kt 7.

(d) Q-Kt 7 also is good, but they wanted to win in style.

(e) The Athenæum players published an exhaustive analysis of this situation, proving a win for white.

(f) But for one variation P-B 5 would have been played.

(g) If BxRP, then mate in four.

(h) For, if BxB, then P-QKt 4, and if B-Q 2, white mates in eight moves.

Game No. 5. Score: Philadelphia, 1; New York, 0; drawn, 1. Queen's Gambit Evaded.

New York.

Philadelphia.

1859. By Telegraph.

- | | |
|---------------|-------------|
| 1 P-Q 4 | 1 P-K 3 (a) |
| 2 P-QB 4 | 2 P-Q 4 |
| 3 QKt-B 3 | 3 KKt-B 3 |
| 4 KKt-B 3 | 4 P-QB 4 |
| 5 P-K 3 | 5 QKt-B 3 |
| 6 P-QR 3 | 6 P-QKt 3 |
| 7 BPxP | 7 KKtxP |
| 8 KB-Kt 5 | 8 B-Q 2 |
| 9 QKtxKKt (b) | 9 KPxQKt |
| 10 Castles | 10 P-QR 3 |
| 11 KBxKt | 11 QBxKB |
| 12 KKt-K 5 | 12 Q-B 2 |
| 13 Q-Kt 4 | 13 B-Q 2 |
| 14 Q-B 3 (c) | 14 B-K 3 |
| 15 Q-K 2 | 15 B-Q 3 |
| 16 P-KB 4 | 16 QB-B 4 |
| 17 P-QKt 3 | 17 B-K 5 |
| 18 B-Kt 2 | 18 P-KR 4 |
| 19 Kt-B 3 | 19 K-B 1 |
| 20 Kt-Kt 5 | 20 Q-K 2 |
| 21 QR-Q 1 | 21 KR-R 3 |
| 22 QPxP | 22 KtPxP |
| 23 KtxQB | 23 QxKt |
| 24 O-O 3 | 24 QR-Kt 1 |
| 25 QxQ | 25 QPxQ |
| 26 QRxB | 26 KRxQR |
| 27 B-K 5 | 27 K-K 2 |
| 28 R-Kt 1 | 28 P-KB 3 |
| 29 BxKR ch | 29 KxB |
| 30 K-B 2 | 30 K-B 3 |
| 31 K-K 2 | 31 P-QR 4 |
| 32 K-Q 2 | 32 R-Q 1 ch |
| 33 K-K 2 | 33 R-Q 6 |
| 34 P-QR 4 | 34 P-R 5 |

35 P-KKt 4

35 RPxP en pas

36 RPxP

36 P-KB 4

37 R-Kt 2

37 K-Q 4

38 R-Kt 1

38 P-QB 5

39 KtPxP ch

39 KxP

40 R-Kt 7

40 R-Kt 6

41 R-QB 7 ch

41 K-Kt 5

42 RxKtP

42 KxRP

43 P-Kt 4

43 R-Kt 7 ch

44 K-B 1

44 BPxP

45 R-K 7

45 R-Kt 1 (d)

46 P-KB 5

46 R-KB 1

47 RxKP ch

47 K-Kt 6

48 R-KB 4

48 P-R 5

49 K-Kt 2

49 P-R 6

50 P-K 4

50 P-R 7

51 R-KB 1

51 R-QR 1

52 P-B 6

52 K-B 5

53 R-QR 1

53 K-Q 5

54 K-Kt 3

54 KxKP

55 P-B 7

55 R-KB 1

56 RxRP

56 RxBP

57 R-R 4 ch

57 K-K 6

Drawn game.

(a) In this match the Philadelphia committee consisted of H. P. Montgomery, W. G. Thomas, P. P. Randolph, Dr. Samuel Lewis and Lewis Elkin. The New York end was managed by T. Lichtenhein, D. W. Fiske, J. Thompson, Col. C. D. Mead, F. Perrin.

(b) On the supposition that they could win a Pawn, but they see the error in time.

(c) Lost move.

(d) A very singular omission. R-Kt 5 is the natural move, and should win.

Game No. 6. Scotch Gambit.

Philadelphia.

New York.

1859. By Telegraph.

1 P—K 4 (a)
2 Kkt—B 3
3 P—Q 4
4 B—QB 4
5 P—QB 3
6 P—K 5
7 KB—Kt 5
8 BPxP
9 OKt—Q 2 (b)
10 KBxOKt
11 Q—QB 2
12 BxKt
13 Kt—Kt 5
14 Q—B 3
15 P—KR 3
16 Kt—B 3
17 B—B 4
18 BxP
19 Castles QR
20 KR—K 1
21 BxP
22 B—K 5
23 B—Kt 3
24 Kt—K 5
25 Q—B 4 ch
26 Q—QR 4
27 Kt—Kt 4
28 KRxQR
29 Q—QB 2
30 R—K 1 (e)
31 Q—Q 2
32 RPxP
33 R—R 1 ch
34 PxQB

1 P—K 4
2 Q Kt—B 3
3 PxP
4 KB—B 4
5 Kkt—B 3
6 P—Q 4
7 Kt—K 5
8 B—OKt 3
9 Castles
10 KtPxP
11 KtxOKt (c)
12 QB—Kt 5
13 P—KKt 3
14 P—KB 3
15 QB—B 4
16 B—K 5
17 BPxP
18 Q—K 2
19 P—QB 4
20 BPxP
21 P—QB 4
22 QR—K 1
23 Q—OKt 2
24 P—Q 5
25 B—Q 4
26 QR—K 3
27 P—KR 4
28 QBxKR
29 K—R 2 (d)
30 QB—B 4
31 RPxKt
32 Q—Q 4 (f)
33 K—Kt 1
34 QxBP

35 Q—R 6
36 B—Q 6 (g)
37 Q—R 5
38 Q—R 8 ch
39 R—K 1 wins (h)

35 P—KKt 4
36 R—KB 3
37 Q—Kt 3
38 K—B 2

(a) In the companion game the playing committees were the same with the exception that N. Marache took the place of D. W. Fiske on the New York Committee.

(b) A novelty in this situation.

(c) Better to have played B—KB 4 here. White could not take QBP without loss of position.

(d) B—KB 4 is again the better move.

(e) From now to the end the Athenæum players conduct the game with full mastership. Mr. H. P. Montgomery, especially, had analyzed the position in every detail, between the third and final sittings.

(f) To hinder by a counter attack the contemplated Q—Kt 5.

(g) Another important link of the chain in the Athenæum analysis.

(h) The grand coup, worthily winding up a brilliantly earned victory.

This game was played on the evenings of December 18, 21, 22 and 28. It was on the last recess, between the 22d and 28th, that Mr. H. P. Montgomery's remarkable analytical ability was brought to bear upon the position. His analysis occupied about ten closely written pages, demonstrating to his admiring colleagues that the win was indeed forced.

Game No. 7. Score: Philadelphia, 1; New York, 0. Ruy Lopez.

New York.

Philadelphia.

Played in 1863 by telegraph.

1 P—K 4
2 Kkt—B 3
3 B—Kt 5
4 B—R 4
5 P—Q 4
6 P—K 5
7 Castles
8 KtxP
9 Kt—B 5 (b)
10 BxKt (d)
11 KtxB ch
12 B—B 4
13 Kt—B 3
14 Q—K 2
15 B—K 3
16 P—B 4
17 BxKt
18 Kt—K 4
19 Kt—B 5
20 Kt—Q 3
21 P—OKt 3
22 P—KKt 4 (f)

1 P—K 4 (a)
2 OKt—B 3
3 P—QR 3
4 Kt—B 3
5 PxP
6 Kt—K 5
7 B—K 2
8 Kt—B 4
9 Castles (c)
10 QPxP
11 QxKt
12 B—B 4
13 QR—Q sq
14 Kt—K 3
15 P—QB 4 (e)
16 Kt—Q 5
17 PxP
18 Q—K 3
19 Q—OKt 3
20 P—B 4
21 Q—QB 3
22 Q—KKt 3 (g)

23 P—KR 3
24 R—B 3 (g)
25 KR—B sq
26 PxP
27 Q—R 2 (h)
28 PxP
29 QR—K sq
30 R—B 3
31 P—Kt 5
32 R—R 3
33 R—K 2
34 K—B sq
35 Q—Kt 2
36 K—K sq
37 QR—K 3
38 P—Kt 6 ch
39 Q—QKt 2 (j)

23 P—KR 4
24 B—K 5
25 PxP
26 Q—R 2
27 BxKt
28 QxP
29 Q—Kt 3
30 P—B 4
31 KR—K sq
32 K—B 2 (i)
33 P—Kt 4
34 P—B 5
35 R—Q 2
36 P—Q 6
37 Q—Kt 3
38 K—K 3
39 R—KR sq (k)
and wins.

(a) But one game was played on this occasion. Messrs. W. G. Thomas, J. G. Whiteman and G. Reichhelm played for Philadelphia, while F. E. Brenzinger, E. Chamier and W. Johnston consulted for New York.

(b) A departure from the usual track.

(c) They cannot take Bishop, otherwise Ktx P ch, followed by B—R 6 wins.

(d) This simplification is to black's advantage. Perhaps white hoped to win on account of the doubled Pawn.

(e) An important move. The advantage of position is such that black may be almost said to have a forced win at this point.

(f) Created by the necessities of the position. To stand still is to die.

(g) The only instance where the black allies were divided in opinion. Mr. Whiteman proposed B—B 1, with the view of afterwards moving it to Kt 2. Messrs. Thomas and Reichhelm, however, favored the move in the text, as being more immediately beneficial. Mr. Thomas remarked that you often make a move in chess on the same principle as in buying a horse, namely, on its general appearance. All proficient chess players will appreciate the point of Mr. Thomas' remark. Mr. Whiteman's move, however, was also a good one and would undoubtedly have won.

(g) In the hope of black's playing PxP at once.

(h) Obtaining momentary relief by sacrificing a Pawn.

(i) The position already impregnable becomes bomb-proof.

(j) The game was played in the rooms of the telegraph office on Chestnut near Fourth Street. In the inner room, with glass doors, sat the playing committee. In the outer room were a large assemblage of chess players who followed the game, on a chess table provided for them, with keen interest. After New York had moved Q—QKt 2, the excitement was at its height, and the players in the outer room soon discovered that Philadelphia could finish the game at one stroke. But! would the Committee see it? The players rushed to the glass door to see what they could. The view was satisfactory. One enthusiastic player shouted, "It's all right. Thomas has his finger on the square."

(k) This move is a crusher. On its reception our umpire, Mr. Charles H. Stanley, telegraphed over, "The Paulsen Committee resigns. They join me in congratulations on the splendid play by which your victory has been achieved. Adieu."

Game No. 8. Score, Philadelphia, 1; New York, 0; drawn 1. Steinitz Gambit.

By Correspondence in 1886 between the New York Chess Club and The Franklin Chess Club of Philadelphia.

New York.

1 P—K 4
2 QKt—B 3
3 P—B 4
4 P—Q 4
5 K—K 2
6 PxQP
7 Kt in
8 PxKt (b)
9 PxP ch
10 PxB (c)
11 QxR ch
12 B—Q 2
13 K—Q sq
14 K—B sq (e)
15 PxB

Philadelphia.

1 P—K 4 (a)
2 QKt—B 3
3 PxP
4 Q checks
5 P—Q 4
6 B—KKt 5 ch
7 Castles
8 B—QB 4
9 K—Kt sq
10 Kt—B 3 (d)
11 RxQ
12 R—K sq ch
13 Q—B 7
14 BxKt
15 QxBP (f)

and wins.

(a) There was no formal playing committee for Philadelphia, but Major W. C. Wilson and Mr. G. Reichhelm did most of the analyzing. Mr. Samuel Loyd and others played for the New York Chess Club.

(b) The best move at this juncture. Lipschuetz's continuation of BxP, recommended by Steinitz, is inferior. The correct answer is R—K 1 ch.

(c) A novelty, and on the surface a very fair one. White wishes to realize the Rook and two minor pieces for the Queen.

(d) A remarkable coup de repos that surprises white and gives black the victory. The threat is mate in three through R—K 1, etc.

(e) The best move. If 14 B—K 2 then RxB, 15 KtxR, QxKtP, 16 R—K 1, BxKt with winning game. Again, if 14 Kt—K 2 then Kt—K 5 leaves white helpless.

(f) New York resigned, foreseeing the beautiful win.

Suppose :

16 R—Kt 1 16 Q—B 7
17 R—R 1 17 R—K 8 ch

The grand coup that clinches the victory.

18 BxR 18 QxB ch
19 Kt in 19 Kt—K 5

Another important stroke.

20 B—Kt 2 or (A)

20 Q—Q 7 ch
21 QxB
22 Q—Q 7
23 P—B 6
24 Q—Kt 7
25 Q—K 7
26 P—B 7 wins

(A)

20 P—Kt 3 20 Kt—B 7

The forces must be delicately managed.

21 R—Kt 1 21 QxKt ch
22 K moves 22 Q—Q 5 ch
23 P in 23 Kt—Q 8 ch
24 RxBKt or (B) 24 QxQR

25 P-B 6
26 K-R 3

25 O-O 7 ch
26 QxBP wins

(B)

24 K-R 3
25 P in
26 K-R 4

24 QxP ch
25 QxBP ch
26 Kt checks

27 K-R 5
28 P-Kt 5
29 K-R 6

27 O-B 3
28 Q-B 6 ch
29 Q mates

These variations must have at least been seen in part by the N. Y. players when they resigned the game which ranks among the most brilliant games of the chess board.

Game No. 9. Ruy Lopez.

Philadelphia.

New York.

1886. By Correspondence.

1 P-K 4
2 KKt-B 3
3 B-Kt 5
4 P-Q 3
5 P-B 3
6 Castles
7 P-Q 4
8 BxKt
9 KtxP
10 R-K 1
11 Q-Kt 3 ch (b)
12 Kt-Q 2
13 KtxBP
14 R-KB 1
15 Kt-B 3
16 P-B 4
17 P-Q 5
18 PxP
19 Q-Q 3
20 B-Q 2
21 P-QKt 4
22 QR-K 1
23 B-B 1
24 R-K 2
25 B-Kt 2
26 Kt-K 5 (d)
27 QxKt
28 RxQ (f)
29 PxP
30 P-KR 3
31 R-Q 1
32 RxR
33 P-B 3
34 K-B 1
35 K-K 2
36 BxP
37 RxP
38 R-OR 5
39 R-R 6
40 P-KR 4 (h)
41 P-QR 3
42 K-B 2
43 K-Kt 1
44 K-R 2
45 K-Kt 1 (i)
46 K-B 2
47 K-K 2
48 K-Q 3
49 R-R 4
50 K-Q 2

1 P-K 4
2 QKt-B 3
3 Kt-B 3
4 B-B 4
5 O-K 2
6 B-Kt 3
7 Castles
8 KtPxP
9 KtxP (a)
10 P-KB 4
11 K-R 1
12 P-Q 3 (c)
13 Q-R 5
14 B-R 3
15 O-R 4
16 B-Kt 2
17 BxKt
18 P-B 5
19 QR-K 1
20 Q-QB 4
21 QxP at B 3
22 P-KR 3
23 R-B 3
24 R-K 2
25 R-Kt 3
26 PxKt (e)
27 QxQ
28 P-B 4
29 BxP
30 RKt 3-K 3
31 R-Q 3
32 BxR
33 K-Kt 1
34 K-B 2
35 R-B 2
36 BxB
37 RxP
38 R-B 2
39 R-Q 2 (g)
40 R-Kt 2
41 R-K 2 ch
42 K-Kt 1
43 K-R 2
44 P-R 4
45 R-KB 2
46 P-Kt 3
47 R-K 2 ch
48 K-R 3
49 R-K 6 ch
50 R-Kt 6 (i)

51 K-B 2
52 K-Q 2
53 K-K 2 (k)
54 R-R 6 ch
55 PxP ch
56 RxP
57 K-B 2
58 K-Kt 1
59 R checks
60 P-R 4 (n)

51 R-K 6
52 R-Kt 6
53 P-Kt 4 (l)
54 R-Kt 3
55 KxP
56 K-R 5 (m)
57 R-Kt 7 ch
58 K-Kt 6
59 K-R 5

Drawn.

(a) At this point Rosenthal in 1883 tourney played P-Q 3 against, but the sacrifice is not sound.

(b) Kt-Q 2 is a little better.

(c) Now, the sacrifice is valid, although Mr. Steinitz thinks it still won't do and that P-B 5 is better.

(d) The coup juste.

(e) If RxKt, 27 BxR, Kt-B 6, 28 QxR, KtxR ch, 29 K-R 1, Q-Q 2, 30 BxP ch, QxB, 31 Q-K 8 ch, K-R 2, 32 QxKt, etc.

(f) White has now the pull in the end game and the only problem to solve, is it sufficient to win?

(g) The final stage of the end game has been reached and black handles it with remarkable skill.

(h) A necessary move, if a win is sought for.

(i) Having achieved the desired P-KR 4 on black's part and the consequent weakening of his King's wing, the white King returns to more active service.

(j) Black is fully alive and this move, the best on the board.

(k) RxRP presents no hope of winning.

(l) Again, a masterly move.

(m) A manœuvre, worthy of the great problem master, Samuel Loyd.

(n) The game is drawn. Say:

61 R-OR 7
62 R-Kt 7 ch
63 K-R 2 (say)
64 RxR Stalemate.

60 R-R 7
61 K-Kt 6
62 K-R 5
63 RxP ch

SECTION II.

GAMES OF THE ATHENÆUM PERIOD.

Game No. 10. French Defence.

Vezin. Automaton.
1827. At a Private Exhibition.

- | | |
|----------------|-----------------|
| 1 P—K 4 (a) | 1 P—K 3 |
| 2 B—B 4 (b) | 2 P—Q 4 |
| 3 PxP | 3 PxP |
| 4 B—K 2 | 4 P—KB 4 |
| 5 P—Q 4 | 5 P—QB 4 |
| 6 KKt—B 3 | 6 QKt—B 3 |
| 7 Castles | 7 Kt—B 3 |
| 8 P—B 4 | 8 PxQP |
| 9 KtxP | 9 B—QB 4 |
| 10 B—K 3 | 10 Q—Kt 3 |
| 11 Kt—Kt 3 (c) | 11 BxB |
| 12 PxP | 12 QxP ch |
| 13 K—R 1 | 13 B—K 3 (d) |
| 14 PxP | 14 BxP |
| 15 B—R 5 ch | 15 K—B 1 |
| 16 RxP | 16 R—Q 1 |
| 17 Q—KB 1 | 17 K—Kt 1 |
| 18 QKt—B 3 | 18 Q—R 3 |
| 19 B—B 3 | 19 B—K 3 |
| 20 R—QKt 5 | 20 R—KB 1 |
| 21 RxP | 21 Kt—KKt 5 (e) |
| 22 Q—Kt 1 | 22 QKt—K 4 |
| 23 Kt—Q 5 | 23 Kt—Kt 3 |
| 24 R—KB 1 | 24 Q—Kt 4 |
| 25 Q—Q 4 | 25 Q—K 4 |
| 26 QxQ | 26 KKtxQ |
| 27 Kt—B 5 | 27 B—Kt 5 |
| 28 R—Kt 3 | 28 P—KR 4 |
| 29 K—Kt 1 | 29 BxB |
| 30 PxP | 30 Kt—R 5 |
| 31 P—B 4 | 31 Kt—Kt 5 |
| 32 P—KR 3 | 32 Kt—R 3 |
| 33 Kt—K 6 | 33 R—K 1 |
| 34 KtQ 5—B 7 | 34 R—QB 1 |
| 35 R—Q 1 | 35 KtR 3—B 4 |
| 36 R—Q 7 | 36 R—R 3 |
| 37 KR—Q 3 | 37 R—B 3 |
| 38 Kt—Kt 5 | 38 Kt—Kt 3 |
| 39 KtB 7—K 6 | 39 Kt—B 1 |
| 40 R—Q 8 | 40 R—B 8 ch |
| 41 K—B 2 | 41 R—B 7 ch |
| 42 K—K 1 | 42 RxP (f) |
| 43 R—R 8 | 43 Kt—R 5 |

- | | |
|---------------|--------------|
| 44 RQ 3—Q 8 | 44 Kt—Kt 3 |
| 45 RxP | 45 KtxP |
| 46 RxP ch | 46 K—R 1 |
| 47 Kt—B 7 ch | 47 RxKt |
| 48 RxR | 48 KtxKt |
| 49 RQ 8xKt ch | 49 KtxR |
| 50 RxKt ch | 50 K—Kt 2 |
| 51 R—B 2 (g) | 51 R—Kt 8 ch |
| 52 K—K 2 | 52 R—KR 8 |
| 53 R—B 3 | 53 R—R 7 ch |
| 54 K—K 3 | 54 RxP |

Drawn game. (h)

(a) Played at a private party between Mr. Charles Vezin and Maelzel's Automaton Chess Player. It took three sittings, starting January 15, 1827, continuing January 22, and finishing January 23.

(b) Not well opened. In those days the study of close openings was not pursued.

(c) This promises best in this situation. Mr. V. cleverly escapes.

(d) If P—Q 5 then B—B 3, Kt—K 5, BxKt, PxP, R—K 1, etc.

(e) The Automaton appears to be growing an attack, but white's 23d move claims his particular attention.

(f) The white forces have been so well managed that Monsieur Schlumberger, who played in the Automaton, considers it time to prepare for a draw.

(g) He might have tried R to QR 8 and then defended his KRP by R—QR 3, but even then the game was drawn with proper play.

(h) The quaint annotator of 1827 adds: "It has been stated that at the 101 (51) move, if Mr. V. had placed his Castle from KB 8 to QC 8th square, instead of the move as above described, he would subsequently have moved that Castle from QC 8 to QC 3d square, and thereby guarded both his Pawns. This is granted, but it is not conceded that even in this case any more than a withdrawn game would have been the result."

Game No. 11. Kieseritzky Gambit.

C. Vezin. C. H. Stanley.
1845. By Correspondence.

- | | |
|-----------|-------------|
| 1 P—K 4 | 1 P—K 4 (a) |
| 2 P—KB 4 | 2 PxP |
| 3 KKt—B 3 | 3 P—KKt 4 |

- | | |
|----------|--------------|
| 4 P—KR 4 | 4 P—Kt 5 |
| 5 Kt—K 5 | 5 B—K 2 (b) |
| 6 B—B 4 | 6 Kt—R 3 (c) |
| 7 P—Q 4 | 7 P—Q 3 |
| 8 Kt—Q 3 | 8 BxP ch |
| 9 K—B 1 | 9 P—KB 4 |

10 P-K 5
11 KtxP
12 Q-K 1
13 P-B 3
14 R-R 5
15 KtxB ch
16 Q-K 6
17 RxB (d)
18 QxKt
19 BxP
20 K-B 2
21 K-B 3 !
22 K-K 3
23 K-Q 2
24 QxKt ch (e)
25 BxQ
26 BxBP
27 B-K 5
28 PxR
29 K-K 2
30 Kt-Q 2
31 Kt-B 3 ch
32 R-KR 1

10 PxP
11 B-Kt 4
12 K-B 1
13 Q-B 3
14 B-Q 2
15 KtxKt
16 Q-Kt 3
17 QxR
18 Q-R 4
19 Q-R 8 ch
20 P ch
21 Q-R 4 ch
22 R-K 1 ch
23 Kt-B 2
24 QxQ
25 KxB
26 R-K 2
27 RxB (f)
28 K-K 3
29 P-KR 4
30 KxP
31 K-B 5
32 R-K 1 ch

33 K-B 1
34 R-R 4 ch
35 R-Q 4
36 Kt-K 1
37 Kt-B 2 ch
38 R-Q 7
39 RxP
40 Kt-Q 4
41 PxP ch wins
33 R-KR 1
34 K-K 6
35 R-K 1
36 R-K 5
37 K-B 5
38 P-R 5
39 K-Kt 5
40 P-R 6

(a) Mr. Charles Henry Stanley was champion of America from 1846 to 1857, and was an original and brilliant player.

(b) Very like him. He proceeds to blaze a path through the gambit all for himself.

(c) On BxP ch, K-B 1 follows.

(d) Good play. Mr. Vezin had well calculated how he could escape from his apparent danger.

(e) With a sure advantage for the end game, but it requires staying to win.

(f) The best chance for a draw.

Game No. 12. Sicilian Defence.

C. Vezin.

J. Thompson.

1847. Athenæum.

1 P-K 4
2 P-KB 4
3 KKt-B 3
4 P-K 5
5 P-B 3 (b)
6 B-Q 3
7 B-B 2
8 P-Q 4
9 Castles
10 K-R 1
11 BPxP
12 P-QKt 3
13 BxP ch
14 Kt-Kt 5 ch
15 RxR ch
16 Q-R 5 (d)
17 QxKt ch

1 P-QB 4 (a)
2 P-K 3
3 P-Q 4
4 QKt-B 3
5 B-K 2
6 P-B 3 (c)
7 Kt-R 3
8 Castles
9 Q-Kt 3
10 PxKP?
11 Kt-B 2
12 Kt-R 1
13 KxB
14 K-Kt 1
15 KxR
16 BxKt
17 K-B 2

18 BxB
19 Kt-Q 2
20 P-KR 4
21 R-KB 1
22 B-B 6 (e)
18 Q-Kt 4
19 K-Kt 3
20 Q-K 7
21 PxP
22 QxKt

White mated in two moves.

(a) Mr. James Thompson in those days was the Murat of chess and more feared than stronger but duller players. In this partie the genial master of the Athenæum gives Mr. T. a dose of his own medicine.

(b) All this is the old form of play, now obsolete.

(c) A modern would play P-Q 5.

(d) This whole combination shows that Mr. Vezin was a very brilliant player and had keen sense of the beautiful in chess.

(e) A nice finishing touch.

Game No. 13. Oliver Gambit.

P. P. Randolph.

C. Vezin.

1847. Athenæum.

1 P-K 4
2 P-KB 4
3 KKt-B 3
4 P-KR 4
5 Kt-K 5
6 B-B 4
7 P-Q 4
8 KtxBP (a)
9 BxKt ch
10 BxP
11 Castles
12 Kt-B 3

1 P-K 4
2 PxP
3 P-KKt 4
4 P-Kt 5
5 P-KR 4
6 Kt-KR 3
7 P-Q 3
8 KtxKt
9 KxB
10 B-R 3
11 K-Kt 2
12 B-K 3 (b)

13 P-Q 5
14 Q-Q 4 ch
15 P-K 5
16 BxP
17 Kt-K 4
18 Kt-Kt 5
19 Q-K 4 (c)
20 RxB
21 KtxR
22 Q-R 7 ch
23 Q-Kt 8 ch
24 Q-K 6 ch
25 R checks
13 B-B 2
14 K-Kt 1
15 PxP
16 R-R 2
17 B-Kt 2
18 BxB
19 R-Kt 2
20 RxR
21 KxKt
22 K-K 1
23 K-K 2
24 K-B 1
25 K-Kt 2

Mr. Randolph mated in three moves (d)

(a) This constitutes the Oliver Gambit, as it

was introduced by the distinguished New England player of that name. In modern play the 5 P—KR 4 defence has been laid on the shelf, and the beautiful Oliver variation has disappeared with it.

(b) Faulty. P—B 3 is better.

(c) A fine touch, followed by a masterly move.

(d) Mr. Vezin sent this admirable game to the *Spirit of the Times*, with the remark that in it Mr. Randolph's play recalled the best days of Philidor—a criticism alike honorable to the generous master and to the brilliant pupil.

Game No. 14. Knight's Gambit.

B. C. Tilghman.

1847. Tuckett.
England.

- | | |
|--------------|---------------|
| 1 P—K 4 (a) | 1 P—K 4 |
| 2 P—KB 4 | 2 P×P |
| 3 KKt—B 3 | 3 P—KKt 4 |
| 4 B—B 4 | 4 B—Kt 2 |
| 5 P—B 3 | 5 P—Q 3 |
| 6 Q—Kt 3 | 6 Q—K 2 |
| 7 Castles | 7 P—KR 3 |
| 8 P—Q 4 | 8 P—B 3 |
| 9 P—Kt 3 | 9 P—Kt 5 |
| 10 Kt—R 4 | 10 P—B 6 |
| 11 Kt×BP (b) | 11 P×Kt |
| 12 RxP | 12 P—Q 4 (c) |
| 13 P×P | 13 Q—K 8 ch |
| 14 R in | 14 Q—K 5 |
| 15 P×P | 15 B—R 6 |
| 16 B×P ch | 16 K—Q 1 |
| 17 B—Q 5 | 17 Q—K 7 |
| 18 Kt—Q 2 | 18 Kt—K 2 (d) |
| 19 P×P | 19 R—B 1 |
| 20 R×R ch | 20 B×R |
| 21 Q—B 4 | 21 Q—K 6 ch |
| 22 K—R 1 | 22 Q—K 8 ch |

- | | |
|----------------------|-------------|
| 23 Kt—B 1 | 23 B×Kt (e) |
| 24 Q—B 7 ch (f) | 24 K×Q (g) |
| 25 B—B 4 ch wins (h) | |

(a) Played during Mr. Tilghman's travels in England. Mr. Tuckett was a strong player and adversary of Mr. Staunton, then champion.

(b) A sacrifice characteristic of Mr. Tilghman's daring style of play.

(c) Starting a counter attack and from now to the end there is "chess" in every move.

(d) QKt×P is better, but the sequel proves that Mr. Tuckett did not see quite so far ahead as Mr. Tilghman.

(e) Mr. Tuckett is now under the impression that the game is won, and indeed it is—for Mr. Tilghman.

(f) A splendid coup that shows the masterly forecast of the Philadelphia player.

(g) If K—K 1, Q—B 8 ch.

(h) This game had an extensive publication at the time.

Game No. 15. French Defence.

L. Elkin.

1857. S. Lewis.
Athenæum.

- | | |
|---------------|---------------|
| 1 P—K 4 (a) | 1 P—K 3 |
| 2 P—Q 4 | 2 P—QB 4 |
| 3 KKt—B 3 | 3 KKt—K 2 (b) |
| 4 B—Q 3 | 4 Kt—Kt 3 |
| 5 Castles | 5 B—K 2 |
| 6 QKt—B 3 | 6 Castles |
| 7 P—KR 3 | 7 QKt—QB 3 |
| 8 B—K 3 | 8 P—Q 3 |
| 9 P—QR 3 | 9 P—QKt 3 |
| 10 P—Q 5 | 10 Kt—K 4 |
| 11 KKt×QKt | 11 Kt×KKt |
| 12 P—KB 4 | 12 Kt×KB |
| 13 QBP×Kt | 13 B—QKt 2 |
| 14 P—KB 5 | 14 KP×KBP (c) |
| 15 KR×P | 15 KB—B 3 |
| 16 Q—Q 2 | 16 Q—K 2 |
| 17 QR—KB 1 | 17 QB—B 1 |
| 18 KR×KB | 18 KKt×PR |
| 19 B—KR 6 (d) | 19 KR—K 1 |
| 20 Q—KB 4 | 20 K—R 1 |
| 21 Q—KR 4 | 21 KR—KKt 1 |

- | | |
|--------------------|--------------|
| 22 R×KBP | 22 R—KKt 3 |
| 23 B—KKt 5 | 23 Q—K 4 (e) |
| 24 R×KBP | 24 P—KR 3 |
| 25 B—KB 6 ch | 25 KR×B |
| 26 R×R | 26 P—KR 4 |
| 27 R—KR 6 ch wins. | |

(a) Mr. Lewis Elkin and Dr. Samuel Lewis were in the galaxy of the old Athenæum chess magnates. One old English critic divided play into three styles: He said that Staunton's was the sledge-hammer style, Cochrane's the brilliant style, and Perigal's the elegant style. "Phil" Montgomery resembled Cochrane, but Lewis Elkin was the Perigal of America.

(b) Not an advisable deviation.

(c) Should rather have taken Queen's Pawn. and then B—B 3. The Pawn at B 5 was a natural protection to him.

(d) In Mr. Elkin's happy style. Black's game is lost.

(e) On Q—B 1 then 25 P—K 5, P×P; 26 Kt—K 4, Q—Kt 1; 27 R—B 2 and must win.

SECTION III.

MORPHY GAMES.

Game No. 16. Kieseritzky Gambit.

L. Elkin.	P. Morphy. New York. 1857.
1 P—K 4 (a)	1 P—K 4
2 P—KB 4	2 PxP
3 Kkt—B 3	3 P—KKt 4
4 P—KR 4	4 P—Kt 5
5 Kt—K 5	5 KKt—B 3
6 B—B 4	6 P—Q 4
7 PxP	7 B—Q 3
8 P—Q 4 (b)	8 Kt—R 4
9 Q—Q 2 (c)	9 Q—K 2
10 K—Q 1	10 Castles
11 Q—K 1	11 R—K 1
12 Kt—Q 3	12 Q—Q 1
13 Q—B 3	13 P—Kt 6
14 Kt—Q 2	14 B—Kt 5 ch
15 Kt—B 3	15 Kt—Q 2

16 B—Kt 5	16 R—K 2
17 BxKt	17 QxB
18 B—Q 2	18 QR—K 1
19 R—K 1	19 BxKt ch
20 PxB	20 Q—R 6
21 Kt—K 5	21 P—Kt 7
22 BxP	22 KtxB
23 Q—K 3	23 BxKt
24 PxP	24 RxP wins

(a) Played in New York in 1857, during the period of the First American Chess Congress.

(b) Professor Isaac L. Rice is the inventor of an extremely interesting sacrifice here. He plays "Castles." It gives a fine attack.

(c) Mr. Elkin is well grounded in this gambit, but this experiment is not good, especially against so great an adversary.

Game No. 17. Remove Morphy's Queen's Knight.

P. Morphy.	W. G. Thomas. Athenæum. 1859.
1 P—K 4 (a)	1 P—K 4
2 P—KB 4	2 P—Q 4
3 PxQP	3 QxP (b)
4 Kt—B 3	4 P—K 5
5 Kt—K 5	5 B—K 3
6 B—B 4	6 Q—Q 3
7 Q—K 2	7 QKt—B 3
8 B—Kt 5	8 Kt—B 3
9 P—QKt 3	9 B—Q 2
10 B—Kt 2	10 B—K 2
11 Castles QR	11 P—QR 3 (c)
12 B—B 4	12 B—K 3
13 P—Q 4	13 PxP en pas
14 RxP	14 BxB
15 PxP	15 Q—K 3
16 P—B 5 (d)	16 QxBP
17 KtxKt	17 PxKt
18 R—K 3	18 Q—Kt 4
19 P—KR 4	19 Q—R 3
20 K—Kt 1	20 Castles KR (e)
21 RxB	21 QR—Kt 1
22 K—R 1	22 Q—B 5
23 R—KB 1	23 Q—Q 3
24 R—K 3	24 KR—Q 1
25 B—K 5	25 Q—Q 2
26 BxKt	26 PxP
27 R checks	27 K—R 1
28 R—Q 3	28 Q—K 1
29 RxR	29 QxR
30 Q—B 3	30 K—Kt 2
31 Q—Kt 4 ch	31 K—R 1
32 Q—B 4	32 K—Kt 2
33 P—R 5	33 P—KB 4

34 P—R 6 ch (f)	34 K—R 1
35 P—B 3	35 Q—B 3
36 Q—Q 4	36 QxQ
37 PxQ	37 R—Kt 5 (g)
38 RxP	38 RxP
39 RxP	39 K—Kt 1
40 R—Kt 7 ch	40 K—B 1 (h)
41 RxRP	41 RxP
42 RxP	42 R—Q 8 ch
43 K—Kt 2	43 R—Q 7 ch
44 K—Kt 3	44 RxKtP
45 P—R 4	45 P—R 4
46 P—R 7	46 R—KR 7
47 K—B 4	47 R—R 4
48 R—R 7 (i)	48 R—R 5 ch
49 K—B 5	49 R—R 4 ch
50 KxP	50 R—R 3 ch
51 K—Kt 5 wins.	

(a) Mr. Morphy gives his Queen's Knight which remove from the board. Mr. Morphy's play with Mr. Thomas had three phases. After losing two games at Knight odds to Mr. Thomas, Mr. Morphy declared his adversary too strong for the odds. The champion then beat Mr. T. two games at Pawn and two moves. He then desired to return to the larger odds, stipulating, however, that Mr. Thomas should play open games. This and the following game are specimens of this conditional Knight odds.

(b) P—K 5 is better. This game, however, is remarkable from the fact that black makes no obvious blunders.

(c) Too conservative. On this or the next move even black should have moved Kt—Q 5.

(d) A fine stroke, in the style of the great master.

(e) The best resource.

(f) Bringing around a position in the end game wherein black is subject to some pressure.

(g) Mr. Thomas wants to keep an eye on the white King. His play is R—Q 1 followed by R—Q 3 on RxP.

(h) Hobson's choice. If K—R 1, then RxBP still menacing mate.

(i) A very fine move. Black must now allow the King to pass. The move RxP is inferior. Say :

48 RxP
49 R—B 7 ch

48 K—Kt 2
49 K—B 3, etc.

Game No. 18. Remove Morphy's Queen's Knight.

P. Morphy.

W. G. Thomas.

Athenæum. 1859.

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 B—QB 4
5 KtxP (b)
6 Q—R 5 ch
7 QxKP ch
8 B—Kt 5 ch
9 QxR
10 QxKt
11 B—Q 2
12 QxQ
13 P—QKt 3
14 P—QB 4
15 P—Q 5
16 Castles QR
17 K—Kt 1
18 B—B 1 (e)
19 RxKt
20 RxP ch
21 PxP ch
22 R—Q 1 ch
23 P—B 4
24 R—K 6
25 K—B 2
26 KxR
27 R—K 8
28 R—R 8
29 R—R 7 ch
30 K—Q 2
31 P—QKt 4 (f)

1 P—K 4
2 P—Q 3
3 P—KB 4 (a)
4 PxKP
5 PxKt
6 P in
7 Q—K 2
8 B—Q 2 (c)
9 BxB
10 Q—Kt 5 ch
11 Q—B 5
12 BxQ
13 B—R 3
14 Kt—B 3 (d)
15 Kt—Q 5
16 B—R 6 ch
17 P—B 3
18 BxB
19 B—Kt 4
20 K—Q 2
21 PxP
22 K—B 2
23 B—B 3
24 R—Q 1
25 RxR
26 B—Q 1
27 B—B 1
28 P—KR 4
29 K—Kt 3
30 B—B 4
31 P—QR 4

32 P—QR 3
33 PxP
34 P—R 3
35 K—K 3
36 P—B 5 ch
37 R—QKt 7 ch
38 R—Kt 6
39 RxP
40 K—B 3
41 R—R 6
42 K—Kt 3
43 R—K 6
44 K—R 4
45 P—Kt 3 ch
46 RxB (g)
47 K—Kt 5
48 KxP

Drawn game.

32 PxP
33 B—B 3
34 B—Kt 7
35 B—B 6
36 K—Kt 4
37 K—B 5
38 BxP
39 BxP ch
40 K—Q 5
41 B—K 5 ch
42 K—K 6
43 B—Kt 5
44 KxP
45 K—B 4
46 KxR
47 K—B 6
48 KxP

(a) Philidor's continuation. It is not commendable.

(b) The best way to keep up the attack.

(c) Very ingenious. Mr. Thomas now forces an exchange of Queens, and retains some advantage.

(d) Kt—Q 2 is better. But against Mr. Morphy, black concluded it was in the highest degree necessary to simplify matters.

(e) A little bit of fine finesse.

(f) Mr. Morphy's sole chance now is to simplify the position sufficiently to secure a draw.

(g) Secures the draw.

Game No. 19. Irregular Knight's Opening.

P. Morphy.

W. G. Thomas.

Board I. Blindfold. 1859. Academy of Music.

1 P—K 4 (a)
2 KKt—B 3
3 B—B 4
4 P—B 3
5 Q—Kt 3
6 P—Q 4
7 Q—R 4 ch
8 BxKt
9 Q—B 2 (c)
10 B—B 1
11 PxP
12 P—QKt 3
13 Castles

1 P—K 4
2 QKt—B 3
3 P—Q 3 (b)
4 B—K 2
5 Kt—R 3
6 Kt—R 4
7 P—B 3
8 P—QKt 4
9 KtxB
10 PxP
11 Q—B 2
12 Kt—Kt 3
13 P—KR 3 (d)

14 QKt—B 3
15 B—KB 4
16 B—K 3
17 KKt—Q 2
18 Kt—Q 5
19 KPxB
20 QPxP
21 KR—K 1
22 B—Q 4
23 Q—K 4
24 BPxP
25 P—KR 3
26 Q—KB 3
27 Kt—K 4
28 P—Q 6
29 KtxB

14 P—R 3
15 P—KKt 4
16 P—KKt 5
17 P—KR 4
18 KtxKt
19 P—QB 4
20 P—R 5
21 K—B 1
22 R—R 4
23 P—Kt 6
24 RPxP
25 P—KB 4
26 R—KR 5
27 QPxP
28 BxP
29 QxKt

30 B—K 5
31 QxKtP
32 RxR
33 R—KB 1 ch wins (e)

30 Q—Q 7
31 R—K 5
32 PxR

(a) Board No. 1 of four simultaneous blindfold games played at the Academy of Music for the benefit of the Mount Vernon fund.

(b) Gives an inferior game.

(c) If KBxP, PxP, QxP ch, B—Q 2, etc.

(d) Mr. Morphy's great reputation impelled his adversaries to make unnecessary moves. There was no objection to Castling and then P—KB 4. Mr. Thomas has a Pawn attack in mind.

(e) Time, 3¼ hours.

Game No. 20. Knight's Gambit.

P. Morphy.
Board II, Blindfold. 1859. Academy of Music.

B. C. Tilghman.

1 P—K 4
2 P—KB 4
3 KKt—B 3
4 B—QB 4
5 P—KR 4
6 Kt—Kt 5
7 P—Q 4
8 QBxP
9 Castles
10 Kt—B 3
11 Kt—K 6
12 BxB
13 Kt—Q 5 ch
14 BxKt

1 P—K 4
2 PxP
3 P—KKt 4
4 P—Q 3 (a)
5 P—Kt 5
6 Kt—KR 3
7 P—KB 3 (b)
8 Kt—B 3 (c)
9 Q—K 2
10 Q—Kt 2
11 BxKt
12 K—K 2
13 KxB
14 QxB

15 QxKtP ch
16 RxP ch
17 KtxQ
18 R—KB 1 ch
19 Q—Kt 5 ch
20 Q—B 5 ch
21 Q—B 7 ch
22 Q—B 6 ch
23 QxR
24 RxB ch wins (d)

15 K—B 2
16 QxR
17 KxKt
18 K—K 2
19 K—Q 2
20 K—K 1
21 K—Q 1
22 Kt—K 2
23 Kt—Kt 3

(a) B—Kt 2 is stronger. The game is now transformed into a sort of Allgaier gambit.

(b) This move is nearly always disastrous. White simply lets the Knight stay.

(c) If PxKt, BxP, Q—Q 2, Castles, etc.

(d) Time, 2¼ hours.

Game No. 21. French Defence.

P. Morphy.
Board III, Blindfold, 1859, Academy of Music.

S. Smyth.

1 P—K 4
2 P—Q 4
3 PxP
4 KKt—B 3
5 B—Q 3
6 Castles
7 Kt—K 5
8 P—KB 4
9 P—B 3
10 R—K 1
11 BPxP
12 P—QKt 4
13 P—Kt 5
14 B—R 3
15 BxR
16 Kt—Q 2
17 Kt—B 3
18 P—KR 3
19 Q—R 4
20 QR—Q 1
21 B—Kt 1
22 Q—B 2

1 P—K 3 (a)
2 P—Q 4
3 PxP
4 B—K 3
5 KKt—B 3
6 P—KR 3
7 B—Q 3
8 Kt—B 3
9 Q—K 2
10 BxKt (b)
11 Kt—Q 2
12 Castles KR (c)
13 Kt—R 4
14 Q—Kt 4
15 RxR
16 B—Kt 5
17 Q—K 2
18 B—K 3
19 P—QKt 3
20 P—Kt 4
21 K—Kt 2
22 R—KR 1

23 Kt—Q 2
24 Kt—B 1
25 Kt—K 3
26 Kt—B 5 ch
27 QxB
28 R—KB 1
29 R—B 3
30 Q—Kt 4
31 RQ 1—KB 1
32 RxP ch
33 QxKt

23 P—R 4
24 P—R 5 (d)
25 R—R 3
26 BxKt
27 Kt—B 1
28 Kt—B 5
29 Kt—K 3
30 Q—K 1
31 QxP
32 R—R 1
33 RxQ

Mr. Morphy announced mate in three moves. (e)

(a) Mr. Samuel Smyth was a strong player of the Athenæum period. No adequate examples of his play are extant.

(b) To head off white's intention of KtxKt and P—B 5.

(c) Premature; should have played P—R 3.

(d) Mr. Smyth proposes at any rate to die with his boots on.

(e) Time, 3¼ hours. Mr. Smyth had the honor of being the last survivor of the seance.

Game No. 22. Fianchetto di Donna.

P. Morphy.

Dr. S. Lewis.

Board IV, Blindfold 1859, Academy of Music.

1 P—K 4
2 P—Q 4
3 B—Q 3
4 KKt—R 3
5 P—K 5
6 Castles
7 P—KB 4
8 P—B 5
9 BxP
10 BxB
11 Kt—B 3
12 B—Kt 5
13 BxB
14 Q—R 5
15 R—B 3
16 QR—KB 1
17 Kt—K 2

1 P—QKt 3 (a)
2 B—Kt 2
3 P—K 3
4 P—Q 4 (b)
5 Kt—K 2
6 Kt—Kt 3 (c)
7 B—K 2
8 PxP
9 B—QB 1
10 QxB
11 P—B 3
12 Castles
13 KtxB
14 P—KR 3
15 Kt—Kt 3
16 Q—K 3
17 Kt—Q 2

18 OKt—B 4

19 KtxKt

20 R—KKt 3

21 QR—B 3

22 Kt—R 3

23 Kt—Kt 5 ch

24 RxP ch (d)

25 QxQ and wins (f)

18 KtxKt

19 Q—K 2

20 K—R 2

21 R—KKt 1

22 P—KKt 3

23 QxKt

24 K—R1 (e)

(a) Dr. Samuel Lewis was also one of the fine players of the Athenæum and the First Philadelphia Chess Clubs periods.

(b) On P—KB 4, PxP, BxKtP, Q—R 5 ch, etc.

(c) Should play P—QB 4.

(d) The termination is very pretty.

(e) If R in then RxR, KxR, RxQ.

(f) For if PxR, R mates. Time, 2¼ hours.

SECTION IV.

GAMES OF THE FIRST PHILADELPHIA CHESS CLUB PERIOD.

Game No. 23. Vienna Opening.

G. Reichhelm.

W. Dwight.

1860. Philadelphia Chess Club.

1 P—K 4 (a)
2 OKt—B 3
3 P—B 4
4 B—B 4
5 P—B 5
6 KKt—B 3
7 BxKtP?
8 B—B 4
9 PxP
10 B—Kt 3
11 Kt—KR 4
12 Kt—R 4
13 P—Kt 4 (d)
14 Castles
15 Kt—Kt 6
16 PxP
17 K—B 2
18 B—B 4

1 P—K 4
2 B—B 4
3 P—Q 3
4 KKt—B 3
5 Castles
6 P—OKt 4 (b)
7 P—B 3
8 P—Q 4
9 PxP
10 P—K 5 (c)
11 P—Q 5
12 B—Q 3
13 B—Kt 2
14 KKt—R 4 (e)
15 PxKt
16 Q—Kt 4
17 BxRP
18 P—K 6 ch wins (f)

(a) This is Mr. Reichhelm's first published game. It appeared in the *Evening Bulletin* of 1860. His adversary is Mr. (afterwards General) William Dwight, who played a match with Mr. Leonard in 1861, and who afterwards lived in Cincinnati, Ohio. We didn't feel particularly proud of this game being in print. Perhaps the reason was because we lost it.

(b) Dwight was a great stirrer up, and the white partie after the capture of this Pawn begins to look as if black would take a copy of it.

(c) Oh my, oh my, where was von der Lasa's Handbuch now? We were stuck on the Handbuch in those days.

(d) We felt we had to preserve that Pawn.

(e) Winning move.

(f) Published as an example of Mr. Dwight's play. Mr. Reichhelm was then a young player.

Game No. 24. Philidor's Defence.

H. P. Montgomery.

P. Ware.

1860. Philadelphia Chess Club.

1 P—K 4 (a)
2 KKt—B 3
3 P—Q 4

1 P—K 4
2 P—Q 3
3 PxP

4 B—Q 3

5 P—B 3

6 KtxP

7 Castles

8 Q—B 2

9 Kt—QKt 5

4 B—K 2

5 PxP

6 B—K 3

7 B—B 3

8 OKt—Q 2

9 Kt—B 4

10 P—K 5
11 P—QKt 4
12 PxP
13 KtxB ch
14 B—KB 4 (b)
15 Q—R 4 ch
16 B—QKt 5
17 QxKt
18 KR—Q 1
19 QR—QB 1
20 B—Kt 5 (d)
21 B—Q 8
22 RxR
23 B—B 7
24 Kt—K 5

10 B—K 2
11 Kt—QR 3
12 BxQP
13 QxKt
14 KtxP
15 Q—Q 2 (c)
16 P—QB 3
17 PxP
18 Q—B 3
19 Q—R 3
20 P—R 3
21 R—B 1
22 BxR
23 B—Q 2
24 Kt—B 3

25 KtxB
26 R—K 1 ch
27 RxKt ch
28 R—K 7 ch
29 Q—Kt 4 ch wins

25 KtxKt
26 Kt—K 4
27 K—Q 2
28 K—B 1

(a) In the early sixties Mr. P. Ware made frequent visits to Philadelphia and played many games with Mr. H. P. Montgomery. The latter, however, won four-fifths of the games.

(b) A happy touch. On QxB white moves BxKt intending Q—B 6 ch on PxP.

(c) B—Q 2 loses a piece.

(d) The coup de grace.

Game No. 25. Bishop's Opening.

Amateur.

G. H. Derrickson.

1860. Philadelphia Chess Club.

1 P—K 4
2 B—B 4
3 KKt—B 3
4 Castles
5 P—Q 3
6 B—KKt 5
7 P—KR 3
8 PxP
9 Kt—R 2
10 KKt—B 3
11 BxQ
12 RxP

1 P—K 4 (a)
2 KKt—B 3
3 QKt—B 3
4 B—B 4
5 P—Q 3
6 B—KKt 5
7 P—KR 4 (b)
8 PxP
9 P—Kt 6
10 KKt—Kt 5 (c)
11 BxP ch
12 PxR ch

13 K—B 1
14 K—K 2
15 KKt—Q 2
16 KxR
17 K—B 1

13 R checks
14 RxQ
15 Kt—Q 5 ch
16 Kt—K 6 ch
17 Kt mates (d)

(a) George H. Derrickson was a remarkably brilliant player. He was a product of the Morphy period and member of the old Philadelphia Chess Club in 1860. Soon after he moved to New York and died there in early manhood.

(b) A touch of the Derrickson quality and white happily decides to invest.

(c) Preparing for the startling final touches.

(d) A gem, indeed.

Game No. 26. Centre Counter Game.

W. G. Thomas.

J. Leonard.

1861. Philadelphia Chess Club.

1 P—K 4 (a)
2 PxP
3 B—Kt 5 ch
4 PxP
5 B—B 4
6 P—Q 3
7 KKt—B 3
8 B—K 3
9 Castles
10 QKt—Q 2
11 Kt—K 4
12 K—R 1
13 P—KR 3
14 P—KKt 4
15 Kt—R 4
16 KtxB
17 Kt—Kt 5 (c)
18 PxP
19 Q—R 5
20 Q—B 7 ch
21 Kt—K 6
22 QxR
23 B—Q 2

1 P—Q 4
2 KKt—B 3
3 P in
4 PxP
5 P—K 4
6 B—QB 4
7 Castles
8 B—Q 3 (b)
9 B—KKt 5
10 QKt—Q 2
11 Q—B 2
12 B—R 4
13 Kt—Q 4
14 B—Kt 3
15 P—KB 4
16 PxKKt
17 R—B 3
18 PxP
19 R—R 3
20 K—R 1
21 RxKt
22 P—B 5
23 Kt—B 4

24 Q—Kt 6
25 P—QKt 4 (d)
26 Q—K 8 ch
27 Q—R 5 ch
28 PxKt wins

24 R—KB 1
25 R—B 3 (e)
26 R—B 1
27 K—Kt 1

(a) Played during a visit of Mr. James Leonard to the Philadelphia Chess Club in 1861.

(b) Rather BxB.

(c) Getting an entering wedge which he adroitly holds to the end.

(d) A very fine move to remove the action of the Knight from Q 3.

(e) Had Knight moved, say, to Kt 2, then P—Q 4 for white. Black dare not then take Knight's Pawn on account of his open Rook's file. White, after P—Q 4, menaces B—Q 3, and if black, to prevent, moves P—K 5, then Q—R 5 ch, BxKt ch, etc., follows.

Mr. Leonard, who was killed in the war about a year afterwards, showed a great genius for the game, and had he lived he would undoubtedly have become a master player of the game.

Game No. 27. Petroff's Defence.

T. Lichtenhein.

H. P. Montgomery.

1861. Philadelphia Chess Club.

1 P—K 4
2 KKt—B 3
3 B—QB 4
4 QKt—B 3
5 BxQP
6 B—QKt 3
7 P—Q 3
8 B—KKt 5
9 B—KR 4
10 B—KKt 3
11 P—KR 3
12 B—QR 4
13 Q—K 2
14 Castles QR
15 BxP
16 KR—K 1
17 BxKP? (d)
18 PxB

1 P—K 4 (a)
2 KKt—B 3
3 KtxKP
4 P—Q 4 (b)
5 Kt—KB 3
6 B—Q 3
7 Kt—QB 3
8 P—KR 3
9 P—KKt 4
10 B—KKt 5
11 B—KR 4
12 Q—Q 2
13 Castles KR
14 P—QKt 4 (c)
15 QR—QKt 1
16 QR—Kt 3
17 BxKKt
18 BxB

19 BxKt
20 K—Kt 1
21 Kt—K 4
22 QxKt
23 K—R 1
24 KxR
25 K—R 1
26 K—R 2

19 B—B 5 ch
20 QxB
21 KtxKt
22 RxQKtP ch (e)
23 RxRP ch
24 QxBP ch
25 Q—B 6 ch
26 Q—R 4 ch wins.

(a) In the Lichtenhein-Montgomery match of 1861.

(b) KtxKt is too difficult a move for practical play.

(c) Giving up Pawn for open file for attack.

(d) Mr. Lichtenhein unwisely goes into a combination himself. There's a kink in it and the Philadelphian secures a brilliant finish.

(e) Mr. Montgomery is now in his element and we are treated to a handsome finish.

Game No. 28. Petroff's Defence.

T. Lichtenhein.

H. P. Montgomery.

Match. 1861.

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 B—Q 3
5 PxP
6 BxKt
7 Kt—QB 3
8 Castles
9 QxB
10 P—K 6 (d)
11 Kt—K 4
12 Q—R 5 ch
13 Q—Kt 4
14 Kt—Kt 5
15 BxB
16 P—KB 4
17 P—KR 4
18 Q—K 2
19 K—R 2
20 P—QB 3
21 PxP
22 R—KB 3
23 P—QB 4
24 QR—QB 1

1 P—K 4 (a)
2 KKt—B 3
3 KtxP
4 P—Q 4
5 B—KB 4 (b)
6 BxB
7 Kt—QB 3
8 BxKt (c)
9 P—Q 5
10 PxP
11 B—K 2
12 P—KKt 3
13 Q—Q 4
14 BxKt
15 Castles
16 QR—K 1
17 P—KR 4
18 Q—QB 4 (e)
19 Kt—Kt 5
20 PxP
21 Kt—Q 4
22 KR—KB 4
23 Kt—QKt 3
24 P—K 4

25 R—K 3
26 QR—K 1
27 RxP
28 PxR
29 Q—KB 2
30 B—KB 6
31 Q—K 3
32 R—QB 1
33 RxP
34 R—QB 8 ch
35 R—QB 7
36 Q—K 4
37 R—K 7 wins (h)

25 Kt—QB 1
26 Kt—Q 3
27 KRxR
28 QxBP (f)
29 Kt—KB
30 P—QB 4
31 R—K 3
32 QxRP
33 R—QKt 3
34 K—R 2
35 R—QKt 7 (g)
36 Q—K 3

(a) In the Lichtenhein-Montgomery match.

(b) This deployment of the Bishop is unnatural. B—K 2 is better.

(c) Not well judged. He should develop King's Bishop.

(d) This sacrifice is not sound.

(e) Instead of wasting time he should have moved R—B 4, with a practically won game.

(f) Kt—B 4 is better.

(g) A hasty move, evidently.

(h) He plays P—K 6 next move.

Game No. 29. Evans' Gambit.

G. Reichhelm.

P. P. Randolph.

1863. Philadelphia Chess Club.

1 P—K 4
2 KKt—B 3
3 B—B 4
4 P—QKt 4
5 P—B 3
6 P—Q 4

1 P—K 4 (a)
2 QKt—B 3
3 B—B 4
4 BxP
5 B—R 4
6 PxP

7 Castles
8 Q—Kt 3
9 P—K 5
10 R—K 1
11 B—KKt 5
12 BxP ch
13 QKt—Q 2
14 Kt—K 4
15 Q—Q 1

7 P—Q 3
8 Q—B 3
9 PxP
10 KKt—K
11 Q—Q 3
12 K—Q 1
13 BxP
14 Kt—R 4
15 Q—R 6

16 KtxB
17 KtxKP
18 R—OB 1
19 R—B 4 (b)
20 QxP ch
21 BxKt ch
22 KtxKt ch
23 KtxQ ch
24 Q—Q 5 ch
25 R—K 3
26 R—Kt 3 ch
27 QxP ch
28 Q—B 7 ch wins

16 QxKt
17 R—B 1
18 Q—Kt 5
19 KtxR
20 Q—Q 3
21 KxB
22 KxB
23 PxKt
24 K—Kt 3
25 B—B 4
26 K—B 3
27 K—B 2

(a) The only game we ever had the pleasure of playing with Mr. Randolph. In 1863 we were regarded as a coming player, and Mr. Randolph, being interested, made a special visit to the Club to break a lance with us. Being made acquainted with the fact that the Evans gambit was our favorite attack and desiring to see our game at its best, Mr. Randolph volunteered to conduct the defense against us.

(b) Black's whole line of play was dangerous to himself, and presumably so, for the purpose of testing our capacity for attack. The win is now forced.

Game No. 30. Evans' Gambit.

G. Reichhelm.

G. H. Mackenzie.

1864. Philadelphia Chess Club.

1 P—K 4
2 KKt—B 3
3 B—B 4
4 P—OKt 4
5 P—B 3
6 Castles
7 P—Q 4
8 PxP
9 B—Kt 2
10 Q—B 2 (a)
11 P—K 5
12 QKt—Q 2
13 B—Q 3
14 B—R 3
15 Kt—Kt 3 (b)
16 Kt—R 4
17 P—B 4
18 Q—KB 2
19 P—B 5
20 KtxKt

1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxKtP
5 B—B 4
6 P—Q 3
7 PxP
8 B—Kt 3
9 KKt—B 3
10 Castles
11 Kt—K 1
12 P—Q 4
13 P—KR 3
14 Kt—K 2
15 P—B 3
16 Kt—B 2
17 Kt—K 3
18 Q—B 2
19 KtxQP (c)
20 QxP

21 KKt—B 3
22 QR—K 1
23 BxKt
24 RxR
25 R—K 1
26 R—K 8 ch
27 B—B 2
28 Kt—K 5
29 Kt—Kt 6 (c)
30 Kt—B 8 ch wins.

21 Q—B 3
22 R—K 1
23 RxB
24 QxR
25 Q—B 3
26 K—R 2
27 B—Q 1 (d)
28 B—B 2
29 BxBP

(a) One of the best forms of attack in the Evans Gambit. KKt—K 2 was better for black's ninth move.

(b) An important move to keep up the pressure and retard black's Queen's Bishop's Pawn.

(c) Hobson's choice. He must extricate himself at any cost.

(d) To drive Rook by B—Q 2 on B—B 2 white plays Kt—R 4.

(e) The goal of white's play.

Game No. 31. Scotch Gambit.

H. P. Montgomery.

G. Reichhelm.

1864. Philadelphia Chess Club.

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 B—Q 3 (a)
5 P—B 3
6 Castles
7 P—K 5
8 BxP ch
9 Kt—Kt 5 ch
10 Q—Q 3 ch
11 P—KKt 4
12 PxKt ch
13 Q—Kt 3
14 QKtxP
15 QKt—K 4 (d)
16 BxP
17 KtxB
18 K—R 1

1 P—K 4
2 QKt—B 3
3 PxP
4 B—B 4
5 PxP
6 KKt—K 2
7 Castles (b)
8 KxB
9 K—Kt 3
10 Kt—B 4
11 P—Q 3
12 BxP
13 K—R 4 (c)
14 P—B 3
15 PxKt
16 Q—K 1
17 PxKt
18 QxP

19 P—B 4
20 K—Kt 1
21 R—B 2
22 Q—R 3 ch
23 Q—K 6 ch
24 BxR
25 K—B 1
26 K—Kt 2
27 K—Kt 1

19 B—K 5 ch
20 Q—Q 5 ch
21 Kt—K 4
22 K—Kt 3
23 R—B 3
24 Kt—B 6 ch
25 Q—Q 6 ch
26 Kt—Kt 4 ch
27 Kt—R 6 ch wins.

(a) Montgomery's trade mark. He adopted it in various openings in preference to B—B 4, as it pointed at once to the vulnerable KR 7 after black had castled.

(b) Deliberately inviting the sacrifice contemplated.

(c) The crucial point. This apparently bold move not only meets the assault, but turns the tables.

(d) He cannot stop now, he must go on.

Game No. 32. Scotch Gambit.

H. P. Montgomery.

C. H. Stanley.

About 1865.

New York.

- 1 P—K 4 (a)
2 KKt—B 3
3 P—Q 4
4 B—Q 3
5 P—B 3
6 Castles
7 KtxP
8 P—K 5
9 Kt—K 4
10 B—KKt 5

- 1 P—K 4
2 QKt—B 3
3 PxP
4 B—B 4
5 PxP
6 KKt—K 2
7 Castles
8 Kt—Kt 3
9 B—Kt 3
10 Q—K 1

11 R—K 1

12 KtxKt

13 Kt—B 6 ch (b)

14 BxP ch

15 Q—R 5 ch

16 BxP wins

11 KKtxP

12 KtxKt

13 PxKt

14 KxB

15 K—Kt 1 (c)

(a) A charming little encounter between two "faculty" players.

(b) A brilliant finale, to which Mr. Stanley is only a contributor.

(c) On K—Kt 2, Q—R 6 ch, etc.

Game No. 33. Bishop's Gambit.

G. H. Mackenzie.

G. Reichhelm.

1865.

- 1 P—K 4
2 P—KB 4
3 B—B 4
4 Kt—QB 3
5 PxP
6 Q—K 2 ch
7 QxQ ch
8 Kt—KB 3
9 Castles
10 P—Q 4
11 B—Q 2
12 Kt—K 5
13 QR—K 1
14 KtxKt ch
15 B—QKt 3
16 RxR
17 RxR ch
18 Kt—K 2
19 B—K 1
20 P—QB 4
21 Kt—QB 3
22 B—QB 2

- 1 P—K 4 (a)
2 PxP
3 KKt—B 3
4 P—Q 4
5 B—Q 3
6 Q—K 2
7 KxQ
8 R—K 1
9 K—B 1 (b)
10 P—QR 3
11 B—KKt 5
12 P—KKt 4
13 QKt—Q 2
14 BxKt
15 RxR
16 R—K 1
17 KxR
18 Kt—K 5 (c)
19 P—KKt 5
20 P—QKt 3
21 P—KB 4
22 KtxKt

23 BxKt

24 P—QR 3

25 B—QKt 4

26 PxP

27 PxP

28 BxKBP

29 BxP

30 P—KR 4

31 B—K 4

32 B—KB 5

33 B—KKt 4

34 B—QB 8

35 B—QKt 7

36 B—QB 6 and wins (e)

23 P—QR 4

24 P—QR 5? (d)

25 BxB

26 P—QKt 4

27 BxP

28 P—KKt 6

29 K—K 2

30 K—B 3

31 K—KKt 2

32 K—R 3

33 K—Kt 3

34 K—R 4

35 KxP

(a) In the 1865 set games between Messrs. Mackenzie and Reichhelm.

(b) Black has castled after a fashion, but the pull is with white.

(c) With the exchanges made black has managed to overcome his disadvantage.

(d) Bad move. Weakens his position.

(e) Instructive. Black has no resource.

Game No. 34. Evans' Gambit.

G. Reichhelm.

G. H. Mackenzie.

1865.

Philadelphia Chess Club.

- 1 P—K 4
2 KKt—B 3
3 B—B 4
4 P—QKt 4
5 P—B 3
6 Castles
7 P—Q 4
8 PxP
9 Kt—B 3
10 B—Kt 5
11 BxKt
12 B—K 3
13 P—KR 3
14 QxB
15 Q—Q 1

- 1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxP
5 B—B 4
6 P—Q 3
7 PxP
8 B—Kt 3
9 B—Kt 5
10 K—B 1 (a)
11 PxP
12 P—KR 4
13 BxKt
14 Q—B 3
15 P—Kt 4

16 P—B 4

17 Q—Q 3

18 P—B 5

19 P—K 5

20 Kt—K 4 (b)

21 K—R 1

22 PxRP

23 Q—R 3 ch

24 B—B 1 (c)

25 Kt—Kt 5

26 Kt—K 6 ch (d)

27 BxKt ch

28 PxP ch

29 R—B 7 ch

Mate in four.

16 P—Kt 5

17 Kt—R 3

18 R—K 1

19 PxP

20 Q—Q 1

21 PxRP

22 PxP

23 Q—K 2

24 P—B 4

25 Q—B 3

26 PxKt (e)

27 QxB

28 K—K 2

29 K—Q 1 (f)

(a) Always the correct move in similar positions.

- (b) A very valuable Knight move.
 (c) The saving clause for the attack.
 (d) This is the point for which white has been maneuvering.

- (e) Better play K—Kt 1 and on R—Kt 1 ch answer with Kt—Kt 5.
 (f) On KxP, Q—QKt 3 ch and on K—Q 3, Q—KKt 3 ch.

Game No. 35.

Evans' Gambit.

W. H. Sayen.

Dr. J. W. Knox.

Match. 1865. Mercantile Library.

1 P—K 4
 2 KKt—B 3
 3 B—B 4
 4 P—QKt 4 (a)
 5 P—B 3
 6 P—Q 4
 7 Castles
 8 P—K 5
 9 B—R 3
 10 PxP en pas
 11 R checks
 12 BxB
 13 RxP ch
 14 Q—Kt 3
 15 PxP
 16 Kt—B 3 (c)
 17 KtxKt
 18 QR—K 1

1 P—K 4
 2 QKt—B 3
 3 B—B 4
 4 BxKtP
 5 B—R 4
 6 PxP
 7 Kt—B 3
 8 Kt—K 5 (b)
 9 P—Q 4
 10 KtxP
 11 B—K 3
 12 PxP
 13 K—B 2
 14 K—B 1
 15 B—Kt 3
 16 KtxQP
 17 BxKt
 18 Q—R 5

19 Kt—K 4
 20 Q—B 3 ch
 21 KtxB
 22 RxP ch
 23 BxKt
 24 Mate in two moves (d)
 19 R—Q 1
 20 B—B 3
 21 PxKt
 22 K—Kt 1
 23 PxP

(a) When this match was played was before the grubbing era, and gambits were still in vogue.

(b) P—Q 4 is better.

(c) The proper style. He aims at rapid development.

(d) A good example of the Evans Gambit, well conducted by the attacking player, who belonged to the brilliant school of play and was an adept in gambit play. Dr. J. Warner Knox was, for many years, one of the strongest players in the Mercantile Library Chess-room.

Result of the match was: Sayen, 7; Knox, 5; drawn, 2.

SECTION V.

GAMES OF THE PRESS CLUB PERIOD.

Game No. 36.

Evans' Gambit.

Alternation.

J. C. Warner.

About 1867. Press Club.

1 P—K 4
 2 KKt—B 3
 3 B—B 4
 4 P—QKt 4
 5 P—B 3
 6 Castles
 7 P—Q 4
 8 PxP
 9 B—Kt 2
 10 B—Q 3
 11 Kt—Kt 5
 12 Q—R 5 ch
 13 Q—R 6
 14 P—Q 5
 15 QxRP
 16 P—K 5
 17 B checks
 18 PxBP
 19 Kt—B 3 (b)

1 P—K 4 (a)
 2 QKt—B 3
 3 B—B 4
 4 BxKtP
 5 B—B 4
 6 P—Q 3
 7 PxP
 8 B—Kt 3
 9 Kt—R 4
 10 Kt—K 2
 11 P—B 3
 12 P in
 13 PxKt
 14 R—KB 1
 15 B—Kt 5
 16 B—KB 4
 17 P—B 3
 18 PxBP
 19 P—Q 4

20 B—R 4
 21 QR—Q 1
 22 KtxQP
 23 RxKt
 24 Kt—B 6 ch
 25 BxP ch (d)
 26 Q—Kt 8 ch
 27 Q—K 6 ch
 28 RxQ ch
 20 Kt—B 5
 21 KtxB
 22 KtxR
 23 B—B 7 (c)
 24 RxKt
 25 KtxB
 26 R in
 27 Kt in

28 RxR and black wins.

(a) In this game Mr. Reichhelm and Mr. Whiteman play white on alternate moves in the order named against Mr. J. C. Warner. The latter was one of the strong players in Philadelphia in the sixties. He was also a fine problem composer. In 1868 he died in Panama.

(b) Of considerable promise against an inaccurate defence, but Mr. Warner is too strong a player to invest in bait.

(c) A fine move.

(d) There is nothing better.

Game No. 37. Evans' Gambit.

J. D. Stockton.
About 1867. Press Club.

1 P-K 4 (a)
2 KKt-B 3
3 B-B 4
4 P-QKt 4
5 P-B 3
6 Castles
7 P-Q 4
8 PxP
9 QKt-B 3
10 B-Kt 2
11 Q-Kt 3
12 BxP ch
13 Q home
14 P-K 5
15 P-K 6 ch
16 Kt-K 5 ch
17 Q-B 3 ch
18 KtxP ch
19 KR-K 1
20 Q-B 7 ch
21 RxB
22 B-R 3 ch

G. Reichhelm.
Press Club.

1 P-K 4
2 QKt-B 3
3 B-B 4
4 BxKtP
5 B-B 4
6 P-Q 3
7 PxP
8 B-Kt 3
9 P-KR 3
10 B-Kt 5
11 Kt-R 4
12 K-B 1
13 KxB (b)
14 P-Q 4
15 BxP
16 K-B 3
17 B in
18 K-K 3
19 B-K 5
20 K-Q 3
21 Kt-B 3
22 P in

23 Kt-B 4 ch (c) 23 K-B 3
24 Q-K 6 ch 24 K-Kt 4
25 R-QKt 1 ch 25 K-R 3
26 KtQ 5xB 26 R-K 1

Mr. Stockton brilliantly mated in two moves (d).

(a) Mr. John D. Stockton was a well-known newspaper man in the sixties, and a brilliant and original player, though hardly belonging to class A. This partie is a fine illustration of his play, although we are afraid as much can not be said for our side of the game.

(b) About this time we began to wonder why Mr. Stockton didn't resign, but very soon found out we were playing a serious game, with the boot on the other leg.

(c) Good. He threatens mate by Q-K 6.

(d) A neat little problem. The only credit we can claim in the matter is, that we preserved the game and published it originally in the *Evening Bulletin*.

Mr. John D. Stockton was the brother of Mr. Frank Stockton, the novelist.

Game No. 38. Scotch Gambit.

J. Elson.
1869. Press Club.

1 P-K 4
2 KKt-B 3
3 P-Q 4
4 B-B 4
5 Kt-Kt 5
6 Q-R 5
7 Castles
8 P-KR 3
9 P-B 4
10 B-Kt 3
11 K-R 1
12 QKt-B 3
13 Kt-Q 5
14 P-B 5
15 Kt-B 4
16 QRxKt
17 RxP
18 R-K 2

G. Reichhelm.
Press Club.

1 P-K 4
2 QKt-B 3
3 PxP
4 B-B 4
5 Kt-R 3
6 Q-B 3
7 P-Q 3
8 Castles ? (a)
9 Kt-K 4
10 P-Q 6 ch
11 PxP
12 Kt-Q 6
13 Q home
14 P-QB 3
15 KtxB
16 B-K 6 (b)
17 Q-B 3
18 BxKt

19 RxB 19 B-Q 2
20 Kt-B 3 (c) 20 K-R 1
21 P-Kt 4 21 Kt-Kt 1
22 P-Kt 5 22 P-KKt 3
23 Q-R 4 23 Q home
24 P-B 6 24 P-QR 4
25 P-K 5 25 P-Q 4
26 R-Q 2 26 B-K 3 (d)

Mate in eight moves.

(a) Castling on the King's side in this position is not good. Black can more than nullify the attack by B-Q 2 and the Castles QR.

(b) Black makes heroic efforts to exchange the attack off the board, but he cannot quite manage it.

(c) Now, for that terrible Knight's Pawn.

(d) An error; he should have played B-B 4, but would thereby have spoiled Mr. Elson's gratification in announcing a brilliant mate.

Game No. 39. Centre Counter Game.

J. G. Whiteman.
Match 1869. Press Club.

1 P-K 4 (a)
2 PxP
3 QKt-B 3
4 P-Q 4
5 B-Q 3
6 P-B 3
7 KKt-K 2
8 Kt-Kt 3
9 QKt-K 2
10 P-B 3

J. Elson.
Press Club.

1 P-Q 4
2 QxP
3 Q home
4 KKt-B 3
5 B-Kt 5
6 B-R 4
7 P-K 3
8 P-B 3
9 B-Q 3
10 QKt-Q 2

11 Q-B 2
12 B-K 3
13 B-Q 2
14 P-QKt 4
15 QxB
16 Kt-K 4
17 KtxB ch
18 P-QR 4
19 R-QKt 1
20 Castles
21 P-KR 3
22 P-KB 4

11 Q-B 2
12 Kt-Q 4
13 B-Kt 3
14 BxB
15 P-KR 4
16 P-R 3
17 QxKt
18 QKt-B 3
19 R-Q 1
20 P-R 5
21 Kt-R 4
22 P-KKt 3

23 P—R 5
24 P—B 4
25 Kt—B 1 ! (b)
26 Kt—Kt 3
27 Kt—B 5 ch
28 Kt—K 4
29 B—B 3
30 P—Kt 5 ! (c)
31 PxRP
32 P—Q 5
33 RxKt !
34 B—B 6
35 B—K 5
36 KtxR ch
37 PxP
38 K—R 2
39 QxKt and wins (d)

23 Kt—Kt 2
24 Kt—B 2
25 Kt—B 4
26 K—Q 2
27 K—B 1
28 Q—K 2
29 Kt—Kt 1
30 P—B 4
31 KtxRP
32 Kt—Kt 5
33 PxR
34 Q—B 2
35 R—Q 3
36 KtxKt
37 Q—B 4 ch
38 QxBP

(a) In the match between Messrs. Whiteman and Elson.

(b) All this is very fine. This Knight will give black many painful moments. If black answers with QxP ch, then 26 QxQ, RxQ, 27 B—B 3.

(c) Winding up the game in first-class style.

(d) This game is an admirable example of how to win a game on the accumulation of small mistakes made by the adversary, starting with 5 B—Kt 5, for instance. This is the finest illustration of Mr. Whiteman's play we have been able to secure.

Game No. 40.

Danish Gambit.

F. A. Hicken. C F. Huch.
Correspondence, 1870.

1 P—KB 4 (a)
2 PxP
3 PxP
4 KKt—B 3
5 P—K 3
6 B—K 2
7 RxB
8 P—Q 4
9 BxKt
10 K—Q 2
11 K—B 3
12 Q—Q 3
13 Kt—Q 2
14 P—R 3
15 Q—K 4
16 P—QKt 3
17 K—Q 3
18 QxB

1 P—K 4
2 P—Q 3
3 BxP
4 KKt—B 3
5 Kt—Kt 5
6 BxP (b)
7 KtxR
8 KtxKt ch
9 Q—R 5 ch
10 Q—B 7 ch
11 P—QR 4
12 Castles
13 Kt—B 3
14 Kt—Kt 5 (c)
15 B—K 3
16 Kt—Q 4 ch
17 B—B 4

And Mr. Huch announced mate in eight moves (d).

(a) Mr. Folkert Hicken was a resident of Philadelphia in the late sixties. Afterwards he became an Austrian Vice-Consul in Australia.

(b) Stealing a march on him.

(c) The conclusion is very cleverly played by Mr. Huch.

(d) Forced as follows :

19 K—B 4	18 QxP ch
20 KxKt	19 Q—B 6 ch
21 Q—Q 7	20 R—Q 1 ch
22 K—K 4	21 RxQ ch
23 K—B 5	22 QxP ch
24 K—Kt 5	23 P ch
25 KxP	24 P—R 3 ch
	25 Q mates

Game No. 41.

Knight's Gambit

B. M. Neill.

1874.

P. Ware.
Boston.

1 P—K 4
2 P—KB 4
3 KKt—B 3
4 B—B 4
5 P—KR 4
6 PxP
7 RxR
8 P—Q 4
9 QKt—B 3
10 P—K 5
11 B—Q 3
12 PxP en pas
13 Kt—K 4
14 QKtxP
15 Q—K 2 ch
16 BxP
17 R—Kt 1
18 K—B 2
19 R—KR 1 (c)

1 P—K 4
2 PxP
3 P—KKt 4
4 B—Kt 2
5 P—KR 3
6 PxP
7 BxR
8 Q—B 3 (a)
9 P—B 3
10 Q—KKt 3 (b)
11 P—KB 4
12 QxP
13 Q—KR 3
14 BxP
15 Kt—K 2
16 BxP
17 B—B 6 ch
18 P—Q 4
19 QxR

20 B—Q 6
21 B—Kt 6 ch
22 Kt—B 7 ch
23 KKt—K 5 ch
24 Q—Kt 4 ch
25 KtxB ch
26 QxB ch
27 BxKt wins (e)

20 B—B 3
21 K—Q 1 (d)
22 K—Q 2
23 BxKt
24 K—K 1
25 K—B 1
26 K—Kt 2

(a) P—Q 3 is better play.

(b) To hinder Kt—Q 6, but his position speedily degenerates under Mr. Neill's treatment.

(c) A beautiful move, forcing the game to a speedy conclusion.

(d) BxKt ch and Kt—R 7 ch would follow on K—B 1.

(e) While living in Boston, in 1874, Mr. Neill not only won the Boston tournament with 15 to 1 and two draws, but achieved the New England Chess Championship by beating Mr. P. Ware 7 to 3 in a match.

Game No. 42. Four Knights' Game.

E. Delmar.

1874. New York.
 1 P—K 4
 2 KKt—B 3
 3 OKt—B 3
 4 B—B 4
 5 Castles
 6 P—Q 3
 7 Kt—K 2 (a)
 8 Px B
 9 Kt—Kt 3
 10 P—B 3
 11 B—K 3
 12 Kt—B 5
 13 BxP ch (d)
 14 Q—Kt 3 ch

B. M. Neill.

- 1 P—K 4
 2 KKt—B 3
 3 OKt—B 3
 4 B—B 4
 5 P—Q 3
 6 B—KKt 5
 7 BxKt
 8 Q—Q 2
 9 Q—R 6 (b)
 10 P—KR 4
 11 P—R 5! (c)
 12 P—KKt 3
 13 KxB
 14 K—B 1

15 B—R 6 ch (e)

- 16 KtxR
 17 P—Q 4
 18 Px B
 19 PxP

15 Rx B

- 16 Kt—Q 1
 17 K—Kt 2
 18 KxKt
 19 Kt—K 3 wins (f)

(a) Very thoughtfully opening the file for Mr. Neill's use.

(b) The beauty of Mr. Neill's style was its ingenious directness.

(c) Not only pursuing the attack with vigor, but giving white an inkling of his intentions.

(d) In the style of the celebrated Mr. Hobson.

(e) If 15 QxKtP, R—OKt 1; 16 QxKt, PxKt wins.

(f) No defence left.

Game No. 43. Petroff's Defence.

D. M. Martinez.

- Match 1874.
 1 P—K 4
 2 KKt—B 3
 3 KtxP
 4 KKt—B 3
 5 P—Q 4
 6 B—Q 3
 7 Castles
 8 P—QB 4
 9 Q—B 2 (c)
 10 Kt—B 3
 11 Q—Kt 3
 12 PxP
 13 PxKt
 14 B—QB 4
 15 BxKt
 16 R—K 1
 17 PxQ
 18 B—Kt 5 (d)
 19 B—K 7
 20 Rx B
 21 R—K 8 ch
 22 QR—K 1
 23 RxR ch
 24 R—R 8

J. Mason.

Graef's Chess Room.

- 1 P—K 4 (a)
 2 KKt—B 3
 3 P—Q 3
 4 KtxP
 5 P—Q 4
 6 B—K 2
 7 Castles
 8 P—QB 3 (b)
 9 P—KB 4
 10 Kt—R 3
 11 Kt—Kt 5
 12 KtxKt
 13 KtxOP
 14 K—R 1
 15 QxB
 16 QxQ
 17 B—Q 3
 18 K—Kt 1
 19 BxB
 20 R—B 2
 21 R—B 1
 22 RxR
 23 K—B 2
 24 P—KR 3

25 Kt—K 5 ch

- 26 P—QB 4
 27 P—B 3
 28 KtxP ch
 29 Kt—K 5
 30 RxR
 31 K—B 2
 32 K—K 3
 33 P—R 4
 34 K—Q 3
 35 PxP
 36 Kt—B 4 ch
 37 P—Kt 6 ch
 38 KtxP and wins.

25 K—K 2

- 26 P—QR 4
 27 P—OKt 3 (e)
 28 K—Q 3
 29 B—Kt 2
 30 BxR
 31 B—Kt 2
 32 B—B 1
 33 B—K 3
 34 P—OKt 4
 35 BxP
 36 K—B 2
 37 K—Kt 1

(a) In a match played between these gentlemen, Mr. Mason winning the odd game. In a subsequent match, however, Mr. Martinez scored 3 to 1.

(b) Mr. Mason was not conscious at this time of the virtues of KKt—B 3.

(c) Fine play. He desires to provoke P—KB 4.

(d) Mr. Martinez has now an advantage which he improves admirably.

(e) What could he do?

Game No. 44. Ruy Lopez.

G. Reichhelm.

Set Games, 1874.

- 1 P—K 4
 2 KKt—B 3
 3 B—Kt 5
 4 Castles
 5 Kt—B 3
 6 BxKt ch
 7 P—Q 4
 8 KtxP
 9 P—KR 3
 10 P—KB 4 (a)
 11 Q—K 2
 12 Kt—B 3

J. Mason.

Graef's Chess Room.

- 1 P—K 4
 2 OKt—B 3
 3 Kt—B 3
 4 B—K 2
 5 P—Q 3
 6 Px B
 7 PxP
 8 B—Q 2
 9 Castles
 10 R—Kt 1
 11 P—B 4
 12 B—B 3

13 P—OKt 3

- 14 B—Kt 2
 15 Q—K 3
 16 Kt—Q 5 (b)
 17 Px B
 18 KR—Q 1
 19 Kt—Q 2
 20 KtxKt
 21 P—B 4
 22 BxB
 23 K—R 2
 24 R—KB 1
 25 QR—Q 1
 26 RxP

13 Q—Q 2

- 14 Kt—R 4
 15 P—KB 4
 16 BxKt
 17 Kt—Kt 6
 18 Kt—K 5
 19 QR—K 1
 20 PxKt
 21 B—B 3
 22 Rx B
 23 R—B 2
 24 P—B 3
 25 PxP
 26 Q—K 2

27 P—KKt 4
28 P—B 5
29 Doubles R's (c)
30 RxBP
31 RxR
32 K—Kt 3
33 K—Kt 2
34 PxP
35 K—R 3
36 P—Kt 5
37 K—Kt 4
38 K—R 4
39 Q—R 3
40 K—R 5
41 QxQ
42 R—Q 3
43 R—KB 3
44 K—Kt 6
45 P—B 6
46 PxP
47 RxQ
48 K—B 5
49 R—B 3

27 P—KR 3
28 Q—B 3
29 R—Q 2
30 PxR
31 P—KR 4
32 Q—K 4 ch
33 PxP
34 Q—B 3
35 Q—R 8
36 Q—B 8 ch
37 Q—Kt 7 ch
38 Q—R 7 ch
39 Q—B 7 ch
40 Q—B 6 ch
41 PxQ
42 P—B 7
43 R—K 7
44 RxP
45 PxP
46 P Queens
47 R checks
48 K—B 2
49 R—K 7

50 R—Q 3
51 K—K 5
52 R—Q 7 ch
53 KxR (d)
54 K—K 5
55 K—K 6
56 K—Q 6
57 KxP wins (f)
50 R—B 7 ch
51 RxP
52 K—K 1
53 KxR
54 K—B 3
55 K—Kt 3
56 K—R 4 (e)

(a) Inferior. Q—K 2 is the coup juste.

(b) Intending Kt—K 5 if black moves Kt—Kt 6.

(c) Winning a Pawn by force.

(d) This is really a mistake for a very curious reason. RxP at once forces the win.

(e) Losing. After the game Mr. Welsh, an ingenious amateur from Dubuque, pointed out that black could have drawn right here. We leave it as a study for our readers.

(f) With Mr. Mason, Mr. Reichhelm played six set games. Five were drawn and Mr. Reichhelm won one.

Game No. 45. Petroff's Defence.

J. Mason.

G. Reichhelm.

1874. Graef's Chess Room.

1 P—K 4
2 Kt—KB 3
3 KtxP
4 KKt—B 3
5 P—Q 4
6 B—Q 3
7 Castles
8 P—QB 4
9 PxP
10 Kt—B 3
11 P—QR 3
12 Q—B 2
13 R—K 1
14 B—Q 2
15 B—B 5
16 QxB
17 QR—Q 1
18 Kt—K 5
19 KtxKt
20 Kt—Kt 4
21 Q—R 5
22 RxR
23 Kt—K 5
24 P—KB 4
25 R—KB 1 (d)
26 B—B 3
27 PxKt
28 Q—Kt 4
29 P—B 5
30 Kt—Kt 6
31 Kt—B 4
32 Kt—K 6
33 Q—B 4
34 Q—Q 2
35 Q—K 2
36 R—QR 1

1 P—K 4
2 Kt—KB 3
3 P—Q 3
4 KtxP
5 P—Q 4
6 B—K 2
7 Castles
8 KKt—B 3 (a)
9 KtxP
10 B—K 3
11 Kt—Q 2
12 P—KR 3
13 P—QB 3
14 QKt—B 3 (b)
15 BxB
16 B—Q 3
17 Q—B 2
18 QR—K 1 (c)
19 KtxKt
20 Q—B 1
21 RxR ch
22 R—K 1
23 Q—B 2
24 R—K 2 !
25 Q—Kt 3
26 KtxB
27 BxRP
28 Q—Q 1 !
29 P—B 3
30 R—K 6
31 RxP
32 Q—Q 2
33 B—Q 3
34 R—B 5
35 P—QKt 4
36 P—QB 4 ! (e)

37 Q—K 4
38 Q—R 8 ch
39 RxP
40 RxQ
41 RxP
42 KtxB
43 R—QKt 4
44 RxP
45 R—KB 3
46 P—R 3
47 PxP
48 K—B 2
49 R—KKt 3
50 RxR
51 P—Kt 4
52 K—Kt 3
53 P—R 4
54 PxP
55 K—Kt 2
56 K—B 2

37 PxP
38 R—B 1
39 RxQ
40 B—B 1
41 P—Kt 5 ? (f)
42 P—Kt 6
43 KxKt
44 R—R 4
45 K—K 2
46 P—Kt 3
47 R—KKt 4
48 RxP
49 R—Kt 4
50 BPxR
51 K—K 3
52 K—K 4 (g)
53 K—K 5
54 PxP
55 K—B 5
56 KxP

Drawn.

(a) This method of defending taken in conjunction with QKt—Q 2 afterwards was first introduced by Mr. Reichhelm, who exemplified its soundness in games against Mackenzie, Mason and others.

(b) B—B 5 follows on Q—B 2.

(c) KtxKt is rather better.

(d) White can hardly avoid some loss.

(e) The simplest and best way to bring game to a conclusion.

(f) A lapsus that allows a won game to degenerate into a draw. R—Kt 1 wins readily.

(g) Winning a Pawn, but it does not avail for a win.

Game Nq. 46. Philidor's Defence.

G. Reichhelm.

Alberoni.

1874.

Graef's Chess Room.

1 P—K 4
 2 KKt—B 3
 3 P—Q 4
 4 KtxP
 5 QKt—B 3
 6 B—Q 3
 7 O—B 3
 8 B—Kt 5 ch
 9 P—K 5 (b)
 10 KtxP
 11 KtxQ
 12 KtxBP
 13 R—KKt 1
 14 B—B 4 ch
 15 RxB

1 P—K 4 (a)
 2 P—Q 3
 3 PxP
 4 KKt—B 3
 5 B—K 2
 6 P—QKt 3
 7 B—Kt 2
 8 P—B 3
 9 PxP
 10 Castles
 11 BxQ
 12 BxP
 13 KxKt
 14 K—K 1
 15 QKt—Q 2

16 RxP

16 R—QB 1

17 B—Q 3

17 Kt—B 4

18 B—Kt 5 ch

18 K—Q 1

19 B—Kt 5

19 Kt—K 3

20 Castles ch

20 Kt—Q 5

21 P—B 4 wins (c)

Took prize as "best game" in *Danbury News Game Tourney*.

(a) Mr. E. Alberoni was a strong New York player of this period, ranking with Mr. J. Mason as strongest after Captain Mackenzie. He played six games with Mr. Reichhelm, each winning three.

(b) Now follows a regular scuffle for "pick ups," but white has the advantage.

(c) The forces are even, but black's game is so hopelessly deranged that he resigned.

SECTION VI.

GAMES OF THE SECOND PHILADELPHIA CHESS CLUB PERIOD.

Game No. 47. Giuoco Piano.

Taken from *The American Chess Journal* of August, 1876.

The following is a sample of how the "Centennial Visitor" is done for in Philadelphia. *The Sunday Republic* gives it as a game occurring at the rooms of the Mercantile Library, between Mr. Curran and a gentleman all the way from Michigan:

White.

Black.

Michigan.

W. W. Curran.

1 P—K 4
 2 KKt—B 3
 3 B—B 4
 4 Castles
 5 P—Q 3
 6 B—KKt 5
 7 B—R 4
 8 B—KKt 3
 9 KtxKtP (b)
 10 KtxBP
 11 KtxQ (c)
 12 Q—Q 2
 13 P—KR 3
 14 RxP
 15 K—R sq
 16 Kt—B 7
 17 PxR
 18 K—R 2

1 P—K 4 (a)
 2 QKt—B 3
 3 B—B 4
 4 Kt—B 3
 5 P—Q 3
 6 P—KR 3
 7 P—KKt 4
 8 P—KR 4
 9 P—R 5
 10 PxP
 11 B—KKt 5
 12 Kt—Q 5
 13 PxBP ch
 14 Kt—K 7 ch
 15 BxR
 16 RxP ch
 17 B—B 6 ch
 18 B—Kt 8 mate (d)

(a) Mr. W. W. Curran was a strong Philadelphia player, who confined himself almost entirely to skittle play, but in this department of the game he had hardly any superior. Originally a Philadelphian, he lived in Chicago in the early seventies, but came back to this city about 1875 and lived here three or four years, when he again left this city.

(b) The gentleman all the way from Michigan begins to feel that he has not made the trip in vain.

(c) How absurd, said the gentleman all the way from Michigan; of course I take his Queen.

(d) And Mr. Curran was about to make some remark, when, looking across the table, he saw that his late adversary was already on the road back to Michigan.

Game No. 48. Sicilian Defence.

White.

Black.

Davidson.

Judd.

Centennial Tourney. 1876.

1 P—K 4
 2 KKt—B 3
 3 QKt—B
 4 P—Q 4
 5 KtxP

1 P—QB 4
 2 P—K 3
 3 QKt—B 3
 4 PxP
 5 KKt—K 2 (a)

6 B—K 2

6 P—Q 4

7 Castles

7 KtxKt

8 QxKt

8 Kt—B 3

9 Q—R 4

9 P—Q 5

10 Kt—Kt 5

10 P—KB 3

11 P—QB 3 (b)

11 PxP

12 B—KB 4

12 P—K 4

13 QR—Q

13 B—Q 2

14 B-KKt 4
15 BxB ch
16 RxKt (c)
17 Kt-B 7 ch
18 QxQ ch
19 KtxR
20 BxB
21 PxP
22 R-Q ch
23 R-QB
24 RxP ch
25 K-B
26 K-K 2
27 K-K 3
28 R-Q 3
29 P-KB 4
30 R-B 3 ch
31 RxR
32 K-Q 4
33 P-K 5
34 PxP
35 P-K 6
36 P-K 7
37 K-B 5
38 K-Kt 6
39 KxRP

14 Kt-Q 5
15 QxB
16 PxR
17 K-Q
18 KxQ
19 B-Q 3
20 KxB
21 PxP
22 K-B 3
23 RxKt
24 K-Kt 3 (d)
25 R-Q
26 R-Q 2
27 R-QB 2
28 K-QB 4
29 P-QKt 4 (e)
30 K-Q 3
31 KxR
32 K-B 3
33 PxP ch
34 P-QR 3
35 K-Q 3
36 KxP
37 K-K 3
38 K-Q 4
39 K-B 4

40 K-Kt 7
41 K-B 7
42 K-Q 6
43 K-B 6
44 K-B 5
45 K-Kt 6
46 PxP ch
47 K-B 5
48 K-Q 6
49 K-K 6
50 K-B 7
51 KxP
52 P-R 4
53 K-Kt 6
54 KxP
55 K-Kt 6

40 P-QKt 5
41 K-Kt 4
42 K-R 5
43 K-R 4
44 K-R 5
45 P-Kt 6
46 KxP
47 K-B 6
48 K-Q 5
49 K-K 6
50 K-B 7
51 KxP
52 P-R 4
53 K-Kt 6
54 K-B 5

And Judd resigns.

(a) Kt-B 3 is better.

(b) Well conceived, taking advantage of the black's premature advance.

(c) Followed up like a master.

(d) K-Q 3 is better. But in any event white had a pull.

(e) Black in playing a defensive role should have moved R-K 2.

Game No. 49. Petroff's Defence.

White. Black.
Mr. Bird. Mr. Davidson.
1876. Philadelphia Chess Club.
1 P-K 4 1 P-K 4
2 KKt-B 3 2 KKt-B 3
3 P-Q 4 3 KtxP
4 B-Q 3 4 P-Q 4
5 KtxP 5 B-Q 3
6 Castles 6 Castles
7 BxKt 7 PxP
8 Kt-B 4 8 Kt-B 3
9 KtxB 9 QxKt
10 P-QB 3 10 Q-Kt 3 (a)
11 K-R sq 11 Kt-K 2
12 B-B 4 12 Kt-Q 4
13 B-Kt 3 13 P-QB 3
14 Kt-Q 2 14 B-Kt 5

15 Q-Kt 3 15 P-Kt 4
16 P-QB 4 16 PxP
17 KtxBP 17 P-KB 4
18 B-K 5 18 B-K 7
19 KR-K sq 19 B-Q 6
20 QR-B sq 20 P-B 5
21 Kt-Q 6 21 P-B 6
22 PxP 22 Q-R 4!
23 R-K 3 23 QR-Kt sq! (b)
24 Kt-Kt 7 24 R-B 2
25 RxBP (c) 25 KtxR

And Mr. Bird resigns.

(a) Black has now the advantage.

(b) The termination is beautifully played by Mr. Davidson.

(c) Or BxR, KtxR is equally fatal.

Game No. 50. Petroff's Defence.

G. H. Mackenzie. B. M. Neill.
1876. Philadelphia Chess Club.
1 P-K 4 (a) 1 P-K 4
2 KKt-B 3 2 KKt-B 3
3 KtxP 3 P-Q 3
4 KKt-B 3 4 KtxP
5 P-Q 4 5 P-Q 4
6 B-Q 3 6 B-K 2
7 Castles 7 Castles
8 P-B 4 8 KKt-B 3
9 Kt-B 3 9 QKt-Q 2
10 PxP 10 Kt-Kt 3 (b)
11 Kt-K 5 11 QKtxP
12 B-K 3 12 R-K 1
13 R-B 1 13 B-K 3

14 R-K 1 14 P-B 3
15 P-QR 3 15 Q-B 2
16 P-KR 3 16 QR-Q 1
17 Q-B 3 17 KtxKt
18 RxKt 18 Kt-Q 4
19 R-B 2 19 B-B 3
20 Q-Kt 3 20 KtxB
21 QxKt 21 Q-Kt 3
22 R-Q 2 22 K-R 1
23 Q-K 4 23 P-Kt 3
24 Q-B 4 24 K-Kt 2
25 B-Kt 1 25 R-Q 4
26 B-R 2 (c) 26 BxKt
27 RxR 27 RxR
28 QxR ch 28 P-B 3

29 Q—K 1
30 Q—Kt 1
31 QxB
32 K—R 2
33 P—Kt 3
34 Q—Kt 3

29 B—B 2 (d)
30 BxB
31 R—K 8 ch
32 Q—B 2 ch
33 Q—K 2
34 P—Kt 3 (e)

And the game terminated in a drawn battle.

(a) The only game played between these adversaries.

(b) The manœuvre introduced several years before this time by us. It gives black the ad-

vantage somewhat as the white Queen's Pawn is isolated.

(c) The position is very remarkable. This move loses the game, although this is by no means apparent even to an expert.

(d) The clinching move. White Queen must protect Bishop.

(e) A mistake. Q—K 5, followed by Q—Kt 8 on P—B 3, and K—R 3 on QxP ch, wins absolutely.

Game No. 51.

Bird's Opening.

H. E. Bird.

J. Elson.

1876. Centennial Tourney.

1 P—KB 4
2 P—K 3
3 B—K 2
4 K—Kt—B 3
5 P—OKt 3
6 B—Kt 2
7 Kt—R 3
8 Castles
9 P—B 3
10 Kt—B 2
11 Q—K 1
12 P—Q 3
13 P—Q 4
14 B—R 3
15 B—Q 3
16 QR—Q 1
17 Kt—K 5
18 BxKt
19 KtxKt
20 P—B 4
21 Q—K 2
22 QPxP
23 B—Kt 2
24 P—KKt 4
25 PxP
26 P—B 5
27 R—B 2
28 R—Kt 2
29 B—B 3

1 P—Q 4 (a)
2 P—KB 4
3 KKt—B 3
4 P—K 3
5 B—K 2
6 Castles
7 Kt—K 5
8 B—B 3
9 Q—K 2
10 P—QB 4 (b)
11 Kt—B 3
12 Kt—Q 3
13 Kt—K 5
14 P—OKt 3
15 Q—Q 1 (c)
16 B—Kt 2
17 B—K 2
18 BPxB
19 BxKt
20 O—B 2 (d)
21 R—B 3
22 QKtPxP
23 R—R 3
24 R—Kt 3
25 PxP
26 R—R 3
27 QR—KB 1
28 B—KKt 4
29 R—R 6

30 B—K 1
31 B—Kt 3
32 P—Kt 4
33 Kt—Q 4
34 R—B 2
35 K—Kt 2
36 KR—B 1
37 R—QB 1
38 RxR
39 P—R 4
40 B—B 4
41 BxR
42 PxR
43 P—B 6 (e)
44 R—OKt 1
45 RxQ

30 R—Q 1
31 Q—OKt 3
32 PxP
33 P—QR 4
34 R—QB 1
35 R—R 3
36 B—QR 5
37 R—B 6
38 PxR
39 BxP
40 B—B 3
41 BxKt
42 B—Kt 4
43 PxR
44 BxQ
45 P—B 7 wins

(a) Played in the Fourth American Chess Congress, held in Philadelphia.

(b) Obtaining a slight pull.

(c) To limber up the Queen's Bishop's Pawn.

(d) Correct judgment. It is generally correct to throw the initiative of exchanging on the adversary.

(e) In the Centennial Chess Congress Book, Mr. Elson says in a note at this point, "The end game is one of singular beauty. If black now takes the Queen, white mates in some five or six moves by P—B 7 ch, followed by BxP ch, a. s. f."

Game No. 52.

Bird's Opening.

H. E. Bird.

A. Roberts.

1876.

1 P—KB 4
2 P—K 3
3 KKt—B 3
4 B checks
5 BxB ch
6 P—OKt 3
7 B—Kt 2
8 Castles
9 QKt—B 3
10 Q—K 1
11 Q—Kt 3
12 P—KR 3
13 QR—K 1

1 P—Q 4 (a)
2 P—QB 4
3 P—K 3
4 B—Q 2
5 KtxB
6 B—Q 3
7 KKt—B 3
8 Castles
9 R—B 1
10 Kt—Kt 5
11 OKt—B 3
12 Kt—R 3
13 B—Kt 1 (b)

14 Q—R 2
15 P—KKt 4
16 BxKt
17 Q—Kt 2
18 K—R 1
19 R—KKt 1
20 P—B 5
21 P—B 6
22 P—Kt 5
23 KtxKtP (c)
24 Q—B 3
25 QR—KB 1
26 Kt—K 4
27 QxP
28 Q—R 4

14 Kt—K 5
15 KtxKt
16 P—QR 3
17 P—OKt 4
18 Q—K 2
19 KR—Q 1
20 P—K 4
21 PxP
22 PxP
23 K—R 1
24 R—B 3
25 P—B 3 (d)
26 PxKt
27 Q—K 3
28 Kt—B 2

29 R—Kt 3
30 B—R 5
31 R×R ch
32 Q—Kt 3 ch
33 Q—B 3
34 Q—R 8
35 R—KKt 1
36 Q×P
37 R—Kt 3
38 Q×KtP
39 R—Kt 2

29 Q—K 2
30 R—KKt 1
31 K×R
32 K—R 1
33 R—K 3
34 Q—B 1
35 R—K 1
36 Q—R 3
37 P—K 5
38 R—KB 1
39 Q×P ch

40 K—Kt 1
41 Q×P
42 K—B 2

40 Kt—Kt 4
41 Kt—B 6 ch
42 Q—R 5 ch wins

(a) Mr. Albert Roberts was a strong player of this period. Still living in Philadelphia, but has abandoned the practice of the game.

(b) Mr. Albert Roberts has opened well and has now the preferable game.

(c) Bird desires to force the fighting.

(d) Persuading white to sacrifice a piece.

SECTION VII.

GAMES OF THE THIRD PHILADELPHIA CHESS CLUB PERIOD.

Game No. 53. Ruy Lopez.

D. M. Martinez.

G. H. Mackenzie.

1880. Philadelphia Chess Club.

1 P—K 4 (a)
2 KKt—B 3
3 B—Kt 5
4 Kt—B 3
5 Kt—Q 5
6 P—Q 3
7 P—B 3
8 B—R 4
9 B—Kt 3
10 Castles
11 P—Q 4
12 Kt×QKt
13 P×P
14 P—K 5
15 Kt×P
16 Kt—Kt 6 (b)

1 P—K 4
2 QKt—B 3
3 Kt—B 3
4 B—Kt 5
5 B—B 4
6 P—KR 3
7 P—R 3
8 P—QKt 4
9 P—Q 3
10 Kt—K 2
11 P×P
12 Q×Kt
13 B—Kt 3
14 P×P
15 B—K 3
16 B×B (c)

17 P×B
18 R—K 1
19 Q—B 3
20 B—B 4
21 R×Kt
22 R—K 5 ! (d)
23 Q—Kt 4 ch wins

17 P×Kt
18 Kt—K 5
19 R—KB 1
20 K—Q 2
21 Q—B 3
22 R—R 2

(a) This game excited a great deal of attention, as the style in which it was won, was quite a la Labourdonnais. Mr. Elmer E. Dungan, of Philadelphia, embodied this modern classic in a beautiful pen and ink drawing, which he presented to the Philadelphia Chess Club.

(b) The first unexpected stroke on the captain's lines.

(c) If P×Kt, R—K 1.

(d) Another master move that decides the win.

Game No. 54. Ruy Lopez.

H. Davidson.

G. H. Mackenzie.

1880. Philadelphia Chess Club.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 P—Q 4
5 Kt×P
6 B—Kt 5
7 QKt—B 3
8 B—QB 4 (b)
9 B×Kt
10 B×P
11 P×Kt
12 Castles
13 B×KP
14 Q—Q 3
15 B×P ch
16 P—KKt 3
17 B—Kt 6
18 QR—K 1 (c)

1 P—K 4
2 QKt—B 3
3 P—KB 4 (a)
4 P×KP
5 Kt—B 3
6 B—K 2
7 B—Kt 5
8 P—Q 4
9 Q×B
10 Kt×Kt
11 Q×KP
12 P—B 3
13 Castles
14 B—Q 3
15 K—R 1
16 B—B 2
17 B—R 6
18 B×R

19 Q×B
20 Q checks
21 Q×Q ch
22 R—K 7
23 Kt—K 4
24 K—Kt 2
25 P—KB 4
26 K—B 3
27 P—B 3
28 R×P
29 P—KR 4
30 P—R 5
31 Kt—B 5
32 K—B 2
33 K—B 3 wins

19 Q—KKt 4
20 Q—R 3
21 P×Q
22 B—Kt 3
23 QR—Q 1
24 R—Q 8
25 R—K 8
26 B—Q 5
27 B—Kt 2
28 P—QR 4
29 R—Q 1
30 QR—Q 8
31 R—K 8
32 QR—Q 8

(a) A defence not often played. It must be carefully met.

(b) This return to B 4 gives white the better game.

(c) Very well played.

Game No. 55. Ruy Lopez.

D. M. Martinez.

W. Steinitz.

1882 Series. Philadelphia Chess Club.

1 P—K 4
 2 KKt—B 3
 3 B—Kt 5
 4 B—R 4
 5 P—Q 4
 6 P—B 3
 7 KtxP
 8 Castles
 9 Kt—Q 5
 10 KtxB ch
 11 B—B 2
 12 B—Kt 5
 13 B—Q 2
 14 P—KR 3
 15 B—B 3
 16 QxKt
 17 Q—Kt 3
 18 P—B 4
 19 Q—R 4 (a)
 20 QR—K 1
 21 R—B 3
 22 R—Kt 3
 23 P—QKt 3
 24 B—Kt 2
 25 B—B 1
 26 R—Kt 4
 27 Q—Kt 3
 28 R—R 4
 29 B—Q 3
 30 P—K 5
 31 PxP
 32 R—B 1
 33 K—R 1
 34 B—Kt 6
 35 B—Kt 5
 36 R—B 3
 37 R—R 6! (b)
 38 B—B 4
 39 Q—R 4
 40 B—Kt 5
 41 R—B 1
 42 RxP ch!

1 P—K 4
 2 QKt—B 3
 3 P—QR 3
 4 KKt—K 2
 5 PxP
 6 PxP
 7 Kt—Kt 3
 8 B—K 2
 9 Castles
 10 QxKt
 11 P—Q 3
 12 P—B 3
 13 K—R 1
 14 KKt—K 4
 15 KtxKt ch
 16 Kt—K 4
 17 B—K 3
 18 Kt—Q 2
 19 B—Kt 1
 20 QR—K 1
 21 P—QKt 4
 22 P—QB 4
 23 P—Kt 5
 24 P—Q 4
 25 P—Q 5
 26 Q—Q 3
 27 R—K 2
 28 R fr B 1—K 1
 29 P—QR 4
 30 PxP
 31 RxP
 32 Q—QB 3
 33 Kt—B 3
 34 KR—K 2
 35 R—K 7
 36 P—R 5
 37 Q—B 2
 38 Q—B 1
 39 R—K 7—K 3
 40 Q—B 2
 41 Q—K 4
 42 BxR

43 BxB
 44 B—B 2 ch
 45 BxP
 46 BxKt
 47 R—K 1
 48 B—B 4
 49 BxP
 50 Q—QB 4
 51 R—K 5
 52 Q—Kt 5
 53 RxP
 54 Q—B 4
 55 Q—K 4
 56 R—KB 5
 57 Q—B 3
 58 K moves
 59 Q—Kt 3
 60 B—B 2
 61 KxQ
 62 K—R 2
 63 R—QKt 5
 64 B—Kt 3
 65 R—R 5 ch
 66 R—QB 5
 67 R—B 7
 68 R—B 2
 69 R—KB 2
 70 R—B 4
 71 R—B 3
 72 R—B 7 ch
 73 R—B 3
 74 R—Kt 3 ch
 75 R—B 3 ch
 76 R—B 7 ch
 77 R—B 3
 78 K—Kt 3
 79 P checks
 80 K—R 3
 81 R—Kt 3

43 PxP
 44 K—Kt 1
 45 R—KB 2
 46 R at K 3xB
 47 Q—Kt 1
 48 P—Q 6
 49 R—KR 3
 50 Q—KB 1
 51 K—R 1
 52 Q—Q 3
 53 R—B 1
 54 Q—Kt 6
 55 Q—R 5
 56 R—Q 1
 57 Q—K 8 ch
 58 Q—K 2
 59 Q—Q 3
 60 QxQ ch
 61 R—Kt 3 ch
 62 R—KB 3
 63 R—B 3
 64 R—Q 5
 65 R—in
 66 P—Kt 3
 67 R—R 2
 68 R at R 2—Q 2
 69 R—Q 7
 70 R at Q 2—Q 5
 71 K—Kt 2
 72 K—R 3
 73 K—Kt 4
 74 K—B 3
 75 K—Kt 2
 76 K—R 3
 77 K—Kt 4
 78 R—K 7
 79 K—R 3
 80 R at Q 5—Q 7
 Drawn

(a) Beginning of one of the most remarkable chess combinations.

(b) The grand coup. If black now plays PxR then BxKt ch, R in, BxR ch, KxB, B—K 4 discovering check.

Game No. 56. King's Gambit Evaded.

W. Steinitz.

L. D. Barbour.

1882. Philadelphia Chess Club.

1 P—K 4
 2 P—KB 4
 3 PxP
 4 KKt—B 3
 5 P—B 3
 6 PxP en pas
 7 P—Q 4
 8 K—B 2
 9 K—Kt 1
 10 B—Q 3
 11 P—B 4

1 P—K 4
 2 KKt—B 3
 3 KtxP
 4 Kt—Kt 4 (a)
 5 P—Q 4
 6 BxP
 7 Q—K 2 ch
 8 Kt—K 5 ch
 9 Castles
 10 P—KB 4
 11 P—QB 4 (b)

12 P—Q 5
 13 Q—K 2
 14 KtxKt
 15 P—KKt 3
 16 K—Kt 2
 17 R—K 1
 18 Kt—Q 2
 19 KtxKt
 20 BxP
 21 Q—B 3

12 QKt—Q 2
 13 Kt—K
 14 BxKt
 15 B checks
 16 R—K 1
 17 B—Q 2
 18 Q—B 3
 19 PxKt
 20 B—B 4
 21 RxB! wins

(a) Barbour's defence to the King's Gambit.

(b) Fine coup.

Game No. 57. Evans' Gambit.

W. Steinitz.

C. J. Newman.

Simultaneous, 1882.

1 P—K 4
2 KKt—B 3
3 B—B 4
4 P—QKt 4
5 P—B 3
6 P—Q 4
7 Castles
8 PxP
9 Kt—B 3
10 B—KKt 5
11 B—K 3
12 B—Q 3
13 P—Q 5
14 Kt—Q 4
15 P—B 4
16 Kt—B 2
17 B—K 2
18 KtxB
19 Kt—B 2
20 R—Kt 1
21 K—R 1
22 Kt—Kt 4
23 B—Kt 4
24 QxB
25 R—B 3
26 Q—R 5
27 R—K 1
28 Q—R 4
29 Q—B 2
30 R—R 3
31 QR—K 3
32 Kt—B 6
33 Kt—K 2

1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxKtP
5 B—B 4
6 PxP
7 P—Q 3
8 B—Kt 3
9 Kt—R 4
10 P—KB 3 (a)
11 B—Q 2
12 Kt—K 2
13 Castles
14 Kt—Kt 3
15 P—QB 4
16 P—B 5
17 BxB ch
18 P—Kt 4
19 R—Kt 1
20 Q—Kt 3 ch
21 Q—B 4
22 R—Kt 3
23 BxB
24 K—R 1
25 Q—B 1
26 Q—K 1
27 Kt—K 2
28 Kt—Kt 3
29 Kt—Kt 2
30 Kt—B 4
31 P—QR 4
32 P—Kt 5
33 P—R 5 (b)

34 Q—B 3
35 Q—R 5
36 QR—Kt 3
37 RxKt
38 Kt—Kt 1
39 KxQ
40 K—B 2
41 K—B 3
42 K—Kt 4
43 K—R 4
44 P in
45 RxR
46 KxQ
47 K—R 4
48 R—QR 3
49 K—Kt 3
50 RxP
51 KxP
52 P—KR 4
53 R—QB 4
54 K—B 3

34 P—Kt 6
35 P—R 3
36 P—Kt 7
37 P Queens ch
38 QxKt ch! (c)
39 R checks
40 KtxP ch
41 R—B 8 ch
42 P checks
43 RxP ch
44 RxP ch
45 QxQ ch
46 Kt—B 3 ch
47 PxR
48 R—K 1
49 KtxP
50 R checks
51 R—K 7
52 P—B 6
53 Kt—K 6 ch
54 KtxR wins (d)

(a) Kt—K 2 is safe. Say, Kt—K 2, 11 Kt—Q 5, P—KB 3, 12 BxP, PxP, 13 KtxP ch, K—B 1, 14 Kt—Kt 5 and black demolishes white's game with Kt—Kt 1.

(b) After a deal of finessing the game has reached a concrete stage and the champion's attack is on the other side.

(c) The beginning of admirable concluding moves.

(d) At the conclusion of the seance Mr. Steinitz complimented Mr. Newman on his fine play.

Game No. 58. Steinitz Gambit.

W. Steinitz.

W. P. Shipley.

Simultaneous, 1883.

1 P—K 4
2 QKt—B 3
3 P—B 4
4 P—Q 4
5 K—K 2
6 PxP
7 Kt in
8 PxKt
9 PxP ch
10 Kt—Kt 5
11 K—Q 3 (a)
12 K—B 3
13 K—Kt 3
14 Q—K 1
15 B—Q 3 (b)

1 P—K 4
2 QKt—B 3
3 PxP
4 Q checks
5 P—Q 4
6 B—Kt 5 ch
7 Castles
8 B—B 4
9 K—Kt 1
10 Kt—B 3
11 B—B 4 ch
12 Kt—K 5 ch
13 Q—B 3
14 KR—K 1
15 BxQP

16 KKtxB
17 K—B 4
18 RxR
19 PxKt (c)
20 P—QR 4
21 KtxP
22 K—Kt 4
23 KtxR

16 Kt—B 4 ch
17 RxQ
18 KtxB
19 P—QR 3
20 PxKt
21 B—K 3 ch
22 R—Q 5 ch (d)
23 QxKt ch wins

(a) The key move of the situation, but black's continuation was then a new variation.

(b) Mr. Steinitz is not afraid of the masked battery on his Queen. Black, however, continues on effective lines.

(c) Counting material, white for the moment stands as well in lumber, but his position is untenable.

(d) The quietus.

Game No. 59. Hampe-Allgaier Gambit.

From a Germantown paper, 1884.

Dr. Zukertort played 12 simultaneous games of chess against the members of the Germantown Club last evening, winning 10 and losing 2, one to Mr. M. Morgan, a young Philadelphian,

and the other to Mr. W. P. Shipley, of the Germantown Chess Club. Mr. Shipley also defeated Mr. Steinitz at his performance given in the same room *a few months ago*. The moves of the game, which was an Allgaier Gambit, were as follows :

White.
Zukertort.
1 P-K 4
2 Kt-QB 3
3 P-KB 4
4 Kt-KB 3
5 P-KR 4
6 Kt-KKt 5
7 KtxP
8 P-Q 4 (a)
9 BxP
10 B-Q 3
11 Castles
12 KtxP
13 K-R 1
14 P-B 3 (b)
15 B-Kt 3
16 Q-B 2
17 BxKt

Black.
Shipley.
1 P-K 4
2 Kt-QB 3
3 PxP
4 P-KKt 4
5 P-KKt 5
6 P-KR 3
7 KxKt
8 P-Q 4
9 B-QKt 5
10 PxP
11 Kt-B 3
12 QxP ch
13 B-K 2
14 Q-Q 1
15 K-Kt 2
16 KtxKt
17 B-Q 3

18 B-Q 5
19 RxR
20 B-B 2
21 B-K 3
22 Q-K 4
23 Q-R 4
24 QxP
25 K-Kt 1
26 B-B 3
27 K-B 1
28 K-K 2

18 R-B 1
19 QxR
20 P-Kt 6
21 Q-B 3
22 B-B 4
23 P-Kt 4
24 QxP ch
25 R-KB 1
26 Q-R 7 ch
27 B-K 5
28 BxB ch (c)

And Zukertort surrenders.

(a) This is the Hampe-Allgaier-Thorold variation. The Hampe attachment being made by the second move, QKt-B 3, and Thorold move, P-Q 4.

(b) On Q-K 2, B-K 3.

(c) A good example of a vigorous defence of this variation of the Allgaier.

Game No. 60. Vienna Opening.

W. Steinitz.

1 P-K 4
2 QKt-B 3
3 P-B 4
4 P-Q 3
5 PxKP
6 PxP
7 KtxKt
8 P-Q 4
9 Kt-B 3
10 B-K 2
11 P-B 3
12 BxB
13 K-B 2
14 Q-Kt 3

D. S. Thompson.
1883.

1 P-K 4
2 KKt-B 3
3 P-Q 4
4 QKt-B 3
5 QKtxP
6 KKtxP
7 QxKt
8 Kt-Kt 3
9 B-KKt 5
10 Castles
11 BxKt
12 R checks
13 Q-QR 4
14 P-QB 3

15 QxBP
16 P-QKt 4
17 Q-Kt 3
18 P-QB 4
19 P-B 5
20 PxP
21 K-Kt 3
22 R-KB 1
23 P-Q 7 ch
24 BxKt
25 K-R 3
26 K-Kt 3

15 B-Q 3
16 Q-R 3
17 KR-B 1
18 Q-Kt 3
19 Q-Kt 4
20 R-K 7 ch
21 Q-KB 4 (a)
22 Kt-B 5
23 K-Q 1
24 QxB ch
25 Q-R 3 ch
26 Q-B 5 ch

Draws.

(a) If white now attempts to win the Queen by B-Kt 4 he is mated in five moves.

Game No. 61. Ruy Lopez.

Jas. Roberts.

Team Match with Manhattan. 1883.

1 P-K 4
2 KKt-B 3
3 B-Kt 5
4 QKt-B 3
5 P-Q 3
6 B-R 4
7 B-Kt 3
8 Castles
9 B-K 3
10 BxB (b)
11 BxP ch
12 B-Kt 3
13 Kt-K 2 (c)
14 PxP
15 Kt-Kt 3
16 K-R 1

E. Delmar.

1 P-K 4
2 QKt-B 3
3 Kt-B 3
4 B-B 4
5 P-QR 3
6 P-QKt 4
7 P-Q 3
8 B-Kt 5
9 Kt-K 2 (a)
10 PxP
11 K-B 1
12 Kt-Kt 3
13 BxKt
14 Kt-R 4
15 KKt-B 5
16 Q-Kt 4

17 Q-Q 2
18 Q-K 3
19 QR-K 1
20 Q-K 2
21 RxKt
22 Kt-B 5
23 PxKt (d)
24 QxP
25 RxQ
26 RxP (f)
27 R-K 5
28 R-K 6
29 PxR
30 K-Kt 2
31 P-KB 4
32 K-B 3
33 P-KR 4
34 K-K 3

17 Kt-R 5
18 Q-K 2
19 KKt-Kt 7
20 KtxR
21 Q-B 3
22 KtxKt
23 QR-Q 1 (e)
24 QxQ
25 R-Q 3
26 P-B 3
27 P-Kt 3
28 RxR
29 K-K 2
30 R-Q 1
31 P-B 4
32 K-B 3
33 K-B 4
34 K-Kt 5 (g)



8

a
M
8
V
2

V

2



J. Elson.	C. J. Newman.	D. M. Martinez.	R. Frank.	G. C. Reichhelm.	J. Roberts.	L. D. Barbour.	D. S. Thompson.
						W. Steinitz.	Dominguez-Cowan.

MEMBERS OF PHILADELPHIA CHESS CLUB, 1882.

35 K—K 4
36 PxP
37 BxP
38 K—K 5
39 B checks
40 P—K 7 and wins

(a) B—R 2 is best.

(b) Winning a Pawn neatly.

35 P—B 5
36 PxP
37 KxP
38 K—Kt 5
39 K—R 6

(c) P—KR 3 is safer.

(d) White's exchange was well sacrificed to rid himself of the Knight's position.

(e) On R—K 1, P—KB 4.

(f) With three Pawns for the exchange.

(g) A la Delmar.

Game No. 62. Ruy Lopez.

O. E. Michaelis.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 B—R 4
5 P—Q 4
6 KtxP
7 QxKt
8 B—Kt 3
9 P—QB 4
10 Q—Q 3
11 Kt—B 3
12 B—K 3
13 PxP
14 BxB
15 BxKt
16 Q—R 3
17 Castles KR
18 P—K 5
19 Q—Kt 4
20 Kt—K 2
21 Kt—B 4
22 KR—Q 1
23 P—QKt 3
24 RxP ch (a)
25 R—Q 1
26 QxQ ch
27 Q—Kt 4
28 QxP ch
29 Q—B 8 ch

W. Steinitz.
1883.

1 P—K 4
2 QKt—B 3
3 P—QR 3
4 KKt—K 2
5 PxP
6 KtxKt
7 P—QKt 4
8 P—Q 3
9 B—K 3
10 P—QB 3
11 Kt—B 1
12 Kt—Kt 3
13 RPxP
14 PxP
15 QxB
16 K—Q 2
17 B—K 2
18 P—Q 4
19 P—Kt 3
20 R—R 5
21 P—B 4
22 Q—B 3
23 R—K 5
24 QxR
25 QxR ch (b)
26 R in
27 P—Kt 4
28 K—K 1
29 B in

30 Q—B 6 ch
31 Q—K 6 ch
32 Q—B 5 ch
33 Kt—Q 3 (c)
34 Q—K 6 ch
35 Q—B 6 ch
36 Q—KR 6
37 Q—K 6 ch
38 Kt—K 1
39 K—B 1
40 K—K 2
41 P—B 3
42 PxBP
43 P—QR 4
44 Q—QKt 6
45 K—B 1
46 PxP
47 Q—R 5
48 KtxP
49 K—K 1
50 Q—B 7 ch
51 Q—B 4
52 P—K 6
53 K—Q 1
54 Q—B 3

30 K—B 2
31 K—B 1
32 K—K 1
33 R—B 1
34 B—K 2
35 K—B 2
36 K—Kt 1
37 R in
38 P—B 5
39 P—KKt 5
40 B—Kt 4
41 K—Kt 2
42 QKtPxP
43 P—KR 4
44 R—Q 7 ch
45 PxP
46 P—B 6
47 P—B 7
48 RxP ch
49 R—Kt 7
50 R in
51 RxP
52 B—R 5 ch
53 R—B 2—B 7

Adjourned. Play out experimentally. Some variations drawn, some Steinitz won.

(a) Big surprise to Steinitz.

(b) On R—Q 5, KtxQ, RxQ, Kt—B 6 ch.

(c) Could have drawn here.

Game No. 63. Ruy Lopez.

J. A. Kaiser.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 B—R 4
5 P—Q 4
6 KtxP
7 QxKt
8 B—Kt 3
9 P—QB 4
10 Q—Q 3
11 Kt—B 3
12 Kt—K 2
13 B—K 3
14 Castles KR
15 Kt—B 4 (a)
16 QR—Kt 1
17 Kt—R 5

W. Steinitz.
1883.

1 P—K 4
2 QKt—B 3
3 P—QR 3
4 KKt—K 2
5 PxP
6 KtxKt
7 P—QKt 4
8 P—Q 3
9 B—K 3
10 Q—Q 2
11 P—QB 3
12 Kt—B 1
13 B—K 2
14 Castles
15 B—B 3
16 R—Kt 1
17 B—Q 1

18 B—R 6 (b)
19 Q—Kt 3 ch
20 P—B 3
21 PxP
22 PxP
23 R—B 5
24 KtPxR
25 PxP

18 PxP
19 B—Kt 5
20 K—R 1
21 P—B 3
22 RxP
23 RxR (c)
24 P—Q 4
25 R—KKt 1

And now Mr. Kaiser gets off a bit of brilliancy unexpected by the champion, and scored a well-earned victory. This game was extensively published.

(a) Opening is played with fine judgment by Mr. Kaiser.

(b) A move for the gallery.

(c) Mr. Steinitz said he should have moved R to K 4 at this point.

Game No. 64. Kieseritzky Gambit.

W. Steinitz.

1883.

1 P—K 4
2 P—KB 4
3 KKt—B 3
4 P—KR 4
5 Kt—K 5
6 B—B 4
7 P—Q 4
8 Kt—Q 3
9 PxP
10 QxP
11 Q—B 4
12 Q—B 2
13 P—Q 5
14 Q—Kt 3
15 Kt—B 3
16 B—Q 2
17 Castles QR
18 B—Kt 3
19 P—R 4
20 KtxP
21 B—R 3
22 KtxB
23 KtxKt
24 Kt—R 2
25 R—Q 4
26 BxR
27 RxP
28 R—K 1
29 K—Q 2

S. R. Barrett.

Philadelphia Chess Club.

1 P—K 4
2 PxP
3 P—KKt 4
4 P—Kt 5
5 P—KR 4
6 Kt—KR 3
7 P—Q 3
8 P—B 6
9 PxP (a)
10 B—Kt 5
11 B—K 2
12 B—K 3
13 Kt—Kt 5
14 B—Q 2
15 B—KB 3
16 P—QR 3
17 P—OKt 4
18 P—QR 4
19 PxP
20 Kt—R 3
21 BxB
22 Kt—Kt 5
23 PxKt
24 Q—Kt 1
25 RxKt (b)
26 Q—R 2
27 QxB
28 Q—R 8 ch
29 Q—R 4

30 Q—QB 3

31 P—K 5
32 RxP ch
33 R—K 5—K 4
34 Q—Kt 3 ch
35 P—B 3
36 Q—B 4
37 R—Kt 4—Q 4
38 RxR
39 K—Q 1
40 K—K 2
41 P—B 4
42 K—B 1
43 Q—B 8 ch
44 RxKt
45 K—B 2
46 Q—B 7 ch
47 PxP
48 K—K 2
49 K—Q 1
50 K—R 1
51 K—Q 1
52 Q—B 6 ch
53 QxP
54 Q—R 8 ch
55 QxP

30 K—K 2 best

31 PxP
32 K—Q 3 !
33 R—K 1
34 R in
35 P—KB 3
36 Q—R 2
37 Q—R 8
38 QxP ch
39 Q—Kt 8 ch (c)
40 B—Kt 4 ch
41 Q—B 7 ch
42 PxR
43 K—Q 2
44 Q—Q 8 ch
45 QxR
46 K—Q 1
47 QxP ch
48 Q—K 5 ch
49 Q—Kt 5 ch
50 Q—OKt 5 ch (d)
51 QxP
52 K—B 1
53 P—R 5
54 K—Kt 2
Drawn.

(a) B—K 2 is the ordinary move.

(b) Master move, introducing beautiful play.

(c) B—R 5 ch is inferior.

(d) Should push for a win with P—K 5.

SECTION VIII.

GAMES OF THE FRANKLIN CHESS CLUB PERIOD.

Game No. 65. Vienna Opening.

W. Steinitz.

J. F. Magee, Jr.
Simultaneous. 1887.

1 P—K 4
2 OKt—B 3
3 P—KB 4
4 P—Q 3
5 PxKP
6 PxKt
7 K—K 2
8 Kt in
9 QxP
10 K moves
11 PxQB
12 PxP
13 QxR ch
14 K—B 4
15 B—QR 3
16 B—OKt 4
17 P—QR 3
18 K—Q 4
19 K—K 3
20 B—Q 3

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 B—OKt 5
5 KtxP (a)
6 Q—R 5 ch
7 B checks
8 BxOKt
9 Q—K 8 ch
10 BxKt
11 Kt—B 3
12 R—Q 1
13 KtxQ
14 Q—B 7
15 QxQBP
16 Kt—B 3
17 KtxP ch
18 KtxP ch
19 Kt—Kt 4
20 Q—R 5

21 KR—KKt 1
22 QR—OKt 1
23 B—B 4
24 BxKt
25 RxOKtP
26 B—Q 5
27 K—B 2
28 RxOKtP
29 KR—OKt 1
30 K—Kt 2
31 R—KB 1
32 KRxP ch
33 RxR ch
34 R—B 2
35 R—R 2
36 R—KB 2

21 Kt—K 3
22 P—QR 3
23 P—QB 4
24 PxQB
25 Q—B 3
26 QxP ch
27 Castles (b)
28 QxP
29 P—Kt 3
30 P—KR 4
31 K—Kt 2
32 RxR
33 K—R 3
34 Q—B 8
35 P—R 4
36 Q—Q 8

Drawn.

(a) An interesting sacrifice.

(b) Castling so late in the game is remarkable. Mr. Magee, with commendable tenacity, divides the honors of the game.

Game No. 66. King's Gambit Evaded.

W. Steinitz.

J. W. Young.

Simultaneous. 1887.

1 P-K 4
2 P-KB 4
3 PxQP
4 QKt-B 3
5 Q-K 2 (a)
6 Q-K 3
7 P-KR 3
8 P-Q 3
9 PxP
10 P-K 5
11 Q-B 3
12 B-Q 3
13 PxP
14 Kt-K 2
15 Castles
16 QxKt
17 K-R 2
18 QxQ
19 PxKt
20 R-QKt 1
21 R-B 3
22 R-QKt 3
23 B-K 3
24 BxB
25 K-Kt 1
26 P-Kt 3
27 PxP
28 KR-Q 3
29 R-Q 2
30 K-B 2
31 K-K 2
32 RxKR

1 P-K 4
2 P-Q 4
3 P-K 5
4 KKt-B 3
5 B-KKt 5
6 B-Q 3
7 B-Q 2
8 Castles
9 R-K 1
10 B-QKt 5
11 B-KB 4
12 BxB
13 KtxP
14 Kt-B 3
15 Kt-Q 5 (b)
16 KtxKt ch
17 KtxKt
18 QRxQ
19 BxP
20 P-QKt 3
21 R-Q 4
22 B-Q 5
23 P-QB 4
24 RxP
25 KR-Q 1 (c)
26 P-B 5 (d)
27 RxP
28 KR-QB 1
29 K-B 1
30 R-B 7
31 KR-B 6
32 RxR

33 R-Q 3
34 R in
35 R-Q 3
36 R-Q 2
37 R-Q 3
38 K-K 3
39 P-B 5
40 R-Q 5
41 R-Q 7
42 R-Kt 7
43 P-K 6
44 PxP
45 K-Q 4
46 RxQKtP
47 K-K 5
48 R checks
49 R-Kt 7 ch
50 R-Kt 8 ch
51 R-Kt 7 ch
52 P checks
53 K-K 6
54 K-Q 6
55 R-Kt 8 ch
56 R-B 8 ch
57 R-QR 8
33 R-B 7 ch
34 R-B 6
35 R-B 7 ch
36 R-B 6
37 R-B 5
38 P-QR 4
39 P-QKt 4
40 R-QKt 5
41 K-K 1
42 P-R 5
43 PxP
44 R-Kt 7
45 RxP
46 R-R 8
47 P-R 6
48 K moves
49 K-K 1
50 K-K 2
51 K-Q 1
52 K-K 1
53 R checks
54 P-R 7
55 K-B 2
56 K-Kt 3

Drawn.

(a) A new, Steinitz-like departure.

(b) Very neat play. If the single performer plays KtxKt then KtxKt, PxKt, BxP, follows.

(c) Mr. Young has now the better game.

(d) Premature. The exchange eases white's position and the game becomes nearly equal.

Game No. 67. Centre Game.

W. H. Schultz.

J. Halpern.

Junior-Columbia. 1888.

1 P-K 4
2 P-Q 4
3 QxP
4 Q-K 3
5 P-K 5
6 Q-K 4
7 QKt-B 3
8 P-B 4
9 B-Q 2
10 Castles
11 P-QR 3
12 Kt-B 3
13 Q-B 4 ch
14 P-R 3
15 P-K 6
16 P-KKt 4
17 P-Kt 5
18 BxB
19 Q-Q 4
20 P-KR 4
21 Kt-K 5
22 QxKt
23 BxQ
24 P-R 5
25 P-R 6

1 P-K 4
2 PxP
3 QKt-B 3
4 Kt-B 3
5 Kt-Q 4
6 KKt-K 2
7 Kt-Kt 3
8 B-Kt 5
9 Castles
10 P-QR 4
11 B-K 2
12 P-B 4
13 K moves
14 P-Q 3
15 B-B 3
16 QKt-K 2
17 BxKt
18 P-Q 4
19 R-KKt 1
20 Q-Q 3 (a)
21 KtxKt
22 QxQ
23 P-B 3
24 R-K 1
25 Kt-Kt 3

26 BxP ch
27 R-Q 4
28 B-K 2
29 R-Q 2
30 B-Kt 5
31 B-KB 6
32 R-B 2
33 R-K 1
34 B-Q 3
35 BxP
36 RxP
37 R-K 6
38 R-Kt 6
39 R-K 5
40 RK 5-K 6
41 B-B 3
42 BxRP
43 R-B 6 ch
44 B-Q 2
45 RKt6-K 6
46 RxR
47 K-Q 1
48 K-K 2
49 R-Kt 6
50 R-Kt 5 (b)
51 B-R 5
52 K-Q 2

26 K moves
27 BxP
28 P-B 4
29 KtxP
30 R-K 2
31 R-KB 2
32 Kt-Kt 3
33 B-Q 2
34 R-QB 1
35 BxB
36 R-Q 2
37 R-Kt 1
38 Kt-R 5
39 Kt-Kt 3
40 K-B 2
41 P-Q 5
42 R-Q 4
43 K-Kt 1
44 R-K 4
45 RxR
46 R-KB 1
47 R checks
48 R-B 4
49 R-B 2
50 R-B 2
51 R checks
52 P-B 5

53 R—Q 5
54 KxR
55 K—B 3
56 K—K 4
57 KxP
58 KxP
59 K—Kt 5
60 B—Q 2
61 K—B 5
62 K—Kt 6
63 KxP

53 R—K 7 ch
54 Kt checks
55 KtxR
56 Kt—K 6
57 KtxP ch
58 Kt—K 6 ch
59 K—B 2
60 Kt—Q 4
61 Kt—K 2
62 K—K 3
63 K—Q 2

64 P—R 4
65 P—Kt 6
66 K—Kt 6
67 P—R 7
68 B—B 3 wins.
64 Kt—B 3
65 Kt—Q 1 ch
66 PxP
67 Kt—B 2

(a) On BxP Mr. Schultz would have finely followed up his attack with P—R 5, Kt—B 1, P—R 6, etc.

(b) White plays ending well.

Game No. 68. Two Knights' Defence.

J. W. Young.

C. B. Isaacson.

Junior-Columbia. 1888.

1 P—K 4
2 KKt—B 3
3 B—B 4
4 Kt—Kt 5
5 PxP
6 B ch
7 PxP
8 B—K 2
9 Kt—KB 3
10 Kt—K 5
11 P—QB 3
12 P—KB 4
13 P—QKt 4
14 PxB
15 PxKt

1 P—K 4
2 QKt—B 3
3 Kt—B 3
4 P—Q 4
5 Kt—QR 4
6 P in
7 PxP
8 P—KR 3
9 P—K 5
10 B—QB 4 (a)
11 Q—Q 4
12 B—Q 3
13 BxKt (b)
14 QxKP
15 Q—B 5

16 P—Q 4
17 B—B 3
18 BxP ch
19 Q—B 3
20 BxQ
21 Kt—R 3
22 BxP
23 K—Q 2
24 KR—K 1
25 BxKt
26 Kt—B 4
27 B—B 4 wins
16 P—K 6
17 B—R 3
18 K—Q 1
19 QxQ
20 R—QKt 1
21 B—Q 6
22 R—K 1
23 B—B 4
24 Kt checks
25 BxB
26 BxP

(a) Mr. Isaacson improves on the books, and now Mr. Young improves on Mr. Isaacson.

(b) Had he played Kt—Kt 2 instead, then Mr. Young would at once have attacked Queen with B—QB 4.

Game No. 69. Scotch Game.

Dr. Frazer.

J. Taubenhau.

Paris. 1888.

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 KtxP
5 QKt—B 3

1 P—K 4
2 QKt—B 3
3 PxP
4 Q—R 5
5 Kt—B 3 (a)

6 Kt—B 5
7 B—K 2
8 Kt—KR 4
6 Q—R 4
7 Q—Kt 3
8 Resigns (b)

(a) Allows the Doctor to introduce a very curious wind-up.

(b) The great Parisian expert has curiously enough no place to put his Queen.

Game No. 70. Evans' Gambit.

J. H. Price.

A. K. Robinson.

1889. Franklin Chess Club.

1 P—K 4 (a)
2 KKt—B 3
3 B—B 4
4 P—QKt 4
5 P—QB 3
6 P—Q 4
7 Castles
8 P—K 5 (b)
9 PxKt
10 PxKtP
11 R checks
12 B—Kt 5

1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxKtP
5 B—R 4
6 PxP
7 KKt—B 3
8 P—Q 4
9 PxP
10 R—KKt 1
11 B—K 3
12 Q—Q 3

13 B—B 6 (c)
14 Q—R 4
15 Kt checks
16 KtxKt
17 QxB (d)
13 K—Q 2
14 QR—K 1
15 K—B 1
16 QxKt

(a) Mr. Price was for years the strongest player in Wilmington, Del.

(b) B—R 3 is best.

(c) QKt—Q 2 as suggested by Mr. J. P. Morgan gives white the advantage.

(d) Getting the piece he's been gunning for, but now Mr. A. K. Robinson makes a remarkable stroke which scores the game in one move.

Game No. 71. Allgaier Gambit.

C. J. Newman.

M. Weiss.

1889. Franklin Chess Club.

1 P—K 4 (a)
2 P—KB 4
3 KKt—B 3
4 P—KR 4
5 Kt—Kt 5
6 KtxBP
7 P—Q 4
8 Kt—B 3
9 B—Q 3
10 Castles
11 PxP
12 B ch
13 BxP ch
14 RxP
15 B—Kt 2

1 P—K 4
2 PxP
3 P—KKt 4
4 P—Kt 5
5 P—KR 3
6 KxKt
7 P—Q 4
8 KKt—B 3
9 B—Kt 5
10 BxKt
11 PxP
12 B in
13 KxB
14 Kt—B 3
15 Q—Q 4

16 Q—K 2
17 QR—KB 1
18 R—B 5
19 RxKt ch (b)
20 QxKtP ch
21 Q—Kt 7 ch
22 B—R 3 ch
23 Q—Kt 4 ch
24 RxR
25 Q—Q 7 ch
26 Q—R 4 ch
16 Kt—QR 4
17 QR—KB 1
18 QxRP
19 RxR
20 K—K 2
21 Q in
22 K—K 3
23 K—Q 4
24 QxR
25 K—B 5
26 K—Q 4

Draw.

(a) The contest between Weiss and Neuman was a blaze of Allgaier gambits, resulting in a win for each and one draw.

(b) A brilliant sacrifice that secures a draw.

Game No. 72. English Opening.

H. G. Voigt.

J. H. Blackburne.

1889. Franklin Chess Club.

1 P—QB 4 (a)
2 P—KKt 3
3 B—KKt 2
4 KKt—B 3
5 OKt—B 3
6 P—Q 4
7 PxP
8 B—B 4
9 Castles
10 B—Q 2
11 R—B 1
12 Q—Kt 3
13 Kt—K 5
14 PxP
15 B—R 6 (b)
16 KR—Q 1
17 P—K 4
18 P—KR 4
19 PxP
20 KtxP
21 BxQKt
22 B—Kt 5

1 P—KKt 3
2 B—Kt 2
3 KKt—B 3
4 P—QB 3
5 Kt—QR 3
6 P—Q 4
7 PxP
8 Castles
9 Kt—R 4
10 Kt—B 2
11 B—Q 2
12 B—QB 3
13 BxKt
14 P—K 3
15 Kt—Kt 2
16 Q—K 2
17 KR—Q 1
18 Q—K 1
19 PxP
20 KtxKt
21 Kt—B 4
22 BxB

23 RxB
24 RxR
25 Q—K 3
26 QxRP
27 Q—B 5
28 Q—B 8
29 RxQ ch
30 B—B 6 ch
31 R—KR 8
32 RxP ch
33 P—K 6 (d)
34 K—Kt 2
35 B—B 3
36 R—R 8
37 R—QKt 8
38 PxP
39 RxP and won
23 Kt—Q 5
24 RxR
25 Kt—B 4
26 R—Q 2
27 Kt—Q 5
28 QxQ
29 K moves
30 K—R 3
31 K—R 4 (c)
32 K—Kt 5
33 KtxP
34 P—QKt 4
35 Kt—B 2
36 Kt—Q 4
37 P—Kt 4
38 KxP

(a) The only game between these players.

(b) The entering wedge.

(c) To hinder P—KKt 4.

(d) Not as broad as a barn door nor deep as a well, but the proper move for all that. If black now Kt—B 6 ch, white escapes by K—B 1.

Game No. 73. Ruy Lopez.

J. Elson.

M. Weiss.

1889. Franklin Chess Club.

1 P—K 4 (a)
2 KKt—B 3
3 B—Kt 5
4 P—Q 3
5 Kt—B 3
6 P—KR 3
7 Castles
8 B—K 3
9 Q—Q 2
10 Kt—R 2
11 P—B 3
12 BxKt
13 Kt—K 2

1 P—K 4
2 OKt—B 3
3 Kt—B 3
4 P—Q 3
5 P—KKt 3
6 B—Kt 2
7 Castles
8 P—KR 3
9 K—R 2
10 P—KKt 4 (b)
11 Kt—KR 4
12 PxP
13 P—QB 4

14 Kt—Kt 4
15 PxP
16 P—KR 4 (c)
17 PxP
18 PxRP
19 PxP
20 BxKt
21 R—B 3
22 QR—KB 1
23 P—Q 4 (d)
24 QR—B 2
25 QxP
26 Q—Q 3 ch
27 KtxP
28 RxB
14 P—B 4
15 BxP
16 Kt—B 5
17 BxKt
18 KBxP
19 Q—Kt 4
20 PxP
21 QxP
22 R—B 2
23 QR—KKt 1
24 PxP
25 R—K 2
26 R—Kt 3
27 BxKt
28 R checks

29 K—R 2
30 Q in
31 P×Q
32 R—R 4 ch
33 R—Kt 4
34 R×R ch
35 K—Kt 3
36 K—Kt 4
37 K—B 3
38 K—K 3
39 K—Q 3
40 R—B 4

29 Q—R 4 ch
30 Q×Q ch
31 R—K 2
32 K—Kt 2
33 K—R 3
34 K×R
35 R—K 6 ch
36 R—K 5 ch
37 R—QB 5
38 P—R 4
39 R—B 4
40 K—Kt 4

41 R—QB 4
42 K—B 3
43 P—KR 4 ch
44 K—Kt 3 wins
41 R—Q 4 ch
42 P—QB 4
43 K—R 4

(a) They played four games, Elson winning one and drawing one.

(b) Doesn't want white to push P—B 4.

(c) A clever thrust.

(d) He goes a little slow over KtxP, for QR—KB 1 would be the reply.

Game No. 74. Ruy Lopez.

H. G. Voigt.

M. Weiss.

1889. Franklin Chess Club.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 P—Q 4
5 B×Kt
6 KtxP
7 Kt—QB 3
8 B—Kt 5
9 Q×Q
10 Kt—Kt 5
11 Kt—B 4
12 Castles QR
13 R×P

1 P—K 4
2 QKt—B 3
3 P—KB 4
4 BP×KP
5 QP×B
6 Kt—B 3
7 P—B 4
8 Q×P
9 P×Q
10 B—Q 3
11 Castles
12 B—KKt 5
13 B—QB 4

14 B×Kt
15 R×P
16 KtxBP
17 Kt—Q 5
18 Kt—K 5 (a)
19 R—QB 4
20 R×R
21 K×B
22 K—Q 3
23 K—Q 4
24 Kt—B 4
25 KtQ 5—K 3 won

14 R×B
15 B—Q 2
16 R—QB 1
17 R×P
18 B—KB 4
19 R×QBP ch
20 B×R
21 B—Q 3 ch
22 R—B 4 (b)
23 R—B 7
24 B home

(a) Mr. Voigt himself acknowledged that this was a fine move.

(b) For if he takes, Mr. V. will check at K 7.

Game No. 75. Ruy Lopez.

W. P. Shipley.

J. Gunsberg.

1889. Franklin Chess Club.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 B—R 4
5 Castles
6 B—Kt 3
7 P—B 3
8 P—Q 3
9 P×P
10 KtxP
11 P—Q 4
12 P—B 3 (a)
13 P×B
14 B×Kt
15 Kt—R 3 (b)
16 KtxP

1 P—K 4
2 QKt—B 3
3 P—QR 3
4 Kt—B 3
5 P—QKt 4
6 B—B 4
7 Castles
8 P—Q 4
9 KtxP
10 KtxKt
11 B—KKt 5
12 B—Kt 3
13 Kt—QB 5
14 P×B
15 P—QB 4
16 B—R 2

17 P×P
18 K moves
19 Q—B 3
20 B—B 4
21 QR—Q 1
22 P—KR 3
23 B—Kt 3
24 Kt—Q 6
25 P—Kt 5
26 P—Kt 3
27 B×Kt
28 KtxBP wins

17 B×P ch
18 R—K 1
19 Q—Q 2
20 QR—Q 1
21 Q—K 3
22 B—R 2 (c)
23 Kt—B 3
24 R—KB 1
25 Kt—Q 2
26 Kt—K 4
27 Q×B

(a) Nipping the counter attack.

(b) Getting better game.

(c) These long backward strokes are favorites with the master, as they convey the idea to the gallery of a superhuman profundity.

Game No. 76. Ruy Lopez.

A. Priest.

J. H. Blackburne.

1889. Franklin Chess Club.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 P—Q 4
5 KtxP
6 Castles

1 P—K 4
2 QKt—B 3
3 P—B 4
4 BP×P
5 Kt—B 3
6 B—K 2

7 P—B 3
8 B—R 4
9 B—Kt 3
10 Q—K 2
11 R—Q 1
12 QKt—Q 2
13 KtxKt
14 Kt—B 1

7 P—QR 3
8 P—QKt 4
9 B—Kt 2
10 R—B 1
11 P—Q 4
12 B—Q 3
13 B×Kt
14 P—Kt 3

15 Kt—K 3
16 R—K 1
17 P—QR 4 (a)
18 KtxQP
19 BxB
20 KxB
21 PxP
22 R—R 5
23 K—Kt 1
24 B—B 4
25 B—Kt 3

15 Q—Q 2
16 Castles
17 Kt—R 4
18 BxKt
19 BxP ch
20 QxB
21 PxP
22 P—B 3
23 Kt—B 3
24 Q—KB 4
25 Kt—R 4

26 B—K 5
27 Doub. Rooks
28 PxR
29 P—KKt 4
30 PxKt
31 K—B 1
32 K—K 1 and won

26 KR—K 1
27 RxB (b)
28 R—Q 6
29 Q—B 5
30 Q—Kt 4 ch
31 Q—R 5

(a) The right puncture. Mr. Priester now begins to connive.

(b) A bold break that doesn't pan out.

Game No. 77. Vienna Opening.

J. H. Blackburne. J. P. Morgan.
1889. Franklin Chess Club.

1 P—K 4
2 OKt—B 3
3 P—KB 4
4 BPxP
5 Q—B 3
6 KtPxKt
7 P—Q 4
8 B checks
9 P—K 6
10 Q—R 5 ch

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 KtxP
5 KtxKt
6 P—QKt 3
7 P—QB 4
8 B—Q 2 (a)
9 BPxP
10 P—Kt 3

11 Q—K 5
12 QxR
13 K—Q 1
14 B—R 6
15 P—B 4
16 PxP
17 B—Q 2
18 Q—B 3

11 BxB
12 Q—R 5 ch
13 Q—B 7
14 Kt—Q 2
15 BxP
16 Castles
17 BxBP
18 R—B 1 wins

(a) An interesting speculation. If Blackburne now takes Queen's Pawn, black takes BxB, and, on QxR, follows with B—B 3 and BxKtP.

Game No. 78. Scotch Gambit.

From *International Chess Magazine* of July, 1889.

Played at The Franklin Club, Eleventh and Sansom Streets, in the Spring of 1889.

White.
W. P. Shipley.

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 KtxP
5 KtxKt
6 B—Q 3
7 P—K 5
8 Castles
9 B—KB 4 !
10 B—Q 2 !
11 Q—R 5
12 R—K sq
13 P—B 4 (c)
14 PxKt
15 K—R
16 BxKtP

Black.
M. Weiss.

1 P—K 4
2 OKt—B 3
3 PxP
4 Kt—B 3
5 KtPxKt
6 P—Q 4
7 Kt—Kt 5
8 B—QB 4
9 P—KKt 4 !
10 KtxKP !
11 P—KR 3 (a)
12 B—Q 3 (b)
13 B—K 3
14 B—QB 4 ch
15 Q—Q 2
16 B—B 7

17 R—K 2
18 P—K 6
19 PxQ ch

17 B—Kt 5
18 BxQ
19 KxP

And white mates in 2.

(a) Steinitz says with this natural-looking move he seals his fate. Curious as it may seem, 11 B—K 2 is the only move to save the game, &c., &c.

Note.—W. P. S. does not agree with this, but considers the text move of 11 P—KR 3 the best, and a winning continuation if properly followed up.

(b) Note by W. P. S. Now black should play 12...Q—K 2, and if 13 BxP, Kt—B 6 ch wins, and if 13 Kt—B 3, B—KKt 5 wins.

(c) Steinitz says white plays the attack with the rarest vigor and accuracy.

Game No. 79. Allgaier Gambit.

J. H. Blackburne. D. S. Robinson.
Blindfold. 1889.

1 P—K 4 (a)
2 P—KB 4
3 KKt—B 3
4 P—KR 4
5 Kt—Kt 5
6 B—B 4
7 P—Q 4

1 P—K 4
2 PxP
3 P—KKt 4
4 P—Kt 5
5 P—KR 4
6 Kt—KR 3
7 P—Q 4

8 BxQP
9 PxP
10 Kt—K 6
11 BxB
12 P—Q 5
13 K—Q 2
14 P—B 3
15 K—Q 3
16 BxKt

8 P—B 6
9 P—KB 3 (b)
10 BxKt
11 Q—Q 3
12 Q—Kt 6 ch
13 B—B 4
14 Q—Kt 7 ch
15 PxP
16 RxB

17 Kt—Q 2
18 B—R 3
19 P—Kt 4
20 K—B 2
21 Q—KB 1
22 QxQ
23 P—QR 4
24 BxKt ch
25 Kt—Kt 3
26 Kt—Q 4
27 Kt—K 6
28 R—R 2 (c)
29 KRxP
30 RxB
31 RxR
32 K—Q 3
33 P—B 4

17 R—Kt 3
18 Q—B 7
19 B—Kt 3
20 R—Kt 6
21 QxQ
22 P—B 7
23 Kt—Q 2
24 KxB
25 R—R 1
26 R—K 1
27 QR—KKt 1
28 R—Kt 8
29 BxR
30 KR—Kt 7
31 RxR ch
32 R—Kt 5
33 P—Kt 3

34 P—B 5
35 K—Q 4
36 P—B 6 ch
37 Kt—Kt 5
38 KtxR
39 KxP
40 K—B 4

34 RxRP
35 P—B 4
36 K—Q 3
37 RxP ch !
38 PxKt
39 P—R 5
40 KxP wins

(a) On the occasion of Mr. Blackburne playing eight simultaneous blindfold games at the Franklin Institute.

(b) This defence is based on entirely original lines.

(c) When it is remembered that this is the only game he lost against eight strong players, Mr. Blackburne's performance must be considered as a fine achievement.

Game No. 80. Evans' Gambit.

I. Gunsberg.

W. C. Wilson.

Simultaneous. 1891.

1 P—K 4
2 KKt—B 3
3 B—B 4
4 P—QKt 4
5 Castles
6 P—B 3
7 P—Q 4
8 PxP
9 Kt—B 3
10 B—KKt 5
11 B—B 4
12 Q—R 4 ch
13 QxKt
14 Kt—Q 5
15 Q—R 4 ch
16 KtxB
17 Q—R 3
18 KR—K 1
19 QR—B 1
20 BxQP
21 P—K 5
22 Kt—Q 2
23 Q—R 3
24 Kt—K 4

1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxKtP
5 P—Q 3
6 B—QB 4
7 PxP
8 B—Kt 3
9 Kt—R 4
10 P—B 3
11 KtxB
12 Q in
13 Q—B 2
14 B—K 3
15 Q—Q 2 (a)
16 BPxKt
17 B—B 5
18 K—B 2
19 P—QKt 4
20 Kt—R 3 !
21 KR—K 1
22 Kt—B 4
23 QR—Q 1
24 KtxQP (b)

25 Q—R 5 ch
26 PxP
27 Q—QB 5
28 RxR
29 QxQ
30 QR—K 1
31 P—QR 3
32 R—KR 4
33 P—QR 4
34 PxKtP
35 P—Kt 4
36 P—B 3
37 K—B 2
38 R—K 3
39 K—Kt 3
40 RxR
41 R—R 3
42 K—B 4
Resigned

25 K—Kt 1
26 P—KKt 3
27 RxKt
28 QxB
29 RxQ
30 Kt—K 3
31 K—B 2
32 P—KR 4
33 P—QR 4
34 BxKtP
35 R—Q 5
36 Kt—Kt 4
37 B—B 3
38 R—KB 5
39 RxP ch
40 KtxR
41 P—R 5 ch
42 P—R 5 (c)

(a) He intended to interpose Bishop, but had touched the Queen accidentally.

(b) Now, says the Major, if Kt—B 5 I'll take Queen and play RxB, followed by Kt—K 7 ch with a high up end game.

(c) End game very curious.

Game No. 81. French Opening.

I. Gunsberg.

A. K. Robinson.

Simultaneous. 1891.

1 P—K 4
2 P—Q 4
3 PxP
4 KKt—B 3
5 B—Q 3
6 Castles
7 P—B 3
8 B—KKt 5
9 QKt—Q 2
10 Q—B 2
11 P—KR 3
12 QR—K 1
13 P—QKt 3
14 Kt—R 4

1 P—K 3
2 P—Q 4
3 PxP
4 KKt—B 3
5 B—Q 3
6 Castles
7 P—B 3
8 B—KKt 5
9 QKt—Q 2
10 Q—B 2 (a)
11 B—R 4
12 KR—K 1
13 B—Kt 3
14 B—B 5

15 BxB
16 KtxB
17 Kt—B 3
18 RxR
19 RxR ch
20 Kt—Q 2
21 P—Kt 3
22 K—Kt 2
23 P—B 3
24 Kt—B 1
25 B—K 2
26 P—KKt 4
27 K—R 1
28 QxKt at K 2 (d)
29 KtxKt
30 Q—B 1

15 QxB
16 RPxKt
17 RxR
18 R—K 1
19 KtxR
20 QKt—B 3
21 Q—B 2
22 Kt—Q 3
23 Kt—R 4 (b)
24 K—B 1
25 Kt—B 4 (c)
26 Kt—B 5 ch
27 KtxB
28 Kt—Kt 6 ch
29 QxKt
30 K—K 2

31 P—QB 4
32 PxP
33 Q—Kt 2
34 KxQ
35 P—Q 5
36 PxP
37 K—B 2
38 K—K 3
39 P—QR 4
40 K—Q 2
Resigns

31 PxP
32 K—Q 3
33 QxQ ch
34 P—QB 4
35 P—QKt 4
36 P—B 5
37 KxP
38 K—B 4
39 K—Kt 5
40 P—Kt 4

(a) A symmetrical development that has held up for a surprising number of moves.

(b) Menacing KtxP, and if Knight be taken, a beautiful forced mate by Kt—K 5 ch, etc.

(c) Looks dangerous, but black had it well calculated.

(d) On PxKt, then Kt—Kt 6 ch.

(e) The winning move to a fine game.

Game No. 82. Barrett's Defence.

I. Gunsberg.

S. R. Barrett.

Simultaneous. 1891.

1 P—K 4
2 P—Q 4
3 PxP
4 P—KB 4
5 KKt—B 3
6 B—QB 4
7 Q—K 2
8 Kt—B 3
9 B—Q 2
10 Castles QR
11 P—KR 3
12 KtxKt
13 P—KKt 4
14 QR—K 1
15 B—Q 3
16 P—KR 4
17 P—R 5
18 PxKt
19 Kt—Q 1
20 P—B 5
21 K—Kt 1
22 R—R 3
23 Q—B 3
24 B—B 4
25 P—QKt 3

1 QKt—B 3
2 P—K 4 (a)
3 KtxP
4 Kt—QB 3
5 B—B 4
6 Q—K 2
7 Kt—B 3
8 Castles
9 P—Q 3
10 P—KR 3
11 Kt—Q 5
12 BxKt
13 P—B 3
14 P—QKt 4 (b)
15 Kt—Q 2
16 Kt—B 4
17 KtxB ch
18 P—Kt 5
19 P—Q 4
20 P—B 3
21 Q—B 4
22 B—R 3
23 KR—K 1
24 Q—R 4
25 Q home

26 B—B 1
27 B—Kt 2
28 BxB
29 Q—K 3
30 QRxQ
31 PxP
32 Kt—B 2
33 Kt—Q 3
34 RxB
35 RxB
36 R—Q 6
37 RxB
38 R—B 4
39 RxB
40 R—Kt 7
41 R—Kt 8 ch
42 P—R 4
43 R—Kt 5
44 P—Kt 4
45 RxB
46 PxP
47 P—R 6
48 P—R 7

26 Q—Kt 3
27 B—Kt 4
28 QxB
29 QxQ
30 PxP
31 QR—Q 1
32 R—Q 7
33 BxKt
34 RxB
35 RxB (c)
36 RxB
37 R—R 5
38 RxB
39 RxB
40 P—QR 4
41 K—R 2
42 P—R 4
43 K—Kt 3
44 P—R 5
45 KxB
46 P—R 6
47 P—R 7
48 P Queen wins

(a) One of Barrett's funny openings.

(b) Proposing to have a little fun on his own account.

(c) At last getting an advantage.

Game No. 83. Steinitz Gambit.

A very interesting and instructive game was played by Mr. Lasker during his first visit to Philadelphia. The opening was selected by mutual agreement of the two contestants, who played for a special prize offered by Mr. Shipley.

White.

Black.

E. Lasker.

W. P. Shipley.

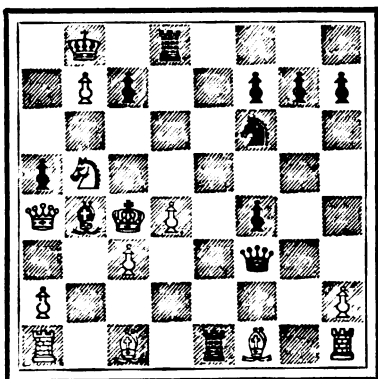
1 P—K 4
2 QKt—B 3
3 P—B 4
4 P—Q 4
5 K—K 2
6 PxP
7 Kt—B 3

1 P—K 4
2 QKt—B 3
3 PxP
4 Q—R 5 ch
5 P—Q 4
6 B—Kt 5 ch
7 Castles Q side

8 PxKt
9 PxP ch
10 Kt—QKt 5
11 P—Kt 4 (a)
12 PxP
13 K—Q 2 (b)
14 P—B 3
15 K—Q 3
16 Q—R 4
17 K—B 4

8 B—QB 4
9 K—Kt sq
10 Kt—B 3
11 BxKt ch
12 KR—K sq ch
13 BxKtP ch (c)
14 Q—B 7 ch
15 R—K 8 (d)
16 QxP ch
17 P—QR 4 (e)

Position after black's seventeenth move.
Black.



White.

18 PxB
19 QxP
20 K—Kt 3
21 K—R 4
22 K—R 3
23 K—R 4
24 K—R 3
Resigns

18 QxR
19 QxB ch
20 Q—Q 6 ch
21 Q—B 7 ch
22 Q—Q 6 ch
23 Q—B 7 ch
24 KxP

Notes by W. Steinitz.

(a) The preceding play on both sides has become common property since its promulgation by the author of the gambit against Zukertort in the London tournament of 1872. At this juncture Steinitz then played 11 K—Q 3, and Mr. Shipley, remarking thereon, writes that after having devoted considerable study to the analysis of this opening he comes to the conclusion that it is sound if the last named move be adopted in connection. The text move might be a good answer if on the previous move black had played 10...P—QR 3, but is objectionable now.

(b) White's game is compromised. If now 13 K—Q 3, 13 BxQP; 14 KtxB, 14 RxKt ch; 15 KxR, 15 R—Q sq ch, and wins.

(c) Herr Lasker afterward stated that he would have resigned at once if black had here played 13...BxQP. The natural consequence of this might have been 14 KtxKt, 14 RxKt ch; 15 B—Q 3, 15 Q—B 7 ch; 16 K—B 3, 16 Kt—Q 4 ch, followed by RxP mate.

(d) All seems to be forced after this excellent move.

(e) Necessary for his own salvation and at the same time destructive to the opponent. See diagram.

Game No. 84. Lasker's Defence.

1892. Franklin Chess Club.

White.
Reichhelm.

1 P—K 4
2 P—Q 4
3 Kt—QB 3
4 Kt—B 3
5 B—K 2
6 Castles
7 B—KB 4
8 P—Q 5
9 Q—Q 2
10 B—Kt 3
11 Kt—Q sq
12 R PxKt
13 B—Q 3
14 BxP
15 Q—K 2
16 P—B 3
17 Kt—Q 2
18 QxKt
19 PxP
20 Kt—K 3
21 Q—K 2
22 P—KKt 3
23 K—Kt 2
24 R—R sq
25 RxR
26 K—Kt sq
27 Kt—Kt 2
28 Kt—R 4
29 QxR
30 Q—QB 2

Black.
Lasker.

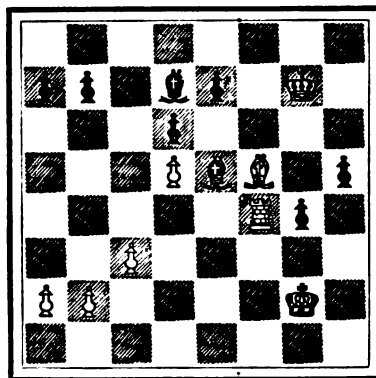
1 P—Q 3 (a)
2 Kt—KB 3
3 P—KKt 3
4 B—Kt 2
5 Castles
6 QKt—Q 2
7 P—B 4
8 P—KR 3
9 P—KKt 4
10 Kt—R 4
11 KtxB
12 Kt—B 3
13 P—B 5
14 KtxKP
15 P—B 4
16 B—Q 2
17 KtxKt
18 P—B 5
19 RxP
20 Q—K sq
21 R—R 5
22 R—R 6
23 P—Kt 5
24 Q—R 4
25 QxR ch
26 R—KB sq
27 B—K 4
28 RxP (b)
29 BxKtP
30 QxKt

31 R—KB sq
32 K—Kt 2
33 Q—B 2
34 Q—B 4
35 RxQ
36 B—Q 3
37 B—B 5

31 Q—Kt 4
32 B—K 4
33 B—KB 3
34 QxQ
35 K—Kt 2
36 P—KR 4
37 B—K 4

Position of the pieces after black's thirty-seventh move:

Black—Lasker.



White—Reichhelm.

38 R—B 2 (c)
39 RxB

38 BxB
39 K—Kt 3

40 R—B 2
41 R—K 2
42 K—Kt sq
43 K—B sq
44 K—Kt sq
45 R—K sq
46 R—B sq ch
47 R—Q sq
48 R—Q 4 ch
Resigns

40 P—R 5
41 P—R 6 ch
42 K—B 4
43 P—Kt 6
44 K—B 5
45 K—B 6
46 K—K 5
47 B—B 5
48 K—B 6

(a) Adopted, most likely, to neutralize our experience in the book openings.

(b) Not so dangerous as it looks. White's game is tenable.

(c) Here white misses his obvious way. RxP ch, PxR, BxB would have drawn, the Bishops being on opposite colors.

Game No. 85. Sicilian Defence.

Herr Lasker defeated Herman Voigt in a game of chess lasting 82 moves, next evening, at the Franklin Chess Club. It was the most interesting game put up by the visiting expert against any of the local players, and not until the few final moves was it apparent who would be the victor. Mr. Voigt could have drawn the game, but he was so eager to defeat the champion that he gave up a Rook for a Bishop and two Pawns. The moves are as follows :

White.
Voigt.
1 P—K 4
2 Kt—KB 3
3 Kt—B 3
4 P—Q 4
5 KtxP
6 B—K 3
7 B—K 2
8 Castles
9 Q—Q 2
10 QR—Q 1
11 P—KR 3
12 P—B 4 (b)
13 B—B 3
14 Q—B 2
15 B—B sq
16 KR—K 1
17 Kt—K 2
18 Kt—Q 5
19 RxKt
20 QR—Q sq
21 KtxP
22 BxKt
23 Kt—Q 5
24 RxB
25 B—Kt 4
26 R—Kt sq
27 Q—K 2
28 KxKtP
29 Q—B 4
30 R—Kt 3
31 R—Q sq
32 R—KB 3
33 K—B 2
34 B—Q 7
35 B—R 4
36 QxP
37 Q—B 1
38 K—K 2
39 B—Kt 3
40 K—Q 3
41 R—B 6
42 Q—B 3
43 R—KB 1
44 K—Q 2
45 QxQ (c)
46 R(B 6)—B 3

Black.
Lasker.
1 P—QB 4
2 Kt—QB 3
3 P—KKt 3
4 PxP
5 B—Kt 2
6 P—Q 3
7 Kt—B 3 (a)
8 Castles
9 B—Q 2
10 P—QR 3
11 R—B 1
12 Q—B 2
13 Kt—QR 4
14 Kt—B 5
15 P—QKt 4
16 P—K 4
17 P—Kt 5
18 KtxKt
19 B—K 3
20 PxP
21 KtxP
22 BxB
23 BxKt
24 B—K 4
25 R—R sq
26 Q—B 5
27 QxRP
28 QR—Kt 1
29 Q—R 6
30 Q—B 8 ch
31 Q—B 5
32 Q—R 7 ch
33 P—KR 4
34 QR—Q sq
35 R—B sq
36 P—R 5
37 B—Kt 6 ch
38 R—B 5
39 RxKP ch
40 R—K 2
41 K—Kt 2
42 B—K 4
43 R—B 2
44 Q—Kt 6
45 PxQ
46 P—B 4

47 R—Q 3
48 K—K 2
49 K—B 3
50 K—K 2
51 R—K 3
52 R—Q sq
53 K—B 3
54 R—(K 3) Q 3
55 RxP ch (d)
56 RxB ch
57 KxP
58 R—QB 6
59 R—Q 6
60 R—B 6
61 K—B 2
62 K—Kt sq
63 B—K 6
64 B—Kt 4
65 K—R 2
66 B—B 3
67 RxR
68 B—K 4
69 B—B 3
70 B—Kt 4 ch
71 B—B 3 ch
72 P—R 4
73 B—B 6
74 PxP
75 B—B 3
76 K—Kt sq
77 B—B 6
78 B—Kt 7
79 K—R 2
80 K—R 3
81 B—B 3 (e)
82 PxR
83 K—Kt 4

47 R—QKt 1
48 K—B 3
49 R—Kt 5
50 R—K 2
51 R—QR 2
52 R—Kt sq
53 R—QB sq
54 R—QKt sq
55 BxR
56 K—Kt 4
57 R—Kt 5
58 R—K 2
59 R (Kt 5)—K 5
60 R—K 6 ch
61 R—K 7 ch
62 R—Q 7
63 P—B 5
64 R—K 8 ch
65 R—QB 8
66 R (Q 7)xP
67 RxR
68 R—Kt 7
69 K—B 4
70 K—K 5
71 K—K 6
72 R—KB 7
73 P—Kt 4
74 R—B 7
75 R—B 4
76 RxP
77 R—QB 4
78 R—B 8 ch
79 R—B 8
80 K—Q 7
81 RxB
82 K—K 7
84 K—K 6 wins

(a) Mr. Lasker's opening moves are a model of the model Sicilian development.

(b) The only reasonable continuation after he had played P—KR 3.

(c) Mr. Voigt has held himself valiantly against the present grand master of chess and after this simplification.

(d) With a draw in hand, essays to force the win. It was an unnecessary venture.

(e) A blunder, throwing away the game.

Game No. 86. Four Knights' Game.

Simultaneous. 1892.

White. Lasker.	Black. M. Morgan.
1 P—K 4	1 P—K 4
2 Kt—KB 3	2 Kt—KB 3
3 Kt—QB 3	3 Kt—QB 3
4 B—Kt 5	4 B—Kt 5
5 Castles	5 Castles
6 P—Q 3	6 P—Q 3
7 Kt—K 2	7 Kt—K 2
8 B—KKt 5	8 P—QB 3
9 B—QR 4	9 B—QR 4
10 Kt—KKt 3	10 B—B 2
11 BxKt	11 PxP
12 Kt—KR 4	12 B—K 3
13 P—KB 4	13 PxP
14 Kt—KR 5	14 K—R sq
15 B—QKt 3	15 P—Q 4 (a)
16 PxP	16 KtxP
17 BxKt	17 QxB

18 K—R sq	18 Q—KKt 4
19 Kt—KB 3 (b)	19 QxKt
20 Q—Q 2	20 R—KKt sq
21 QR—K sq	21 R—Kt 3
22 P—QB 4	22 QR—KKt sq
23 R—K 2	23 B—KR 6
24 Kt—K sq	24 P—B 6 (c)
25 KtxP	25 B—Kt 5
26 P—KR 3	26 BxKt
27 RxB	27 QxR (d)

White resigns, as, if he takes the Queen, black mates with R—Kt 8.

(a) Both players have been finessing for position, and white's late moves having been premature, black now gets the better position.

(b) In a tight fix. He must lose.

(c) A sort of anvil chorus on white's position.

(d) Black played in a masterly manner.

Game No. 87. Another Steinitz Gambit.

In the second simultaneous sitting Mr. Lasker again essayed the Steinitz gambit against Mr. Walter Penn Shipley, the moves running as follows:

White. Lasker.	Black. Shipley.		
1 P—K 4	1 P—K 4	39 K—B sq	39 Q—R 6 ch
2 OKt—B 3	2 OKt—B 3	40 K—Q sq	40 Q—R 7
3 P—B 4	3 PxP	41 R—B sq	41 Kt—Kt 6
4 P—Q 4	4 Q checks	42 R—B 2	42 Q—Kt 8 ch
5 K—K 2	5 P—Q 4	43 K—K 2	43 KtxB ch
6 Kt—B 3	6 B—KKt 5	44 PxKt	44 QxP
7 PxP	7 Castles	45 R—B 7 ch	45 K—Kt sq
8 PxKt	8 B—QB 4	46 RxP	46 QxP at Q 3
9 PxP ch	9 K—Kt sq	47 RxP	47 QxQP
10 Kt—Kt 5	10 Kt—B 3	48 R—K 7	48 Q—Kt 5 ch
11 K—Q 3 (a)	11 B—B 4 ch	49 Kt in	49 Q—B 5 ch
12 K—B 3	12 Kt—K 5 ch	50 K—B 2	50 Q—B 4 ch
13 K—Kt 3	13 Q—B 3	51 R in	51 P—QR 5 (g)
14 P—B 4	14 KR—K sq	52 Kt—K 5	52 Q—B 7 ch
15 P—QR 4	15 P—QR 3	53 K—Kt 3	53 Q—B 8
16 KtxBP (b)	16 KxKt	54 Kt—Kt 4	
17 BxP ch	17 KxP		
18 K—R 2	18 P—QR 4		
19 Q—Kt 3 ch	19 B—Kt 5		
20 B—K 5	20 Q—KR 3		
21 P—Kt 4 (c)	21 B—K 3 (d)		
22 B—Kt 2	22 K—R 3		
23 P—Kt 5	23 Q—R 4		
24 BxKtP	24 R—QKt sq		
25 B—K 5	25 R—Kt 3		
26 P—Q 5	26 B—B 6 (e)		
27 Q—Kt 5 ch (f)	27 RxQ		
28 RPxR ch	28 K—Kt 3		
29 PxKB	29 B—R 6		
30 B—Q 4 ch	30 Kt in		
31 BxB	31 QxB		
32 KR—K sq	32 Q—Kt 7 ch		
33 K—R 3	33 RxR		
34 KtxR	34 Q—K 7		
35 R—QKt sq	35 QxBP		
36 P—Q 6	36 K—Kt 2		
37 P—Kt 6	37 Q—R 5 ch		
38 K—Kt 2	38 Q—Kt 6 ch		

Here the entire simultaneous sitting was concluded, and Mr. Lasker resigned this game. Mr. L. claimed that the game was play out-able, and that he might have drawn. An analysis, however, will hardly sustain this view, we believe, and Mr. Shipley deserves the win.

It looks, indeed, as if the Steinitz gambit would be relegated to a top shelf. Before putting the final black ribbon around it, however, the final court of appeal, Herr Steinitz, must be heard from.

(a) This audacious move is the best.

(b) The pivotal sacrifice of the game. The play now becomes exceedingly interesting.

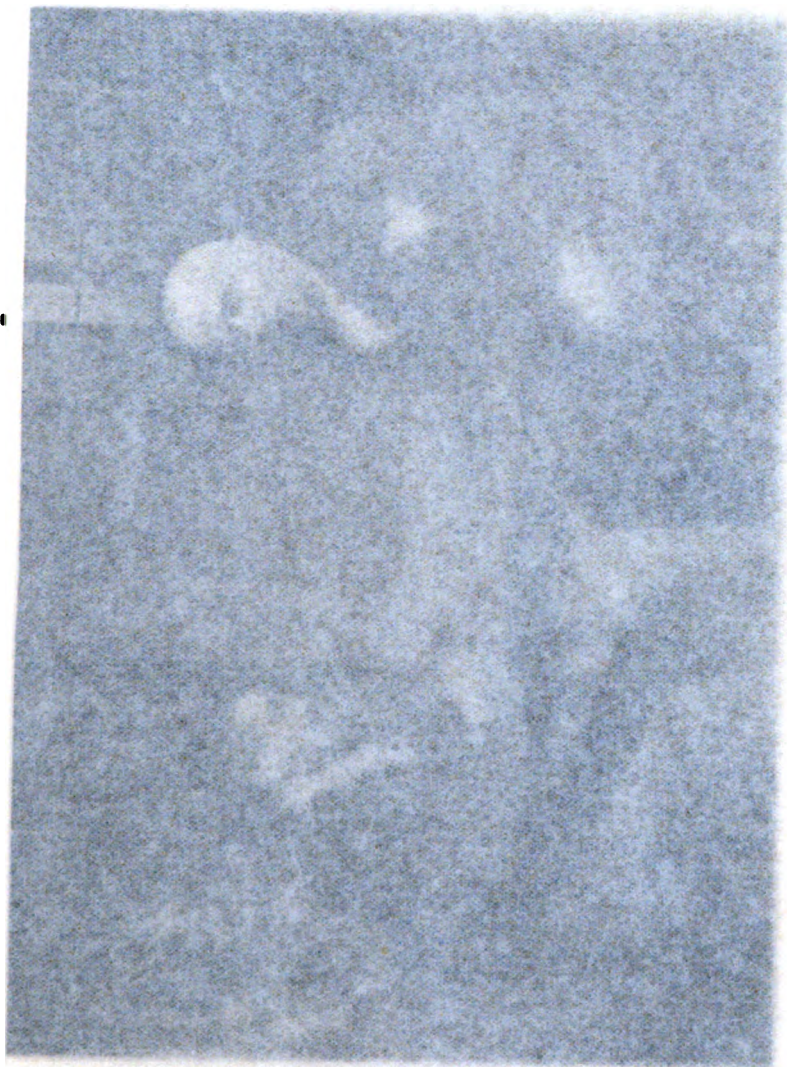
(c) Another important link in the chain of the combination to sustain the gambit.

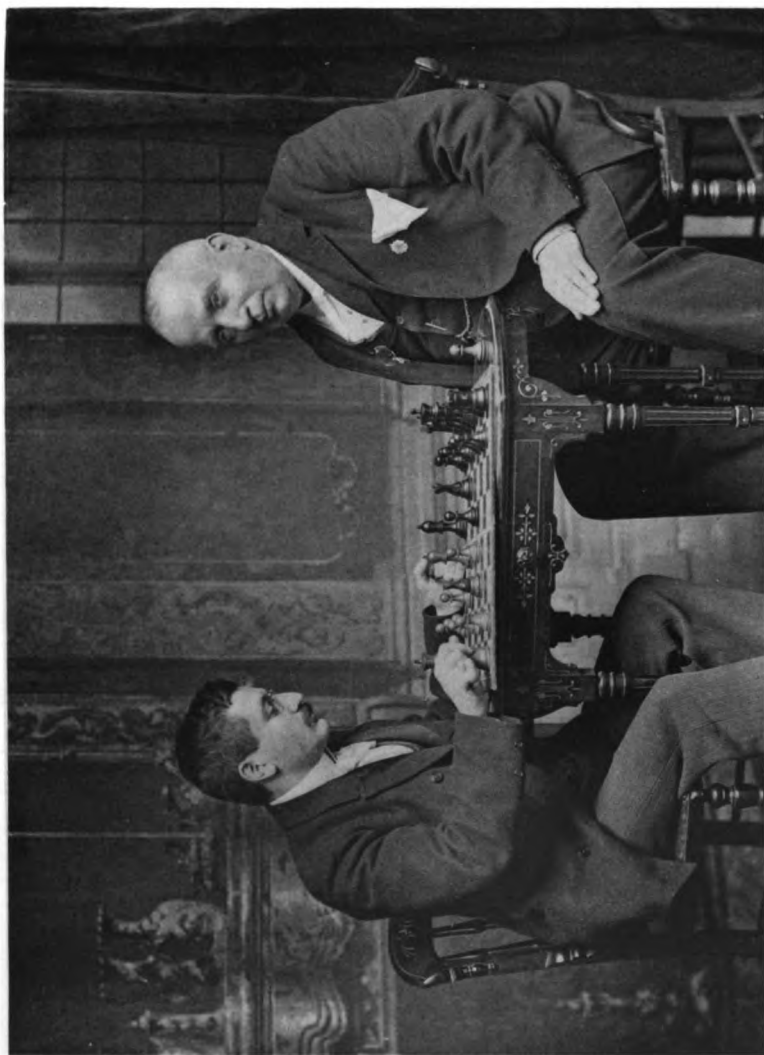
(d) BxP looks better.

(e) An excellent retort. Kt—B 4 was also good play.

(f) Hobson's choice.

(g) The deadly Pawn.





EMANUEL LASKER

GUSTAVUS C. REICHHELM

Photographed by F. Gutekunst, Philadelphia, Pa., Dec. 27, 1892.

Game No. 88. Ruy Lopez.

E. Lasker.

Simultaneous, 1892.

- 1 P—K 4 (a)
- 2 KKt—B 3
- 3 B—Kt 5
- 4 P—B 3
- 5 Castles
- 6 P—Q 4
- 7 PxP
- 8 P—Q 5
- 9 P—Q 6
- 10 QxP
- 11 Q—B 5
- 12 Q—R 5
- 13 BxKt
- 14 Kt—B 3
- 15 B—Kt 5
- 16 B—K 3
- 17 Kt—Q 4
- 18 QxQ
- 19 QR—Q 1
- 20 KR—K 1
- 21 KKt—K 2
- 22 R—Q 3
- 23 Kt—Q 4
- 24 PxB
- 25 P—B 3
- 26 B—Q 2
- 27 B—B 4
- 28 QR—Q 1
- 29 R—Kt 1

O. C. Bowers.

Continental Hotel.

- 1 P—K 4
- 2 OKt—B 3
- 3 B—B 4
- 4 KKt—K 2
- 5 Castles
- 6 PxP
- 7 B—Kt 3
- 8 Kt—Kt 1
- 9 PxP
- 10 B—B 2
- 11 P—Q 3
- 12 Kt—Q 2
- 13 BxB
- 14 R—B 1
- 15 P—B 3
- 16 P—QR 3
- 17 Q—K 1
- 18 KRxQ
- 19 K—B 2
- 20 B—R 4
- 21 R—B 3
- 22 B—K 3
- 23 BxKt
- 24 R—B 5 (b)
- 25 KR—QB 1
- 26 R—R 5
- 27 B—B 5
- 28 R—Q 1
- 29 R—Q 2

30 R—Kt 4

- 31 PxR
- 32 R—QB 1
- 33 P—K 5
- 34 BxP
- 35 K—B 2
- 36 KtxKt
- 37 K—K 3
- 38 R—B 2
- 39 K—Q 4
- 40 P—B 4
- 41 R—R 2
- 42 R—R 3
- 43 R—KKt 3
- 44 P—R 4
- 45 K—B 5
- 46 R—Kt 5

30 RxR

- 31 BxP (c)
- 32 P—Q 4
- 33 PxP
- 34 B—B 5
- 35 Kt—B 3
- 36 PxKt
- 37 P—Kt 3
- 38 B—Kt 4
- 39 K—K 3
- 40 R—R 2
- 41 P—KR 4
- 42 R—KR 2
- 43 K—B 2
- 44 B—B 8
- 45 B—Kt 4

Drawn game.

(a) Mr. Lasker on this occasion played nineteen simultaneous games and backed himself 1 to 4 that he would not lose a single game. His adversary in this game, Mr. O. C. Bowers, of Chambersburg, Pa., is a member of the Franklin Chess Club and was the only player on this occasion with whom the champion did not have material equality.

(b) The game has been tame on account of Mr. Lasker playing only for safety, but now Mr. Bowers has some pull.

(c) Getting a Pawn at last. But still Mr. Lasker's bet is not in peril.

Game No. 89. English Opening.

C. Smyth.

Team Match Junior.

- 1 P—QB 4
- 2 P—K 3
- 3 KKt—B 3
- 4 Kt—B 3
- 5 B—K 2
- 6 P—QKt 3
- 7 PxP
- 8 P—Q 4
- 9 KKtxP
- 10 B—Kt 2
- 11 R—QB 1
- 12 KtxKt
- 13 Q—Q 4

A. Vorrath.

New York City. 1892.

- 1 P—QB 4
- 2 OKt—B 3
- 3 P—K 3
- 4 Kt—B 3
- 5 P—KR 3
- 6 P—Q 4
- 7 PxP
- 8 PxP (a)
- 9 B—QKt 5
- 10 Kt—K 5
- 11 Q—R 4
- 12 PxKt
- 13 B—K 3

14 Castles

- 15 BxB
- 16 QxKtP
- 17 B—KKt 4
- 18 BxB ch
- 19 Q—K 5 ch
- 20 Q—B 5 ch
- 21 B—QKt 4
- 22 Q—K 5 ch
- 23 Q—K 7 ch
- 24 Q—B 8 ch wins

14 BxKt

- 15 QxP (b)
- 16 K—Q 2
- 17 KR—Kt 1
- 18 KxB
- 19 K—Q 2
- 20 K—K 1
- 21 R—KKt 3
- 22 K—Q 2
- 23 K—B 1

(a) Clearing the deck for the middle game with the result that black has an isolated Queen's Pawn that must be watched.

(b) Pawn hunger kills him.

Game No. 90. Evans' Gambit.

Played in the New York State Championship, February 22, 1892.

J. P. Morgan.

- 1 P—K 4
- 2 KKt—B 3
- 3 B—B 4
- 4 P—QKt 4
- 5 P—QB 3
- 6 P—Q 4
- 7 Castles

F. Loeb.

- 1 P—K 4
- 2 OKt—B 3
- 3 B—B 4
- 4 BxP
- 5 B—B 4
- 6 PxP
- 7 P—Q 3

8 PxP

- 9 P—Q 5
- 10 P—K 5
- 11 Q—R 4 ch
- 12 QxKt
- 13 R—K 1
- 14 Kt—B 3
- 15 B—R 3

8 B—Kt 3

- 9 Kt—R 4
- 10 KtxB
- 11 Q—Q 2 (a)
- 12 Kt—K 2
- 13 Castles
- 14 Kt—Kt 3
- 15 R—K 1

16 P×P
17 R×R
18 P—KR 4
19 P—R 5
20 Kt—QKt 5
21 B×B
22 Q×P
23 P—R 6
24 Kt—K 5
25 Kt×KBP (c)
26 Kt—Q 6 ch

16 R×R ch
17 P×P
18 Q—Q 1
19 Kt—B 1
20 B—QB 4
21 P×B
22 B—KKt 5
23 P×P (b)
24 B—B 4
25 K×Kt
26 K—Kt 3

27 Kt×B
28 P—Q 6 ch
29 R—K 7
30 Q—K 5

27 K×Kt
28 K—Kt 3
29 R—QB 1
Resigns.

(a) The interposition of B at Q 2 is better. Mr. Morgan takes admirable advantage of the position.

(b) If B×Kt white answers with Q—B 3 menacing mate before retaking.

(c) Pretty wind-up.

Game No. 91.

H. N. Pillsbury.

W. P. Shipley.

1893.

1 P—K 4
2 QKt—B 3
3 P—KKt 3
4 B—Kt 2
5 KKt—K 2
6 P—Q 3
7 Castles
8 Kt—QR 4 (b)
9 Kt×B (d)
10 Kt—Kt 3

1 P—K 4 (a)
2 QKt—B 3
3 B—B 4
4 P—Q 3
5 Kt—B 3
6 KKt—Kt 5
7 P—KR 4
8 P—R 5 (c)
9 P×KtP
10 P×BP ch, and finally

Vienna Opening.

won, but Q—R 5 decides the game at once in his favor. The game lasted about eight hours, and it was not until over sixty moves had been played that Pillsbury resigned.

(a) The opening game of Mr. Pillsbury's engagement at Philadelphia; time limit, twenty moves an hour.

(b) White's best move was likewise to play P—KR 4.

(c) The position is very remarkable.

(d) On P—KR 3, RP×P.

Game No. 92.

H. N. Pillsbury.

J. W. Young.

Simultaneous. 1893.

1 P—K 4
2 P—Q 4
3 QKt—B 3
4 B—KKt 5
5 P—K 5
6 B×B
7 P—B 4
8 Kt—B 3
9 P×P
10 B—Q 3
11 Kt—K 2
12 P—B 3
13 Castles
14 QKt—Q 4
15 Kt×Kt
16 Kt—Q 4
17 P—QR 4
18 Kt×B
19 P×P
20 Q—K 2
21 P×P
22 KR—B 1
23 R—R 7
24 K—B 1
25 KR—B 7 (b)

1 P—K 3
2 P—Q 4
3 KKt—B 3
4 B—K 2
5 KKt—Q 2
6 Q×B
7 P—QR 3
8 P—QB 4 (a)
9 QKt—B 3
10 Kt×BP
11 Kt—K 5
12 P—B 4
13 P—QKt 4
14 B—Kt 2
15 B×Kt
16 R—QB 1
17 Castles
18 R×Kt
19 P×P
20 P—Kt 5
21 Q×P
22 R—Kt 3
23 Q—Q 5 ch
24 R×KtP
25 Q×R

French Opening.

26 R×Q
27 K×R
28 K—K 3
29 B×Kt
30 P—Kt 4
31 R—R 8 ch
32 P—R 4
33 P—R 5
34 R—R 3
35 R—Kt 3
36 R—R 3
37 R—B 3
38 R—Kt 3
39 R—B 3 ch
40 P—B 5
41 R—B 6
42 K—K 2
43 R×P
44 K—Q 1
45 R—Kt 6 ch
46 R—B 6 ch
47 P—K 6
48 R—Q 6 ch
49 K—B 1

26 R×Q
27 R—K 1
28 K—B 1
29 BP×B
30 R—K 2
31 K moves
32 P—R 3
33 R—B 2
34 K—K 2
35 K—Q 2
36 R—Kt 2
37 R—R 2
38 K—B 3
39 K—Kt 4
40 K—Kt 5
41 R—R 6 ch
42 P—Q 5
43 R—R 7 ch
44 P—Q 6
45 K—B 6
46 K—Q 5
47 P—K 6
48 K—K 5
49 P—K 7 wins

(a) Touching the weak spot.

(b) Boston touch. If Q is taken, mate in two.

Game No. 93.

D. S. Robinson.

A. Walbrodt.

1893.

1 P—K 4
2 Kt—KB 3
3 B—B 4
4 P—Q 3
5 Castles
6 Kt—B 3

1 P—K 4
2 Kt—QB 3
3 B—B 4
4 Kt—B 3
5 Castles
6 P—KR 3 (a)

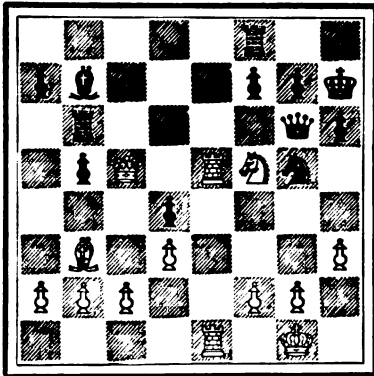
Giuoco Piano.

7 Kt—K 2
8 P×P
9 B—QKt 5 (b)
10 KKt×Kt
11 B—QB 4
12 B—KB 4
13 P—KR 3 (c)
14 Kt—Kt 3

7 P—Q 4
8 Kt×P
9 Kt—Q 5
10 P×Kt
11 Kt—B 3
12 P—QKt 3
13 B—K 2
14 Kt—R 2

15 R—K sq	15 R—Kt sq
16 Q—K 2 (d)	16 B—QKt 5
17 B—Q 2	17 BxB
18 QxB	18 P—QKt 4
19 B—Kt 3	19 R—Kt 3
20 R—K 5 (e)	20 B—Kt 2
21 Kt—B 5	21 Kt—Kt 4
22 B—Q 5 (f)	22 P—QB 3
23 B—Kt 3	23 O—B 3
24 QR—K sq	24 K—R 2
25 Q—Kt 4 (g)	25 P—QB 4
26 QxBP	26 Q—Kt 3 (h)

Position after black's 26th move.
Black.



White.

27 Kt—Kt 3	27 R—QB sq (i)
28 QxQP	28 R—KB 3
29 Q—KKt 4	29 R—Q sq
30 Q—R 5	30 P—R 3
31 QxQ ch (k)	31 KxQ

32 P—KR 4	32 Kt—K 3
33 BxKt	33 PxP
34 RxP	34 R—QB sq (l)
35 P—R 5 ch	35 K—Kt 4
36 R—K 7	36 RxQBP
37 RxP	37 RxP (m)
38 Kt—K 4 ch	38 KxP
39 KtxR ch	Resigns.
Time 1 h. 12 min.	1 h. 35 min.

Notes on the Game.

(a) Steinitz condemns this, as he says it weakens the flank.

(b) Indifferent. P—Q B 3 would have been more to the purpose.

(c) Kt—Kt 3 is better; for, if black plays B—Kt 2, white may later, with advantage, post his Knight strongly B 5.

(d) Q—Q 2 is better, as by the text move white suffers the exchange of his strongest attacking piece.

(e) Gains the advantage.

(f) Threatening exchange of Bishop or a bold demonstration to weaken the attack of B on Kt 2; also of shutting in the Rook.

(g) Clinching a fine game.

(h) Exceedingly ingenious, but he has sacrificed too much for it, and even offers the Rook to the Queen, but white replies by Kt—Kt 3.

(i) If the worse comes a draw is hoped for.

(k) Shattering all hope of black's for a win.

(l) Anxious for a draw!

(m) Gone to pieces.

Game No. 94. Petroff's Defence.

C. Walbrodt.

S. W. Bampton.

1893.

1 P—K 4 (a)	1 P—K 4
2 KKt—B 3	2 KKt—B 3
3 B—B 4	3 B—B 4
4 Castles	4 P—Q 3
5 P—Q 3	5 QKt—B 3
6 QKt—B 3	6 B—KKt 5
7 P—KR 3	7 B—R 4
8 B—QKt 5	8 Castles
9 BxKt	9 PxP
10 B—Kt 5	10 P—KR 3
11 B—R 4	11 R—QKt 1
12 P—QKt 3	12 B—Q 5
13 Q—Q 2	13 BxKKt
14 PxP	14 R—QB 1 (b)
15 QR—Q 1	15 BxKt
16 QxB	16 KtxP
17 BPxKt (c)	17 QxB
18 QR—K 1	18 QxRP
19 R—K 3	19 O—Q 2
20 R—Kt 3	20 P—KB 4

21 PxP	21 RxP
22 Q—B 4 ch	22 K—R 1
23 Q—KKt 4	23 QR—KB 1
24 P—KB 4	24 Q—B 2
25 QR—B 3	25 PxP
26 K—B 2	26 Q—Q 4
27 P—B 3	27 R—Kt 4
28 Q—Q 7	28 R—Kt 6
29 K—K 2	29 Q—K 4 ch
30 K—Q 1	30 R—Kt 7
31 QR—B 2	31 RxR
32 RxR	32 R—K 1
33 R—Q 2	33 P—B 6 wins

(a) Mr. Bampton played Mr. Walbrodt three games, including the simultaneous, winning one and drawing the other two.

(b) Thereby hangs a tale, and a long one, too. Black has in contemplation KtxKP.

(c) Now, if BxQ, KtxQ.

Game No. 95. Bishop's Opening.

S. W. Bampton.

A. Walbrodt.

1893. Franklin Chess Club.

1 P-K 4
2 B-B 4
3 QKt-B 3
4 Kt-B 3
5 P-Q 3
6 Kt-K 2
7 Castles
8 PxP
9 Kt-Kt 3
10 K-R 1
11 B-K 3
12 B-Q 2
13 R-K 1
14 Kt-K 4
15 Kt-B 3
16 P-KR 3
17 Kt-K 4
18 KtxKt
19 B-B 3
20 R-K 2
21 BxKt
22 Q-Q 2

1 P-K 4
2 QKt-B 3
3 Kt-B 3
4 B-B 4
5 P-KR 3
6 Castles
7 P-Q 4
8 KtxP
9 P-R 3
10 P-B 4
11 B-K 2
12 K-R 2
13 P-B 5
14 K-R 1
15 Kt-B 3
16 B-Q 3
17 B-KB 4 (a)
18 QxKt
19 QR-K 1
20 Kt-Q 5
21 PxP
22 B-Kt 3

23 QR-K 1

24 RxR

25 P-R 3

26 Q-K 1

27 QxR

28 Q-K 4

29 QxB

30 Q-K 4

31 PxQ

32 K-Kt 1

33 K-B 1

34 K-K 2

35 B-Kt 8

36 B-Kt 3

37 B-Kt 8

38 K-Q 2

39 B-R 2

Drawn (b).

23 RxR

24 R-K 1

25 P-B 3

26 RxR

27 B-R 4

28 BxKt

29 Q-K 4

30 QxQ

31 P-KKt 3

32 K-Kt 2

33 K-B 3

34 P-QKt 4

35 P-QR 4

36 P-R 5

37 B-K 4

38 K-K 2

(a) Both are playing around the table for position.

(b) While this game is a dry one, Mr. Bampton deserves credit for holding his own in finessing against one of Europe's great players.

Game No. 96. Queen's Gambit Evaded.

C. Walbrodt.

C. J. Newman.

Simultaneous. 1893.

1 P-Q 4
2 P-QB 4
3 QKt-B 3
4 B-B 4
5 Kt-B 3
6 P-K 3
7 B-K 2
8 Castles
9 P-QR 3
10 P-QKt 4
11 KBxP
12 Q-K 2
13 KtPxP
14 PxP
15 KR-B 1

1 P-Q 4
2 P-K 3
3 KKt-B 3
4 B-K 2
5 P-QR 3
6 P-QKt 3
7 B-Kt 2
8 QKt-Q 2
9 R-QB 1
10 QPxP
11 Castles
12 P-QB 4
13 PxP
14 KtxP
15 Q-R 4

16 Kt-Q 4

17 B-K 5

18 BxKt

19 RxR

20 R-Q 1

21 RxR

22 BxKt

23 R-Kt 4

24 P-B 3

25 P-KR 3

26 R-Kt 5

27 RxP

28 Q-Kt 5

29 K-R 2

30 P-B 4

16 KR-Q 1

17 Kt-Kt 6 (a)

18 RxKt

19 QxR

20 RxKt

21 QxB

22 BxB

23 Q-Q 4

24 P-KR 3

25 P-QR 4

26 Q-B 3

27 B-Q 1

28 Q checks

29 B checks

30 BxR wins

(a) One of Newman's artful strokes that the sturdy German was not expecting.

Game No. 97. Evans' Gambit.

E. Kemeny.

H. N. Pillsbury.

1895.

1 P-K 4
2 KKt-B 3
3 B-B 4
4 P-QKt 4
5 P-B 3
6 P-Q 4
7 Castles
8 Kt-Q 2 (b)
9 B-Q 3
10 Kt-B 4
11 Kt-K 3 (b)
12 Kt-Q 5
13 B-K 3

1 P-K 4
2 QKt-B 3
3 B-B 4
4 BxKtP
5 B-Q 3 (a)
6 KKt-B 3
7 Castles
8 Q-K 2
9 Kt-K 1
10 P-B 3
11 P-KKt 3
12 Q home
13 B-K 2

14 Kt-Q 2

15 P-KB 4

16 P-B 5

17 P-KR 4 (c)

18 Q-Kt 4

19 QxP

20 K-B 2

21 R-R 1

22 R-R 3

23 Doubles Rooks

24 B-K 2

25 B-R 5

26 BxKt

27 QxP ch

28 RxR

14 P-Q 3

15 Kt-Kt 2

16 P-KKt 4

17 PxP

18 K-R 1

19 Q-Q 2

20 B-Q 1

21 Kt-K 1

22 Kt-R 4

23 R-B 2

24 R-Kt 2

25 K-Kt 1

26 QxB

27 RxQ

28 BxP

29 PxB
30 R—R 8 ch
31 QR—R 7 ch
32 B—R 6
33 RxQ ch (d)
34 R—Kt 7 ch
35 Kt—K 4 wins

29 Q—B 1
30 K—B 2
31 Q in
32 QxR
33 K—Kt 1
34 K—R 1

- (a) One of Pillsbury's pats, but a naughty one.
(b) The correct treatment.
(c) Clinches the win.
(d) Overlooking mate in one.

Game No. 98. Vienna Opening.

H. N. Pillsbury.

S. W. Bampton.

Simultaneous. 1895.

1 P—K 4
2 OKt—B 3
3 P—KB 4
4 KKt—B 3
5 P—Q 4
6 B—B 4
7 P—KR 4
8 PxP
9 RxR
10 K—B 2
11 Q—R 1
12 Kt—K 2
13 P—B 3
14 B—Q 2
15 B—Q 3

1 P—K 4
2 OKt—B 3
3 PxP
4 P—Q 3
5 P—KKt 4
6 B—Kt 2
7 P—KR 3
8 PxP
9 BxR
10 Kt—R 3
11 B—Kt 2
12 B—Kt 5
13 Q—K 2
14 Castles
15 R—R 1 (a)

16 Q home
17 PxP
18 BxB
19 P—OKt 4
20 Q—R 4
21 K—B 1
22 OKt—Kt 1
23 Q—Kt 5
24 Q—B 4
25 Q—K 2
26 K—B 2
27 KtxKt
28 K home

16 P—B 4
17 BxBP
18 KtxB
19 Kt—K 6
20 Kt—Kt 5 ch
21 R—R 8 ch
22 Q—K 5
23 P—R 3
24 P—Q 4
25 Kt—R 7 ch
26 P—Kt 5 (b)
27 P—Kt 6 ch
28 PxKt wins

- (a) The second player now takes the initiative and concludes the game well.
(b) A fine wind-up.

Game No. 99. Four Knights' Game.

E. Kemeny.

J. W. Showalter.

Match. 1896.

1 P—K 4 (a)
2 KKt—B 3
3 Kt—B 3
4 B—Kt 5
5 KtxP
6 P—Q 4
7 P—KB 4
8 P—K 5
9 PxKt
10 B—K 3
11 P in
12 K—B 2
13 PxP
14 Q—B 3
15 B—Q 2
16 P—B 5
17 QR—K 1
18 B—Q 3
19 R—K 2 (f)
20 KR—K 1
21 P—QB 4!
22 Q—R 5

1 P—K 4
2 KKt—B 3 (b)
3 Kt—B 3
4 B—B 4 (c)
5 KtxKt
6 B—Q 3
7 Kt—B 3
8 B—Kt 5
9 QxP
10 Q—R 5 ch (d)
11 Q—K 2
12 BxKt
13 Castles
14 Q—R 6 (e)
15 Kt—K 2
16 P—B 3
17 P—Q 4
18 P—B 3
19 B—Q 2
20 Kt—B 1
21 Kt—Kt 3
22 PxP

23 R—K 7
24 B—R 6 (g)
25 RxP ch
26 RxP ch
27 mate in two

23 PxP
24 P—Q 7 (h)
25 K—R 1
26 KxR

- (a) In the Showalter-Kemeny match, 1896.
(b) A favorite defence since it was so brilliantly adopted by Pillsbury in the Hastings tournament.
(c) B—Kt 5 is somewhat better.
(d) Losing time when he had none to spare. P—Q 4 is best.
(e) Game so far compromised that he must indulge in unusual tactics to free himself.
(f) Mr. Kemeny play the ending finely and with full mastership.
(g) A beautiful stroke, and one which was earned by the previous play.
(h) If PxP, 25 QxRP, R—B 2; 26 RxR, KxR; 27 QxRP ch, K—B 1; 28 Q—R 6 ch, K—B 2; 29 Q—Kt 6 ch, K—B 1; 30 QxP ch, K—Kt 1; 31 R—K 4 wins.

Notation: 25. Q-Kt5 (ch) and 31. R-K4 wins.

Game No. 100. Ruy Lopez.

Showalter.

Kemeny.

Final Match Game. 1896.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 Cast'es

1 P—K 4
2 OKt—B 3
3 Kt—B 3
4 KtxP

5 P—Q 4
6 Q—K 2
7 BxKt
8 PxP
9 P—OKt 3
10 B—Kt 2

5 B—K 2
6 Kt—Q 3
7 KtPxP
8 Kt—Kt 2
9 Castles
10 P—Q 4

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S.W. BAMPTON.



W.P. SHIPLEY



J.W. YOUNG



H.G. VOIGT.



J.A. KAISER



M. MORGAN.



J.P. MORGAN



E. KLEMEN



D.S. ROBINSON



C.J. NEWMAN



E.S. MAGUIRE.



A.K. ROBINSON

TWELVE OF THE FRANKLIN CHESS CLUB TEAM
IN THE MATCH

FRANKLIN CC. VS. MANHATTAN CC.

11 QKt—Q 2
12 Kt—Q 4
13 P—KB 4
14 P—K 6
15 P—KKt 4
16 QxP
17 QR—K 1
18 KtxKt
19 Kt—B 5 (a)
20 P—K 7
21 KtxP
22 Kt—K 6
23 KtxR

11 Kt—B 4
12 B—Q 2
13 P—B 4
14 B—K 1
15 PxP
16 B—B 3
17 Kt—K 5
18 PxKt
19 B—Kt 3
20 BxP
21 B—B 3
22 Q—K 2
23 KxKt

24 P—B 5
25 BxB
26 RxP
27 Q—R 4
28 P—B 6
29 K—R 1
30 Q—B 4
31 Q—R 6 ch
32 P—B 7 ch
33 R—KKt 1 ch wins.

24 B—B 2
25 QxB
26 R—Q 1
27 Q—Q 3
28 Q—B 4 ch
29 B—R 4
30 R—Q 2
31 K—Kt 1
32 BxP

(a) Forcing win very prettily and demonstrating unsoundness of line of defense adopted.

SECTION IX.

TEAM GAMES WITH MANHATTAN CHESS CLUB.

Game No. 101. French Defence.

C. J. Newman.

N. Jasnogrodsky.

Team Match. 1895.

1 P—K 4
2 P—Q 4
3 Kt—Q 2
4 P—K 5
5 B—Q 3
6 P—B 3
7 KKt—K 2
8 Kt—B 3
9 Castles
10 Kt—B 4 (a)
11 B—B 2

1 P—K 3
2 P—Q 4
3 KKt—B 3
4 KKt—Q 2
5 P—QB 4
6 QKt—B 3
7 Q—Kt 3
8 B—K 2
9 Castles
10 R—K 1
11 Kt—B 1

12 Kt—R 5

13 Q—Q 2

14 PxP

15 KtxKtP (b)

16 KtxKt

17 Kt—B 3 !

18 B—Kt 1

19 Q—R 6

20 Kt—Kt 5

21 BxB

22 P—KR 3 wins

(a) A very important move in this attack

(b) Fine sacrifice.

12 PxP

13 B—Q 2

14 KR—B 1

15 KtxQP

16 KxKt

17 K—Kt 1

18 Q—Kt 5

19 Q—KKt 5

20 BxKt

21 B—Kt 4

Game No. 102. Petroff Defence.

Rocamora.

W. P. Shipley.

Team Match. 1895.

1 P—K 4
2 KKt—B 3
3 KtxP
4 KKt—B 3
5 P—Q 4
6 B—Q 3
7 Castles
8 R—K 1
9 P—B 3
10 QKt—Q 2
11 Kt—B 1
12 Kt—Kt 3

1 P—K 4
2 KKt—B 3
3 P—Q 3
4 KtxP
5 P—Q 4
6 B—K 2
7 QKt—B 3
8 B—KKt 5
9 P—B 4
10 Castles
11 K—R 1
12 B—R 5

13 B—KB 4 (a)

14 B home

15 KxKt

16 R—R 1 (b)

17 P—KR 3

18 K—Kt 1

19 PxP

20 R—R 2

21 B—Q 2

22 KxP

23 K—R 1

(a) Into black's hands.

(b) A last attempt frustrated by Mr. Shipley's splendid reply.

13 P—KKt 4

14 KtxKBP

15 P—B 5

16 Q—Q 3

17 PxKt ch

18 BxKt

19 P—Kt 7

20 QR—K 1

21 B—B 7 ch

22 Q—Kt 6 ch

23 R—K 8 ch wins

Game No. 103. French Defence.

C. J. Newman.

J. Ettlinger.

Team Match. 1896.

1 P—K 4 (a)
2 P—Q 4
3 Kt—Q 2

1 P—K 3
2 P—Q 4
3 P—QB 4 (b)

4 PxQP

5 PxP

6 KKt—B 3

7 Q—K 2 ch

8 Kt—Kt 3

4 KPxQP

5 BxP

6 Q—Kt 3

7 Kt—Kt 2

8 Castles



S.W. BAMFORD



TWELVE OF THE FRANKLIN COUNTY
IN 1876
FRANKLIN COUNTY, N.H.



S.W. BAMPTON.



W.P. SHIPLEY.



J.W. YOUNG.



H.G. VOIGT.



J.A. KAISER.



M. MORGAN.



E. KEMENY.



D.S. ROBINSON.



J.P. MORGAN.



C.J. NEWMAN.



E.S. MACUIRE.



A.K. ROBINSON.

TWELVE OF THE FRANKLIN CHESS CLUB TEAM
IN THE MATCH

FRANKLIN C.C. VS. MANHATTAN C.C.

9 KtxB
10 B-K 3
11 P-B 3
12 Kt-Q 4
13 Q-R 5
14 B-Q 3
15 Castles KR
16 B-KB 4
17 KtxKt
18 Kt-Kt 5
19 KtxBP!
20 QxKt
21 BxB
22 Q-K 6 ch
23 QR-Q 1
24 Q-Q 7
25 QxKtP
26 QxRP
27 Q-Q 3 ch
28 P-QKt 4
29 P-R 4

9 QxKt
10 Q-Kt 5 ch
11 Q-Q 3
12 P-QR 3
13 Kt-Kt 3
14 Kt-B 3
15 QKt-K 4 (c)
16 Kt-B 6 ch
17 QxB
18 P-R 3
19 RxKt
20 B-B 4
21 RxB
22 K-R 2
23 R-K 4
24 R-KB 1
25 R-K 7
26 RxBP
27 K-R 1
28 Q-R 5
29 RxB ch

30 RxR
31 QxR
32 Q-R 1
33 K-R 1
34 P-R 5
35 P-R 3
36 P-R 6
37 P-Kt 5
38 P-Kt 6
39 P-R 7
40 P-Kt 7 wins (d)

30 RxR ch
31 Q-K 5
32 Q-K 6 ch
33 P-R 4
34 P-R 5
35 P-Kt 4
36 Q-R 2
37 P-Kt 5
38 Q-R 1
39 PxP

(a) From the Manhattan-Franklin team match of 1896.

(b) Inferior. He gets an isolated Pawn.

(c) Overlooking Mr. Newman's cunning rejoinder and fine after-play.

(d) And Mr. Ettlinger chivalrously remarked that he didn't mind being beaten by playing like that.

Game No. 104. Sicilian Defence.

D. G. Baird.

H. G. Voigt.
Team Match. 1896.

1 P-K 4
2 KKt-B 3
3 P-Q 4
4 KtxP
5 KtxKt
6 B-Q 3
7 Castles
8 Kt-Q 2
9 P-QB 3
10 R-K 1
11 P-KR 3
12 Q-B 2
13 R-Kt 1

1 P-QB 4
2 QKt-B 3
3 PxP
4 P-KKt 3
5 KtPxKt
6 B-Kt 2
7 P-Q 3
8 Kt-B 3
9 Castles
10 R-Kt 1
11 Q-B 2
12 Kt-Q 2
13 Kt-K 4

14 Kt-B 1
15 Kt-Kt 3
16 Kt-R 1
17 B home
18 KxP
19 Kt-Kt 3
20 K-R 2
21 PxR
22 K-R 1
23 RxR
24 B-R 6
25 K-Kt 1

14 P-KB 4 (a)
15 P-B 5
16 P-B 6
17 PxP
18 R-B 6
19 Q-Q 2
20 RxQBP (b)
21 Kt-B 6 ch
22 KtxR
23 KtxQ
24 QxP ch
25 Kt-K 8 wins

(a) Taking the initiative.

(b) Splendid play that wins hands down.

Game No. 105. Sicilian Defence.

Played May 30, 1896, in the Match, Franklin C. C. vs. Manhattan C. C.

White.

E. Delmar.
1 P-K 4
2 QKt-B 3
3 KKt-B 3
4 P-Q 4
5 KtxP
6 B-K 3
7 B-K 2
8 Castles
9 P-QR 3 (a)
10 P-QKt 4
11 Kt-Q 5
12 PxKt
13 BxKt
14 QxB
15 P-QB 4
16 QR-B sq
17 P-KR 4
18 Q-K 3
19 B-Q 3

Black.

W. P. Shipley.
1 P-QB 4
2 QKt-B 3
3 P-KKt 3
4 PxP
5 B-Kt 2
6 Kt-KB 3
7 P-Q 3
8 Q-R 4
9 P-QR 3
10 Q-B 2
11 KKtxKt
12 KtxKt
13 BxB
14 Castles
15 B-Q 2 (b)
16 QR-B sq
17 P-KR 4
18 K-R 2
19 P-K 4

20 P-KB 4
21 PxP
22 P-QB 5
23 B-B 4
24 R-B 4
25 QR-KB sq
26 Q-Q 4
27 QR-Q sq
28 Q-K 3
29 B-Kt 3
30 Q-QB 3 (c)
31 P-R 4
32 P-KKt 3
33 R-B 2
34 Q-K 3
35 KR-Q 2
36 R-Q 4
37 Q-KB 4
38 K-B 2
39 K-K 3
40 QR-Q 2

20 P-KB 4
21 PxP
22 P-K 5
23 Q-Q sq
24 B-K sq
25 B-B 2
26 Q-Q 2
27 QR-Q sq
28 B-Kt sq
29 Q-Kt 4
30 R-QB sq
31 Q-Q 2
32 KR-Q sq
33 Q-QB 2
34 Q-K 4
35 R-KB sq
36 QR-Q sq
37 Q-K sq
38 R-QB sq
39 Q-Q 2 (d)
40 B-B 2

41 R—QB 2
42 Q—K 5
43 Q—KB 6
44 P—B 6
45 PxP
46 BxB
47 QxR ch
48 R—Q 7
49 PxQ
50 R—Q 2
51 P—Kt 5
52 PxP

41 KR—Q sq
42 R—K
43 R—KB sq
44 PxP
45 Q—R 2
46 RxB
47 QxQ
48 QxR
49 R—Q sq
50 K—Kt 2
51 PxP
52 K—B 2

53 P—Kt 6
54 P—Kt 7

53 K—K 2
Resigns.

(a) If Q—Q 2 black wins a Pawn by KtxP.

(b) A critical juncture of the game and of the utmost importance for black's development. We believe P—B 4 and on QR—B 1, P—QKt 3 is best.

(c) Mr. Delmar wins the game by holding back his QP.

(d) Black has nothing to do now but be a spectator and wait for what may turn up.

Game No. 106. Ruy Lopez.

G. Reichhelm.

N. Jasnogrodsky.

Team Match. 1897.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 P—Q 4
5 Kt—B 3
6 B—Kt 5
7 B—K 3
8 P—KR 4 (a)
9 KtxP
10 BxKt
11 KtxB
12 Kt—B 3
13 P—R 5
14 P—B 4
15 Q—Kt 4
16 Q—B 5 (b)
17 PxP
18 Q—K 6

1 P—K 4
2 OKt—B 3
3 P—Q 3
4 B—Q 2
5 KKt—K 2
6 P—B 3
7 Kt—Kt 3
8 PxP
9 KtxKt
10 BxB
11 P—B 3
12 B—K 2
13 Kt—K 4
14 Kt—B 2
15 R—KKt 1
16 P—Kt 3
17 PxP
18 Q—Q 2

19 Q—Kt 3
20 Castles QR
21 R—R 3
22 QR—KR 1
23 Kt—Q 5
24 KtxBP
25 Q—K 6 ch
26 Kt—Kt 4
27 PxKt
28 B—B 3
29 Q—B 6
30 Q—B 3
31 R—R 7
32 Kt—B 6
33 QxB
34 P—K 6 wins

19 R—Kt 2
20 Q—B 2
21 P—QKt 3
22 Castles (c)
23 Q—Kt 2
24 B—B 1
25 K—Kt 1
26 Kt—K 4
27 P—B 4
28 QxP
29 KR—Q 2
30 Q—QB 5
31 B—K 2
32 BxKt
33 QxRP

(a) This secures the advantage.

(b) An important step in the combination.

(c) This hastens the end, but his game was hopeless.

Game No. 107. French Defence.

Dr. Simonson.

M. Morgan.

Team Match. 1897.

1 P—K 4
2 P—Q 4
3 PxP
4 KKt—B 3
5 B—Q 3
6 Castles
7 P—B 3
8 OKt—Q 2
9 Q—B 2
10 Kt—K 5
11 KtxKt
12 PxP

1 P—K 3 (a)
2 P—Q 4
3 PxP
4 KKt—B 3
5 B—K 2
6 B—KKt 5
7 OKt—Q 2
8 Castles
9 P—B 4
10 B—R 4
11 QxKt
12 BxP

13 Kt—Kt 3
14 Kt—Q 4
15 B—B 5
16 P—B 3
17 K—R 1
18 BxB
19 B—K 3
20 QR—K 1 (b)
Resigns (c)

13 B—K 2
14 B—Kt 3
15 Q—Q 3
16 B—Q 1
17 B—Kt 3
18 BPxB
19 QR—K 1
20 RxB

(a) Played in the Manhattan-Franklin Team Match of 1897.

(b) Walking into a fine trap.

(c) For, if RxR, then Kt—Kt 5 wins.

Game No. 108. Ruy Lopez.

J. Elson.

J. Halpern.

Team Match. 1897.

1 P—K 4
2 KKt—B 3
3 B—Kt 5
4 P—Q 3

1 P—K 4
2 OKt—B 3
3 Kt—B 3
4 B—B 4

5 P—B 3
6 OKt—Q 2
7 Kt—B 1
8 Kt—Kt 3
9 Castles
10 B—R 4
11 B—B 2

5 P—Q 3
6 Castles
7 Kt—K 2
8 Kt—Kt 3
9 P—QB 3
10 Q—B 2
11 B—KKt 5

12 P—KR 3
13 B—K 3
14 P—Q 4 (a)
15 Q—K 2
16 Kt—Q 2
17 QP×P
18 P—KB 4
19 KtxKt
20 K—R 2
21 QxB
22 P—K 5
23 Kt—K 4
24 Q—KKt 3
25 Kt—Q 6
26 KtxP at B 4
27 QR—K 1
28 Kt—Q 6
29 B—Kt 3
30 R—K 2
31 B—B 2

12 B—K 3
13 B—Kt 3
14 QR—Q 1
15 P—KR 3
16 P—Q 4 (b)
17 QKtxP
18 Kt—B 5
19 PxKt
20 BxB
21 KR—K 1
22 B—Q 2
23 Kt—Q 4
24 K—R 1
25 R—KB 1 (c)
26 P—KB 4
27 B—K 3
28 K—R 2
29 Q—K 2
30 P—QKt 4
31 P—KKt 3

32 Q—B 2
33 P—QKt 3
34 Q—B 5
35 B—Q 3
36 QxQ
37 P—B 4
38 B—Kt 1
39 PxP

32 Kt—Kt 3
33 Kt—Q 4
34 Q—QB 2
35 Q—Kt 3
36 PxQ
37 Kt—Kt 5
38 PxP
39 R—QR 1 (d)

(a) The first advance on the centre for the purpose of growing an attack.

(b) This attempt to force the fighting gives white the advantage.

(c) Must lose Pawn now, but he foresees that KtxP ch will not pay.

(d) Adjudicated by Mr. Steinitz as a win for Mr. Elson. The continuation is, say, 40 R—Kt 2, P—B 4, 41 R—B 3, R—R 3, 42 R from B 3—QKt 3, R—QKt 1, 43 P—Kt 4, PxP, 44 PxP, BxP, 45 Kt—K 4, etc.

Game No. 109.

French Defence.

S. Lipschuetz.

J. W. Young.
Manhattan-Franklin.

1897. Team Match.
1 P—K 4
2 P—Q 4
3 QKt—B 3
4 P—K 5
5 P—KB 4
6 PxP
7 P—QR 3
8 B—K 3
9 Kt—B 3
10 BxKt
11 B—Q 3
12 Kt—QKt 5
13 Q—K 2
14 QKt—Q 4
15 P—B 3
16 Q—KB 2
17 PxKt
18 Castles KR
19 QR—Q 1
20 P—R 3
21 K—R 1
22 KR—Kt 1
23 B—Kt 1
24 R—Q 2 (d)
25 B—Q 3

1 P—K 3
2 P—Q 4
3 Kkt—B 3
4 Kkt—Q 2
5 P—QB 4
6 QKt—B 3
7 P—QR 4
8 KtxBP
9 P—B 4
10 BxB
11 B—Q 2
12 Castles
13 Kt—R 2
14 Q—Kt 3 (a)
15 Kt—B 3
16 KtxKt (b)
17 B—K 2 (c)
18 QR—B 1
19 R—B 3
20 KR—B 1
21 QR—B 2
22 B—QKt 4
23 B—R 5
24 R—B 8
25 Q—B 2

26 P—KKt 4
27 PxP
28 KtxR
29 Q—R 2
30 P—B 5

26 PxP
27 RxR ch
28 Q—B 8
29 P—KKt 3
30 B—Kt 4 (e)

(a) Mr. Young has conducted the defence with great good judgment, has at least an equal game.

(b) He should have delayed this capture.

(c) Mr. Young, however, wished at all hazards, to nip any attack on his King's side.

(d) White plays with the sole aim of facilitating his King's side project.

(e) Adjudication time arrived and the game passed into Referee Steinitz's hands for treatment. Mr. Lipschuetz was sure he could win, and offered to wager \$50 that he could demonstrate. He proceeded: 31 PxP, P—R 3, 32 R—KB 2, B—K 6, etc., and Mr. Steinitz was so impressed that he awarded the game to white. Lipschuetz's analysis was wrong, and 32 Q—K 6 at least draws. Mr. Steinitz acknowledged his error, and at the request of the Manhattan Chess Club corrected his decision and awarded a draw.

Game No. 110.

Ruy Lopez Knight's Game.

A Great Battle.

E. Kemeny.

Showalter.
Team. 1897.

1 P—K 4
2 KKt—B 3
3 KB—Kt 5
4 Castles
5 P—Q 4
6 Q—K 2
7 KBxKt
8 QP×P
9 P—QKt 3
10 QB—Kt 2

1 P—K 4
2 QKt—B 3
3 Kkt—B 3
4 KtxKP
5 KB—K 2
6 Kkt—Q 3
7 KtPxP
8 Kt—Kt 2
9 Castles
10 Kkt—B 4

11 QKt—Q 2
12 QR—Q sq
13 Kkt—Q 4
14 QBxKt
15 P—QB 4
16 QB—Kt 2
17 QKt—K 4
18 Kt—Kt 3
19 QKtxB
20 P—KB 4
21 QR—Q 3
22 P—QR 4

11 Kkt—K 3
12 P—Q 4
13 KtxKt
14 QB—B 4 !
15 P—QB 4
16 P—Q 5
17 P—QR 4
18 Q—B sq
19 QxQKt
20 P—KR 4 !
21 KR—Q sq(?)
22 QR—his 3

23 B—home
 24 QB—Q 2!
 25 Q—KB 3
 26 Q—KR 3
 27 QRxQ
 28 KR—B 3
 29 KR—Q 3
 30 QR—B 3
 31 P—KR 3
 32 QB—K sq
 33 B—Q 2
 34 KPxP+
 35 P—KKt 4
 36 QRxP
 37 QR—Kt 4
 38 KR—Kt 3
 39 QR—Kt 5

23 KR—Kt sq
 24 B—Q sq (a)
 25 P—QB 3
 26 QxQ!
 27 KB—B 2
 28 P—KKt 3
 29 QR—his 2
 30 K—Kt 2
 31 P—KR 5
 32 KR—home
 33 P—KB 3 (b)
 34 KxB 2d P
 35 PxP en p
 36 KR—his 4
 37 QR—home
 38 R—KKt sq
 39 KRxR

40 KRxR 40 B—Kt 3 and the game was adjudged a win for white; indeed, white forces his win by 41...P—B 5, etc.

(a) If there was any winning chance for black it rested with the P—KB 3 play. He should have tried to obtain command of the open K's file. The play selected in 23...to 25... is inferior, and enables white to turn the tables. Guarding QRP with B compromises his position.

(b) Should have played 33...R—QKt sq. The move selected proves disastrous; it weakens the KKtP, and white is enabled to start a winning attack by advancing his KKtP, and by the subsequent command of the open KKt file.

SECTION X.

MISCELLANEOUS GAMES.

Game No. 111. Evans' Gambit.

G. Tatnall.

C. F. Huch.

Continental Correspondence Tourney.

1 P—K 4
 2 KKt—B 3
 3 B—B 4
 4 P—QKt 4
 5 P—B 3
 6 P—Q 4
 7 PxP
 8 Castles
 9 Kt—B 3
 10 B—QKt 5
 11 Kt—K 2
 12 PxB
 13 BxKt
 14 P—B 4
 15 P—K 5 (b)
 16 Kt—Kt 3

1 P—K 4
 2 QKt—B 3
 3 B—B 4
 4 BxKtP
 5 B—B 4
 6 PxP
 7 B—Kt 3
 8 P—Q 3
 9 B—Kt 5
 10 K—B 1 (a)
 11 BxKt
 12 Q—B 3
 13 PxP
 14 R—K 1
 15 Q—K 3
 16 Kt—K 2

17 P—QR 4
 18 B—Kt 2
 19 Q—Q 2
 20 P—B 3
 21 BPxP
 22 Q—B 3
 23 R—B 2
 24 B checks
 25 B—B 5
 26 Kt—K 4
 27 R—QKt 1
 28 BxB
 29 PxP
 30 R—B 7 ch
 31 RxR ch

17 Q—Q 4
 18 Kt—Kt 3
 19 Kt—R 5 (c)
 20 PxP
 21 P—QR 4
 22 RxP
 23 R—K 3
 24 K—K 1
 25 K—Q 2
 26 KR—K 1
 27 P—B 4
 28 PxKt
 29 QxKP
 30 KR—K 2
 31 KxR wins

(a) The key move to the best defence.

(b) Too forward.

(c) Turning the tables, and finishing finely.

Game No. 112. Petroff Defence.

Correspondence game played in the "Continental Correspondence Tournament," between Dr. S. T. King, of Brooklyn, and E. S. Maguire, of Philadelphia.

White.

Black.

Dr. King.

E. S. Maguire.

1 P—K 4
 2 Kt—KB 3
 3 P—Q 4
 4 P—K 5
 5 Q—K 2
 6 K—Q sq
 7 PxP e p
 8 PxP
 9 KtxP —(a)
 10 B—K 3

1 P—K 4
 2 Kt—KB 3
 3 PxP
 4 Kt—K 5
 5 B—Kt 5 ch
 6 P—Q 4
 7 P—KB 4
 8 QxP
 9 Kt—QB 3 (b)
 10 B—Q 2

11 P—QB 3
 12 BxKt
 13 K—K
 14 Q—Q 3
 15 QxR
 16 QxB
 17 K—K 2
 18 BPxKt
 19 K—B 2
 20 K—B 3
 21 K—B 4
 22 K—Kt 5

11 KtxKt
 12 B—R 5 ch
 13 Castles QR
 14 RxB
 15 R—Q
 16 R—Q 8 ch
 17 Kt—Kt 6 ch
 18 Q—K 4 ch
 19 Q—K 8 ch
 20 B—B 3 ch
 21 Q—B 7 ch
 22 Q—K 6 ch

23 Q—KB 4
24 KxP

23 O—K 2 ch
24 B—Q 2 mate

(a) This variation of the Petroff is given by Steinitz in his Modern Chess Instructor as a winning attack for white.

(b) This fine move, not noticed in the last mentioned authority, was first pointed out and analyzed by Joseph Palmer Morgan, of Philadelphia. It was shown by Mr. Morgan to Mr. Pillsbury before he played in the St. Petersburg Tournament, and had Mr. Pillsbury remembered Mr. Morgan's analysis his score in that tournament would have been much better. The following are the main variations of Mr. Morgan's analysis :

(1)
9 ———
Kt—B 3

KtxKt
10 ———
PxKt

P—B 3
11 ———
B—R 3

(2)
P—QB 3
10 ———
KtxKt

PxKt
11 ———
B—Q 2

(3)

(1)
QxB
12 ———
Kt—B 7 ch

K—K 2
13 ———
Q—K 4 ch

B in
14 ———
P—B 5

QxP ch
15 ———
K—K 2

Q—Kt 7 ch
16 ———
K—B 3

Q—B 6 ch
17 ———
B in

Q—B 3
18 ———
PxB +

(2)
P—B 3
12 ———
B ch

P in
13 ———
Cast. QR

PxKt
14 ———
RxP ch +

(3)
B—K 3
12 ———
R—QB

P—KB 3
13 ———
Castles

Q—B 4 ch
14 ———
QxQ

BxQ ch
15 ———
RxB

PxKt
16 ———
P—B 5 wins

Game No. 113. Fianchetto.

(Copied from the Philadelphia Ledger of May 19, 1898.)

Oliver Perry Smith, whose nomination to be Commissary of Subsistence, with the rank of a captain, was announced yesterday, is a chess player of considerable ability. He participated in the Franklin championship tourney, as well as in the Mercantile Library cup contest. In the continuous tourney he won the prize for the greatest number of victories (there was no special prize for the greatest number of losses, otherwise he would have captured that also). During his visit to Washington he played numerous games, winning nearly all of them. The following game was contested between Mr. Smith and the Turkish Minister. The former won in rather short order, but it must be admitted that the defence might have been improved upon.

White.

Black.

Oliver Perry Smith.

Ali Ferrouh Bey.

1 P—K 4
2 B—B 4
3 Kt—KB 3
4 Kt—Kt 5
5 P—KR 4
6 P—R 5

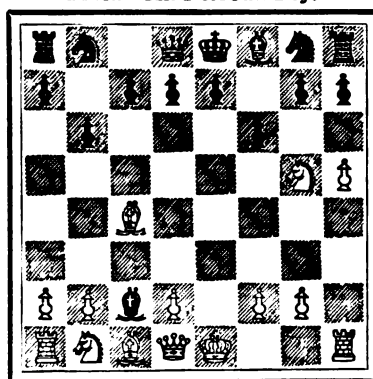
1 P—QKt 3
2 B—Kt 2
3 BxP
4 B—Kt 3
5 P—KB 3
6 BxBP

Now should white answer QxB, then PxKt would follow, and white is not only two Pawns behind, but also has a weak QP and KRP. Nevertheless, most authorities will agree that black's sixth move was not quite satisfactory, principally on account of the very forcible reply that white had on hand. See diagram.

7 B—B 7 mate

Position after black's sixth move :

Black—Ali Ferrouh Bey.



White—Oliver Perry Smith.

Game No. 114. Ruy Lopez.

M. Morgan.

J. E. Narraway.

Continental Correspondence Tourney. 1897.

1 P—K 4
 2 K—Kt—B 3
 3 B—Kt 5
 4 B—R 4
 5 Q—K 2 (a)
 6 B—Kt 3
 7 P—B 3
 8 P—Q 3
 9 B—Kt 5
 10 Q—Kt—Q 2
 11 PxB
 12 BxKt
 13 Kt—R 4 (e)
 14 Kt—B 1 (f)
 15 Kt—Kt 3
 16 Kt—R 4—B 5
 17 Q—B 3
 18 Castles KR
 19 K—R 1
 20 Kt—R 5
 21 QxKt
 22 Q—R 4
 23 P—Q—Kt 4
 24 P—KB 4
 25 QxBP
 26 P—KKt 3
 27 QR—K 1
 28 Q—Q 2
 29 Q—K 2
 30 P—Q 4
 31 QxP
 32 R—B 4
 33 QxB
 34 RxR
 35 QxBP
 36 QxRP
 37 Q—R 8 ch
 38 Q—Kt 2
 39 K—Kt 1 (i)

1 P—K 4
 2 Q—Kt—B 3
 3 P—QR 3
 4 Kt—B 3
 5 P—Q—Kt 4 (b)
 6 B—B 4
 7 Castles
 8 P—Q 3 (c)
 9 B—K 3
 10 BxB
 11 Q—Q 2 (d)
 12 PxB
 13 K—R 1
 14 Kt—K 2
 15 Kt—Kt 3
 16 Kt—B 5
 17 P—QR 4
 18 R—KKt 1
 19 B—Kt 3
 20 KtxKt
 21 R—Kt 4
 22 Q—K 3
 23 P—R 5
 24 PxB
 25 QR—KKt 1
 26 P—Q 4
 27 R—Kt 5
 28 R—Q 1
 29 R—Kt 4
 30 R—K 1 (g)
 31 PxB
 32 P—B 3 (h)
 33 RxKt
 34 QxR
 35 R—K 3
 36 P—K 6
 37 K—Kt 2
 38 P—K 7
 39 Q—Q 6

40 Q—B 2

41 P—R 4

42 K—Kt 2

43 P—Kt 5

44 P—Q 5

45 P—Kt 6

46 K—R 2

47 RxP

48 R—Q—Kt 2

49 P—Kt 7

50 K—R 3

51 Q—B 3

52 R—KKt 2

53 Q—B 6 ch

54 Q—Kt 5

55 QxP

56 Q—KB 5

57 Q—K 5 ch

58 Q—K 7 ch

59 Q—B 8 ch

60 R—K 2 and wins

40 P—R 4

41 Q—Q 7

42 P—B 4

43 QxKtP

44 R—K 5

45 Q—Q 7

46 QxQP

47 R—KKt 5

48 Q—Q 3

49 Q—Kt 1

50 K—R 3

51 P—B 5

52 Q—Q 1

53 K—Kt 2

54 PxB

55 R—Kt 3

56 Q—Kt 3

57 P—B 3

58 K—R 3

59 K—R 2

(a) An old form of attack employed in the days of Staunton.

(b) If B—QB 4, BxKt, QPxP, KtxP, Q—Q 5, Kt—Q 3, etc.

(c) P—Q 4 is safe and better.

(d) Black now begins to suffer for his lack of normal development. If P—Q 4 white proceeds with P—Q 4 in turn and secures an advantage.

(e) White has now "un petite position" and handles it finely.

(f) Not only pleases the gallery, but helps to bring two brawny Knights on the objective point B 5.

(g) If P—B 3, PxB, QRxP, Kt—K 7.

(h) Brilliantly induced by a shaky position.

(i) On RxP, Q—Kt 8 ch wins.

(CONTINUED FROM PAGE 41.)

PENNSYLVANIA STATE CHESS ASSOCIATION

VS.

NEW YORK STATE CHESS ASSOCIATION.

SECOND MATCH.

Played at Grove Spring Hotel, Keuka Lake, New York, August 8 to 13, 1898.

This contest was played under the same rules and conditions as the one the previous year held at Thousand Isles. The following account is by Emil Kemeny, one of the Pennsylvania team: The team contest between New York and Pennsylvania, held at

Keuka Lake, New York, closed on Friday night, Pennsylvania scoring an easy victory. The New York State Chess Association was always considered the leading chess organization of the country. The championship tourneys, contested in New York City on Washington's Birthday, as well as the midsummer meetings held at various summer resorts in the Empire State, were for many years considered the main events in the chess world. Players from other States were often tempted to participate, Philadelphians being most conspicuous among them. The handicap and later on the first-class tourney were won by Messrs. Shipley, Voigt and Bampton, of this city. The success on these occasions as well as in the team matches between the Franklin Chess Club, of Philadelphia, and the Manhattan Chess Club, of New York, led local players to organize a State organization similar to the one in New York.

The Pennsylvania Chess Association, though started but two years ago, has given a very creditable account of itself. It held two championship tourneys (won in 1897 by Mr. S. W. Bampton and in 1898 by Mr. W. P. Shipley). Last year it challenged the New York State Association to a team match. The Empire State won, the score being $25\frac{1}{2}$ to $23\frac{1}{2}$. This year Pennsylvania more than squared accounts. The victory achieved was a decisive one, the score being 30 to 19. The home team is naturally elated, for its success gives the Pennsylvania Chess Association a leading position.

The New York team this year could not secure the services of Messrs. Pillsbury, Hodges and De Visser, but had able substitutes in Messrs. Lipschutz, ex-champion of the United States; G. Koehler, champion of the Manhattan Chess Club, and Marshall, champion of the Brooklyn Chess Club. The Philadelphia team this year missed W. P. Shipley (confined at home by sickness) and C. J. Newman, their places being taken by Herm. G. Voigt, champion of the Franklin Chess Club, and O. C. Bowers, of Chambersburg, Pa. In the first two rounds the New York team was leading, but the Pennsylvania team soon evened up matters, and by steady play secured a formidable victory, beating their opponents by 11 points. The individual scores follow :

PENNSYLVANIA TEAM.	NEW YORK TEAM.	S. Lipschutz.	J. M. Hanham.	G. Koehler.	E. Delmar, Captain.	F. J. Marshall.	A. J. Souine.	E. Levy.	Penna. Wins.
S. W. Bampton.....		$\frac{1}{2}$	0	$\frac{1}{2}$	1	1	1	1	5
H. G. Voigt.....		$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	1	1	$\frac{1}{2}$	1	5
D. S. Robinson, Captain.....		$\frac{1}{2}$	$\frac{1}{2}$	$\frac{1}{2}$	1	0	1	1	$4\frac{1}{2}$
E. Kemeny.....		0	0	1	1	$\frac{1}{2}$	1	1	$4\frac{1}{2}$
J. W. Young.....		0	1	1	0	1	1	0	4
J. L. McCutcheon.....		0	$\frac{1}{2}$	$\frac{1}{2}$	0	1	1	1	4
O. C. Bowers.....		0	0	0	1	1	0	1	3
New York Wins.....		$5\frac{1}{2}$	$4\frac{1}{2}$	3	2	$1\frac{1}{2}$	$1\frac{1}{2}$	1	

Total, Pennsylvania, 30 ; New York, 19.

First Prize, S. Lipschutz ; Second and Third Prizes, divided between S. W. Bampton and H. G. Voigt ; Fourth and Fifth Prizes, divided among D. S. Robinson, E. Kemeny and J. M. Hanham. Prize for best game awarded to E. Kemeny for his win from Delmar (see games).

SCORE BY ROUNDS.

	1st.	2d.	3d.	4th.	5th.	6th.	7th.	Total.
Pennsylvania Team	3	3½	4½	5½	3	5½	5	30
New York Team.....	4	3½	2½	1½	4	1½	2	19

The Tournament, first-class, of New York State Chess Association, held at the same time, was won by W. J. Ferris (a strong player of the Franklin Club, Philadelphia); Second and Third Prizes, divided between H. J. Rogers, of Albany, and C. P. Weeks, of Rochester.

(For selection of games see Section XI.)

SECTION XI.

GAMES PLAYED AT THOUSAND ISLES AND LAKE KEUKA IN
TEAM MATCHES, PENNSYLVANIA AND NEW YORK.

Game No. 115. French Defence.

Played in the Match, Pennsylvania vs. New York, at Thousand Isles, August, 1897.

Schieffelin.

1 P—K 4
2 P—Q 4
3 QKt—B 3
4 B—Q 3 (a)
5 PxBP
6 KtxP
7 BxKt
8 KxQ
9 B—K 3 (b)
10 PxB
11 Kt—R 3
12 Kt—B 2
13 K—K 2
14 B—Q 5
15 BxB
16 P—QKt 3
17 KR—Q 1
18 RxR
19 R—Q 1
20 KtxR
21 Kt—B 2
22 P—QR 3
23 Kt—Q 1
24 K—Q 3
25 P—B 4 (e)
26 K—B 3
27 P—QKt 4
28 P—QR 4
29 K—Q 2
30 K—B 3
31 K—Q 2
32 Kt—B 3

McCutcheon.

1 P—K 3
2 P—Q 4
3 KKt—B 3
4 P—B 4
5 PxP
6 KtxKt
7 QxQ ch
8 BxP
9 BxB
10 Kt—Q 2
11 P—K 4 (c)
12 K—K 2
13 Kt—B 4
14 B—K 3
15 KxB
16 KR—Q 1
17 P—QKt 3
18 RxR
19 RxR
20 P—B 4
21 Kt—R 3 (d)
22 Kt—B 2
23 K—Q 3
24 P—KKt 4
25 P—K 5 ch
26 K—K 4
27 P—B 5
28 P—KR 4
29 Kt—R 3
30 Kt—B 2
31 K—B 4
32 P—B 6

33 PxP
34 K—K 1
35 Kt—Kt 5 (f)
36 RPxKt
37 P—B 5 (g)
38 P—R 3
39 P—B 6
40 K—R 1
41 K—Kt 1
42 P—B 7
43 KxP
44 K—R 2

33 PxP
34 P—Kt 5
35 KtxKt
36 P—R 5
37 P—Kt 6 (h)
38 K—K 5 (i)
39 KxP
40 P checks
41 K—K 7
42 P checks
43 P Queens ch
44 K—B 7 wins

(a) One of the obsolete forms of attack which a master of the openings, like Mr. McCutcheon, would be sure to take advantage. P—B 4 now breaks him up in the centre.

(b) K—K 2 is the obvious move.

(c) Kt—B 3, B—B 3, P—K 4, is more aggressive.

(d) Could play P—KR 3, menacing P—K 5.

(e) A tactical mistake. In defensive positions the Pawns should only be moved for serious reasons.

(f) K—B 2 his only chance for drawing.

(g) Mr. Schieffelin is a faculty player, and cannot help pushing for a supposed win.

(h) Fine answer. If now PxP, then P—R 6 wins.

(i) Finishing in a masterly manner.

Game No. 116. Scotch Gambit.

Played in the New York-Pennsylvania Team Match, Thousand Islands, August, 1897.

W. P. Shipley.

1 P-K 4
2 Kkt-B 3
3 P-Q 4
4 KtxP
5 KtxKt
6 B-Q 3
7 Q-K 2
8 PxP
9 B-Kt 5 ch (a)
10 BxB ch
11 Castles
12 Kt-Q 2
13 Kt-B 3
14 Q-Q 3
15 P-QKt 3
16 B-Kt 5
17 KR-K 1
18 P-B 3
19 PxP
20 Q-B 2
21 RxR ch
22 R-K 1
23 KtxR
24 B-K 3
25 Q-Q 2
26 BxKt
27 Kt-B 3
28 K-B 1

H. N. Pillsbury.

1 P-K 4
2 QKt-B 3
3 PxP
4 Kt-B 3
5 KtPxP
6 P-Q 4
7 B-K 2
8 PxP
9 B-Q 2
10 QxB
11 Castles KR
12 KR-K 1
13 B-Q 3
14 QR-Kt 1
15 P-B 4
16 Kt-K 5
17 Q-B 3
18 P-B 5 (b)
19 PxP
20 Kt-B 4
21 RxR
22 RxR ch
23 Q-K 5
24 P-B 4
25 Q-K 3
26 BxB
27 P-KR 3
28 Q-K 5

29 Kt-K 1
30 Q-K 2
31 QxQ (c)
32 Kt-B 2
33 Kt-R 3
34 KtxP
35 Kt-K 3
36 K-K 2
37 K-Q 1
38 K-B 2
39 Kt-Q 1
40 Kt-K 3
41 P-KR 3
42 Kt-Q 1
43 PxP
44 P-Kt 3
45 Kt-K 3
46 PxP drawn (d)

29 B-K 2
30 B-B 3
31 PxQ
32 BxP
33 K-B 2
34 K-K 3
35 K-Q 3
36 K-B 4
37 K-Kt 5
38 B-Q 5
39 P-Kt 4
40 P-KR 4
41 P-R 4
42 P-Kt 5
43 PxP
44 P-R 5
45 BxKt

Notes.

(a) Playing conservatively against so powerful an adversary.

(b) Characteristically making a push for a win, but Mr. Shipley meets it with great accuracy.

(c) Foreseeing that he can regain the Pawn lost by this.

(d) If black now moves K-B 5, white responds K-Q 2, and keeps the black King out.

Game No. 117. Vienna Opening.

Played at Keuka Lake, August, 1898.

S. Lipschuetz.

1 P-K 4
2 QKt-B 3
3 P-KKt 3
4 B-Kt 2
5 KKt-K 2
6 Castles
7 P-KR 3
8 P-Kt 4
9 PxKt
10 K-R 2 (b)
11 P-B 3
12 Kt-Q 5
13 B-R 1
14 PxP
15 P-B 3
16 P-Q 4
17 P-QKt 4
18 P-R 4
19 P-R 5
20 BxP
21 Kt-Kt 3
22 P-KB 4
23 BxP
24 B-K 4
25 Q-Q 3
26 P-B 4
27 B-R 1

S. W. Bampton.

1 P-K 4
2 QKt-B 3
3 Kt-B 3
4 B-Kt 5
5 P-Q 3
6 P-KR 4
7 P-R 5
8 KtxKtP (a)
9 BxP
10 P-KKt 4
11 B-K 3
12 P-R 6
13 BxKt
14 Kt-K 2
15 B-R 4
16 Q-Q 2
17 B-Kt 3
18 P-R 3
19 B-R 2
20 Castles QR
21 QR-Kt 1
22 PxP
23 Kt-B 4
24 Kt-R 5
25 K-Kt 1
26 P-KB 4
27 Kt-Kt 7

28 P-B 5
29 PxP
30 RxKt
31 Q-KB 3
32 R-K 1
33 R-K 6
34 KtxP
35 P-Q 6
36 BxR
37 PxP ch
38 R-K 7 ch
39 QxKt P
40 KxR
41 K-B 3
42 K-Kt 4
43 Kt-Q 6
44 R-K 8 ch
45 Kt-B 8 ch
46 Kt-Kt 6 ch and Mr. Lipschuetz drew by perpetual check.

Notes.

(a) Was very anxious to make this sacrifice and was afraid it wouldn't keep. It is very adventurous.

(b) His only move.

(c) Fine and unexpected play. R-Kt 7 ch would have lost.

Game No. 118. King's Gambit Declined.

Played at Keuka Lake, August, 1898.

E. Delmar.

- 1 P—K 4
- 2 P—KB 4
- 3 KKt—B 3
- 4 B—B 4
- 5 P—Q 3
- 6 P—KR 3
- 7 QxB
- 8 Q—Kt 3 (a)
- 9 K—Q 1
- 10 PxP
- 11 QxKtP
- 12 QxR
- 13 R—B 1
- 14 Kt—B 3
- 15 B—Q 2
- 16 R—K 1
- 17 QxKP
- 18 Q—B 5 ch

O. C. Bowers.

- 1 P—K 4
- 2 B—B 4
- 3 P—Q 3
- 4 OKt—B 3
- 5 B—KKt 5
- 6 BxKt
- 7 Kt—Q 5
- 8 KtxP ch
- 9 KtxR
- 10 PxP
- 11 Q—K 2 (b)
- 12 Castles
- 13 Q—R 5
- 14 Q—Kt 6
- 15 QxKtP
- 16 B—B 7 (c)
- 17 BxR
- 18 K—Kt 1

19 KxB

- 20 K—Q 1
- 21 Q—Kt 4
- 22 B—K 1
- 23 Q—Kt 3
- 24 QxKt
- 25 Kt—Q 5
- 26 Q—Kt 4
- 27 Kt—K 3
- 28 K—K 1

19 Kt—B 7 ch

- 20 Kt—Q 5
- 21 Q—B 8 ch
- 22 Kt—B 6
- 23 KtxB
- 24 QxRP
- 25 P—KR 4
- 26 Q—Q 2
- 27 Kt—B 3
- 28 P—R 5 and won

Notes.

(a) The style a la Delmar, but the player of the first part was not aware that the style a la Bowers is quite similar.

(b) Rather Q—B 3.

(c) Convincing white that there are two Richmonds in the field. Black has it now all his own way.

Game No. 119. Philidor's Defence.

Played at Keuka Lake, August, 1898. Brilliancy Prize Game.

E. Kemeny.

- 1 P—K 4
- 2 KKt—B 3
- 3 P—Q 4
- 4 Kt—B 3
- 5 B—K 3
- 6 B—Q 3
- 7 Kt—K 2
- 8 P—B 3
- 9 Q—B 2
- 10 BxP
- 11 QxKt
- 12 PxP
- 13 OKt—Q 4
- 14 Kt—B 5
- 15 Castles QR

E. Delmar.

- 1 P—K 4
- 2 P—Q 3
- 3 KKt—B 3
- 4 OKt—Q 2
- 5 B—K 2
- 6 P—QB 3
- 7 Q—B 2
- 8 P—Q 4 (a)
- 9 PxKP
- 10 KtxB
- 11 Castles (b)
- 12 P—OKt 3
- 13 B—Kt 2
- 14 QR—K 1
- 15 B—B 3

16 RxKt

- 17 Q—KKt 4
- 18 PxP
- 19 Kt—R 6 ch
- 20 QxQ
- 21 Kt—Kt 5
- 22 KtxR
- 23 R—Q 1 (c) and wins.

16 QxR

- 17 Q—K 3
- 18 P—Kt 3
- 19 K—R 1
- 20 RxQ
- 21 P—B 4
- 22 PxKt

(a) The Major would have delayed the pushing of this Pawn.

(b) Giving up a Pawn, but his game is now lost.

(c) Mr. Kemeny played the finish in beautiful style. The mate is forced by R—Q 7, KKt 7, etc.

Game No. 120. Ruy Lopez.

Played at Keuka Lake, August, 1898.

J. L. McCutcheon.

- 1 P—K 4
- 2 KKt—B 3
- 3 B—Kt 5
- 4 Castles
- 5 Kt—B 3
- 6 P—Q 4
- 7 KtxP
- 8 Kt—Q 5
- 9 BxB ch
- 10 QxKt
- 11 KtxB ch
- 12 B—Kt 5
- 13 BxKt (a)
- 14 P—KB 3
- 15 P—B 3
- 16 KR—K 1
- 17 PxQ

A. J. Souwine.

- 1 P—K 4
- 2 OKt—B 3
- 3 Kt—B 3
- 4 B—K 2
- 5 P—Q 3
- 6 PxP
- 7 B—Q 2
- 8 KtxKKt
- 9 QxB
- 10 Castles KR
- 11 QxKt
- 12 KR—K 1
- 13 PxP
- 14 Q—K 4
- 15 P—KB 4
- 16 QxQ ch
- 17 PxP

18 PxP

- 19 QR—Q 1
- 20 PxP
- 21 R—Q 3
- 22 R—Kt 3 ch
- 23 QR—K 3
- 24 K—B 2
- 25 PxP
- 26 K—K 2
- 27 KxR
- 28 R—K 2
- 29 R—Q 2
- 30 K—Q 3
- 31 R—KB 2
- 32 P—OKt 3
- 33 K—B 3
- 34 P—QR 3
- 35 P—OKt 4

18 P—QB 4 (b)

- 19 R—K 2
- 20 PxP
- 21 QR—K 1
- 22 K—R 1
- 23 R—K 4
- 24 P—B 4
- 25 RxP ch
- 26 RxR ch
- 27 R—Q 4 (c)
- 28 K—Kt 2
- 29 R—K 4 ch
- 30 P—Kt 4
- 31 K—Kt 3
- 32 R—Q 4 ch
- 33 R—Q 5
- 34 P—KR 4
- 35 R—B 5 ch

36 K—Kt 3
37 PxP
38 R—QB 2
39 R—B 5
40 R—B 6 ch
41 RxR ch
42 K—B 3
43 K—Q 3
44 P—Kt 3
45 P—R 3
46 K—K 3
47 K—B 3

36 PxP
37 R—Kt 5 (d)
38 R—KB 5
39 P—R 3
40 R—B 3
41 KxR
42 K—K 4
43 K—Q 4
44 K—K 4
45 K—Q 4
46 K—K 4
47 K—Q 5

48 P—Kt 4
49 P—Kt 5 wins

48 P—R 5

Notes.

(a) P—B 3 slightly better.

(b) R—K 2 best.

(c) Changing off Rooks would be to white's advantage, as the black King will eventually have to run after one of the two white Pawns on King's side. Mr. McCutcheon plays with fine end game skill.

(d) Should play R—K 5.

Game No. 121. Giuoco Piano.

Played at Keuka Lake, August, 1898.

D. S. Robinson.

1 P—K 4
2 Kkt—B 3
3 B—B 4
4 Castles
5 P—Q 3
6 B—K 3
7 Kt—B 3
8 BxB
9 Kt—Kt 5
10 P—B 4
11 RxP
12 R—KB 1
13 B—Kt 3
14 Q—Q 2
15 Kt—B 3
16 KtxKt
17 BxB
18 RxR ch
19 R—KB 1
20 Q—B 4
21 P—QR 3 (a)
22 Q—B 2
23 Kt—K 2
24 P—R 3
25 Q—Kt 3
26 Q—B 2
27 Kt—Kt 3
28 QxR ch
29 RxQ ch
30 K—B 2
31 Kt—K 2

S. Lipschuetz.

1 P—K 4
2 QKt—B 3
3 B—B 4
4 P—Q 3
5 Kt—B 3
6 B—Kt 3
7 Kt—K 2
8 RPxB
9 Castles
10 PxP
11 Kt—Kt 3
12 Kt—K 4
13 Kkt—Kt 5
14 P—R 3
15 B—K 3
16 KtxKt
17 PxP
18 QxR
19 Q—K 2
20 Kt—B 3
21 Kt—Q 5
22 Kt—B 3
23 Kt—K 4
24 R—K 1
25 P—KKt 4
26 Q—Kt 2
27 R—KB 1
28 QxQ
29 KxR
30 K—K 2
31 P—R 4

32 P—KKt 3
33 Kt—Q 4
34 Kt—B 3
35 KxKt
36 P—B 3
37 K—K 3
38 K—Q 2
39 K—B 2
40 K—Kt 3
41 K—B 2
42 P—Kt 3
43 K—Q 2
44 K—K 3
45 P—KR 4
46 PxP
47 P—B 4
48 PxP
49 K—Q 2
50 K—B 2
51 K—B 3
52 K—Q 2
53 K—B 3

32 K—B 3
33 P—B 3
34 KtxKt
35 P—K 4
36 K—K 3
37 P—Kt 4
38 K—Q 2
39 K—B 2
40 K—Kt 3
41 K—R 4
42 K—Kt 3
43 K—B 4
44 K—Kt 3
45 PxP
46 P—B 4
47 K—R 4
48 KxP
49 K—R 4
50 P—Kt 4
51 K—Kt 3
52 K—R 4
53 K—Kt 3

Drawn Game (b)

Notes.

(a) P—QR 4 was better, and afterwards strengthen it with P—QKt 3. This would have given white a winning chance in the end game that actually followed.

(b) The end game is a good example of careful Pawn play.

Game No. 122. Giuoco Piano.

Played at Keuka Lake, August, 1898.

H. G. Voigt.

1 P—K 4
2 Kkt—B 3
3 B—B 4
4 P—B 3
5 P—Q 4
6 PxP
7 B—KKt 5
8 Kt—B 3
9 P—Q 5
10 B—Kt 5 ch
11 PxP
12 B—K 2
13 BxKt

S. Lipschuetz.

1 P—K 4
2 QKt—B 3
3 B—B 4
4 P—Q 3
5 PxP
6 B—Kt 3
7 Kt—B 3
8 B—Kt 5
9 Kt—K 4
10 P—B 3
11 PxP
12 KtxKt ch
13 BxB

14 QxB
15 Castles KR (a)
16 QR—Q 1
17 KR—K 1
18 BxKt
19 Q—Kt 3
20 Q—Q 3
21 P—KKt 3
22 P—B 4
23 QxB
24 PxQ
25 P—B 5
26 RxR
27 RxP

14 Castles
15 B—Q 5
16 B—K 4
17 R—K 1
18 BxB
19 R—K 3
20 B—K 4
21 Q—R 4
22 BxKt
23 QxQ
24 QR—K 1
25 RxP
26 RxR
27 K—B 1

28 R×P
29 K—B 2
30 K—B 3
31 R—B 8 ch
32 R—B 7 ch
33 R×RP
34 K—B 4

28 R—QR 5
29 R×P ch
30 R×P
31 K—K 2
32 K—B 3
33 P—R 4
34 R—B 7 ch

35 K—K 4

35 R—KKt 7
Game was drawn.

Notes.

(a) Should move QR—Q 1 at once with better game. The game from here on is thinned down to a legitimate draw.

Game No. 123. Philidor's Defence.

Played at Keuka Lake, August, 1898.

J. W. Young.

1 P—K 4
2 Kkt—B 3
3 P—Q 4
4 B—QB 4
5 Castles
6 Kt—B 3
7 Q—K 2
8 P—KR 3
9 P—QR 4
10 B—K 3
11 P—QKt 4 (b)
12 KR—Q 1
13 P—Q 5
14 KtxQP
15 BxKt
16 Kt—Q 2
17 P—QB 4
18 BPxKt
19 P—B 3
20 B—B 2
21 K—R 1
22 P—Kt 5
23 PxP

J. M. Hanham.

1 P—K 4
2 P—Q 3
3 Kt—Q 2 (a)
4 B—K 2
5 Kkt—B 3
6 P—B 3
7 Castles
8 P—QR 3
9 Q—K 1
10 B—Q 1
11 B—B 2
12 Q—K 2
13 PxP
14 KtxKt
15 P—KR 3
16 Kt—B 3
17 KtxB
18 P—B 4
19 P—B 5
20 Q—Kt 4 (c)
21 B—Q 2
22 PxP
23 QR—B 1

24 KR—QB 1

25 P—Kt 6
26 R×R
27 Kt—Kt 3
28 B—Kt 1
29 Kt—R 5
30 Kt—B 6 (d)
31 PxP
32 P—B 7
33 RxB
34 P—Kt 7
35 P Queens ch and won

24 B—Kt 1

25 R×R ch
26 R—B 3
27 Q—R 4
28 R—B 1
29 B—B 1
30 PxKt
31 B—K 3
32 BxBP
33 R—QB 1 (e)
34 R×R

Notes.

(a) Hanham's pet defence. For a diluted edition of same see Delmar vs. Kemeny.

(b) Not only to hinder black's P—QKt 4, but to advance his own wing attack.

(c) This going over to a King's side attack loses time here. At best his game is shaky.

(d) A fine move that wins the game virtually.
(e) The Major afterwards thought that P—Q 4 would win for him; but white replied B—B 5, and won anyway.

Game No. 124. Centre Counter Game.

Played at Keuka Lake, August, 1898.

W. J. Ferris.

Farnsworth Cup Tourney.

1 P—K 4
2 PxP
3 QKt—B 3
4 P—Q 4
5 B—QB 4
6 B—Q 2
7 Kt—B 3
8 Kt—K 5
9 Kt—B 3
10 P—KR 3
11 B—K 3
12 KtxKt
13 B—Q 3
14 QxB
15 Castles QR
16 K—Kt 1
17 Kt—Q 2
18 P—KB 3
19 KR—K 1
20 P—QB 4
21 QxQBP
22 B—Kt 5
23 R×R
24 Q—K 6 ch
25 Kt—B 4
26 R×Q
27 R—K 7

H. J. Rogers.

1 P—Q 4
2 QxP
3 Q—QR 4
4 B—B 4
5 P—K 3
6 P—QB 3
7 Q—B 2
8 B—Q 3
9 Kt—B 3
10 QKt—Q 2
11 Kt—Q 4
12 KP×Kt
13 BxB
14 Kt—B 3
15 Castles QR
16 Kt—K 5
17 P—KB 4
18 Kt—Kt 6
19 P—KKt 3
20 PxP
21 KR—K 1 (a)
22 R×R
23 R—B 1
24 Q—Q 2
25 QxQ
26 B—Kt 1
27 P—B 5

28 R×RP
29 Kt—K 5
30 PxB
31 B—K 7
32 B—Q 6 (b)
33 R—B 7 ch
34 R×KtP
35 R×P
36 R—R 8 ch
37 R×R
38 P—K 6
39 P—QR 4
40 P—R 5
41 B—Kt 3
42 B—B 2
43 K—B 2
44 K—Q 3
45 B—Kt 3
46 B—Kt 8
47 K—K 3
48 PxP ch
49 K—B 2
50 P—R 6
51 P—R 7 wins.

28 Kt—B 4
29 BxKt
30 Kt—K 6
31 R—K 1
32 KtxP
33 K—Q 1
34 Kt—R 5
35 KtxP
36 K—Q 2
37 KxR
38 P—Kt 4
39 Kt—Q 5
40 P—B 6
41 K—K 2
42 Kt—Kt 4
43 KxP
44 K—B 4
45 P—B 4
46 Kt—Q 5
47 P—Kt 5
48 KxP
49 K—B 4
50 Kt—Kt 4

Notes.

(a) Allowing Mr. Ferris his first advantage in position, which he at once improves.

(b) Now playing well to a fine finish.

Game No. 125. Petroff's Defence.

Automaton.

J. B. Hall.

Museum. 1898.

1 P-K 4
2 KKt-B 3
3 KtxP
4 KKt-B 3
5 P-Q 4
6 B-Q 3
7 P-KR 3
8 P-KKt 4 (b)
9 Kt-K 5
10 KtxB
11 Q-B 3
12 B-K 3
13 Kt-B 3
14 BxKt
15 Q-K 2
16 P-R 3
17 PxP
18 P-QB 4
19 P-B 5
20 P-QB 4
21 PxKt
22 Q-KB 2
23 R-QKt 1 (e)
24 R-Kt 3
25 O-QKt 2
26 RxKP

1 P-K 4 (a)
2 KKt-B 3
3 P-Q 3
4 KtxP
5 P-Q 4
6 B-KKt 5
7 B-R 4
8 B-Kt 3
9 B-Q 3
10 RPxKt
11 Q-K 2
12 Kt-Q 2
13 B-Kt 5
14 PxP
15 P-KB 4 (c)
16 BxKt ch
17 Kt-Kt 3
18 Castles QR
19 Kt-Q 4
20 KtxB
21 P-B 5 (d)
22 P-KKt 4
23 P-B 3
24 KR-B 1
25 PxP
26 R-B 6

27 RxR

28 K-B 2

29 R-K 1

30 R-QKt 1

31 P-Q 5

32 K-B 1

33 K-Kt 1

34 Q-B 2

35 PxP

36 Q-Kt 3

37 K-R 1

38 QxQ

39 R-KB 1

40 P-R 4

41 P-R 5

42 P-Kt 5

43 K-Kt 1

27 PxR ch

28 Q-K 5

29 Q-B 5

30 R-Q 2

31 R-K 2

32 QxP ch

33 QxP ch

34 QxRP

35 PxP

36 Q-K 6 ch

37 Q-B 5

38 PxQ

39 R-K 6

40 K-Kt 2

41 P-R 4

42 K-R 3

43 P-R 5 wins (f)

(a) Played by Mr. Hall against the celebrated Automaton, Ching Chang.

(b) Hazardous against a player of Mr. Hall's strength.

(c) The best move to take advantage of the position.

(d) Another fine move.

(e) If PxP black answers with P-K 6, etc.

(f) The game was prolonged to the fifty-sixth move, but the win for black is now easy.

CHAPTER XIII.

SOLVING TOURNAMENTS.

Chicago *Mirror of American Sports*, Chess Department, 1885.

124 Problems, with 134 Points, 80 Solvers.

First Prize.....	Gold Medal, G. Reichhelm, Philadelphia.....	134 points, clean score.
Second Prize.....	O. Sonnenschein, Chicago.....	133 points.
Third Prize.....	J. A. Kaiser, Philadelphia	} Tie.....132 points each.
Fourth Prize.....	C. D. P. Hamilton, Easton, Pa.	
Fifth Prize.....	J. E. Burbank, Worcester, Mass.	} Tie.....131 points each.
Sixth Prize.....	W. E. Tinney, Philadelphia	
Seventh Prize.....	J. E. Hamilton, Philadelphia	} Tie.....131 points each.
Eighth Prize.....	C. W. Phillips, Toronto	
Ninth Prize.....	A. H. Robbins, St. Louis	

Also competing : J. Minckwitz, Germany ; B. G. Laws, J. Rayner, I. M. Brown, England ;
A. F. Mackenzie, Jamaica ; A. B. Hodges, Tennessee, and sixty-five other solvers.

CHAMPIONSHIP SOLVING TOURNEY OF THE WORLD.

Same paper, 1886. The greatest Solving Tourney ever held.

88 Problems, with 206 Points, 109 Solvers.

First Prize.....	Professor J. Berger, Gratz, Austria.....	204 points.
Second Prize	G. Reichhelm, Philadelphia.....	203 "
Third Prize.....	B. G. Laws, London, England.....	201 "
Fourth Prize.....	J. A. Kaiser, Philadelphia	} Tie.....200 "
Fifth Prize.....	C. D. P. Hamilton, Easton, Pa.	
Sixth Prize.....	C. Kockelkorn, Cologne, Germany	} Tie.....199 "
Seventh Prize....	W. E. Tinney, Philadelphia	
Eighth Prize.....	C. Planck, London, England	} Tie.....197 "
Ninth Prize.....	Frank Smyth, Philadelphia.....	
Tenth Prize.....	J. White, Leeds, England.....	196 "
Eleventh Prize...	J. A. Miles, Norwich, England.....	194 "
Picture Prize.....	J. Elson, Philadelphia	} Tie.....193 "
" "	W. A. Shinkman, Grand Rapids, Mich.	
" "	I. M. Brown, Leeds, England	} Tie.....192 "
" "	C. Phillips, Philadelphia	
" "	K. Stahl, Goteborg, Sweden	} Tie.....191 "
" "	H. Johnson, Portlind, Sweden.....	
" "	C. H. Wheeler, Illinois.....	190 "
" "	F. B. Phelps, Illinois.....	189 "

Picture Prize.....	W. J. Ferris, Newcastle, Del.....	188 points.
" "	H. Blanchard, Lancaster, England.....	187 "
" "	L. M. Jewett, Athens, Ohio.....	186 "
" "	Dr. Nanz, Albach, Germany.....	185 "
" "	J. Barnett, Salt Lake City, Utah } Tie.....	184 "
" "	R. Suchier, Hanau, Germany }	
" "	Lock Holt, Wrexham, Wales.....	181 "
" "	J. W. Young, Philadelphia.....	180 "
" "	Samuel Loyd, New York.....	177 "
" "	R. Goldenberger, Madison, Wis.....	175 "
" "	J. V. May, Milwaukee, Wis.....	172 "
" "	L. S. Brown, Madison, Wis.....	171 "
" "	John Wernz, Eppolzheim, Germany.....	168 "
" "	H. Balson, Derby, England.....	166 "
" "	George J. Slater, Bolton, England.....	165 "
" "	P. Kaul, Ruhlkirchen, Germany.....	160 "
" "	H. A. Smith, Centre, Ohio.....	158 "
Lady Prize.....	Miss Julia Eastman, South Hadley, Mass.....	118 "
" "	Mrs. A. C. Waterhouse, Decatur, Ill.....	118 "
Booby Prize.....	I. H. Adamson, Huddersfield, England.....	102 "

Among those who fell by the wayside were Joseph Ney Babson, Minneapolis; A. H. Robbins, St. Louis; B. Vansittart, Rome, Italy; Jas. Raynor, Leeds, England; and sixty-six others.

The success of these tournaments was due to the indefatigable industry of Mr. Karl D. Peterson, the Chess Editor of the *Mirror*. Mr. Peterson is still a young man, residing in Milwaukee, Wisconsin, but, we regret to say, he has retired from chess.

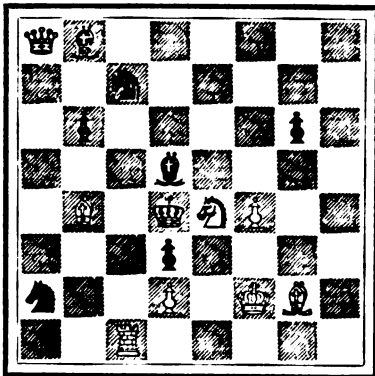
PROBLEMS.

In problem composition, truly styled the poetry of chess, Philadelphia also holds a leading rank, and it would take a thousand diagrams to display in full what she has done in this direction.

Mr. Jacob Elson was our first master in this art, and he has been followed by J. C. Warner, B. M. Neill, Julius A. Kaiser, David Balsley, George T. Robertson and other composers of first-class merit. An independent path was pursued by Mr. Reichhelm in his line of composition. He was the first to introduce the very prolonged mate, and under his treatment direct mates in one hundred moves and over were first seen.

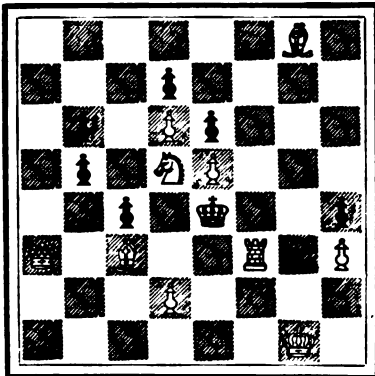
For space-ial reasons our selection of problems is a limited one, and we confine our illustrations to the more popular positions produced by Philadelphia composers.

First Prize Problem. *Southern Trade Gazette*.
Problem No. 1. By JULIUS A. KAISER.
Black.



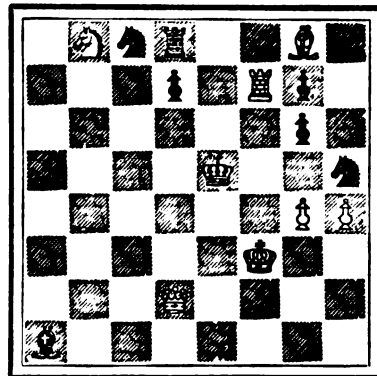
White.
White to play and mate in two moves.

Problem No. 3. By D. BALSLEY.
Black.



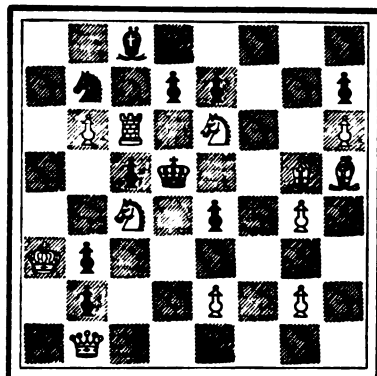
White.
White to play and mate in three moves.

First Prize. *Elmira Telegram* Tourney, 1882.
Problem No. 2. By G. T. ROBERTSON.
Black.



White.
White to play and mate in two moves.

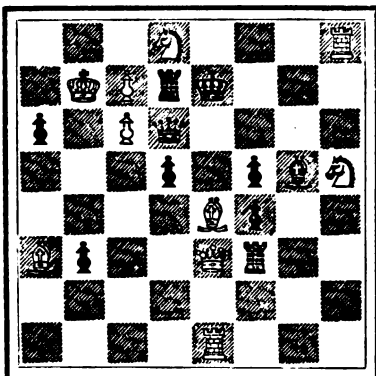
Problem No. 4. By S. R. BARRETT.
Black.



White.
White to play and mate in three moves.

Second-Best Three-Mover. Centennial Tournament.

Problem No. 5. By J. ELSON.
Black.

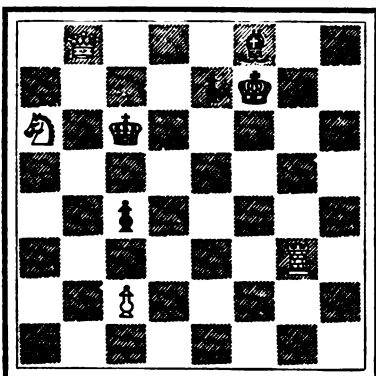


White.

White to play and mate in three moves.

First Prize Problem. Brooklyn Chess Chronicle.

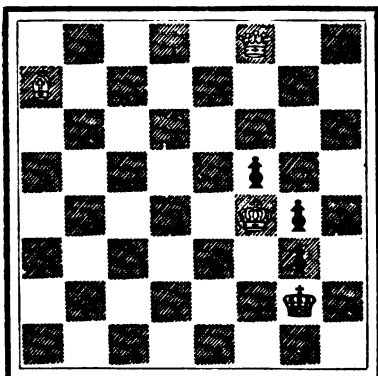
Problem No. 7. By JULIUS A. KAISER.
Black.



White.

White to play and mate in three moves.

Problem No. 9. By B. M. NEILL.
Black.

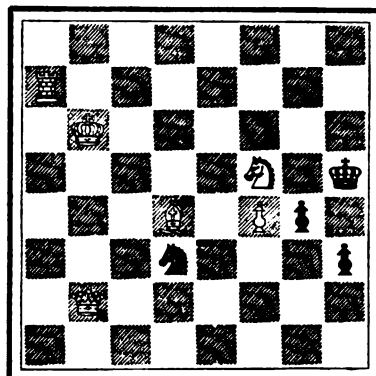


White.

White to play and mate in three moves.

First Prize Problem. Chicago Mirror of American Sports.

Problem No. 6. By JULIUS A. KAISER.
Black.

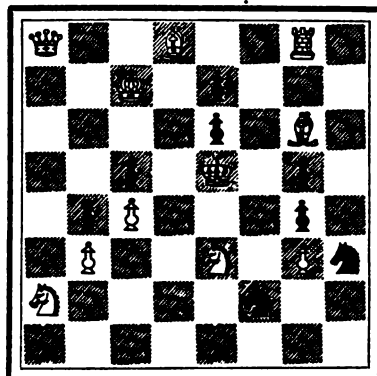


White.

White to play and mate in three moves.

Problem No. 1 of the Chess Record, April, 1878, with the announcement: "We call especial attention to this problem; it is one of the very finest extant."

Problem No. 8. By B. M. NEILL.
Black.

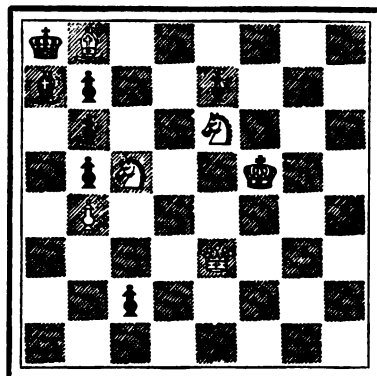


White.

White to play and mate in three moves.

From set sent to London Chess Congress, 1862.

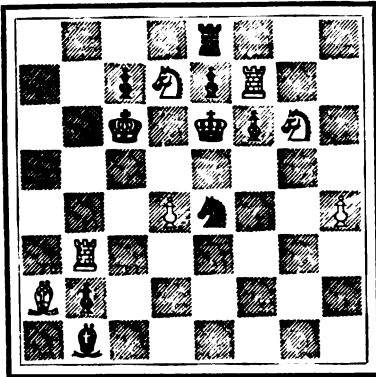
Problem No. 10. By J. C. WARNER.
Black.



White.

White to play and mate in three moves.

Problem No. 11. By J. ELSON.
Black.

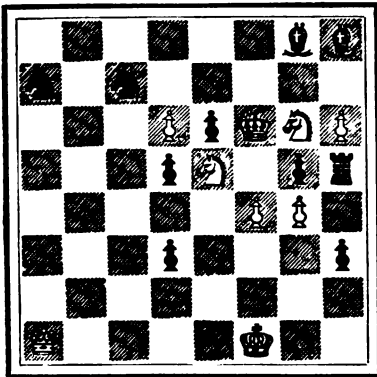


White.

White to play and mate in four moves.

Problem No. 13. By JACOB ELSON.
This fine, hitherto unpublished problem was composed especially for this book.

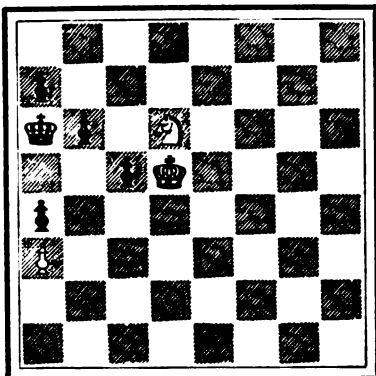
Black.



White.

White to play and mate in four moves.

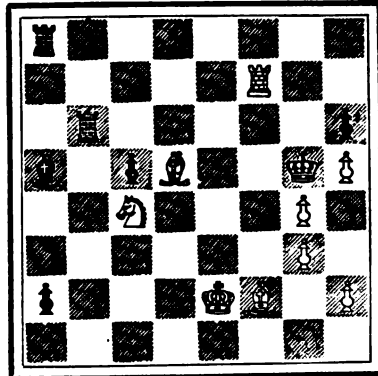
A Recondite Study.
Problem No. 15. By G. REICHHELM.
Black.



White.

White to play and win.

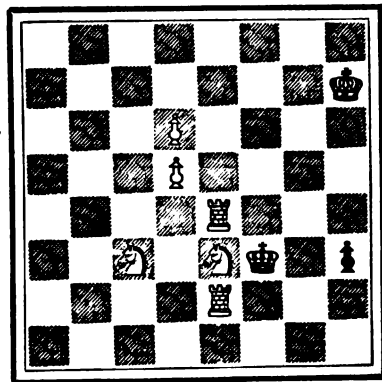
Problem No. 12. By J. ELSON.
Black.



White.

White to play and mate in four moves.

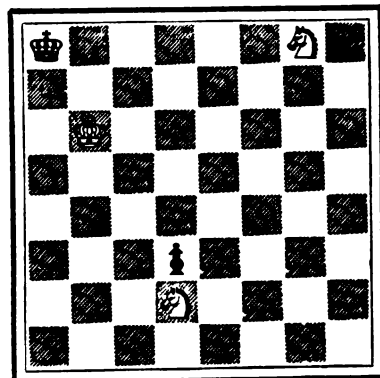
Prize Canadian Problem.
Problem No. 14. By R. H. RAMSEY.
Black.



White.

White to play and mate in four moves.

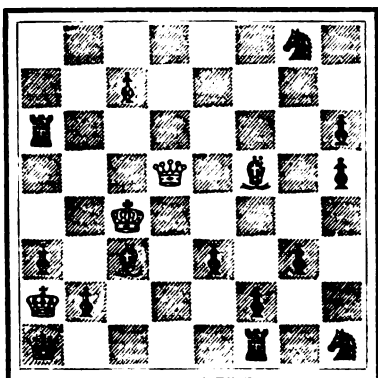
Problem No. 16. By G. REICHHELM.
Black.



White.

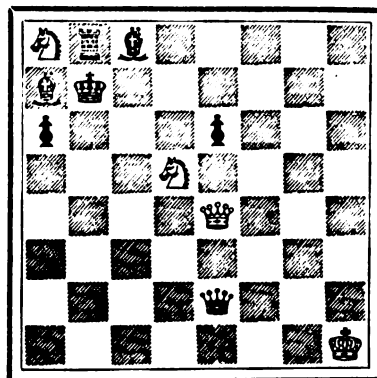
White to play and win.

The Amazon. Queen vs. Entire Force.
Problem No. 17. By G. REICHHELM.
Black.



White.
White to play and win.

Problem No. 18. By B. M. NEILL.
The best curio of its kind.
Black.



White.
White to retract his last move and mate on the move instead.

SOLUTIONS.

No. 1.

1 Kt—Q 6, etc.

No. 2.

1 R—B 6, etc.

No. 3.

1 Q—R 2 1 KxKt
If KxR, Q—Kt 1, and
if PxKt, P—Q 3 ch.
2 P—Q 4, and mates next move.

No. 4.

1 B—K 8 1 PxR
If KxR or KxKt, QxP ch.
If PxKt, Kt—K 3 ch.
If P—Q 3, Kt—Q 2.
2 QxKP ch and mates next move.

No. 5.

1 Q—R 7 1 RxP ch
If R—K 6, K—R 8.
2 K—Kt 6 and mates next move.

No. 6.

1 Kt—Kt 3 ch 1 K—R 5
If K—Kt 3, Q—B 2.
If K—R 3, B—K 3.
2 R—R 3 mating next move.

No. 7.

1 R—Q 3 1 PxR
If P—B 6, R—Q 7.
2 P—B 4, etc.

No. 8.

1 Q—Kt 2 1 K—B 3
If K—Q 5, KtxKKtP.
2 Q—R 1 and mates next move.

No. 9.

1 Q—Kt 4 1 K—R 8
If K—R 6, Q—Kt 2.
If K—B 8, Q—Q 2.
2 Q—Kt 2 and mates next move.

No. 10.

1 Q—B 1 1 KxB
If BxB, Kt—Q 7.
If PxKt, Q—QR 1.
2 Q—KR 1, etc.

No. 11.

1 Kt from Kt 6—K 5 1 PxKt
If Kt—B 6, RxKt ch.
2 R—B 8 2 RxR
3 R—KB 3 ch 3 BxB
4 KtxR mate.

No. 12.

1 B-K 6 1 RxB ch
 2 Kt-K 5 2 RxKt ch
 3 K-B 3 and mates next move.

No. 13.

1 O-R 4 1 P-Q 5
 2 O-K 8 2 KtxQ
 3 P-Q 7 3 Any move
 4 mates, main variation.

No. 14.

1 R-KR 2 1 K-Kt 6
 2 R-KR 3 2 Any move
 3 Kt-K 2 or 4 accordingly.

No. 15.

1 K-B 6	1 K-R 4
2 Kt-Kt 5	2 P-B 5
3 Kt-B 3	3 K-R 3
4 K-B 7	4 K-R 4
5 K-Q 6	5 K-R 3
6 K-B 6	6 K-R 4
7 Kt-Q 5	7 K-R 3
8 Kt-K 3	8 P-B 6
9 Kt-B 2	9 K-R 4
10 Kt-Kt 4	10 P-B 7
11 KtxP	11 K-R 3
12 Kt-Q 4	12 P-Kt 4
13 Kt-B 2	13 P-Kt 5
14 KtxP ch	14 K-R 4
15 K-B 5	15 P-R 3
16 Kt mates.	

No. 16.

1 Kt-R 6	1 K-Kt 1
2 Kt-B 7	2 K-B 1
3 K-B 6	3 K-Kt 1

4 Kt-Q 6

5 K-Kt 5

6 K-R 6

7 K-Kt 6

8 K-B 7

9 Kt-Kt 7

10 K-B 6

11 Kt-B 5

12 K-Q 7

13 K-Q 8

14 K-B 8

15 K-B 7

16 Kt-B 4 and mates in four more moves.

4 K-R 2

5 K-R 1

6 K-Kt 1

7 K-R 1

8 K-R 2

9 K-R 3

10 K-R 2

11 K-R 1

12 K-Kt 1

13 K-R 1

14 K-R 2

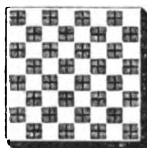
15 K-R 1

No. 17.

White starts off with 1 KxB ch, and then by zig-zag checks captures Bishop at move 2 and Knight at Kt 8 at move 5. The Queen then zig-zags down, checking at each move, and takes Rook at B 1 on move 12 and Kt at 16th move, finally R at R 6 on move 20, the first coup de repos. Black plays K-R 7 and white by Q-K 6 ch and Q-B 4 brings about a position compelling black to move one of his Pawns, say P-B 3 by three checks, Q-K 4, K 6 and B 4, neutralizes the Pawn and compels black to another advance. As the Pawns get to R 6, Kt or K 7 the Queen can safely capture them and retain control of the position. Finally all loose Pawns are captured, and on move 63 the Queen for the last time goes to QB 4 and then mates next move.

No. 18.

The only way this could have been done is that white King had taken black Knight, which has discovered check from King's Bishop's seventh. Instead of move recalled Kt-K 3 mate.



...APPENDIX



PAUL MORPHY'S LAST GAMES : : FIFTY TOURNAMENTS : :
MATCHES BETWEEN CITIES : : TEAM MATCHES BETWEEN
STATES : : TEAM MATCHES BETWEEN CLUBS : : IMPORTANT
MATCHES : : REICHHELM'S CABLE NOTATION : : : : :



IN the Appendix to this volume are given matters of general chess interest, which will tend to enhance its value and make it a subject for frequent reference. The hitherto unpublished Morphy games are of unique interest, while the statistics of the great tournaments and matches are boiled down to a presentable shape. The cable notation is a scheme on new lines for recording any move in chess, in not more than two letters.

PAUL MORPHY'S LAST GAMES.

BY G. REICHHELM.

In 1863 I commenced collecting the games of the greatest of all chess masters, Mr. Paul Morphy. Several years afterward my collection was already a standard, and Mr. Morphy, through his secretary, Mr. Napoleon Marache, applied to me for several games he had not at hand in order to incorporate them in a collection of his own games he contemplated publishing with original notes. The project, however, fell through, as the publishers would not go ahead unless Mr. Morphy would play new games to enrich the collection, and the champion did not entertain this view of the case.

Afterwards, as game editor of Brentano's *Chess Monthly*, I published all of Morphy's games I had then on hand which had not appeared in book form. These are incorporated in Lange's last Morphy-buch.

My last windfall was from the late Mr. James Wibray, of New Orleans, who sent me a lot of unpublished games between Morphy and Maurian, the former giving the odds of Queen's Knight.

The total number of Morphy's games I have now on hand reaches 402, which together with 6 end games makes 408 pieces in all. Of the 402, five (F. H. Lewis, Lowenthal, Medley and two Deacons) are of doubtful authenticity.

Max Lange's third edition of Morphy's games contains 373 full games, or 29 short of my collection. The 29 consist of :

Morphy gives Maurian Rook	.	.	.	.	1
Morphy gives Maurian Knight	.	.	.	.	27
Morphy and de Riviere	.	.	.	.	1
					29

The full list of Morphy's games comprises :

Congress of 1857	.	.	.	.	.	18
Even Match Games	.	.	.	.	.	41
Blindfold Games	.	.	.	.	.	50
Consultation Games	.	.	.	.	.	10
Simultaneous Games	.	.	.	.	.	5
Even Off-hand Games	.	.	.	.	.	119
Total even	.	.	.	.	.	243

Gives Pawn and Move	13
Gives Pawn and two	3
Gives Knight	121
Gives Knight and Move	1
Gives Rook	19
Gives Rook and Move	1
Total gives odds	158
Receive P and 2 from Lowenthal (doubtful)	1

Summary :

Even	243
Gives odds	158
Receives odds	1
	402
End Games	6
	408

The most of the games received from Mr. Wibray were played in four series of games, contested in 1869 between Messrs. Morphy and Maurian, at odds of Knight. The result of these series was :

- First Series— Morphy 6, Maurian 3, drawn 2
- Second Series—Morphy 3, Maurian 3
- Third Series— Morphy 7, Maurian 10
- Fourth Series—Morphy 0, Maurian 4, drawn 1

Of these, three games of first series, one of third and one of fourth series are in Lange's book.

Following games embody all not contained in that work :

I. FROM THE FIRST SERIES. 1869.

Game No. 126.	Remove Morphy's Queen's Knight.	Evans' Gambit.
Morphy.	Maurian.	
1 P—K 4	1 P—K 4	14 Kt—R 4
2 KKt—B 3	2 QKt—B 3	15 B—Kt 3 (e)
3 B—B 4	3 B—B 4	16 KtxB
4 P—QKt 4	4 BxKtP	17 KR—QKt 1 (f)
5 P—B 3	5 B—R 4	18 KxB
6 Castles	6 Kt—B 3	19 KxKt
7 P—Q 4	7 PxP (a)	20 K—R 3
8 PxP (b)	8 P—Q 3	21 P—Kt 3
9 Q—B 2	9 Castles	22 K—Kt 2
10 B—KKt 5	10 P—KR 3 (c)	23 R—K 1
11 B—R 4	11 B—KKt 5	24 Q—Q 1
12 P—Q 5	12 Kt—Kt 1 (d)	25 PxP
13 Kt—Q 2	13 P—KKt 4	26 Kt—K 4 (h)
		27 QxP and wins (i)

(a) In following game Mr. Maurian makes the better move of Castling at this point.

(b) On P—K 5 answer is P—Q 4.

(c) To meet Morphy's contemplated P—K 5. B—KKt 5 at once is better.

(d) Better BxKt, PxKt, BxKP, etc.

(e) A complication generally brings grist to the mill of the superior player. BxKt, 16 Qx B, B home was in order.

(f) And the Knight is bottled in.

(g) Kt—Q 2, 18 RxB, RPxR; 19 PxKt still gives black the better game.

(h) Finishing the game.

(i) Mr. Maurian has to escape from a double threat of QxR and Kt—B 6 ch on Q—B 7 ch, then R—K 2. If, again, QxP best, 28 QR—Q 1, Q—K 3; 29 R—KB 1, R—K 4; 30 Kt—B 6 ch, K—Kt 2; 31 Q—R 5, R—K 7 ch; 32 K—R 1, etc.

Game No. 127. Remove Morphy's Queen's Knight. Evans' Gambit.

Morphy.

1 P—K 4
2 KKt—B 3
3 B—B 4
4 P—QKt 4
5 P—B 3
6 Castles
7 P—Q 4
8 Q—B 2
9 PxP
10 PxP
11 B—R 3
12 Q—Kt 3
13 Kt—K 5
14 P—Kt 4 (a)
15 P—B 4
16 P—B 5
17 Kt—Q 3
18 QxKt
19 QxB
20 Q—QKt 3
21 P—Q 6

Maurian.

1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxKtP
5 B—R 4
6 Kt—B 3
7 Castles
8 PxP
9 P—Q 4
10 Kt—K 2
11 B—B 4
12 Kt—K 1
13 Kt—Q 3
14 B—KKt 3
15 B—K 5
16 P—KB 3
17 KtxB
18 BxKt
19 R—K 1
20 K—R 1
21 PxP

22 P—Kt 5

23 Q—Q 3
24 QR—Q 1
25 QxQ
26 PxP (b)
27 B—Kt 2
28 BxB
29 K—R 1
30 RxP
31 RxP
32 R—K 6
33 KR—K 1
34 RxR
35 R—K 7
36 K—Kt 2
37 RxKtP

22 Q—Kt 3

23 Kt—B 3
24 QxP ch
25 KtxQ
26 PxP
27 B—B 6
28 Kt—K 7 ch
29 KtxB
30 QR—Q 1
31 R—KKt 1
32 QR—K 1
33 RxR
34 R—KB 1
35 RxP
36 KtxP
37 P—QR 4 wins

(a) Game does not call for much comment. White makes a desperate assault to carry the day, but speedily collapses before the judicious defence, which is above that of a Knight player.

(b) Of course if RxKt, Bishop pins Rook by B—Kt 3. Black conducts ending cleverly.

Game No. 128. Remove Morphy's Queen's Knight. Scotch Game.

Morphy.

1 P—K 4
2 KKt—B 3
3 P—Q 4
4 KtxP
5 KtxBP (a)
6 B—B 4 ch
7 BxP ch
8 Q—R 5 ch
9 BxKt ch
10 Q—K 5 ch
11 QxR
12 QxQ
13 P—QB 3
14 B—B 4
15 Castles QR
16 BxB
17 P—KR 3
18 P—KB 4

Maurian.

1 P—K 4
2 QKt—B 3
3 KtxP
4 QKt—B 3
5 KxKt
6 P—Q 4
7 K—K 1 (b)
8 P—Kt 3
9 PxP
10 Q—K 2
11 Q—Kt 2
12 BxQ
13 B—QR 3
14 R—Kt 1
15 B—R 3
16 KtxB
17 R—Kt 4
18 R—QR 4

19 K—Kt 1

20 R—Q 2
21 R—K 1
22 P—K 5
23 KR—Q 1
24 R—Q 7
25 P—K 6
26 RxBP
27 K—R 1
28 R—KKt 1
29 RxRP
30 P—QKt 3
31 PxP
32 R—QKt 1 wins

19 Kt—B 2

20 R—R 5
21 Kt—Q 3
22 R—K 5
23 Kt—B 2
24 RxBP
25 Kt—K 4
26 B—Q 6 ch
27 B—B 7
28 P—QR 4
29 R—B 3
30 P—R 5
31 BxP

(a) A necessary risk at the odds against a strong player, especially one who is acquainted with the regular forms of development.

(b) Better B—K 3, though it allows BxB ch and Q—Kt 4 ch.

Game No. 129. Remove Morphy's Queen's Knight.

Giuoco Piano.

Morphy.

1 P-K 4
2 Kkt-B 3
3 B-B 4
4 P-Q 4
5 Castles
6 P-B 3
7 Kt-Kt 5
8 K-R 1
9 P-B 4
10 P-B 5
11 KtxBP (a)
12 BxR ch
13 P-Kkt 4
14 P-Kt 5
15 P-KR 4
16 BxP
17 Q-R 5 ch (c)
18 K-R 2
19 Q-K 2
20 PxKt
21 P-Kt 6
22 K-R 3
23 Q-R 5
24 Q-R 8 ch

Maurian.

1 P-K 4
2 QKt-B 3
3 B-B 4
4 BxP
5 Kt-B 3
6 B-Kt 3
7 Castles
8 P-KR 3
9 P-Q 3
10 QKt-R 4
11 RxKt
12 KxB
13 B-Q 2
14 B-B 3
15 PxP
16 KtxP (b)
17 K-Kt 1
18 Q-K 1
19 KtxB
20 P-K 5
21 Q-K 4 ch
22 K-B 1
23 P-K 6
24 K-K 2

25 QxR
26 Q-Kkt 8
27 RxQ
28 Q-R 7
29 K-R 4
30 K-R 5
31 K-R 4
32 K-Kt 4
33 K-R 4
34 RxB
35 K-Kt 4
36 K-R 4
37 K-R 3
38 K-R 4
39 K-R 3
40 K-Kt 3
41 P-Kt 3

25 P-K 7
26 PxR (Q) ch
27 B-B 4
28 Q-K 6 ch
29 Q-K 5 ch
30 Q-K 7 ch
31 Q-R 7 ch
32 Q-Kt 7 ch
33 B-B 7 ch
34 QxR ch
35 Q-B 6 ch
36 Q-B 5 ch
37 QxP ch
38 Q-B 5 ch
39 Q-R 3 ch
40 Kt-B 5
41 Kt-K 4 wins (d)

(a) The only chance left.

(b) Very good. Puncturing white's last hope.

(c) If BxQ, then Kt-B 7, double check recouping himself.

(d) An excellent example altogether, for the odds taker of not taking things that are left around loose, but steadily developing his game.

II. FROM THE SECOND SERIES. 1869.

Game No. 130.

Remove Morphy's Queen's Knight.

Irregular Knight's Opening.

Morphy.

1 P-K 4
2 Kkt-B 3
3 PxP
4 Q-K 2
5 QxP
6 Q-R 4 ch
7 Q-Kt 3
8 Kt-K 5
9 B-B 4
10 P-Q 4
11 Castles
12 QxP
13 Kt-B 6
14 QxQ
15 B-R 6 (d)
16 KtxR
17 B-QKt 5

Maurian.

1 P-K 4
2 P-Q 4 (a)
3 PxP
4 B-K 2 (b)
5 Kkt-B 3
6 B-Q 2
7 B-Kkt 5 (c)
8 Castles
9 B-R 4
10 R-K 1
11 Kt-K 5
12 Kt-Q 2
13 Q-B 1
14 QRxQ
15 R-Kt 1
16 KtxKt
17 R-Q 1

18 R-K 1
19 P-KB 3
20 P-B 3
21 PxKt
22 B-KB 4
23 K-R 1
24 RxB
25 BxP
26 B-QB 4 wins (e)

18 P-KB 4
19 B-QKt 5
20 KtxP
21 BxQBP
22 BxP ch
23 BxR
24 B-B 2
25 RxP

(a) Recommended in my system of play of how to defend Knight odds, first published in 1869.

(b) Kkt-B 3 is best.

(c) Q-B 1 followed by P-B 3 is proper.

(d) Much better than KtxP. The great master now has a mortgage on the position.

(e) A neat concluding touch.

Game No. 131. Remove Morphy's Queen's Knight.

Petroff's Defence.

Morphy.

1 P-K 4
2 Kkt-B 3
3 KtxP
4 KtxBP
5 B-B 4 ch
6 BxB ch

Maurian.

1 P-K 4
2 Kkt-B 3
3 P-Q 3
4 KxKt
5 B-K 3 (a)
6 KxB

7 P-Q 4
8 Q-Q 3
9 P-K 5
10 Castles
11 P-KB 3 (c)
12 P-KB 4
13 Q-KR 3

7 B-K 2
8 P-Q 4 (b)
9 Kt-K 5
10 K-B 2
11 Kt-Kt 4
12 Kt-K 5
13 QKt-B 3

14 P—B 3
15 P—B 5
16 PxKt
17 B—K 3
18 QxB
19 P—B 4
20 QR—Q 1
21 R—B 4
22 PxP
23 R—KKt 4
24 R—B 4
25 Q—Q 4

14 Q—QB 1
15 KtxKP
16 B—B 4 ch
17 BxB ch
18 R—KB 1
19 P—B 3
20 Q—Q 1
21 Q—R 4
22 PxP
23 K—Kt 1
24 QxRP
25 QR—QB 1

26 P—B 6
27 QxP ch
28 RxQ wins (d)

26 Q—Kt 6
27 QxQ

(a) Here K—K 1 is safer.

(b) R—K 1 is better.

(c) Getting a pull on the position.

(d) The modus operandi is not given. Mr. Maurian must have made a mistake, for R checks followed by RxR and PxP makes him all right.

Game No. 132. Remove Morphy's Queen's Knight. Knight's Gambit.

Morphy.
1 P—K 4
2 P—KB 4
3 Kt—B 3
4 B—B 4
5 Castles
6 P—B 3
7 Q—Kt 3 (b)
8 P—Q 4
9 B—Q 3
10 P—K 5
11 BxB
12 QxKtP
13 Q—R 6
14 P—QKt 4
15 Q—Q 3
16 P—QR 4
17 P—R 5
18 P—Kt 5
19 B—Q 2

Maurian.
1 P—K 4
2 PxP
3 P—KKt 4
4 B—Kt 2
5 P—Q 3
6 Kt—K 2 (a)
7 Castles
8 QKt—B 3
9 P—Q 4
10 B—B 4
11 KtxB
12 Q—Q 2
13 QR—K 1
14 R—K 3
15 R—Kt 3
16 P—KR 4
17 P—R 5
18 QKt—K 2
19 P—R 6

20 PxP
21 PxP
22 K—R 1
23 R—KKt 1
24 QR—KB 1
25 QxQ
26 KtxR
27 BxP
28 RxKt
29 R—B 3
30 R—B 6
31 R—B 6
32 RxP
33 RxRP
34 Kt—R 3 wins

20 P—Kt 5
21 RxP ch
22 Kt—Kt 3
23 KKt—R 5
24 Q—B 4
25 RxR ch
26 KtxQ
27 KtxB
28 Kt—K 6
29 B—R 3 (c)
30 K—R 2
31 R—KKt 1
32 R—Kt 2
33 Kt—Q 8

(a) Not good.

(b) We prefer KtxP.

(c) Better Kt—B 5 with a won game.

Game No. 133. Remove Morphy's Queen's Knight. Evans' Gambit.

Morphy.
1 P—K 4
2 Kt—B 3
3 B—B 4
4 P—QKt 4
5 P—B 3
6 Castles
7 Kt—Kt 5 (a)
8 B—R 3
9 P—Q 4
10 KtxBP
11 BxR ch
12 P—KB 4
13 P—K 5
14 P—K 6 ch
15 P—KB 5

Maurian.
1 P—K 4
2 QKt—B 3
3 B—B 4
4 BxKtP
5 B—R 4
6 Kt—B 3
7 Castles
8 P—Q 3
9 P—KR 3 (b)
10 RxKt
11 KxB
12 PxQP
13 Kt—KKt 5
14 BxP
15 B—Q 4

16 P—B 6 (c)
17 Q—R 5 ch
18 RxKt
19 QxB ch (d)
20 Q—QKt 5
21 PxP
22 K—R 1
23 Q—Q 3

16 KtxBP
17 K—Kt 1
18 QxR
19 Q—B 2
20 R—KB 1
21 Q—B 7 ch
22 KtxP
23 B—K 8 wins

Notes.

(a) Does not give a lasting attack.

(b) If BxBP, then KtxBP, etc.

(c) Morphy saw that on QxKt, Q—Kt 4 breaks him up.

(d) All this is of no avail. Black has too much lumber.

III. FROM THE THIRD SERIES. 1869.

Game No. 134. Remove Morphy's Queen's Knight. Knight's Gambit.

Morphy.	Maurian.		
1 P—K 4	1 P—K 4	16 PxKt	16 BxP ch
2 P—KB 4	2 PxP	17 K—R 1	17 B—QB 4 (c)
3 Kt—B 3	3 P—KKt 4	18 O—QB 3	18 QxP
4 B—B 4	4 B—Kt 2	19 QxR	19 QxB
5 P—B 3	5 P—KR 3	20 B—B 3	20 B—K 6
6 Q—Kt 3	6 Q—K 2	21 RxB	21 PxR
7 P—Q 4	7 P—Q 3 (a)	22 B—Kt 4 ch	22 K—K 1
8 Castles	8 P—QB 3	23 QxKt ch	23 K—Q 2
9 B—Q 2	9 B—K 3 (b)	24 RxP ch	24 K—B 3
10 P—Q 5	10 B—Kt 5	25 R—B 7 ch and wins	
11 P—K 5	11 BPxP		
12 BxQP	12 QKt—B 3	(a) QxP ch is not good, as white replies with K—B 2.	
13 PxP	13 Q—Q 2	(b) B—Kt 5 at once is stronger.	
14 QR—K 1 ch	14 K—B 1	(c) K—Kt 2 is the correct move.	
15 Kt—Q 4	15 KtxKt		

Game No. 135. Remove Morphy's Queen's Knight. Philidor's Defence.

Morphy.	Maurian.		
1 P—K 4	1 P—K 4	23 Q—Q 2 (c)	23 QxP ch
2 Kt—B 3	2 P—Q 3	24 QxQ	24 RxQ ch
3 P—Q 4	3 B—Kt 5	25 K—Kt 1	25 RxP
4 B—B 4	4 Kt—Q 2	26 PxP	26 RxBP
5 P—B 3	5 BxKt	27 R—Q 6	27 K—K 2
6 PxP (a)	6 Kt—Kt 3	28 R—QR 6	28 R—Kt 1 ch
7 B—Q 3	7 P—KB 4	29 K—R 1	29 KR—Kt 7
8 Q—Kt 3	8 P—B 5	30 RxP	30 RxP ch
9 PxP	9 PxP	31 K—Kt 1	31 RxKRP
10 Q—Kt 5 ch	10 Kt—Q 2	32 RxR	32 RxR
11 QBxP (b)	11 P—B 3	33 P—R 4	33 R—K 7
12 QxKtP	12 PxP	34 P—R 5	34 RxP
13 QxBP	13 Kt—K 2	35 K—Kt 2	35 K—Q 3
14 Q—R 4	14 Kt—QB 1	36 K—Kt 3	36 R—Kt 4 ch
15 B—Kt 5	15 KKt—Kt 3	37 K—R 4	37 R—Kt 1
16 Q—Q 4	16 K—B 2	38 P—R 6	38 P—R 4 wins
17 B—B 4 ch	17 KtxB		
18 QxKt ch	18 K—K 1	(a) Trying the attack on new lines. Ordinarily he would have played QxB.	
19 Castles QR	19 R—B 1	(b) Speculating on the King's Pawn being a factor in the attack.	
20 Q—R 4	20 Q—B 2	(c) On PxP, QxP ch beats him. On K—Kt 1, BxKtP is the answer.	
21 P—K 5	21 Q—B 3		
22 QxBP	22 B—R 6		

Game No. 136. Remove Morphy's Queen's Knight. King's Gambit Declined.

Morphy.	Maurian.		
1 P—K 4	1 P—K 4	13 Q—Q 5	13 Kt—Q 1
2 P—KB 4	2 B—B 4	14 P—K 5	14 Kt—K 2
3 Kt—B 3	3 P—Q 3	15 Q—K 4	15 QxQBP
4 B—B 4	4 QKt—B 3	16 PxP	16 PxP
5 P—QKt 4 (a)	5 B—Kt 3	17 R—K 1	17 QxP ch
6 P—QR 4	6 P—QR 3	18 K—B 2	18 QxQ ch
7 P—QB 3	7 B—Kt 5	19 RxQ	19 K—Q 2
8 P—R 3	8 BxKt	20 B—Kt 2	20 R—K 1
9 QxB	9 PxP	21 QR—K 1	21 B—K 6
10 P—Q 4	10 Q—R 5 ch	22 B—B 1	22 P—B 4
11 K—Q 1	11 Q—Kt 6	23 RxP (b)	23 BxR
12 Q—R 5	12 P—Kt 3	24 BxB	24 P—Q 4
		25 B—Q 3	25 KKt—B 3

26 R—QKt 1
27 B—Q 2
28 B—KB 1
29 K—Q 1
30 P—Kt 5
31 KxKt
32 P—Kt 6

26 Kt—K 3
27 Kt—K 4
28 QR—B 1 ch
29 Kt—QB 5
30 KtxB
31 P—QR 4
32 Kt—Q 5

33 B—Kt 5 ch
34 RxKt
35 RxRP

33 KtxB
34 K—B 3
35 R—QR 1 wins

(a) An Evans Gambit attachment, but black doesn't invest.

(b) Desperate sacrifice.

Game No. 137. Remove Morphy's Queen's Knight. Muzio Gambit.

Morphy.

1 P—K 4
2 P—KB 4
3 Kt—B 3
4 B—B 4
5 P—Q 4
6 QxP
7 Castles
8 P—Q 5
9 BxP

Maurian.

1 P—K 4
2 PxP
3 P—KKt 4
4 P—Kt 5
5 PxKt
6 P—Q 3
7 B—K 3
8 B home
9 Q—Q 2

10 P—K 5

11 Q—K 3

12 PxP

13 QR—K 1

14 BxQP

15 BxB

16 B—Kt 5 wins (b)

(a) K—Q 1 is best.

(b) Pretty conclusion. If Kt—B 3 in answer, 17 PxKt, Q—B 2, 18 PxP dis ch, etc.

10 Q—Kt 5

11 B—K 2

12 PxP

13 P—KR 4 (a)

14 Q—Q 2

15 KtxB

Game No. 138. Remove Morphy's Queen's Knight. Centre Counter Opening.

Morphy.

1 P—K 4
2 P—K 5 (a)
3 P—KB 4
4 P—Q 3
5 B—K 2
6 P—B 3
7 QxKt
8 Kt—B 3
9 Castles
10 P—KR 3
11 PxP
12 Kt—Kt 5
13 QxP
14 K—B 2
15 P—B 5
16 PxP
17 B—B 4
18 KxKt
19 KtxP
20 Q—Kt 6 ch
21 Kt—Kt 5

Maurian.

1 P—Q 4
2 P—QB 4
3 QKt—B 3
4 Kt—R 3
5 Kt—Q 5
6 KtxB
7 B—KKt 5
8 P—K 3
9 Kt—B 4
10 P—KR 4 (b)
11 PxP
12 Kt—Kt 6
13 R—R 8 ch
14 KtxR
15 Q—K 2
16 PxP
17 Kt—K 6 (c)
18 RxR
19 R—KB 8
20 K—Q 2
21 R—K 1

22 Q—B 5 ch

23 Q—Kt 6 ch

24 P—Q 4

25 P—QKt 3

26 Kt—B 3

27 K—K 2

28 Kt—Q 2

29 PxP

30 Q—Kt 1

31 KtxP ch

32 Q—R 2 ch

33 Q—Q 5 ch

34 B—Q 2

22 K—B 3

23 K—Kt 4

24 P—B 5

25 K—R 4

26 R—QB 8

27 R—QR 8

28 RxB

29 PxP

30 R—R 5

31 RxB

32 R—R 5

33 K—R 3

34 Q—K 3 wins

(a) At Knight odds white's best chance is to maintain a close centre in this kind of game.

(b) Moves like these show that Maurian had long gotten over the stage fright of playing with Morphy. Considering the odds this is good play.

(c) Another peart move.

Game No. 139. Remove Morphy's Queen's Knight. Knight's Gambit.

Morphy.

1 P—K 4
2 P—KB 4
3 Kt—B 3
4 B—B 4
5 P—Q 4
6 Castles
7 Kt—K 1
8 Q—R 5
9 QBxP
10 RxKt
11 Q—B 3
12 BxB
13 Kt—Q 3

Maurian.

1 P—K 4
2 PxP
3 Kt—K 2
4 Kt—Kt 3
5 B—K 2
6 P—Q 3
7 Castles
8 P—B 3
9 KtxB
10 P—KKt 3
11 B—K 3
12 PxP
13 B—Kt 4

14 RxB ch

15 Q—R 3

16 P—K 5

17 PxP

18 R—K 1 (a)

19 P—B 3

20 Q—Kt 4

21 Q—K 4

22 P—KKt 4

23 RxB

24 RxB

25 R—K 1

26 P—B 4

27 P—Kt 4

14 QxR

15 Q—K 2

16 Kt—Q 2

17 QxP

18 R—KB 1

19 R—B 4

20 P—B 4

21 Q—Q 4

22 QxQ

23 R—Q 4

24 K—B 2

25 PxP

26 R—Q 3

27 R—K 3

28 R—Kt 1
29 R—Q 1
30 R—Kt 1
31 R—Kt 3
32 P—QR 4
33 P—R 5
34 KtxKt

28 R—K 6
29 R—K 7
30 R—Q 7
31 K—K 3
32 P—Kt 3
33 Kt—K 4
34 KxKt

35 PxP
36 R—R 3
37 P—B 5
38 PxP
39 R—R 5 ch
(a) Hoping that Maurian would lose time by QxP ch.

35 PxP
36 R—QKt 7
37 RxP
38 RxP
39 K—B 3 wins

Game No. 140. Remove Morphy's Queen's Knight. Two Knights' Defence.

Morphy.
1 P—K 4
2 Kt—B 3
3 B—B 4
4 P—Q 4
5 P—K 5 (a)
6 PxKt
7 Castles
8 B—Kt 5
9 R—K 1 ch
10 Q—Q 2
11 Kt—R 4

Maurian.
1 P—K 4
2 QKt—B 3
3 Kt—B 3
4 PxP
5 P—Q 4
6 PxKt
7 QxP (b)
8 Q—Kt 3
9 B—K 3
10 B—Q 3
11 Q—R 4

12 P—B 4
13 Kt—B 5
14 Kt—Kt 3
15 R—K 4
16 QR—K 1
17 PxP
18 RxB

12 P—KR 3
13 K—B 1
14 Q—Kt 5
15 B—Q 4
16 PxB
17 BxR
18 Q—Q 2 wins.

(a) Castles as played by Morphy in other games is better. Then if KtxP white proceeds with B—Q 5.

(b) Q—Q 4 is best at this point.

Game No. 141. Remove Morphy's Queen's Knight. Bird's Opening.

Morphy.
1 P—KB 4
2 Kt—B 3
3 P—K 3
4 B—K 2
5 Castles
6 P—QKt 3
7 B—Kt 2
8 P—KR 3
9 K—R 2
10 R—KKt 1
11 P—KKt 4
12 PxP
13 P—Kt 5
14 KtxP
15 B—Q 3
16 Q—KB 1

Maurian.
1 P—K 3
2 P—KB 4
3 Kkt—B 3
4 B—K 2
5 P—QKt 3
6 Castles
7 B—Kt 2
8 P—KR 3
9 P—B 4
10 Kt—B 3
11 PxP
12 Q—B 2 (a)
13 PxP
14 Kt—Q 5 (b)
15 Kt—B 4
16 P—Kt 3

17 Q—R 3
18 KtxR
19 BxQKt
20 BxKt
21 Q—R 7 ch
22 RxP
23 QR—KKt 1
24 KxB ch
25 R—B 7
26 QR—Kt 7
27 QxP
28 R—R 7 and wins

17 R—B 2
18 KxKt
19 KPxB
20 BxB
21 K—K 3
22 Q—Q 1 (c)
23 K—Q 3
24 K—B 2
25 B—B 3
26 Q—K 1
27 Q—R 1 ch

(a) Should move Kt—K 5, with view of B—KB 3.

(b) Intending on PxKt to play QxP ch, etc.

(c) R—KB 1 followed by Q—Q 1 is preferable.

Game No. 142. Remove Morphy's Queen's Knight. Fianchetto.

Morphy.
1 P—QKt 3
2 B—Kt 2
3 P—K 3
4 P—Kt 3
5 Kt—R 3
6 B—Kt 2
7 Castles
8 R—QB 1
9 P—KB 3
10 P—Q 4
11 P—QB 4
12 PxQP
13 Q—K 2
14 B—R 3
15 PxP
16 K—R 1

Maurian.
1 P—K 4
2 QKt—B 3
3 P—Q 4
4 P—B 4
5 Kt—B 3
6 B—K 2
7 Castles
8 P—K 5
9 Kt—K 1
10 B—B 3
11 Kt—K 2
12 KtxP
13 Kt—Q 3
14 R—K 1
15 KKtxP
16 K—R 1

17 Kt—B 4
18 KtPxKt
19 BxKt
20 R—KKt 1
21 Q—Kt 4
22 R—Kt 3
23 P—B 5
24 R—KB 1
25 Q—R 5
26 RxP
27 Q—R 3
28 Q—R 6
29 RxB
30 QxQ ch
31 R—B 2
32 P—R 4
33 B—K 7

17 KtxKt
18 B—K 3
19 PxP
20 B—Q 4
21 P—B 3
22 P—KKt 3
23 Q—Q 2
24 PxP
25 R—KKt 1
26 B—B 2
27 B—K 3
28 B—Kt 2
29 QxR
30 RxQ
31 QR—KKt 1
32 R—Kt 5
33 K—Kt 2

34 B-B 6 ch
35 B-Kt 5
36 P-Kt 4
37 B-K 7
38 P-R 5 ch

34 K-Kt 3
35 B-B 4
36 P-KR 3
37 R-Kt 6
38 K-R 2

39 B-Q 6
40 R-K 2
41 B-R 2

39 R-B 6
40 R-R 6 ch
41 B-Kt 5 wins (a)

(a) Another dead open and shut contest for the second player.

Game No. 143. Remove Morphy's Queen's Knight. Bird's Opening.

Morphy.

1 P-KB 4
2 Kt-B 3
3 P-K 3
4 B-K 2
5 Castles
6 Q-K 1
7 P-Q 3
8 P-B 3
9 P-K 4
10 PxP
11 Q-Kt 3
12 B-K 3
13 PxP
14 B-QB 4 ch
15 Kt-Kt 5

Maurian.

1 P-K 3
2 P-KKt 3
3 B-Kt 2
4 Kt-K 2
5 P-KB 4
6 P-Kt 3
7 B-Kt 2
8 QKt-B 3
9 PxP
10 Castles
11 Q-K 1
12 P-K 4 (a)
13 Kt-Q 1
14 K-R 1
15 B-R 3

16 Q-R 4
17 Kt-K 6 ch (b)
18 BxB ch
19 BxKt wins (c)

16 K-Kt 2
17 KtxKt
18 K-R 1

Notes.

(a) QR-Q 1 is much better.

(b) Neatly terminated.

(c) The continuation might be

19 RxR ch
20 Kt-Kt 1
21 QxB
(If KtxB, 22 QxKt, Q-KKt 1, 23 Q-B 4 wins.)
22 RxP ch
23 B-B 8 ch mating in two more moves.

IV. FROM THE FOURTH SERIES. 1869.

Game No. 144. Remove Morphy's Queen's Knight. Giuoco Piano.

Morphy.

1 P-K 4
2 Kt-B 3
3 B-B 4
4 P-Q 4
5 P-B 3
6 Kt-Kt 5
7 Castles
8 K-R 1
9 P-B 4
10 QBxP
11 P-KR 3
12 B-QKt 3
13 Kt-B 3
14 RxKt
15 Q-Q 2
16 QR-KB 1
17 B-B 2
18 R-Kt 3
19 BxKt
20 KR-B 3

Maurian.

1 P-K 4
2 QKt-B 3
3 B-B 4
4 BxP
5 B-Kt 3
6 Kt-R 3
7 Castles
8 K-R 1
9 PxP
10 P-Q 3
11 Kt-K 4
12 P-KB 3
13 KtxKt
14 Kt-B 2
15 Q-K 2
16 B-K 3
17 Kt-K 4
18 P-Kt 4
19 QPxP
20 QR-Q 1

21 Q-K 2
22 P-KKt 4
23 P-Kt 4
24 P-Kt 5
25 B-Kt 3
26 PxP
27 QxR (b)
28 RxP
29 B-Q 5
30 QR-B 5
31 R-B 7
32 R-B 3
33 K-R 2

21 Q-Kt 2
22 R-Q 3
23 P-QB 4
24 KR-Q 1
25 BxKtP (a)
26 R-Q 7
27 RxQ
28 R-Q 1
29 Q-Q 2
30 QxP
31 Q-Q 6
32 Q-Q 8 ch
33 P-B 5 wins

(a) Up to this point it has been a plain unvarnished game, where no particular chances for attack were in view, but now it is the odds taker that makes a timely sacrifice well warranted by the position.

(b) Must, otherwise Q-R 3 ch gives him a quietus.

Game No. 145. Remove Morphy's Queen's Knight. Knight's Gambit.

Morphy.	Maurian.		
1 P-K 4	1 P-K 4	15 QR-K 1	15 BxB
2 P-KB 4	2 PxP	16 QxB	16 QxQ
3 Kt-B 3	3 P-KKt 4	17 RxQ ch	17 Kt-K 2
4 B-B 4	4 B-Kt 2	18 KR-K 1	18 K-Q 1
5 P-KR 4	5 P-KR 3	19 RxKt	19 B-K 1
6 P-Q 4	6 P-Q 3	20 P-QKt 4	20 Kt-Q 2
7 P-B 3 (a)	7 P-Kt 5	21 K-B 2	21 P-KB 3 won (c)
8 QBxP	8 PxKt		
9 QxP	9 B-K 3		
10 P-Q 5 (b)	10 B-Q 2		
11 Castles KR	11 Q-B 3		
12 Q-K 3	12 QxRP		
13 P-K 5	13 PxP		
14 BxKP	14 Q-K 2		

(a) We believe that 7 PxP, PxP, 8 RxR, BxR, 9 Q-Q 3 gives the best chance to the odds giver.

(b) BxB, followed by Q-R 5 ch, has nothing in it.

(c) Presumably the game was carried on much further before Morphy resigned.

Game No. 146. Remove Morphy's Queen's Knight. Evans' Gambit.

Morphy.	Maurian.		
1 P-K 4	1 P-K 4	21 QxP ch	21 K-Q 1
2 Kt-B 3	2 QKt-B 3	22 Q-Kt 8 ch	22 K-B 2
3 B-B 4	3 B-B 4	23 P-KR 3	23 B-B 3
4 P-QKt 4	4 BxKtP	24 R-K 8	24 Kt-B 7 ch
5 P-B 3	5 B-R 4	25 K-Kt 1	25 Kt-Q 6
6 Castles	6 Kt-B 3	26 Q-B 7 ch	26 K-B 3
7 P-Q 4	7 Castles	27 Q-B 4 ch	27 Kt in
8 KtxP	8 KKtxP	28 R-QKt 1	28 Q-R 4
9 KtxBP	9 RxKt	29 R-B 8	29 O-Kt 3
10 BxR ch	10 KxB	30 Q-B 1	30 B-B 4
11 P-Q 5 (a)	11 Kt-K 4	31 Q-Kt 5 ch	31 K-B 2
12 P-Q 6	12 KKt-B 3	32 RxR	32 BxR
13 Q-Kt 3 ch	13 K-K 1	33 Q-R 5 ch	33 K-Q 2
14 B-R 3	14 PxP	34 Q-Kt 5 ch	34 K-K 2
15 BxP	15 B-B 2	35 R-QB 8	35 B-Q 6
16 BxKt	16 BxB	36 Q-R 5	36 K-K 3
17 QR-K 1	17 P-Q 3	37 Q-B 7	37 BxP wins
18 K-R 1 (b)	18 Kt-Kt 5		
19 P-B 4	19 Q-R 5		
20 Q-Kt 8 ch	20 K-K 2		

(a) This makes a very pretty variation of the Evans Gambit, but black is well posted.

(b) To prevent an exchange of Queens after P-KB 4.

V. SCATTERING GAMES.

Game No. 147. Remove Morphy's Queen's Knight. Fianchetto.

Morphy.	Maurian.		
1 P-QKt 3 (a)	1 P-K 4	10 Kt-K 2	10 Kt-K 1
2 B-Kt 2	2 QKt-B 3	11 P-Q 3	11 O-Q 3
3 P-K 3	3 P-Q 4	12 P-QB 4	12 Kt-K 4
4 P-Kt 3	4 P-B 4	13 P-B 5	13 Q-K 3
5 B-Kt 2	5 Kt-B 3	14 Kt-Q 4	14 Q-KKt 3
6 Kt-K 2	6 B-K 2	15 PxP	15 QPxB
7 Castles	7 Castles	16 Kt-Kt 5	16 Kt-Q 6
8 QR-B 1	8 P-K 5	17 B-Q 4 (b)	17 KtxR
9 Kt-B 4	9 P-KKt 4	18 QxKt	18 B-B 3
		19 P-B 3	19 PxP

20 BxP
21 Kt—B 3
22 PxP
23 P—Q 5
24 KtxP
25 P—B 6
26 Kt—K 3
27 R—Q 1
28 K—R 1
29 R—K 1
30 Kt—Q 1
31 BxB ch
32 QxKtP (c)
33 Q—Kt 4
34 R—B 1
35 Q—K 2
36 KtxP
37 Kt—Kt 4 (d)
38 QxR
39 Q—B 4 ch
40 QxQ ch
41 Kt—R 6 ch
42 KtxR
43 K—Kt 2
44 K—B 3
45 K—B 4
46 P—KKt 4
47 P—KR 4
48 P—R 3
49 P—Kt 4
50 K—B 3
51 K—K 3
52 K—B 4
53 K—Kt 3

20 P—B 3
21 BxB
22 B—K 3
23 PxP
24 Q—Kt 2
25 Q—Q 5 ch
26 PxP
27 Q—Kt 3
28 R—Q 1
29 Kt—Kt 2
30 B—Q 4
31 RxB
32 P—B 5
33 P—B 6
34 P—B 7
35 Q—Q 5
36 Q—Q 7
37 RxB ch
38 R—KB 4
39 Q in ch
40 PxQ
41 K—B 1
42 KtxKt
43 K—B 2
44 K—B 3
45 K—K 3
46 Kt—Q 3
47 Kt—K 5
48 P—KR 3
49 Kt—B 7
50 Kt—Q 6
51 Kt—K 4
52 Kt—Kt 3 ch
53 K—Q 3

54 P—R 5
55 K—B 4
56 P—KKt 5
57 K—K 3
58 K—K 2
59 P—R 6
60 P—R 7
61 P—Kt 5
62 P—R 4
63 P—R 5
64 P—Kt 6
65 KxP
66 PxP
67 K—Q 3
68 K—K 4
69 K—Q 5
70 K—B 5
71 K—Kt 5
72 K—B 6
73 K—B 5
74 K—Q 4
75 K—K 3
76 P—Kt 7
77 K—B 3

54 Kt—K 4
55 P—Q 5
56 P—Q 6
57 P—Q 7
58 PxP
59 Kt—B 2
60 K—K 3
61 K—B 3
62 K—Kt 2
63 Kt—K 4
64 Kt—B 3
65 PxP
66 KxP
67 K—Kt 3
68 K—B 3
69 Kt—R 4
70 K—K 3
71 Kt—Kt 2
72 Kt—Q 3
73 P—Kt 5
74 P—Kt 6
75 K—Q 2
76 K—B 2
77 Kt—B 4 wins

(a) The exact date of this game has been preserved. It was played September 11, 1861.

(b) On the speculation that the Bishop here was the more useful piece. It is presently exchanged, however.

(c) The end part is a good example of a forlorn hope, conducted by Morphy.

(d) A little trap.

Game No. 148.

Remove Morphy's Queen's Knight.

Irregular Knight's Gambit.

Morphy.

1 P—K 4
2 P—KB 4
3 Kt—B 3
4 PxP
5 B—K 2
6 Castles
7 P—Q 4
8 BxP
9 P—B 4
10 Q—B 2
11 QR—Q 1
12 Kt—K 5
13 Q—Kt 3
14 Q—KR 3
15 P—B 5
16 BxKt
17 KtxQBP
18 KtxB ch
19 B—Q 6
20 BxR
21 PxQ
22 P—Q 5 (b)
23 P—B 6
24 P—B 7
25 K—B 2
26 K—K 3 (c)
27 K—Q 4

Maurian.

1 P—K 4
2 PxP
3 P—Q 4
4 QxP
5 KKt—B 3
6 B—K 2
7 Castles
8 P—B 3
9 Q home
10 B—KKt 5
11 B—R 4
12 B—Kt 3
13 Q—Kt 3
14 Kt—R 3
15 Q home (a)
16 PxP
17 Q—K 1
18 QxKt
19 Q—K 3
20 QxQ
21 KxB
22 R—Q 1
23 RxB
24 R—Kt 4 ch
25 R—B 4 ch
26 R—K 4 ch
27 R—K 1

28 K—B 4
29 R—B 4
30 K—B 5
31 RxB ch
32 K—B 6
33 P—Kt 4
34 R—Q 7 ch
35 P—QR 4
36 RxB
37 KxKt
38 P—Kt 5
39 PxP
40 K—Kt 7
41 KxP
42 P—Kt 6
43 P—Kt 7
44 P Queens
45 K—Kt 7
46 K moves
47 KxQ

28 K—K 2
29 B—K 5
30 R—QB 1
31 KtxR ch
32 Kt—B 4
33 Kt—K 3
34 K—B 3
35 RxB ch
36 KtxR
37 K—K 3
38 PxP
39 P—B 4
40 P—B 5
41 P—B 6
42 P—B 7
43 P Queens
44 Q—R 8 ch
45 Q—Kt 7 ch
46 QxQ ch
47 K—B 4 wins

(a) Had he taken Pawn, white would have replied with R—Q 2.

(b) Morphy has now a fair game at the odds, but his adversary plays with good judgment.

(c) Should have gone back and submitted to the draw.

Game No. 149. Remove Morphy's Queen's Knight. Evans' Gambit.

Morphy.	Maurian.		
1 P-K 4	1 P-K 4	18 P-KR 4	18 Px B
2 Kt-B 3	2 OKt-B 3	19 PxP	19 B-K 3
3 B-B 4	3 B-B 4	20 B-K 2	20 BxRP
4 P-OKt 4	4 BxKtP.	21 P-Kt 3	21 B-K 3
5 P-B 3	5 B-R 4	22 K-Kt 2	22 P-Kt 3
6 Castles	6 Kt-B 3	23 Q-R 4	23 Q-R 1
7 Q-B 2	7 Castles	24 P-B 4	24 QxQ
8 B-R 3	8 P-Q 3	25 PxQ	25 P-KB 4
9 P-Q 4	9 Q-K 2	26 P-R 5	26 PxKP
10 QR-K 1	10 B-Kt 3	27 PxP	27 K-Kt 2
11 P-KR 3	11 Kt-KR 4	28 B-R 5	28 B-KB 4
12 B-QB 1	12 PxP	29 K-Kt 3	29 R-R 1
13 B-KKt 5	13 Q-K 1	30 B-Kt 4	30 KxP
14 PxP	14 KtxP	31 R-KR 1	31 QR-KB 1
15 Q-Q 1	15 KtxKt ch	32 R-Q 1	32 B-B 4
16 QxKt	16 Q-K 4 (a)	33 R-QKt 1	33 P-Kt 3 wins
17 QxKt	17 P-KR 3		

(a) A very good move that sidetracks the attack.

Game No. 150. Remove Morphy's Queen's Knight. Knight's Gambit.

Morphy.	Maurian.		
1 P-K 4	1 P-K 4	22 PxP	22 KtxQP (b)
2 P-KB 4	2 PxP	23 PxKt	23 QxQ
3 Kt-B 3	3 P-KKt 4	24 PxQ	24 BxQP
4 B-B 4	4 B-Kt 2	25 R-B 5	25 K-Kt 2
5 Castles	5 P-KR 3	26 P-Kt 5	26 PxP
6 P-B 3	6 P-Q 3	27 QR-KB 1 (c)	27 B-B 7
7 Q-Kt 3	7 Q-Q 2	28 RxP ch	28 K-R 3 (d)
8 P-Q 4	8 OKt-B 3	29 R-Kt 4	29 K-R 4
9 B-Q 3	9 KKt-K 2	30 R-Kt 7	30 K-R 3
10 B-Q 2	10 Castles	31 R-Kt 4	31 K-R 4
11 QR-K 1	11 Q-Q 1		
12 P-KR 4	12 P-Kt 5		
13 Kt-R 2	13 P-B 6		
14 PxP	14 P-Kt 6		
15 Kt-Kt 4	15 BxKt		
16 Px B	16 Kt-Kt 3		
17 P-R 5 (a)	17 Q-R 5		
18 K-Kt 2	18 Q-R 7 ch		
19 K-B 3	19 QxB		
20 PxKt	20 QxB ch		
21 K-Kt 2	21 K-R 1		

(a) Giving this opening to his adversary is happily imagined by Mr. Morphy.

(b) His best chance of relief.

(c) Having a mate in view through RxP ch, K-R 3, RxP, etc.

(d) KxP was his play, although white then through RxP won a piece.

(e) A forced draw, as it were, for both players.

Game No. 151. Remove Morphy's Queen's Knight. Evans' Gambit Declined.

Morphy.	Maurian.		
1 P-K 4	1 P-K 4	16 Q-Kt 3	16 Q-KB 1
2 Kt-B 3	2 OKt-B 3	17 R-B 7	17 Q-KKt 1
3 B-B 4	3 B-B 4	18 Q-K 6 ch	18 K-K 1
4 P-OKt 4	4 B-Kt 3	19 RxBP	19 Kt-Q 1
5 P-QR 4	5 P-QR 3	20 QxQ ch	20 KtxQ
6 P-Q 4	6 BxP	21 B-Kt 5	21 KtxR
7 KtxB	7 KtxKt	22 BxKt	22 R-KKt 1
8 Castles	8 P-Q 3	23 P-KR 3	23 K-B 2
9 R-R 3	9 Kt-K 2	24 B-R 4	24 P-KR 4
10 P-B 4	10 B-K 3	25 K-B 2	25 Kt-B 3
11 BxB	11 KtxB	26 R-KKt 1	26 R-Kt 2
12 P-B 5	12 Kt-Q 5	27 K-B 3	27 QR-KKt 1
13 R-KKt 3	13 K-Q 2 (a)	28 P-Kt 3	28 Kt-Kt 1
14 P-B 3	14 OKt-B 3	29 R-Q 1	29 Kt-Q 2
15 RxP	15 P-B 3	30 P-B 4	30 Kt-B 3
		31 P-B 5	31 R-Q 1

32 P-Kt 5
33 R-PxP
34 K-K 2
35 P-P
36 R-QB 1
37 K-K 3
38 P-B 6
39 R-P
40 R-KR 6
41 R-R 7 ch
42 R-P
43 R-R 8
44 B-Kt
45 P-Kt 4
46 R-R 6 ch
47 R-R 5
48 R-R 6
49 R-R 5
50 P-Kt 5
51 P-B 6
52 P-R 4
53 R-R 7 ch

32 R-PxP
33 P-Q 4
34 R-Q 2
35 Kt-P
36 Kt-B 3
37 R-KKt 1
38 P-P
39 Kt-K 1
40 R-Q 4
41 R-Kt 2
42 R-P
43 Kt-B 3
44 K-B
45 R-QKt 5
46 K-B 2
47 R-KB 5
48 R-QKt 5
49 P-B 4
50 R-KB 5
51 R-Kt 1
52 P-B 5
53 K-B 1

54 K-Q 2
55 R-QB 7
56 K-B 2
57 R-KR 7
58 K-B 3
59 R-R 8 ch
60 K-Kt 4
61 R-R 7 ch
62 R-K 7 ch
63 R-KKt 7 (b)
64 K-B 5
65 P-B 7
66 K-Q 6
67 K-K 7
68 P-Kt 6
69 R-R 7

54 R-B 6
55 R-Q 6 ch
56 R-Q 5
57 R-Kt 5
58 R-Kt 3
59 K-B 2
60 R-Kt 1
61 K-K 3
62 K-B 4
63 R-Kt 1 ch
64 R-P
65 R-KB 1
66 P-B 6
67 QR-R 1
68 P-B 7
69 K-P wins

(a) Showing good judgment in developing his forces. After the opening moves white has another up-hill game to defend.

(b) Morphy displays his usual ingenuity, but the game is too much against him.

Game No. 152. Remove Morphy's Queen's Knight. Fianchetto.

Morphy.

1 P-QKt 3
2 B-Kt 2
3 P-K 3
4 P-KKt 3
5 B-Kt 2
6 Kt-K 2
7 Castles
8 P-KB 4
9 Kt-P
10 P-Q 3
11 P-Kt
12 R-Kt 1

Maurian.

1 P-K 4
2 QKt-B 3
3 P-Q 4
4 Kt-B 3
5 B-K 2
6 B-K 3
7 Castles
8 P-P
9 Kt-K 5
10 B-B 3 (a)
11 B-B
12 P-P (b)

13 Kt-B (c)

14 Kt-R
15 Q-R 5
16 Q-BP ch
17 Kt-Q 7 wins.

13 Q-K 2 (d)

14 R-Q 1
15 Q-K 4
16 K-R 1

Notes.

(a) A speculation that is not sound.

(b) He now sees that if he withdraws Bishop P-P wins a piece anyway.

(c) Stronger than R-P.

(d) P-Kt is better.

Game No. 153. Remove Morphy's Queen's Rook. Bishop's Gambit.

Morphy.

1 P-K 4
2 P-KB 4
3 B-B 4
4 K-B 1
5 B-Q 5
6 KKt-B 3
7 P-Q 4
8 B-Kt 3
9 Q-K 2

Maurian.

1 P-K 4
2 P-P
3 Q checks
4 P-QKt 4 (a)
5 QKt-B 3
6 Q-R 4
7 Kt-B 3
8 B-R 3
9 Kt-QP (b)

10 Kt-Kt

11 Q-B
12 K-B 2

10 P-Kt 5

11 Q-Q 8 ch
12 Kt mates

Notes.

(a) A fad that an odds giver does not expect.

(b) In this instance Mr. Morphy is hoist with his own petard. It is one of the few instances where he is known to have committed an oversight.

Game No. 154. Giuoco Piano.

De Riviere.

1 P-K 4
2 KKt-B 3
3 B-B 4
4 P-B 3
5 P-Q 3
6 P-KR 3
7 P-QKt 4 (a)

Morphy.

1 P-K 4
2 QKt-B 3
3 B-B 4
4 Kt-B 3
5 P-Q 3
6 P-KR 3
7 B-Kt 3

8 P-QR 4

9 Kt-R 3
10 Kt-B 2
11 Q-K 2
12 P-P
13 Castles
14 B-B
15 P-P

8 P-R 3

9 Castles
10 B-K 3
11 P-Q 4 (b)
12 B-QP
13 P-K 5
14 Q-B
15 Kt-P

16 P-B 4
17 PxQ
18 K-R 2
19 R-K 1
20 RxQKt
21 P-R 5
22 P-Kt 3
23 RxQBP

16 Kt-Kt 6 (c)
17 KtxQ ch
18 Kt-K 2
19 KtxB
20 Kt-Q 6
21 B-R 2
22 KR-K 1
23 R-K 7

24 QKt-Q 4

24 RxP ch wins (d)

Notes.

- (a) Of course premature.
(b) The turning point. From now on Morphy plays the leading role.
(c) In the vein of the master.
(d) Played in Paris in 1863.

FIFTY TOURNAMENTS.

Ending with the Cologne Chess Congress there have been fifty tournaments or congresses played which have excited international interest. Starting with the great contest in 1851, which brought forth an Anderssen, this species of chess has been specially productive in introducing new talent, and we need only mention Morphy in 1857, Steinitz in 1873, Zukertort in 1878, Tarrasch in 1889, Lasker in 1891 and Pillsbury in 1895, as illustrations of this fact.

Following tables present a record of the fifty tournaments in the most concise form consistent with complete information. The Roman numerals represent the prizes, while the brackets cover the ties.

The first six contests are of the old knockout kind, where the losers retired. In these losses as well as wins are recorded. Beginning with 1862, the new system of each contestant playing with every other holds sway, and the losses are arrived at by subtracting the wins from the number of games to be played. Thus Anderssen in 1862 won 12 games, but he must have lost one, as he had 13 games to play. Over two hundred players are represented.

I. LONDON, 1851.		2. MANCHESTER, 1857.		Marache..... 5 5	
16 Players, Knockout.		8 Players, Knockout.		H. P. Montgomery 3 4	
I. Anderssen.....14	5	I. Lowenthal..... 2 1		Perrin..... 3 5	
II. Wyvill.....12	10	Boden..... 2 1		Knott... 3 4	
III. Williams.....13	8	Anderssen... 1 1		Fiske..... 2 3	
IV. Staunton.....10	10	Pindar..... 1 1		Fuller..... 2 3	
V. Szen.....12	4	Brien..... 0 1		Kennicott..... 2 3	
VI. Kennedy..... 9 8		Harrwitz..... 0 1		Stanley..... 2 3	
VII. Horwitz..... 8 9		Horwitz..... 0 1		Meek..... 3 5	
VIII. Mucklow..... 2 12		Soul..... 0 1		Allison..... 1 3	
Bird..... 1 2				Calthrop..... 0 2	
Kieseritzky..... 0 2				J. Thompson..... 0 3	
Lowenthal..... 1 2		3. NEW YORK, 1857.		4. BIRMINGHAM, 1858.	
Mayet..... 0 2		16 Players, Knockout.		14 Players, Knockout.	
Brodie..... 0 2		I. Morphy.....14 1		I. Lowenthal..... 9 3	
Lowe..... 0 2		II. Paulsen.....10 5		II. Falkbeer..... 7 5	
Newham..... 0 2		III. Lichtenhein..... 9 5		Owen..... 6 2	
E. S. Kennedy..... 0 2		IV. Raphael..... 6 7			

St. Amant..... 3 2	Rosenthal..... 6	Bird.....14½ 9½
Staunton..... 2 2	Loyd..... 6	Paulsen.....14 11
Salmon..... 2 2	D'Andre..... 6	Fleissig.....11½ 17½
Bird..... 1 1	From..... 5	Meitner..... 9½ 17½
Brien..... 2 3	Rousseau..... 5	Gelbfuhs.....10 19
Beetlestone..... 0 2		Heral.....12 19
Hampton..... 0 2	9. DUNDEE, 1867.	A. Schwarz.....10½ 19½
Hughes..... 0 2	10 Players, 9 Games.	Pitschel..... 5 16
Ingleby..... 0 2	I. Neumann.....7½	Steinitz beat Blackburne in play off.
Kipping..... 0 2	II. Steinitz.....7	
Szabo..... 0 2	III. { DeVere.....6½	14. CHICAGO, 1874.
	IV. { Macdonnell.....6½	8 Players, 12 Games.
5. CAMBRIDGE, 1860.	Blackburne.....5	I. Mackenzie.....10½
8 Players, Knockout.	Robertson.....3	II. Hosmer.....10
I. Kolisch..... 4 0	G. B. Fraser.....2½	III. Judd..... 9
II. Stanley..... 4 2	Dr. Fraser.....2½	Bock..... 5½
Zytogorski..... 2 0	Hamel.....2	Elder..... 3½
Horne..... 3 2	Spens..... ½	Perrin..... 2
Bateman..... 0 2		Congdon..... 1½
Geake..... 0 2	10. BADEN, 1870.	
Puller..... 0 2	9 Players, 16 Games.	15. PHILADELPHIA, 1876.
Rainger..... 0 2	I. Anderssen.....11	8 Players, 14 Games.
	II. Steinitz.....10½	I. Mason.....10½
6. BRISTOL, 1861.	III. { Blackburne.....10	II. Judd..... 9½
8 Players, Knockout.	IV. { Neumann.....10	III. Bird..... 8½
I. Paulsen..... 3 0	Paulsen..... 7½	IV. { Elson..... 8
II. Boden..... 2 1	DeVere..... 6½	V. { Davidson..... 8
Wayte..... 1 1	Winaver..... 6½	A. Roberts..... 5½
Wilson..... 1 1	Minckwitz..... 5	Ware..... 4
Hampton..... 0 1	Rosenthal..... 5	Barbour..... 2
Horwitz..... 0 1		
Kolisch..... 0 1	II. CLEVELAND, 1871.	16. LEIPSIK, 1877.
Stanley..... 0 1	9 Players, 16 Games.	12 Players, 11 Games.
7. LONDON, 1862.	I. Mackenzie.....14	I. Paulsen.....9
14 Players, 13 Games.	II. Hosmer.....12	II. Anderssen.....8½
The first tourney where each player plays with every other.	III. Elder.....11	III. Zukertort.....8½
I. Anderssen.....12	IV. Judd.....10	Winaver.....7½
II. Paulsen.....11	V. Ware..... 9	Goring..... 6
III. Owen.....10	VI. Smith..... 9	Englisch..... 5
IV. Macdonnell..... 9	VII. Harding..... 4	Leffmann..... 5
V. Dubois..... 9	Johnston..... 3	Schallop..... 5
VI. Steinitz..... 8	Houghton..... 0	Metger.....3½
Barnes..... 7		Fleschig..... 3
Hannah..... 7	12. LONDON, 1872.	Franke.....2½
Blackburne..... 4	8 Players, 7 Games.	W. Paulsen.....2½
Lowenthal..... 4	I. Steinitz.....7	Anderssen beat Zukertort in play off.
Deacon..... 3	II. Blackburne.....5	
Mongredien..... 3	Zukertort.....4	17. PARIS, 1878.
Green..... 2	DeVere.....4	12 Players, 22 Games.
Robey..... 2	Macdonnell.....4	I. Zukertort.....16½
	Wisker.....3	II. Winaver.....16½
	Gossip.....1	III. Blackburne.....14½
	Martin.....0	IV. Mackenzie.....13
8. PARIS, 1867.		V. Bird.....13
13 Players, 24 Games.	13. VIENNA, 1873.	VI. Anderssen.....12½
I. Kolisch.....20	12 Players.	Englisch.....11½
II. Winaver.....19	Played in the form of matches of three games with each player.	Rosenthal.....11½
III. Steinitz.....18	I. Steinitz.....22½ 4½	Clerc..... 8½
IV. Neumann.....17	II. Blackburne.....21½ 10½	Mason..... 8½
DeVere.....14	III. Anderssen.....19 11	Gifford..... 3½
DeRiviere.....11	IV. Rosenthal.....15 10	Pitschell..... 2½
Golmayo.....10		Zukertort beat Winaver 2 to 2 draws and Mackenzie beat Bird 2 in play off.
Czarnowski..... 9		

18. LEIPSIK, 1879.

12 Players, 11 Games.

I. Englisch.....	9½
II. Paulsen.....	9
III. A. Schwarz.....	7
IV. Bier.....	6½
Riemann.....	6
Pitschel.....	5
Schallop.....	5
Fleschig.....	4½
Schottlander.....	4½
W. Paulsen.....	3½
Minckwitz.....	2½
Wemmers.....	2

19. NEW YORK, 1880.

10 Players, 18 Games.

I. Mackenzie.....	13½
II. Grundy.....	13½
III. Moehle.....	13
IV. Sellman.....	12½
V. Judd.....	11
Delmar.....	9½
Ryan.....	5½
Ware.....	5½
Congdon.....	3½
Cohnfeld.....	2½

Mackenzie beat Grundy 2 in play off.

20. WIESBADEN, 1880.

16 Players, 15 Games.

I. { Blackburne.....	11
II. { Englisch.....	11
III. { A. Schwarz.....	11
IV. Schallop.....	10½
Mason.....	9½
Bird.....	9
Winaver.....	9
Minckwitz.....	8
Paulsen.....	7½
Schottlander.....	7½
W. Paulsen.....	6½
Wemmers.....	6
Fritz.....	5½
Schwede.....	4
Knorre.....	2
Schmid.....	2

21. BERLIN, 1881.

17 Players, 16 Games.

I. Blackburne.....	14
II. Zukertort.....	11
III. { Tschigorin.....	10½
IV. { Winaver.....	10½
V. { Mason.....	9½
VI. { Wittek.....	9½
Minckwitz.....	8½
J. Schwarz.....	8½
Berger.....	8
Paulsen.....	8
W. Paulsen.....	7½
Schallop.....	7
Riemann.....	6½
Wemmers.....	6½

Noa.....	5½
Schmid.....	3½
Schutz.....	1½

22. VIENNA, 1882.

18 Players, 34 Games.

I. { Steinitz.....	24
II. { Winaver.....	24
III. Mason.....	23
IV. { Mackenzie.....	22½
V. { Zukertort.....	22½
VI. Blackburne.....	21½
Englich.....	19½
Paulsen.....	18½
Wittek.....	18
Weiss.....	16½
Hruby.....	16
A. Schwarz.....	14
Tschigorin.....	14
Meitner.....	13
Bird.....	12
Ware.....	11
Noa.....	9½
Fleissig.....	6½

Steinitz-Winaver 1-1 in play off.

23. LONDON, 1883.

14 Players, 26 Games.

Only third draw counted half.

I. Zukertort.....	22
II. Steinitz.....	19
III. Blackburne.....	17½
IV. Tschigorin.....	16
V. { Englisch.....	15½
VI. { Mackenzie.....	15½
VII. { Mason.....	15½
Rosenthal.....	14
Winaver.....	13
Bird.....	12
Noa.....	9½
Sellman.....	6½
Mortimer.....	3
Skipworth.....	3

24. NUREMBURG, 1883.

19 Players, 18 Games.

I. Winaver.....	14
II. Blackburne.....	13½
III. Mason.....	12
IV. Berger.....	11½
V. Bardeleben.....	11
VI. { Bird.....	10½
VII. { Riemann.....	10½
VIII. Schallop.....	10
IX. J. Schwarz.....	9½
Hruby.....	9
Weiss.....	9
Schottlander.....	8½
Bier.....	8
Paulsen.....	8
W. Paulsen.....	6½
Fritz.....	5½
Gunsberg.....	5
Lange.....	5
Leffmann.....	4

25. HAMBURG, 1885.

18 Players, 17 Games.

I. Gunsberg.....	12
II. { Blackburne.....	11½
III. { Englisch.....	11½
IV. { Mason.....	11½
V. { Tarrasch.....	11½
VI. { Weiss.....	11½
VII. Mackenzie.....	10
VIII. { Riemann.....	9½
{ Schallop.....	9½
Minckwitz.....	9
Berger.....	8
Bird.....	8
Gottschall.....	6½
Taubenhaus.....	6½
Noa.....	5
W. Paulsen.....	4
Schottlander.....	4
Bier.....	3½

26. HEREFORD, 1885.

11 Players, 10 Games.

I. Blackburne.....	8
II. { Bird.....	7½
III. { Schallop.....	7½
IV. Mackenzie.....	7
Gunsberg.....	5½
Mason.....	5½
Skipworth.....	3½
Pollock.....	3
Ranken.....	3
Thorold.....	3
Owen.....	1½

27. LONDON, 1886.

13 Players, 12 Games.

I. Blackburne.....	8½
II. Burn.....	8½
III. { Gunsberg.....	8
IV. { Taubenhaus.....	8
V. Mason.....	7
Lipschuetz.....	6½
Mackenzie.....	6
Zukertort.....	6
Schallop.....	5
Pollock.....	4½
Mortimer.....	4
Hanham.....	3½
Bird.....	2½

Blackburne beat Burn 1 to draw in play off.

28. NOTTINGHAM, 1886.

10 Players, 9 Games.

I. Burn.....	8
II. Schallop.....	7
III. { Gunsberg.....	6
IV. { Zukertort.....	6
Bird.....	5½
Taubenhaus.....	4
Pollock.....	3
Hanham.....	2
Thorold.....	2
Rynd.....	1½

29. FRANKFORT, 1887.
21 Players, 20 Games.

I. Mackenzie.....	15
II. { Blackburne.....	13½
III. { Weiss.....	13½
IV. Bardeleben.....	13
V. { Berger.....	12
VI. { Tarrasch.....	12
VII. Englisch.....	11½
VIII. { Paulsen.....	11
{ Schallopp.....	11
Schiffers.....	10
Alapin.....	9½
Burn.....	9½
Noa.....	9
Gunsberg.....	8½
Metger.....	8½
Zukertort.....	8½
Gottschall.....	8
Scheve.....	8
Taubenhaus.....	6½
Fritz.....	6
Harmonist.....	5½

30. BRADFORD, 1888.
17 Players, 16 Games.

I. Gunsberg.....	13½
II. Mackenzie.....	12
III. { Bardeleben.....	11
IV. { Mason.....	11
V. Burn.....	10½
VI. { Blackburne.....	10
{ Weiss.....	10
Taubenhaus.....	9
Bird.....	7
Pollock.....	7
Thorold.....	6½
Locock.....	6½
Mortimer.....	5½
Lee.....	5
Owen.....	5
Hall.....	3½
Rumball.....	3

31. NEW YORK, 1889.
20 Players, 38 Games.

I. { Tschigorin.....	29
II. { Weiss.....	29
III. Gunsberg.....	28½
IV. Blackburne.....	27
V. Burn.....	26
VI. Lipschuetz.....	25½
VII. Mason.....	22
Judd.....	20
Delmar.....	18
Showalter.....	18
Pollock.....	17½
Bird.....	17
Taubenhaus.....	17
D. G. Baird.....	16
Burille.....	15
Hanham.....	14
Gossip.....	13½
Martinez.....	13½
J. W. Baird.....	7
McLeod.....	6½

Tschigorin-Weiss made 4 draws in play off.

32. BRESLAU, 1889.
18 Players, 17 Games.

I. Tarrasch.....	13
II. Burn.....	11½
III. Mieses.....	10½
IV. { Bardeleben.....	10
{ Bauer.....	10
V. { Gunsberg.....	10
VI. { Paulsen.....	10
{ Blackburne.....	9
Mason.....	9
Berger.....	8½
Schallopp.....	8
Metger.....	7½
Fritz.....	7
Minckwitz.....	7
Alapin.....	6½
Harmonist.....	6½
Schiffers.....	6
Gossip.....	3

33. AMSTERDAM, 1889.
9 Players, 8 Games.

I. Burn.....	7
II. Lasker.....	6
III. Mason.....	5½
IV. Van Vliet.....	5
V. Gunsberg.....	4
Bauer.....	3½
Loman.....	3
Foreest.....	3
Leather.....	0

34. MANCHESTER, 1890.
20 Players, 19 Games.

I. Tarrasch.....	15½
II. Blackburne.....	12½
III. { Bird.....	12
IV. { Mackenzie.....	12
V. { Gunsberg.....	11½
VI. { Mason.....	11½
VII. Alapin.....	11
Scheve.....	11
Tinsley.....	11
Taubenhaus.....	10½
Schallopp.....	10
Gunston.....	9
Lee.....	9
Mortimer.....	8½
Owen.....	7½
Müller.....	7
Thorold.....	6
Locock.....	5½
Van Vliet.....	5
Gossip.....	4

35. LONDON, 1891.
12 Players, 11 Games.

I. Lasker.....	9
II. Mason.....	7½
III. Loman.....	7
Bird.....	6½
Locock.....	6½
Fenton.....	5½
Lee.....	5½
Jasnogrodski.....	5
Van Vliet.....	4½

Mortimer.....	3½
Rumball.....	3½
Gossip.....	2½

36. LONDON, 1891.
5 Players, 8 Games.

I. Lasker.....	6½
II. Blackburne.....	6
III. Mason.....	4
IV. Gunsberg.....	2½
V. Bird.....	1

37. BELFAST, 1892.
4 Players, 9 Games.

I. { Blackburne.....	5½
II. { Mason.....	5½
III. Bird.....	5
IV. Lee.....	2

38. DRESDEN, 1892.
17 Players, 16 Games.

I. Tarrasch.....	12
II. { Makovetz.....	10½
III. { Porges.....	10½
IV. { Marco.....	10
V. { Walbrodt.....	10
VI. { Bardeleben.....	9½
VII. { Winaver.....	9½
Gottschall.....	9
Mason.....	9
Blackburne.....	8
Albin.....	7
Scheve.....	7
Schottlander.....	7
Mieses.....	6
Noa.....	6
Loman.....	2½
W. Paulsen.....	2½

39. KIEL, 1893.
9 Players, 8 Games.

I. { Bardeleben.....	6
II. { Walbrodt.....	6
III. Lipke.....	5
IV. Metger.....	4½
V. Seuffert.....	4½
Gottschall.....	4½
Mieses.....	2½
Schallopp.....	2
Varein.....	1

40. NEW YORK, 1893.
14 Players, 13 Games.

I. Lasker.....	13
II. Albin.....	8½
III. Delmar.....	8
IV. Lee.....	8
Showalter.....	8
Hanham.....	7½
Pillsbury.....	7
Taubenhaus.....	6
Ryan.....	5
Pollock.....	5
Schmidt.....	5
Jasnogrodski.....	4
Oly.....	3½
Gossip.....	2½

41. NEW YORK, 1894.

11 Players, 10 Games.	
I. Steinitz.....	8½
II. Albin.....	6½
III. { Hymes.....	6
IV. { Showalter.....	6
Delmar.....	5
Pillsbury.....	5
Halpern.....	4
Hanham.....	4
Rocamora.....	4
Baird.....	3
Jasnogrodski.....	3

42. NEW YORK, 1894.
10 Players, 9 Games.

I. Pillsbury.....	7
II. Hodges.....	6
III. Showalter.....	5½
IV. Albin.....	5
J. Baird.....	4½
Halpern.....	4½
D. G. Baird.....	4
Ettlinger.....	3
Hanham.....	3
Delmar.....	2½

43. LEIPSIK, 1894.

18 Players, 17 Games.

I. Tarrasch.....	13½
II. Lipke.....	13
III. Teichmann.....	12
IV. { Blackburne.....	11½
V. { Walbrodt.....	11½
VI. { Janowski.....	10½
{ Marco.....	10½
Schiffers.....	9½
Berger.....	9
Schlechter.....	8
Baird.....	7½
Mieses.....	7½
Suechting.....	6½
Zinkl.....	6
Mason.....	5½
Weydlich.....	5
Seuffert.....	3
Scheve.....	2½

44. HASTINGS, 1895.

22 Players, 21 Games.

I. Pillsbury.....	16½
II. Tschigorin.....	16
III. Lasker.....	15½
IV. Tarrasch.....	14
V. Steinitz.....	13
VI. Schiffers.....	12
VII. { Bardeleben.....	11½
{ Teichmann.....	11½
Schlechter.....	11
Blackburne.....	10½
Walbrodt.....	10
Burn.....	9½
Janowski.....	9½
Mason.....	9½

Bird.....	9
Gunsberg.....	9
Albin.....	8½
Marco.....	8½
Pollock.....	8
Mieses.....	7½
Tinsley.....	7½
Vergani.....	3

45. ST. PETERSBURG, 1895.

5 Players, 18 Games.

I. Lasker.....	11½
II. Steinitz.....	9½
III. Pillsbury.....	8
IV. Tschigorin.....	7

46. NUREMBERG, 1896.

19 Players, 18 Games.

I. Lasker.....	13½
II. Maroczy.....	12½
III. { Pillsbury.....	12
IV. { Tarrasch.....	12
V. Janowski.....	11½
VI. Steinitz.....	11
VII. { Schlechter.....	10½
{ Walbrodt.....	10½
IX. { Schiffers.....	9½
X. { Tschigorin.....	9½
Blackburne.....	9
Charousek.....	8½
Marco.....	8
Albin.....	7
Winaver.....	6½
Showalter.....	5½
Porges.....	5½
Schallop.....	4½
Teichmann.....	4

47. BUDA PESTH, 1896.

13 Players, 12 Games.

I. Tschigorin.....	8½
II. Charousek.....	8½
III. Pillsbury.....	7½
IV. { Janowski.....	7
V. { Schlechter.....	7
VI. { Walbrodt.....	6½
VII. { Winaver.....	6½
VIII. Tarrasch.....	6
Albin.....	5
Maroczy.....	5
Marco.....	4½
Noa.....	4
Popiel.....	2

Tschigorin beat Charousek 3 to 1 in play off.

48. BERLIN, 1897.

20 Players, 19 Games.

I. Charousek.....	14½
II. Walbrodt.....	14
III. Blackburne.....	13
IV. Janowski.....	12½
V. Burn.....	12

VI. { Alapin.....	11½
VII. { Marco.....	11½
VIII. { Schlechter.....	11½
IX. Caro.....	11
Tschigorin.....	10½
Schiffers.....	10
Metger.....	9
Cohn.....	8½
Winaver.....	8½
Suechting.....	8
Teichmann.....	7½
Englisch.....	6½
Zinkl.....	6½
Albin.....	3
Bardeleben.....	½

Bardeleben forfeited nearly all his games.

49. VIENNA, 1898.

20 Players, 37 Games.

I. Tarrasch.....	28½
II. Pillsbury.....	28½
III. Janowski.....	26½
IV. Steinitz.....	24½
V. Schlechter.....	22½
VI. { Burn.....	21
VII. { Tschigorin.....	21
VIII. { Lipke.....	20½
IX. { Maroczy.....	20½
X. Alapin.....	19
Blackburne.....	18
Schiffers.....	18
Marco.....	17½
Showalter.....	17
Walbrodt.....	15½
Halprin.....	15
Caro.....	13½
D. G. Baird.....	9
Trenchard.....	6

Tarrasch beat Pillsbury 2½ to 1½ in play off. A. Schwartz retired after playing a few games.

50. COLOGNE, 1898.

16 Players, 15 Games.

I. Burn.....	11½
II. { Charousek.....	10½
III. { Cohn.....	10½
IV. { Tschigorin.....	10½
V. Steinitz.....	9½
VI. { Showalter.....	9
VII. { Schlechter.....	9
VIII. Berger.....	8
Janowski.....	7½
Schiffers.....	7
Popiel.....	7
Gottschall.....	5½
Albin.....	4
Heinrichsen.....	4
Fritz.....	3½
Schallop.....	3

MATCH STATISTICS.

Statistics of the important matches that have taken place by correspondence or telegraph between cities, team matches between States, team matches between clubs, and important matches between two champion players.

MATCHES BETWEEN CITIES.

- 1824-28. Edinburgh, 2 ; London, 1 ; Drawn, 2.
1834-36. Paris, 2 ; London, 0.
1843-46. Pesth, 2 ; Paris, 0.
1856-57. Philadelphia, 2 ; New York, 0.
1859. Philadelphia, 1 ; New York, 0 ; Drawn, 1.
1863. Philadelphia, 1 ; New York, 0.
1869. Vienna, 2 ; Berlin, 0.
1874. London, 1 ; Vienna, 0 ; Drawn, 1.
1884. Paris, 1 ; Vienna, 1.
1886. Philadelphia, 1 ; New York, 0 ; Drawn, 1.
1894. Paris, 1 ; St. Petersburg, 1.
-

TEAM MATCHES BETWEEN STATES.

1897. New York, 22 ; Pennsylvania, 20 ; Drawn, 7.
1898. Pennsylvania, 24 ; New York, 13 ; Drawn, 12.
-

TEAM MATCHES BETWEEN CLUBS.

1883. Manhattan, 15 ; Philadelphia, 10 ; Drawn, 5.
1895. Franklin, 4 ; Manhattan, 3 ; Drawn, 7.
1896. Manhattan, 5 ; Franklin, 4 ; Drawn, 5.
1896. Brooklyn, 3 ; British, 2 ; Drawn, 3.
1897. Franklin, 5 ; Manhattan, 3 ; Drawn, 6.
1897. British, 4 ; Brooklyn, 3 ; Drawn, 3.
1898. British, 4 ; Brooklyn, 3 ; Drawn, 3.
1898. Chicago, 4 ; Boston, 3 ; Drawn, 5.

IMPORTANT MATCHES.

1834.	La Bourdonnais, 17 ; McDonnell, 4 ; Drawn, 4.
1834.	La Bourdonnais, 4 ; McDonnell, 5.
1834.	La Bourdonnais, 6 ; McDonnell, 5 ; Drawn, 1.
1834.	La Bourdonnais, 8 ; McDonnell, 3 ; Drawn, 7.
1834.	La Bourdonnais, 7 ; McDonnell, 4 ; Drawn, 1.
1834.	La Bourdonnais, 5 ; McDonnell, 4.
1843.	Staunton, 11 ; St. Amant, 6 ; Drawn, 4.
1853.	Harrwitz, 11 ; Lowenthal, 10 ; Drawn, 12.
1858.	Morphy, 9 ; Lowenthal, 3 ; Drawn, 2.
1858.	Morphy, 5 ; Harrwitz, 2 ; Drawn, 1.
1858.	Morphy, 7 ; Anderssen, 2 ; Drawn, 2.
1866.	Steinitz, 8 ; Anderssen, 6.
1872.	Steinitz, 7 ; Zukertort, 1 ; Drawn, 4.
1886.	Steinitz, 10 ; Zukertort, 5 ; Drawn, 5.
1889.	Steinitz, 10 ; Tschigorin, 6 ; Drawn, 1.
1891.	Steinitz, 6 ; Gunsberg, 4 ; Drawn, 9.
1892.	Steinitz, 10 ; Tschigorin, 8 ; Drawn, 5.
1893.	Tarrasch, 9 ; Tschigorin, 9 ; Drawn, 4.
1894.	Lasker, 10 ; Steinitz, 5 ; Drawn, 4.
1897.	Lasker, 10 ; Steinitz, 2 ; Drawn, 5.
1897.	Pillsbury, 10 ; Showalter, 8 ; Drawn, 4.
1898.	Pillsbury, 7 ; Showalter, 3 ; Drawn, 2.

REICHHELM'S CABLE CHESS NOTATION.

I have composed a system of chess notation which, I believe, is a decided advance on any system hitherto used where brevity has been aimed at. It is free from ambiguity, and never requires more than two characters to describe a move, whereas the shortest form of the German notation frequently requires four characters.

The names of the squares are as follows :

1	2	3	4	5	6	7	8
A	B	C	D	E	F	G	H
I	J	K	L	M	N	O	P
Q	R	S	T	U	V	W	X
1	2	3	4	5	6	7	8
A	B	C	D	E	F	G	H
I	J	K	L	M	N	O	P
Q	R	S	T	U	V	W	X

It will be seen that the lower half of the board is a repetition of the upper half. Each move is described by two characters, the first describing the piece or Pawn, and the second describing the square.

Now, each piece or Pawn has two character names—upper half name and lower half name, and the names are derived from the squares on which they originally stood, utilizing your adversary's original square characters to describe your moves on his half of the board. All moves must be made, calculated, as it were, from white, or lower, side of the board, irrespective of which side has the move. You want to say K—KB 6 for white. You say "5 N." Now, if black were to play K—KB 6, he would say "U F," for black's KB 6 is the same as white's KB 3. A certain piece to an identical square is described the same way whether white or black makes it.

When a piece or Pawn moves to square in the upper half it takes its upper name, and the same way with the lower half. Thus 4E means Q—K 7, but TE means Q—K 3. In the latter case, the "T" being the Queen's lower name we must seek the E square in the lower half of the board.

I will now describe Mr. Morphy's celebrated game against the Duke of Brunswick and Count Isouard by this notation.

WHITE, MORPHY—BLACK, ALLIES.

5

As only one Pawn can go to 5, one character is sufficient, otherwise M5 would mean absolutely KP—K 4. A single character is always a Pawn move.

U

EU would be a full description of black's P—K 4.

WF

Namely, W, lower KKt's name, to F square.

L

4

S7

As the Queen's Bishop enters the lower half, it must take its lower name "S."

U

Could also say "DU," the D being upper name or Queen's Pawn.

SF

Or, lower name QB goes to F, necessarily taking Knight.

TF

U

Or, DU, if spelled out.

V3

Lower name KB, to 3.

7N

TB

4E

RC

K

3W

R

2R

R

6R

2D

US

In other words, K to QB square, which means Castles QR.

	14
1D	1D
XT	4M
6D	7D
42	72
84 mate	

Even Pawn promotions are amply provided for.

D4 means QP queens.

There are four characters—9, 0, Y, Z—not used in above, and from these twenty different combinations of one or two characters can be derived, thus :

- 0—Draw proposed.
- 00—Draw accepted.
- 09—Draw declined.
- 0Y—Referee decides go on.
- 0Z—Referee decides stop.
- 9—False move, move King.
- 90—False move, move piece.
- 99—False move, take piece.
- 9Y—Referee allows claim.
- 9Z—Referee does not allow claim.
- Y—Appeal to referee.
- Y0—Referee decides move stands.
- Y9—Referee decides draw.
- YY—Referee decides won for you.
- YZ—Referee decides won for us.
- Z—Resigns.
- Z0—Claim game on time limit.
- Z9—Claim of game allowed.
- ZY—Claim of game disputed.
- ZZ—You're in error as to time.

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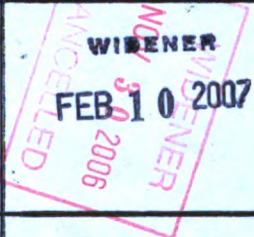
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